

# University of Engineering & Management, Kolkata Department of Computer Science and Engineering Compiler Design Laboratory List of Experiments

#### Week 1

- 1. Write a C program to check if a user given string is a valid identifier or not?
- 2. Write a C program to check if a user given C program statement is a valid Comment or not?

### Week 2

- 3. Write a C program to read a program written in a file and remove all comments. After removing all comments, rewrite the program in a separate file.
- 4. Write a C program to convert an infix statement into a postfix statement.

### Week 3

- 5. Write a C program to evaluate an arithmetic expression which is given as a string. Consider the input has no parentheses and contains the following operators only: +, -, \*, /
- 6. Write a Lex Program to count the number of vowels and consonants in a given string

# Week 4

- 7. Write a Lex Program to count the number of characters, words, spaces, end of lines in a given input file.
- 8. Write a Lex Program to count no of: a) +ve and -ve integers b) +ve and -ve fractions

#### Week 5

- 9. Write a Lex Program to count the no of comment line in a given C program. Also eliminate them and copy that program into separate file.
- 10. Write a Lex Program to count the no of 'scanf' and 'printf' statements in a C program. Replace them with 'readf' and 'writef' statements respectively

### Week 6

- 11. Write a Lex Program to recognize a valid arithmetic expression and identify the identifiers and operators present. Print them separately.
- 12. Write a Lex Program to recognize whether a given sentence is simple or compound.

#### Week 7

- 13. Write a Lex Program to recognize and count the number of identifiers in a given input file.
- 14. Write a YAAC Program to test the validity of a simple expression involving operators +, -, \* and /

#### Week 8

15. Write a YAAC Program to recognize nested IF control statements and display the levels of nesting.

# Week 9

- 16. Write a YAAC Program to check the syntax of a simple expression involving operators +, -, \* and /
- 17. Write a YAAC Program to evaluate an arithmetic expression involving operating +, -, \* and /

# Week 10

18. Write a YAAC Program to recognize a valid variable, which starts with a letter, followed by any number of letters or digits.

### Week 11

19. Write a YAAC Program to recognize strings 'aaab', 'abbb', 'ab' and 'a' using grammar (an b n, n>=0)

# Week 12

20. Write a YAAC Program to recognize the grammar (an b, n>=10)