

Optimising Continuous Integration using Test Case Prioritisation

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De auteur geeft de toelating deze masterproef voor consultatie beschikbaar te stellen en delen van de masterproef te kopiëren voor persoonlijk gebruik. Elk ander gebruik valt onder de bepalingen van het auteursrecht, in het bijzonder met betrekking tot de verplichting de bron uitdrukkelijk te vermelden bij het aanhalen van resultaten uit deze masterproef.

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Pieter – Ghent, 2020

Summary

ChapterSummary Summary in English will come here.

Samenvatting

Nederlandse samenvatting komt hier.

Optimising Continuous Integration using Test Case Prioritisation

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Supervisor(s): Prof. dr. B. Volckaert, Prof. dr. ir. F. De Turck, J. Vaneessen, D Kerkhove

Abstract—**This abstract is very abstract.**

Keywords—**words, will, appear, here, soon**

I. INTRODUCTIE

Things will appear here. [1]

REFERENCES

- [1] Michael Cusumano, Akindutire Michael, and Stanley Smith, "Beyond the waterfall : software development at microsoft," 02 1995.

Optimaliseren van Continue Integratie door middel van Test Prioritering

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Abstract—**Dit abstract is super abstract.**

Trefwoorden—**woorden, komen, hier**

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Vulgarising summary

Vulgarising summary will come here.

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Glossary

CI Continuous Integration. 2

TCP Test Case Prioritisation. 2, 7

TCS Test Case Selection. 2

TSM Test Suite Minimisation. 2

VCS Version Control System. 2

Chapter 1

Introduction

Given the complexity and rapid pace at which software is being built today, it is inevitable that at some point bugs will emerge. These bugs can either be introduced by a malfunctioning new feature, or by breaking existing functionality (*a regression*). In order to detect bugs in an application before its customers do, an adequate *testing infrastructure* is required.

This testing infrastructure consists of multiple *test cases*, collectively referred to as the *test suite* of the application. The quality of a test suite can be assessed in multiple ways. The first and most used option is to measure which fraction of the source code is tested by at least one test case, a ratio which is expressed as the *coverage* of the application. Another possibility is to apply transformations to the source code and validate whether or not this results in a failed test case, a process indicated as *mutation testing*.

Ideally, this testing process should be automated and performed after every change to the source code. This is generally a very time-consuming occupation, and as such has led to the creation of various automation frameworks and tools, collected under the name of Continuous Integration (CI). Common examples of CI practices are automatically running the test suite and estimating the code coverage after every pushed change to the Version Control System (VCS).

However, applying these practices and maintaining a qualitative test comes at a cost. After every addition or modification to the source code, at least one new test case must be introduced to validate its correctness. As a result of the speed at which the source code tends to grow, the test suite suffers from severe scalability issues. While it is desired and ideally required to execute every single test case in the test suite, there are examples known to literature where this is not possible since this incurs an increasing delay in the development process, which in turn results in economic loss.

Three approaches can be taken towards resolving this issue by reducing the time occupied by waiting for the test results: Test Suite Minimisation (TSM), Test Case Selection (TCS) and Test Case Prioritisation (TCP). The main subject of this thesis will be to implement a framework for TCP. To accomplish this, the next chapter will introduce

important concepts which are used in modern software engineering. Chapter 3 will elaborate on the aforementioned approaches and present accompanying algorithms. The implementation details of the new framework will be discussed in chapter 4. Afterwards, chapter 5 will evaluate the performance of this framework and provide insights into the characteristics of a typical test suite. More specifically, this chapter will research the probability of (repeated) test failure and the average duration of a test run. Finally, chapter 6 will present additional ideas and improvements to the framework.

Chapter 2

Software Engineering

Chapter 3

Related work

Chapter 4

Proposed framework: VeloCity

Chapter 5

Evaluation

This chapter will evaluate the performance of the previously discussed VeloCity framework. In the first section, the two projects that will be used in the subsequent experiments will be presented. The next section will formally restate the research questions that have been posed in the introduction and extend these. Afterwards, the procedure of how the data was obtained will be elaborated. The final section will provide answers to the research questions as well as present the results of applying Test Case Prioritisation to the test subjects.

Chapter 6

Conclusion

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