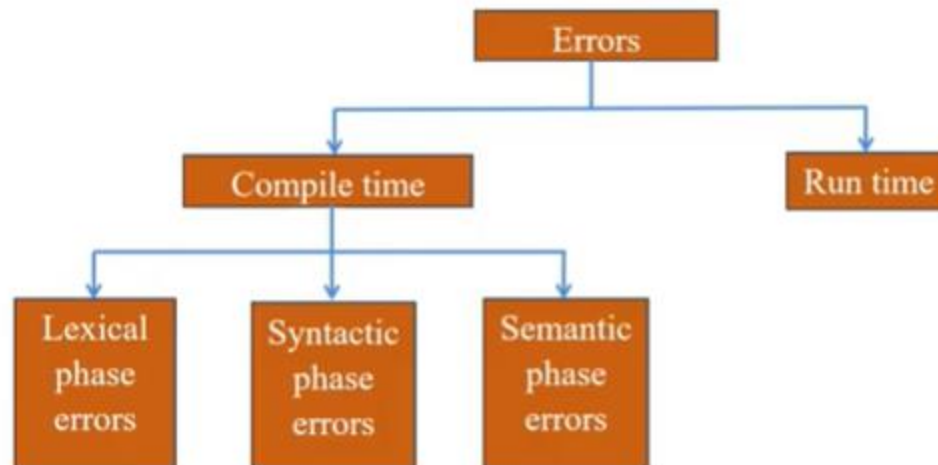


□ Topics to be covered

- ✓ Types of errors
- ✓ Error recovery strategies

Types of errors

❑ Basic types of errors



❖ Compile time error

1. Lexical error

- ✓ Lexical errors can be detected during lexical analysis phase.
- ✓ Typical lexical phase errors are:

1. Spelling errors
2. Exceeding length of identifier or numeric constants
3. Appearance of illegal characters

- Example:

```
fi (  
{  
}
```

- ✓ In above code 'fi' cannot be recognized as a misspelling of keyword *if* rather lexical analyzer will understand that it is an identifier and will return it as valid identifier.
- ✓ Thus misspelling causes errors in token formation.

2. Syntax error

- ✓ Syntax error appear during syntax analysis phase of compiler.
- ✓ Typical syntax phase errors are:
 1. Errors in structure
 2. Missing operators
 3. Unbalanced parenthesis / missing parenthesis
- ✓ The parser demands for tokens from lexical analyzer and if the tokens do not satisfy the grammatical rules of programming language then the syntactical errors get raised.
- Example:

`printf("Hello World !!!")` ← **Error: Semicolon missing**

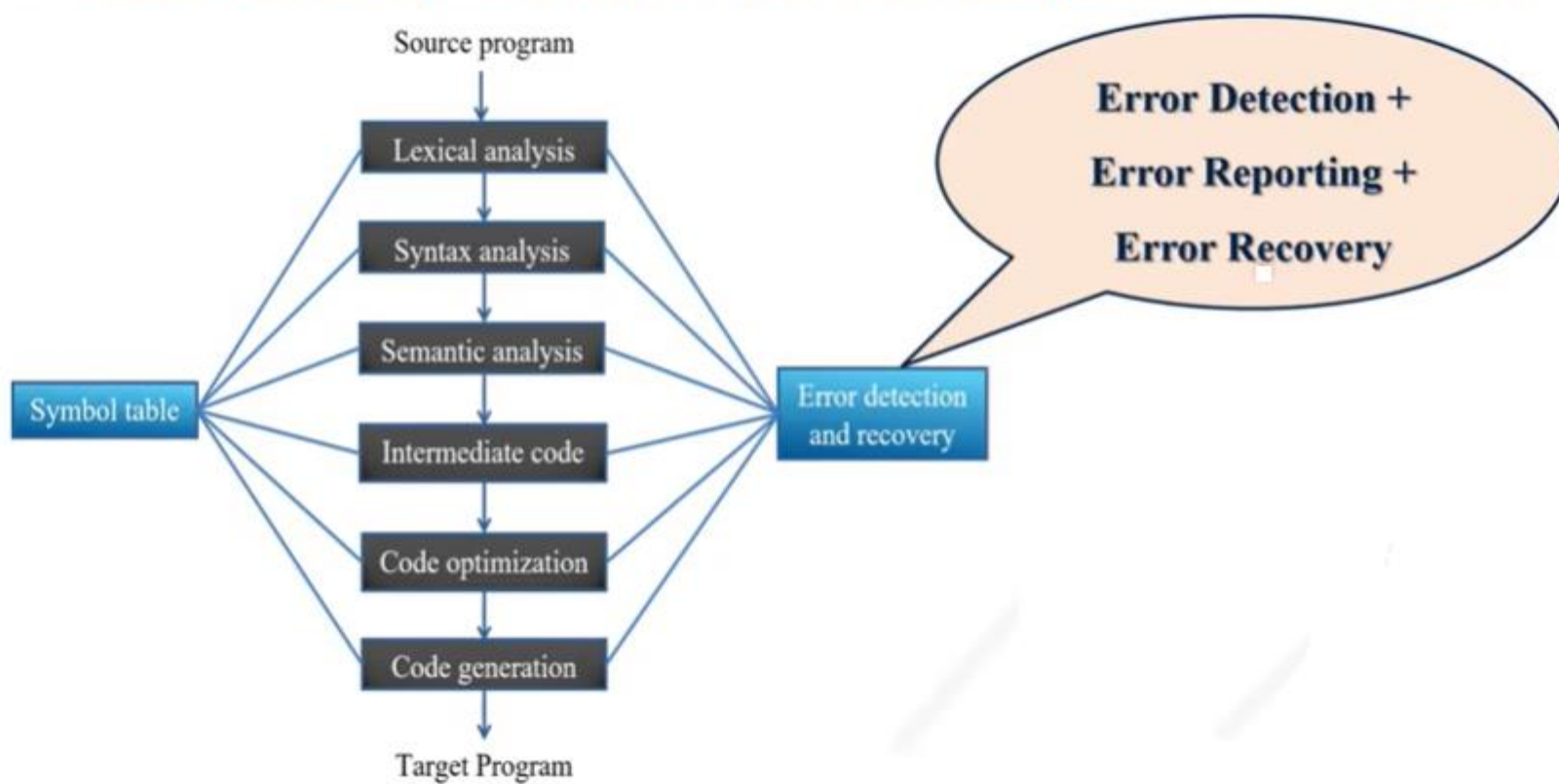
3. Semantic error

- ✓ Semantic error detected during semantic analysis phase.
- ✓ Typical semantic phase errors are:
 1. Incompatible types of operands
 2. Undeclared variable
 3. Not matching of actual argument with formal argument
- Example:
$$\text{id1} = \text{id2} + \text{id3} * 60$$
 (Note: id1, id2, id3 are real)

Error recovery strategies

(Ad-Hoc & systematic methods)

❖ Error recovery strategies (Ad-Hoc & systematic methods)



❖ Error recovery strategies (Ad-Hoc & systematic methods)

✓ There are mainly four error recovery strategies:

1. Panic mode
2. Phrase level recovery
3. Error production
4. Global correction

1. Panic mode

- ✓ This strategy is used by most parsing methods. This is simple to implement.
- ✓ In this method on discovering error, the parser discards input symbol one at a time. This process is continued until one of a designated set of synchronizing tokens is found.
- ✓ Synchronizing tokens are delimiters such as **semicolon or end**. These tokens indicate an end of the input statement.
- ✓ Thus in panic mode recovery a considerable amount of input checking it for additional errors.
- ✓ If there is less number of errors in the same statement then this strategy is best choice.

▪ Example:

int a, 5abcd, sum, \$2;

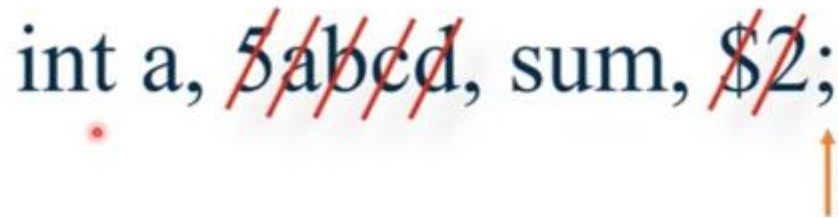


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▪ Example:

int a, ~~5abcd~~, sum, ~~\$2~~;



2. Phrase level recovery

- ✓ In this method, on discovering an error parser **performs local correction** on remaining input.
- ✓ It can replace a prefix of remaining input by some string. This actually helps parser to continue its job.
- ✓ The local correction can be **replacing comma by semicolon, deletion of semicolons or inserting missing semicolon**. This type of local correction is decided by compiler designer.
- ✓ While doing the replacement a care should be taken for not going in an infinite loop.
- ✓ This method is used in many error-repairing compilers.

3. Error production

- ✓ If we have good knowledge of common errors that might be encountered, then we can augment the grammar for the corresponding language with **error productions that generate the erroneous constructs**.
- ✓ If error production is used during parsing, we can generate appropriate error message to indicate the erroneous construct that has been recognized in the input.
- ✓ This method is extremely difficult to maintain, because if we change grammar then it becomes necessary to change the corresponding productions.
- For Example: suppose the input string is **abcd**

Grammar:

$S \rightarrow A$

$A \rightarrow aA \mid bA \mid a \mid b$

$B \rightarrow cd$

Grammar:

$E \rightarrow SB$

$S \rightarrow A$

$A \rightarrow aA \mid bA \mid a \mid b$

$B \rightarrow cd$

4. Global correction

- ✓ We often want such a compiler that makes very few changes in processing an incorrect input string.
- ✓ Given an incorrect input **string x** and **grammar G**, the algorithm will find a parse tree for a **related string y**, such that number of insertions, deletions and changes of token require **to transform x into y** is as small as possible.
- ✓ Such methods increase time and space requirements at parsing time.
- ✓ Global production is thus simply a theoretical concept.

Thank You

