

Crushing Bugs Drag and Drop

Find and fix any bugs that may be affecting the puzzle

Bugs:

1. The first bug is that when placing a second piece on a drop zone already in use, it is grouped into the last image already placed and is put behind the original image.
2. The second bug is to reset the pieces after having completed the puzzle and switching to a different puzzle instead.

Fix:

1. If the drop-zone 'children' property has a length greater than 0, then there is already a puzzle piece in the drop zone. If the length is 0, then the puzzle drop zone is empty. ' *if (this.children.length > 0) { return;}* ' Code will be needed to fix this issue.
2. Failed to find solution