

CS7.302 - Computer Graphics

Mini Project



Computer Graphics
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Team Name: The Design Gurus
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CG | Mini Project
IIIT Hyderabad

Ramandeep Singh (2021101050)
Soham Korade (2021101131)
Bhumika Joshi (2022121006)
Vishna Panyala (2021101044)



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Introduction:

- Making different models in blender and then animating it to make a short movie

The objective of this report is to outline the process and outcome of a project made in Blender to create a short movie. The project aimed to showcase the capabilities of Blender in creating a small animation with a storyline, characters, and settings.

The story for our animation movie shows a person going to a bakery, buys a bun and eats it. This made one particular bun afraid to be eaten. So it deforms its shape when the baker try's to pick it up.

Later in the video the bun's met with its fate and was fed to a dog by the baker. It shows no matter how much you resist you can't avoid what's bound to happen.

Tools Used:

Blender – To create 3d models
Animating the scene using blender
Dialogues and Sound effects added

Link to the video:

[The Bun - Animated Short film by The Design Gurus](#)