1. Find the solution for x in equation Ax=B, where $A = \begin{bmatrix} 1 & 2 & 1 \\ 2 & 3 & 2 \\ -1 & 0 & 1 \end{bmatrix}$ and $B = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ Create a

function which will consists matrix A and B as input arguments and x will be the output argument.

2. **Recursion and the Factorial Function:** A function is said to be recursive if the function calls itself. MATLAB functions are designed to allow recursive operation. To test this feature, write a MATLAB function to evaluate the factorial function, which is defined as follows:

$$N! = \begin{pmatrix} N(N-1)! \dots N \ge 1 \\ 1 \dots \dots N = 0 \end{pmatrix}$$

Where, N is a positive integer. The function should check to make sure that there is a single argument N, and that N is a non-negative integer. If it is not, generate an error using the error function. If the input argument is a nonnegative integer, the function should evaluate N! using the above equation

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3. **Hyperbolic Functions:** Write three MATLAB functions to calculate the hyperbolic sine, cosine, and tangent functions:

$$\sinh(x) = \frac{e^x - e^{-x}}{2}$$
 $\cosh(x) = \frac{e^x + e^{-x}}{2}$ $\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$

Use your functions to plot the shapes of the hyperbolic sine, cosine, and tangent functions

- 4. Write a MATLAB program to find simple interest using function.
- 5. Write a MATLAB program using function to check whether a number is prime or not?