Team

Anthony Lawn:

* Created Project
* Added SteamVR and VRTK Assets
* Added Room floor, walls, and ceiling with Dark Wood materials
* Added Lamp, Leather Chair, Table, Cabinet, Door, Painting, and Homewares (moulding, lightswitches, etc.) assets

Grant Barbee:

* Created Main Scene
* Created VR Dummy (for scale)
* Added Shelf, Books, Rug, Wine Bottle, Fireplace, Fire VFX
* Scale Adjustments