SS LAB

PASS1:

Pass1.c-

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
struct Line {
                char
label[10]; char
opcode[10];
               char
operand[10];
};
int isOpcodeValid(char *opcode, FILE *fp2) {
char code[10], mnemonic[10]; rewind(fp2);
  while (fscanf(fp2, "%s\t%s", code, mnemonic) == 2) {
if (strcmp(opcode, code) == 0) {
                                          return 1;
return 0;
}
int main() {
struct Line line;
int start, length;
  unsigned int locctr;
  FILE *fp1, *fp2, *fp3, *fp4;
  fp1 = fopen("input.txt", "r");
fp2 = fopen("optab.txt", "r");
fp3 = fopen("sym.txt", "w");
  fp4 = fopen("op.txt", "w");
  if (fp1 \Longrightarrow NULL || fp2 \Longrightarrow NULL || fp3 \Longrightarrow NULL || fp4 \Longrightarrow NULL) {
printf("file not found");
     return 1;
  }
  while (fscanf(fp1, "%s\t%s\t%s", line.label, line.opcode, line.operand) != EOF) {
if (strcmp(line.opcode, "START") == 0) {
                                                    start = (int)strtol(line.operand,
                    locctr = (unsigned int)start;
NULL, 16);
                                                          fprintf(fp4,
"\t%s\t%s\n", line.label, line.opcode, line.operand);
     if (strcmp(line.opcode, "START") != 0) {
        fprintf(fp4, "%X\t%s\t%s\t%s\n", locctr, line.label, line.opcode, line.operand);
```

```
if (strcmp(line.label, "**") != 0 && strcmp(line.opcode, "EQU") != 0) {
fprintf(fp3, "%s\t%X\n", line.label, locctr);
       if (strcmp(line.opcode, "EQU") == 0) {
         fprintf(fp3, "%s\t%s\n", line.label, line.operand);
       }
       if (isOpcodeValid(line.opcode, fp2))
         locctr += 3;
       else if (strcmp(line.opcode, "WORD") == 0)
         locctr += 3;
       } else if (strcmp(line.opcode, "RESW") == 0)
         locctr += 3 * atoi(line.operand);
       else if (strcmp(line.opcode, "RESB") == 0)
         locetr += atoi(line.operand);
       else if (strcmp(line.opcode, "BYTE") == 0) {
         ++locctr;
       }
       else if (strcmp(line.opcode, "ORG") == 0)
         locctr = (int)strtol(line.operand, NULL, 16);
         fprintf(fp4, "%X\t%s\t%s\t%s\n", locctr, line.label, line.opcode, line.operand);
       }
    printf("%X\t%s\t%s\n", locctr, line.label, line.opcode, line.operand);
  fclose(fp1);
fclose(fp2);
              fclose(fp3);
fclose(fp4);
  return 0;
}
Input.txt-
         START 2000
         LDA
                 FIVE
         STA
                 ALPHA
         ORG
                 2050
         LDCH CHARZ
```

```
**
         STCH C1
**
        ORG
                3000
        EQU
                2000
Α
FIVE
        WORD 5
**
        ORG
                 8000
В
        EQU
               90
C1
        RESB 1
**
        END
Optab.txt- LDA
03
STA
        0f
LDCH 53
STCH 57
END
PASS2:
Pass2.c-
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include<math.h>
char label[50], opcode[50], operand[50];
char symbol[50]; char value[10]; char
mnemonic[50]; char
operand address[5]; char
opcode address[10]; char locctr[10]; int
length = 0; char text_record[100]; char
object_code[20]; char integer[20];
int cur_length = 0;
int is_last = 1; int
starting address;
int STARTING\_ADDR = 0;
int i = 0;
void get_length()
  FILE *fp4 = fopen("length.txt", "r");
if(fp4==NULL)
    printf("Error Opening length.txt\n");
  fscanf(fp4, "%d", &length);
```

```
int check_indexed() { int
is_indexed = 0; char *p =
strtok (operand, ","); char
*array[3];
  int len = 0;
  while (p != NULL)
        array[len++]
    p = strtok (NULL, ",");
  if((len = 2) \&\& (strcmp(array[1], "X") == 0)){
strcpy(operand, array[0]);
    is_indexed = 1;
  return is_indexed;
}
int search_symtab()
        FILE *fp5=fopen("symtab.txt","r");
  if(fp5== NULL)
    printf("Error Opening symtab.txt\n");
  int found = 0;
strcpy (operand\_address, "0000");\\
  while(!feof(fp5))
  {
        fscanf(fp5,"%s\t%s",symbol,value);
    if(strcmp(symbol,operand)==0)
        strcpy(operand_address, value);
       found = 1;
break;
fclose
(fp5);
if(!fo
und)
printf
("%s
Error!
undef
ined
symb
ol\n",
opera
```

```
nd);
return
found
int search_optab()
FILE *fp6=fopen("optab.txt","r"); if(fp6==
NULL)
    printf("Error Opening optab.txt\n");
        int found = 0;
  strcpy(opcode_address, "0");
while(!feof(fp6))
  {
        fscanf(fp6,"%s\t%s",mnemonic,value);
    if(strcmp(mnemonic, opcode)==0)
        strcpy(opcode_address, value);
found = 1;
                 break;
  fclose(fp6);
return found;
}
void pass2() {
  FILE *fp1;
  fp1 = fopen("intermediate.txt", "r"); FILE
*fp2 = fopen("output.txt", "w"); FILE *fp3 =
fopen("object_program.txt", "w");
  if(fp1 == NULL)
                       printf("Error Opening
intermediate.txt\n"); if(fp2== NULL)
printf("Error Opening output.txt\n");
if(fp3 == NULL)
    printf("Error Opening object program.txt\n");
  char delimit[]=" \t\r\n";
start; char line[100]; size t
len = 100 * sizeof(char);
  while ((fgets(&line, &len, fp1)) != NULL)
        int len = 0;
strcpy(label, " ");
strcpy(opcode, " ");
strcpy(operand, " ");
                         char *p =
strtok (line, delimit);
                         char
```

```
*array[5];
                strcpy(object_code,
"");
     while (p != NULL)
              array[len++] = p;
p = strtok (NULL, delimit);
if(len == 1)
       strcpy(opcode, array[0]);
if(len == 2)
              strepy(locetr,
array[0]);
strcpy(opcode, array[1]);
           else
if(len == 3)
              strcpy(locctr,
array[0]);
strcpy(opcode, array[1]);
       strcpy(operand, array[2]);
     }
            else
if(len == 4)
              strcpy(locctr,
array[0]);
                  strcpy(label,
array[1]);
                  strcpy(opcode,
array[2]);
strcpy(operand, array[3]);
     if(strcmp(opcode, "END")==0)
break;
     if(strcmp(opcode, "START")==0)
        fprintf(fp2, "%s\t%s\t%s\t%s\n", locctr, label, opcode, operand);
STARTING_ADDR = starting_address = (int)strtol(operand, NULL, 16);
get_length();
                     for (i = 0; i \le 6 - \text{strlen(label)}; i++)
                                                                      strcat(label, "
");
        fprintf(fp3, "H^{\circ}\%s^{\wedge}\%06x^{\wedge}\%06x^{\wedge}", label, starting\_address, length);
fprintf(fp3, "T^");
        fprintf(fp3, "%06x^", starting_address);
       continue;
     if((!strcmp(label, " ")==0) || (!strcmp(opcode, " ")==0) || (!strcmp(operand, " ")==0))
if(search_optab())
          if(!(strcmp(operand, " ") == 0))
             int is indexed = check indexed();
```

```
search_symtab();
            if(is indexed)
                             strcat(operand, ", X");
int num = (int)strtol(operand_address, NULL, 16);
num = num \mid (1 << 15);
                                       sprintf(operand_address,
"%04x", num);
}
else
            strcpy(operand address, "0000");
          strcpy(object_code, strcat(opcode_address, operand_address));
          fprintf(fp2, "%s\t%s\t%s\t%s\t%s\n", locctr, label, opcode, operand, object code);
          cur length = (int)strtol(locctr, NULL, 16) - starting address;
       else if((strcmp(opcode, "BYTE") == 0) \parallel (strcmp(opcode, "WORD") == 0))
          if(strcmp(opcode, "WORD") == 0)
                        strcpy(object code, "");
                                                              sprintf(integer, "%06x",
atoi(operand));
                            strcpy(object code, integer);
                                                                       fprintf(fp2,
"%s\t%s\t%s\t%s\t%s\n", locctr, label, opcode, operand, object code);
else
            fprintf(fp2, "%s\t%s\t%s\t%s\t", locctr, label, opcode, operand);
            strcpy(object_code, "");
if(operand[0] == 'C' \parallel operand[0] == 'c')
                             for(i = 2; i <
strlen(operand) - 1; i++){
sprintf(integer, "%x", operand[i]);
strcat(object_code, integer);
               fprintf(fp2, "%s\n", object code);
else
                             for(i = 2; i <
strlen(operand) - 1; i++)
                                  sprintf(integer,
"%c", operand[i]);
strcat(object_code, integer);
               fprintf(fp2, "%s\n", object_code);
            }
}
else
```

```
fprintf(fp2, "%s\t%s\t%s\t%s\n", locctr, label, opcode, operand);
       if(((int)strtol(locctr, NULL, 16) - starting address) < 30)
         if(!(strcmp(object_code, "")) == 0)
                        strcat(text record,
"^");
                 strcat(text_record,
object_code);
         else if(is_last)
            cur length = (int)strtol(locctr, NULL, 16) - starting address;
is_last = 0;
}
else
         cur_length = (int)strtol(locctr, NULL, 16) - starting_address;
fprintf(fp3, "%02x%s\n", cur length, text record);
strcpy(text_record, "^");
                                  strcat(text record, object code);
starting_address = (int)strtol(locctr, NULL, 16);
                                                          fprintf(fp3,
"T^");
                fprintf(fp3, "%06x^", starting_address);
is_last = 1;
     }
  fprintf(fp3, "%02x%s\n", cur length, text record);
  starting_address = (int)strtol(locctr, NULL, 16);
  // End record
  fprintf(fp3, "E^%06x\n", STARTING_ADDR);
  fclose(fp1);
fclose(fp2); fclose(fp3);
  printf("Completed Pass 2\n");
void show output()
  FILE *fp8 = fopen("output.txt", "r");
char locctr[50];
  if(fp8 == NULL)
     printf("Error Opening output.txt\n");
  printf("\n-----\n");
  char line[100];
  size t len = 100 * sizeof(char);
```

```
while ((fgets(&line, &len, fp8)) != NULL)
printf("%s", line);
  fclose(fp8);
}
int main()
        pass2();
  show_output();
        return 0;
}
Intermediate.txt-
** START 2000
2000 ** LDA FIVE
2003 ** STA ALPHA
2006 ** LDCH CHARZ
2009 ** STCH C1
2012 ALPHA RESW 1
2015 FIVE WORD 5
2018 CHARZ BYTE C'EOF'
2019 C1 RESB 1 2020 ** END **
Length.txt-
25
Optab.txt- LDA
00
\mathrm{STA}\,0\mathrm{C}
LDCH 50
STCH 54
END*
Symtab.txt- ALPHA
2012
FIVE 2015
CHARZ 2018
C1 2019
ABSOLUTE LOADER-
Absolute.c- #include<stdio.h>
#include<string.h>
#include<stdlib.h>
void main() {
  FILE *f1,*fp2;
```

fl=fopen("object1.txt","r+");
fp2=fopen("output2.txt","r+");

```
char buffer[1000]; char
b[10],c[10],d[10],e[10]; char
a[10]="H"; char temp[100];
  unsigned long temp1,temp2,temp3;
  int i;
int len;
int j;
  char z[10]="E";
                     printf("memory locations
object codes");
                  fprintf(fp2, "Memory values
\t\t\ contents"); printf("\n");
  for(i=0;i<=5;i++)
  {
fscanf(f1,"%s",buffer);
    if(strcmp(buffer,a) == 0)
       fscanf(f1,"%s %s %s",b,c,d);
temp1=strtoul(c, NULL, 16);
else
       fscanf(f1,"%s %s",b,d);
temp2=strtoul(d, NULL, 16);
                    temp3=temp1-
len=temp2/3;
3096;
            printf("%d",temp3);
fprintf(fp2, "\n");
                        fprintf(fp2,
"%d", temp3);
for(j=0;j<len;j++)
fscanf(f1,"%s",c);
printf("\t");
printf("%s",c);
fprintf(fp2, "\t%s", c);
printf("\t");
fprintf(fp2, "\n");
printf("\n");
       temp1=temp1+temp2;
Object1.txt-
H COPY 001000 00107A
T 001000 0C 141033 482039 001036 001036
T 00101E 0C 0C1036 482061 081033 001036
T 001047 0C 041030 001030 E0205D 001036
T 001077 0C 101036 4C0000 000000 001036
```

Relocatable loader-

Relocatable.c-

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h> void
main()
  FILE *f1,*fp2;
fl=fopen("object1.txt","r+");
fp2=fopen("output2.txt","r+");
char buffer[1000]; char
b[10],c[10],d[10],e[10]; char
a[10]="H"; char temp[100];
unsigned long temp1,temp2,temp3;
int i; int len; int j;
  char z[10]="E";
                       printf("enter location:");
scanf("%d",&temp1);
                            printf("memory \t\t
object codes");
                   fprintf(fp2, "Memory values
\t \t \t
          contens");
                                   printf("\n");
for(i=0;i<=5;i++)
fscanf(f1,"%s",buffer);
if(strcmp(buffer,a)==0)
       fscanf(f1,"%s %s %s",b,c,d);
    else
       fscanf(f1,"%s %s",b,d);
temp2=strtoul(d, NULL, 16);
len=temp2/3;
printf("%d",temp1);
fprintf(fp2, "\n");
                        fprintf(fp2,
"%d", temp1);
for(j=0;j<len;j++)
fscanf(f1,"%s",c);
printf("\t");
printf("%s",c);
fprintf(fp2, "\t%s", c);
printf("\t");
fprintf(fp2, "\n");
printf("\n");
temp1=temp1+len;
```

Object1.txt-

H COPY 001000 00107A T 001000 0C 141033 482039 001036 001036 T 00101E 0C 0C1036 482061 081033 001036 T 001047 0C 041030 001030 E0205D 001036 T 001077 0C 101036 4C0000 000000 001036

es[count].length=0;

Loader pass1:

```
Loader pass1.c:
#include<stdio.h>
#include<string.h> struct
estab
 char csname[10];
char extsym[10];
int address; int
length; }es[20];
void main()
{
        char input[10],name[10],symbol[10],ch; int count=0,progaddr,csaddr,add,len;
        FILE *fp1,*fp2;
        fp1=fopen("input1.txt","r");
        fp2=fopen("ESTAB.txt","w");
        printf("\n\nEnter the address where the program has to be loaded: ");
        scanf("%x",&progaddr); // TAKING THE PROGRAM ADDRESS FROM THE USER,GENERALLY
IT IS DONE BY THE OS
                                  csaddr=progaddr;
                                                           fscanf(fp1,"%s",input);
        while(strcmp(input,"END")!=0)
                 if(strcmp(input,"H")==0)
                         fscanf(fp1,"%s",name);
strcpy(es[count].csname,name);
                         strcpy(es[count].extsym," ");
fscanf(fp1,"%x",&add);
es[count].address=add+csaddr;
fscanf(fp1,"%x",&len);
                                          es[count].length=len;
                         fprintf(fp2,"\%s ** \%x \%x \n",es[count].csname,es[count].address,es[count].length);\\
                         count++;
                 else if(strcmp(input,"D")==0)
                         fscanf(fp1,"%s",input);
                         while(strcmp(input,"R")!=0)
                                  strcpy(es[count].csname," ");
                                  strcpy(es[count].extsym,input);
fscanf(fp1,"%x",&add);
                                  es[count].address=add+csaddr;
```

```
fprintf(fp2,"** %s %x\n",es[count].extsym,es[count].address);
                                count++;
                               fscanf(fp1,"%s",input);
                        csaddr=csaddr+len;
                }
               else if(strcmp(input,"T")==0)
                       while(strcmp(input,"E")!=0)
                        fscanf(fp1,"%s",input);
               fscanf(fp1,"%s",input);
 fclose(fp1); fclose(fp2);
fp2=fopen("ESTAB.txt","r");
ch=fgetc(fp2);
while(ch!=EOF)
printf("%c",ch);
ch=fgetc(fp2);
fclose(fp2);
}
Input.txt:
H PROGA 000000 000063
D LISTA 000054 ENDA 000064
R LISTB ENDB LISTC ENDC
T 000020 0A 03201D 77100004 050014
T 000054 0F 100014 000008 004051 000004 100000
M 000024 05 +LISTA
M 000054 06 +LISTC
M 000060 06 +LISTB
M 000060 06 -LISTA
E 000020
H PROGB 000000 00007F
D LISTB 000060 ENDB 000070
R LISTA LISTC ENDY
T 000036 0B 03100000 772027 05100000
T 000070 0F 100000 000008 004051 000004 100060
M 000037 05 +LISTA M
00003E 05 -LISTA
M 000070 06 -LISTA
M 000070 06 +LISTC
M 00007C 06 +PROGB
M 00007C 06 -LISTA
E 000000
H PROGC 000000 0000051
```

```
D LISTC 000030 ENDC 000042

R LISTA LISTB ENDB

T 000018 0C 03100000 77100004 05100000

T 000042 0F 100030 000008 004051 000004 100000

M 00001D 05 +LISTB M
000021 05 -LISTA

M 000042 06 -LISTA

M 000042 06 +PROGC

M 00004E 06 +LISTB

M 00004E 06 -LISTA

E
END
```

Loader pass2:

Loader pass2.c:

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h> struct
exttable
 char cextsym[20], extsym[20];
int address,length; }estab[20];
struct objectcode
unsigned char code[15];
int add; }obcode[500];
void main()
{ char temp[10]; FILE *fp1,*fp2,*fp3; int
i,j,x,y,pstart,exeloc,start,textloc,loc,textlen,length,location,st,s; int
n=0,num=0,inc=0,count=0,record=0,mloc[30],mlen[30]; signed long int
newadd; char
operation,lbl[10],input[10],label[50][10],opr[30],ch,*add1,address[10];
fp1=fopen("input1.txt","r"); fp2=fopen("ESTAB.txt","r");
fp3=fopen("OUTPUT2.txt","w");
while(!feof(fp2))
{
        fscanf(fp2,"%s %s %x %x", estab[num].cextsym, estab[num].extsym, &estab[num].address,
                          &estab[num].length);
num++;
exeloc=estab[0].address;
loc=exeloc; start=loc;
st=start;
while(!feof(fp1))
```

```
{
        fscanf(fp1,"%s",input);
        if(strcmp(input,"H")==0)
                 fscanf(fp1,"%s",input);
                 for(i=0;i<num;i++)
                 if(strcmp(input,estab[i].cextsym)==0)
                          pstart=estab[i].address;
                          break;
                 while(strcmp(input,"T")!=0)
                          fscanf(fp1,"%s",input);
do
                 if(strcmp(input,"T")==0)
                          fscanf(fp1,"%x",&textloc);
textloc=textloc+pstart;
                          for(i=0;i<(textloc-loc);i++)
                                   strcpy(obcode[inc].code,"..");
                                   obcode[inc++].add=start++;
                          fscanf(fp1,"%x",&textlen);
                          loc=textloc+textlen;
                 else if(strcmp(input,"M")==0)
                          fscanf(fp1,"%x",&mloc[record]);
mloc[record]=mloc[record]+pstart;
fscanf(fp1,"%x",&mlen[record]);
                          fscanf(fp1,"%s",label[record++]);
                 else
                          length=strlen(input);
                          x=0;
                          for(i=0;i \le length;i++)
                                   obcode[inc].code[x++]=input[i];
                                   if(x>1)
                                   {
                                            obcode[inc++].add=start++;
                                            x=0;
                          }
```

```
fscanf(fp1,"%s",input);
         }while(strcmp(input,"E")!=0);
if(strcmp(input,"E")==0) fscanf(fp1,"%s",input);
}
         for(n=0;n<record;n++)
         operation=label[n][0];
length=strlen(label[n]);
        for(i=1;i<length;i++)
                 lbl[i-1]=label[n][i];
         lbl[length-1]='\0';
         length=0;
         strcpy(address,"\0");
location=mloc[n]-exeloc; loc=location;
         count=0;
         while(length<mlen[n])</pre>
                 strcat(address,obcode[location++].code);
                 count++;
                 length+=2;
         for(i=0;i<num;i++)
                 if(strcmp(lbl,estab[i].cextsym)==0)
                 if(strcmp(lbl,estab[i].extsym)==0)
                 break;
         switch(operation)
                 case '+':
                                   newadd=strtol(address,&add1,16)+(long int)estab[i].address;
                                   break;
                 case '-':
                                   newadd=strtol(address,&add1,16)-(long int)estab[i].address;
                                   break;
 ltoa(newadd,address,16);
x=0; y=0; while(count>0)
 obcode[loc].code[x++]=address[y++];
 if(x>1)
  {
                 x=0; loc++;
```

```
count--;
 }
count=0;
n=0; s=st-16;
fprintf(fp3,"%x\t",s);
for(i=1;i<=16;i++)
fprintf(fp3,"xx");
if(i==4||i==8||i==1|
2)
 fprintf(fp3,"\t");
 } }
fprintf(fp3, "\n\%x\t", obcode[0].add);
for(i=0;i<inc;i++)
{
        fprintf(fp3,"%s",obcode[i].code);
        n++;
        if(n>3)
fprintf(fp3,"\t");
                        n=0;
count++;
        if(count>3)
                fprintf(fp3,"\n\%x\t",obcode[i+1].add);
                count=0;
fclose(fp1);
fclose(fp2);
fclose(fp3);
printf("\n\t*** PASS TWO OF A LINKING LOADER ***\n");
printf("\nThe contents of the output file:"); printf("\n-----
-----");
printf("\nAddress\t\t\t\tContents"); printf("\n------
fp3 = fopen("OUTPUT2.txt","r"); \ ch = fgetc(fp3);
while(ch!=EOF)
printf("%c",ch);
ch=fgetc(fp3);
fclose(fp3);
```

Input1.txt:

H PROGA 000000 000063

D LISTA 000054 ENDA 000064

R LISTB ENDB LISTC ENDC

T 000020 0A 03201D 77100004 050014

T 000054 0F 100014 000008 004051 000004 100000

M 000024 05 +LISTA

M 000054 06 +LISTC

M 000060 06 +LISTB

M 000060 06 -LISTA

E 000020

H PROGB 000000 00007F

D LISTB 000060 ENDB 000070

R LISTA LISTC ENDY

T 000036 0B 03100000 772027 05100000

T 000070 0F 100000 000008 004051 000004 100060

M 000037 05 +LISTA M

00003E 05 -LISTA

M 000070 06 -LISTA

M 000070 06 +LISTC

M 00007C 06 +PROGB

M 00007C 06 -LISTA

E 000000

H PROGC 000000 0000051

D LISTC 000030 ENDC 000042

R LISTA LISTB ENDB

T 000018 0C 03100000 77100004 05100000

T 000042 0F 100030 000008 004051 000004 100000

M 00001D 05 +LISTB

M 000021 05 -LISTA

M 000042 06 -LISTA

M 000042 06 +PROGC

M 00004E 06 +LISTB

M 00004E 06 -LISTA

Е

END

ESTAB: This is generated by loader pass1.

PROGA ** 3000 63

** LISTA 3054 **

ENDA 3064

PROGB ** 3063 7f

** LISTB 30c3

** ENDB 30d3 PROGC

** 30e2 51

** LISTC 3112

** ENDC 3124

