Nmap Scripting Engine

The Nmap Scripting Engine (NSE) is a powerful feature that allows interaction with services through Lua scripts. NSE scripts are divided into 14 categories, each serving different purposes:

- auth: Determines authentication credentials.
- **broadcast**: Uses broadcasting for host discovery.
- **brute**: Attempts login with brute-force credentials.
- **default**: Default scripts executed using the -sC option.
- discovery: Evaluates accessible services.
- **dos**: Checks for denial of service vulnerabilities.
- **exploit**: Tries to exploit known vulnerabilities.
- external: Uses external services for further processing.
- fuzzer: Identifies vulnerabilities and unexpected packet handling.
- intrusive: Contains intrusive scripts.
- malware: Checks for malware infection.
- safe: Defensive scripts that avoid intrusive actions.
- version: Extensions for service detection.
- vuln: Identifies specific vulnerabilities.

NSE Script Execution

There are different ways to execute NSE scripts in Nmap:

• Default Scripts:

sudo nmap <target> -sC

• Specific Scripts Category:

sudo nmap <target> --script <category>

• Defined Scripts:

sudo nmap <target> --script <script-name>,<script-name>,...

Example: Specifying Scripts

For example, let's use two defined scripts to analyze the SMTP port:

sudo nmap 10.129.2.28 -p 25 --script banner,smtp-commands

Example: Aggressive Scan

The -A option allows an aggressive scan with service and OS detection:

sudo nmap 10.129.2.28 -p 80 -A

Example: Vuln Category Scan

We can use the vuln category to assess vulnerabilities on HTTP port 80:

sudo nmap 10.129.2.28 -p 80 -sV --script vuln

The NSE scripts interact with the target services, providing valuable insights into their versions and potential vulnerabilities. More information about NSE scripts and categories can be found here.