



Computer Architecture Practical Exercise

4 Tools

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November 27, 2023

Tools





Performance Engineering

Optimizing code is based on understanding the underlying hardware and adapting the code for it. The following tools help us understand and control how the code is performing.

- Processor Information
 To retrieve number of cores and cache hierarchy
- Static Code Analysis
 To reduce code overhead
- Runtime Profiling
 To identify critical part of code
- Performance Analysis
 To understand critical part of code
- Data and Thread Placement
 To map threads to cores and data to caches

LIKWID Toolkit





Like I Knew What I'm Doing

The LIKWID tool kit is developed by the RRZE and consists of many useful command line tools. In this exercise we will use the following tools:

- likwid-topology
- likwid-perfctr
- likwid-pin (later)

Task 4.1: Processor Information





with likwid-topology

Log in to meggie and run the likwid-topology command.

- Note down the cache sizes (in kB) for each level
- What jacobi grid size (in cells) fits in each cache level
- What vector length (in elements) can be summed with vec_sum() per cache level
- Fill the following table

	Cache Size	Jacobi Grid Size	Vector Length
L1			
L2			
L3			

Task 4.2: Runtime Profiling





with gprof

To evaluate the program with gprof you need to compile the program with -pg and run it.

gprof shows a high level overview about which functions consume what fraction of time. Once a high running function was identified we can use likwid-perfctr.

Task 4.3: Runtime Profiling





with likwid-perfctr (1/3)

To evaluate the program with likwid-perfctr you need to adapt your C code. An example how to use it is provided below. Additional #ifdef pragmas might be helpful.

```
#include <likwid-marker.h>
. . .
LIKWID MARKER INIT;
for(runs = 1u; actual runtime us < minimal runtime us; runs = runs << 1u) {</pre>
        start = get time us();
        LIKWID MARKER RESET("MARKER NAME"); // Fails on first iteration
        LIKWID MARKER START ("MARKER NAME");
        for (i=0; i < runs; ++i) {</pre>
                jacobi(grid_old, grid_new, X, Y);
                // ... swap
        LIKWID MARKER STOP("MARKER NAME");
        stop = get time us();
        actual runtime us = stop - start;
LIKWID MARKER CLOSE;
runs /= 2u;
```

Task 4.3: Runtime Profiling





with likwid-perfctr (2/3)

Additionally, the compiler needs to know about the LIKWID library location.

```
# Makefile (choose <latest> as e.g.: 5.3.0)
CFLAGS_LIKWID := -I/apps/likwid/<latest>/include -DLIKWID_PERFMON
LDLAGS_LIKWID := -pthread -L/apps/likwid/<latest>/lib/ -llikwid
```

Also sbatch needs to know about the hardware profiling:

Further information can be found in the LIKWID manual.

Task 4.3: Runtime Profiling





with likwid-perfctr (3/3)

- Update your project to run jacobi with likwid
- Choose a specific version of jacobi
- Implement a new version of the selected jacobi but iterate column wise
- Choose the presented performance counters
- (Optional) Try also different performance counters
- Benchmark those two implementations
- Extract the relevant information from the perfctr log files
- Plot a graph to show the difference of the two implementations

Task Overview





- E 4.1: Processor Information
 - Use likwid-topology
 - Fill the table
- E 4.2: Runtime Profiling gprof
 - Try out gprof on an existing implementation
- E 4.3: Runtime Profiling likwid-perfctr
 - Analyze two jacobi implementations with likwid
 - Plot the results to show the difference
 - Interpret the results

Appendix: CSV Data Extraction





There are multiple ways to extract the csv data such that you can plot it.

- Import both files in Excel or similar
- Use Python csv module
- Use cat, cut and grep in the bash script to select a value e.g.
 LOADS=\$(cat <file> | grep MEM_UOPS_RETIRED_LOADS | grep STAT | cut
 -d , f 5)

Appendix: Checklist





Performance Optimization (2/2)

During the timeline of this class new bullet points will be added. Recently added entries are bold.

- Compiling
 - Choice of the compiler (icc)
 - Compiler flag to optimize aggressively (e.g. -03)
 - Compiler flag to adapt for specific hardware (e.g. -xHost)
- Programming Techniques (if applicable)
 - Use #define and const instead of variables
 - Data type aware programming
 - Use aligned memory (e.g. with _mm_malloc() or posix_memalign())
 - Consecutive address iteration
 - Variable declarations outside of loops
 - Reduce function calls
 - Use intrinsics (to utilize SIMD)

Appendix: Checklist





Performance Optimization (2/2)

During the timeline of this class new bullet points will be added. Recently added entries are bold.

- Measurement
 - Reasonable benchmark time
 - Reasonable benchmark workload
 - Reduce interference factors to a minimum
- Optimization Process
 - Check assembler code while optimizing
 - Check performance gains while optimizing
 - Use profiling tools
 - Ensure correctness of code
 - Optimize iteratively