



ZKP Languages: Where We Are Now

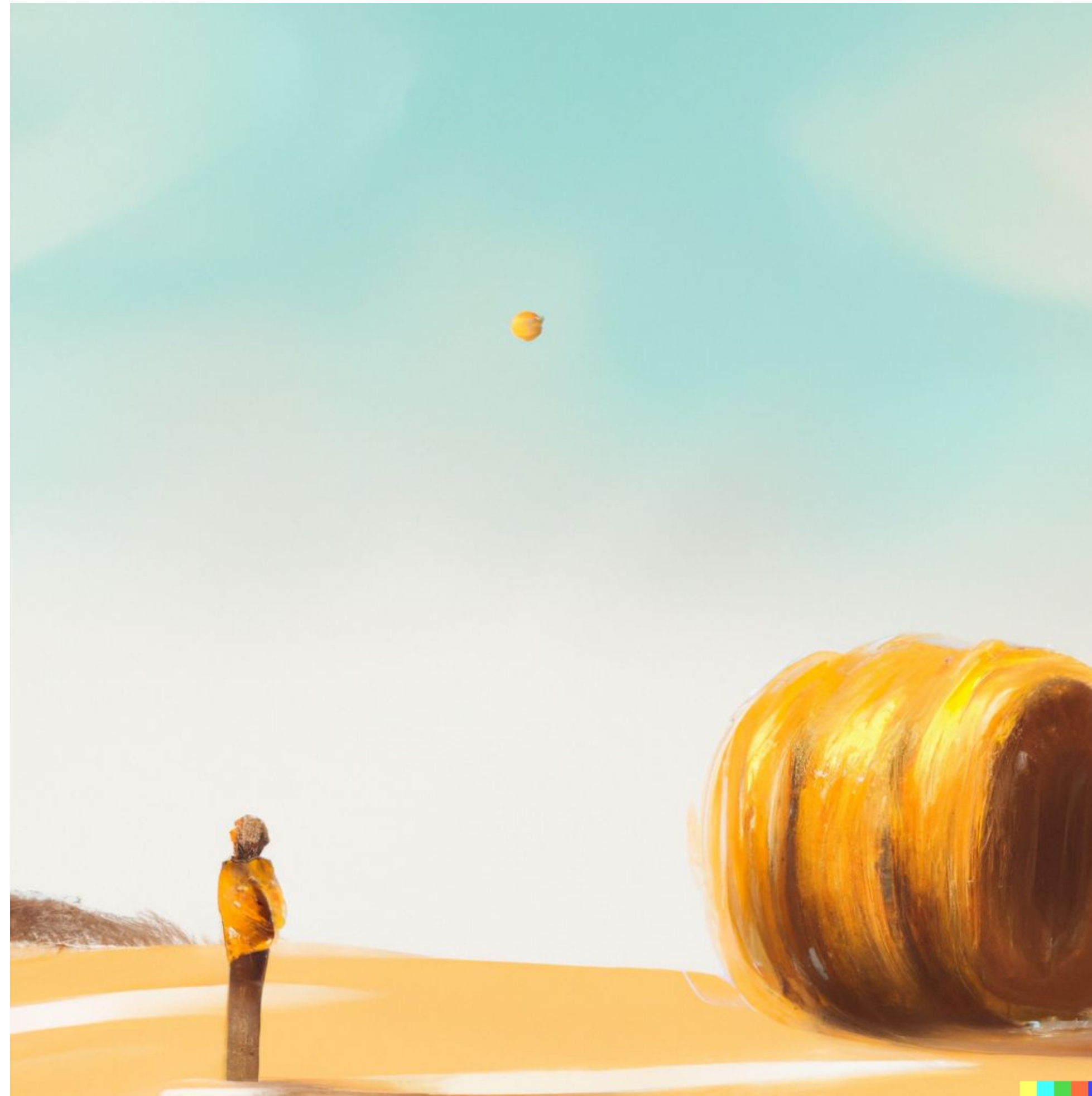
NOV | 22

ZKP Languages: Where We Are Now

- Developer experience
- “Deployment ready”
- What we can use now
- What is practical in the future
- NOT what is theoretically possible



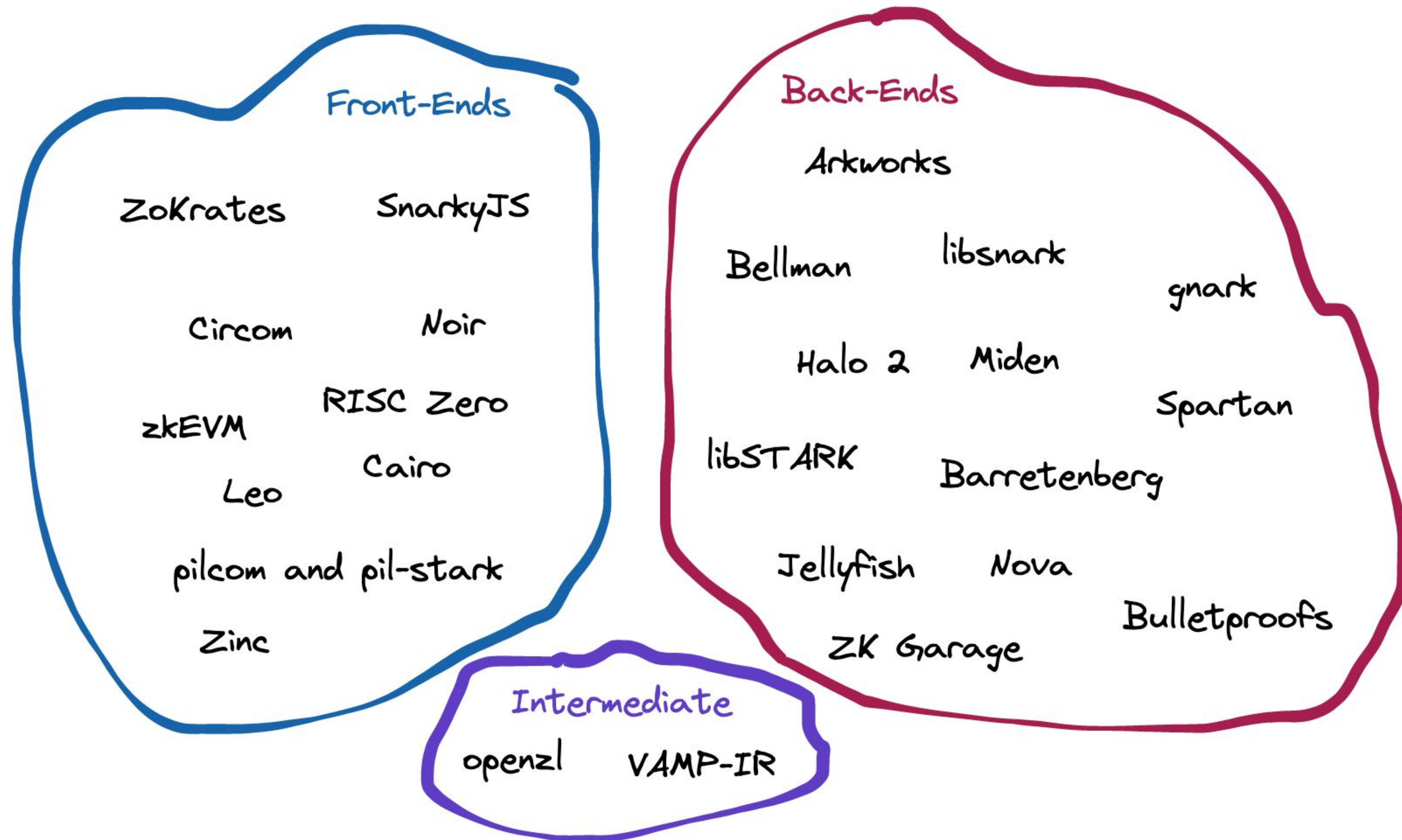
Brief history of ZK languages



Brief history of ZK languages



Brief history of ZK languages



Brief history of ZK languages

$$\left(\sum a_i z_i\right) \left(\sum b_i z_i\right) = \sum c_i z_i$$



Brief history of ZK languages

- ZoKrates
- Bellman and Circom
- libSTARK



Brief history of ZK languages

- Marlin - R1CS
- Plonk - new arithmetization
- ZKVMs
- New ecosystems



Evolution of ZK languages

- Ergonomics
- “Magic”
- Safety
- Target audience
- Performance
- Ecosystem



libsark

```
protoboard<FieldT> pb;
```

```
pb_variable<FieldT> A, B, less, less_or_eq;  
A.allocate(pb, "A");
```

```
this->pb.add_r1cs_constraint(r1cs_constraint<FieldT>(1, (FieldT(2)^n) + B
```

```
pb.val(A[k]) = (i & (1ul<<k) ? FieldT::one() : FieldT::zero());
```



ZoKrates

```
def main(a, b, c):  
    return a * b * c
```



Bellman

```
fn mixing_g<Scalar: PrimeField, CS: ConstraintSystem<Scalar>, M>(
    mut cs: M,
    v: &mut [UInt32],
    (a, b, c, d): (usize, usize, usize, usize),
    x: &UInt32,
    y: &UInt32,
) -> Result<(), SynthesisError>
where
    M: ConstraintSystem<Scalar, Root = MultiEq<Scalar, CS>>,
{
    v[a] = UInt32::addmany(
        cs.namespace(|| "mixing step 1"),
        &[v[a].clone(), v[b].clone(), x.clone()],
    )?;
    v[d] = v[d].xor(cs.namespace(|| "mixing step 2"), &v[a])?.rotr(R1);
    v[c] = UInt32::addmany(
        cs.namespace(|| "mixing step 3"),
        &[v[c].clone(), v[d].clone()],
    )?;
```



circom

```
template MerkleTreeChecker(levels) {  
    signal input leaf;  
    signal input root;  
    signal input pathElements[levels];  
    signal input pathIndices[levels];  
  
    component selectors[levels];  
    component hashers[levels];  
  
    for (var i = 0; i < levels; i++) {  
        selectors[i] = DualMux();  
        selectors[i].in[0] <== i == 0 ? leaf : hashers[i - 1].hash;  
        selectors[i].in[1] <== pathElements[i];  
        selectors[i].s <== pathIndices[i];  
  
        hashers[i] = HashLeftRight();  
        hashers[i].left <== selectors[i].out[0];  
        hashers[i].right <== selectors[i].out[1];  
    }  
  
    root == hashers[levels - 1].hash;  
}
```



Arkworks

```
let aggregate_pk = G2Var::conditionally_select(  
    &index_bit,  
    &constrained_epoch.aggregate_pk,  
    &dummy_pk,  
)?;  
  
let prepared_aggregate_pk = PairingVar::prepare_g2(&aggregate_pk)?;  
  
let message_hash = G1Var::conditionally_select(  
    &index_bit,  
    &constrained_epoch.message_hash,  
    &dummy_message,  
)?;
```



Leo

```
transition mint_public(  
    public receiver: address,  
    public amount: u64,  
) -> token {  
    async finalize(receiver, amount);  
    return token {  
        owner: receiver,  
        gates: 0u64,  
        amount,  
    };  
}  
  
finalize mint_public(  
    public receiver: address,  
    public amount: u64,  
) {  
    increment(balances, receiver, amount);  
}
```



ZKVMs

- RISC Zero
- Cairo
- Miden
- zkEVM



RISC Zero

```
let params: RoundParams = env::read();
let result = params.process();
env::write(&result);
env::commit(&RoundCommit {
    old_state: *sha::digest(&params.state),
    new_state: *sha::digest(&result.state),
    shot: params.shot,
    hit: result.hit,
});
```

```
for i in 0..NUM_SHIPS {
    let ship = &mut state.ships[i];
    let span = SHIP_SPANS[i] as u32;
    let x = ship.pos.x;
    let y = ship.pos.y;
    let hit_shift = match ship.dir {
        ShipDirection::Horizontal => {
            if shot.y == y && shot.x >= x && shot.x < x + span {
                HitShift::Hit(shot.x - x)
            } else {
                HitShift::Miss
            }
        }
    }
}
```



Cairo

```
let (local key) = voprf_key.read()
let (commitment) = commitments.read(user)
local commitment = commitment
let (t_hash) = hash2{hash_ptr=pedersen_ptr}(user, 0)
assert t_hash_y * t_hash_y = t_hash * t_hash * t_hash + t_hash + 3141592653589793238462643383279502884197169399375105820974944592307816406665
```



Miden

```
define MiMC over prime field ({modulus}) {  
  
    const alpha: 3;  
  
    static roundConstant: cycle prng(sha256, 0x4d694d43, 64);  
  
    secret input startValue: element[1];  
  
    // transition function definition  
    transition 1 register {  
        for each (startValue) {  
            init { yield startValue; }  
  
            for steps [1..{steps - 1}] {  
                yield $r0^3 + roundConstant;  
            }  
        }  
    }  
  
    // transition constraint definition  
    enforce 1 constraint {  
        for all steps {  
            enforce transition($r) = $n;  
        }  
    }  
}
```



zkEVM

```
function name() public view returns (string)
function symbol() public view returns (string)
function decimals() public view returns (uint8)
function totalSupply() public view returns (uint256)
function balanceOf(address _owner) public view returns (uint256)
function transfer(address _to, uint256 _value) public returns (bool)
function transferFrom(address _from, address _to, uint256 _value) public returns (bool)
function approve(address _spender, uint256 _value) public returns (bool)
function allowance(address _owner, address _spender) public returns (uint256)
```



PLONK languages

- Extensible frameworks - Noir, openzi, plicom/pil-stark, halo 2
- Good implementations of PLONK with a specific IOP - barretenberg, jellyfish

$$\begin{aligned} t(X) = & (a(X)b(X)q_M(X) + a(X)q_L(X) + b(X)q_R(X) + c(X)q_O(X) + Pl(X) + q_C(X)) \frac{1}{Z_H(X)} \\ & + ((a(X) + \beta X + \gamma)(b(X) + \beta k_1 X + \gamma)(c(X) + \beta k_2 X + \gamma)z(X)) \frac{\alpha}{Z_H(X)} \\ & - ((a(X) + \beta S_{\sigma_1}(X) + \gamma)(b(X) + \beta S_{\sigma_2}(X) + \gamma)(c(X) + \beta S_{\sigma_3}(X) + \gamma)z(X\omega)) \frac{\alpha}{Z_H(X)} \\ & + (z(X) - 1) L_1(X) \frac{\alpha^2}{Z_H(X)} \end{aligned}$$



Vamp-IR

```
def twisted_edwards_add[A, D] x1 y1 x2 y2 -> x3 y3 {  
  (1 + D*x1*x2*y1*y2)*x3 = x1*y2 + y1*x2  
  (1 - D*x1*x2*y1*y2)*y3 = y1*y2 - A*x1*x2  
}
```



SnarkyJS

```
class Main extends Circuit {  
  @circuitMain  
  static main(preimage: Field, @public_ hash: Field) {  
    Poseidon.hash([preimage]).assertEquals(hash);  
  }  
}
```

```
class NotSoSimpleZkapp extends SmartContract {  
  @state(Field) x = State<Field>();  
  
  @method init(proof: TrivialProof) {  
    proof.verify();  
    this.x.set(Field(1));  
  }  
  
  @method update(  
    y: Field,  
    oldProof: SelfProof<ZkappPublicInput>,  
    trivialProof: TrivialProof  
  ) {  
    oldProof.verify();  
    trivialProof.verify();  
    let x = this.x.get();  
    this.x.assertEquals(x);  
    this.x.set(x.add(y));  
  }  
}
```



Noir

```
#[foreign(merkle_membership)]
fn check_membership(_root : Field, _leaf : Field, _index : Field, _hash_path: [Field]) -> Field {}

// Returns the root of the tree from the provided leaf and its hashpath, using pedersen hash
fn compute_root_from_leaf(leaf : Field, index : Field, hash_path: [Field]) -> Field {
    let n = crate::array::len(hash_path);
    let index_bits = crate::to_bits(index, n as u32);
    let mut current = leaf;
    for i in 0..n {
        let path_bit = index_bits[i] as bool;
        let (hash_left, hash_right) = if path_bit {
            (hash_path[i], current)
        } else {
            (current, hash_path[i])
        };
    };
}
```



Noir

```
pub enum Gate {  
    Arithmetic(Expression),  
    Range(Witness, u32),  
    And(AndGate),  
    Xor(XorGate),  
    GadgetCall(GadgetCall),  
    Directive(Directive),  
}
```

```
pub enum OPCODE {  
    #[allow(clippy::upper_case_acronyms)]  
    AES,  
    SHA256,  
    Blake2s,  
    MerkleMembership,  
    SchnorrVerify,  
    Pedersen,  
    HashToField,  
    EcdsaSecp256k1,  
    FixedBaseScalarMul,  
    ToBits,  
}
```



pilcom and pil-stark

```
namespace Compressor(%N);  
    pol constant S[12];  
    pol constant Qm, Ql, Qr, Qo, Qk, QMDS, QCMul;  
    pol commit a[12];  
  
    // Normal plonk equations  
    pol a01 = a[0]*a[1];  
    Qm*a01 + Ql*a[0] + Qr*a[1] + Qo*a[2] + Qk = 0;  
  
    {a[0], a[1], a[2], a[3], a[4], a[5], a[6], a[7], a[8], a[9], a[10], a[11]} connect  
        {S[0], S[1], S[2], S[3], S[4], S[5], S[6], S[7], S[8], S[9], S[10], S[11]};
```



openzl

```
impl<S> poseidon::Specification<Compiler<S>> for S
where
    S: Specification,
{
    type Field = FpVar<S::Field>;

    #[inline]
    fn add(lhs: &Self::Field, rhs: &Self::Field, _: &mut Compiler<S>) -> Self::Field {
        lhs + rhs
    }

    #[inline]
    fn add_const(
        lhs: &Self::Field,
        rhs: &Self::ParameterField,
        _: &mut Compiler<S>,
    ) -> Self::Field {
        lhs + FpVar::Constant(rhs.0)
    }
}
```



Halo 2

```
trait NumericInstructions<F: FieldExt>: Chip<F> {  
    /// Variable representing a number.  
    type Num;  
  
    /// Loads a number into the circuit as a private input.  
    fn load_private(&self, layouter: impl Layouter<F>, a: Value<F>) {  
  
    }  
  
    /// Loads a number into the circuit as a fixed constant.  
    fn load_constant(&self, layouter: impl Layouter<F>, constant: F) {  
  
    }  
  
    /// Returns `c = a * b`.  
    fn mul(  
        &self,  
        layouter: impl Layouter<F>,  
        a: Self::Num,  
        b: Self::Num,  
    ) -> Result<Self::Num, Error>;  
}
```



Halo 2

```
fn mul(  
    &self,  
    mut layouter: impl Layouter<F>,  
    a: Self::Num,  
    b: Self::Num,  
) -> Result<Self::Num, Error> {  
    let config = self.config();  
  
    layouter.assign_region(  
        || "mul",  
        |mut region: Region<'_, F>| {  
            // We only want to use a single  
            // so we enable it at region of  
            // cells at offsets 0 and 1.  
            // ...  
        }  
    )  
}
```



Plonky2

```
let config = CircuitConfig::standard_recursion_config();
let mut builder = CircuitBuilder::<F, D>::new(config);

// The arithmetic circuit.
let initial = builder.add_virtual_target();
let mut cur_target = initial;
for i in 2..101 {
    let i_target = builder.constant(F::from_canonical_u32(i));
    cur_target = builder.mul(cur_target, i_target);
}

// Public inputs are the initial value (provided below) and the result
builder.register_public_input(initial);
builder.register_public_input(cur_target);
```



Barretenberg

```
round_quad.q_x_1 = ladder[i + 1].q_x_1;  
round_quad.q_x_2 = ladder[i + 1].q_x_2;  
round_quad.q_y_1 = ladder[i + 1].q_y_1;  
round_quad.q_y_2 = ladder[i + 1].q_y_2;  
  
if (i > 0) {  
    ctx->create_fixed_group_add_gate(round_quad);  
}
```



ZK Garage

```
fn gadget(  
    &mut self,  
    composer: &mut StandardComposer<F, P>,  
) -> Result<(), Error> {  
    let a = composer.add_input(self.a);  
    let b = composer.add_input(self.b);  
    let zero = composer.zero_var();  
  
    // Make first constraint a + b = c (as public input)  
    composer.arithmetic_gate(|gate| {  
        gate.witness(a, b, Some(zero))  
            .add(F::one(), F::one())  
            .pi(-self.c)  
    });  
  
    // Check that a and b are in range  
    composer.range_gate(a, 6);  
    composer.range_gate(b, 4);  
}
```



Jellyfish

```
// Step 1:
// We instantiate a turbo plonk circuit.
//
// Here we only need turbo plonk since we are not using plookups.
let mut circuit = PlonkCircuit::<EmbedCurve::BaseField>::new_turbo_plonk();

// Step 2:
// now we create variables for each input to the circuit.

// First variable is x which is an field element over P::ScalarField.
// We will need to lift it to P::BaseField.
let x_fq = fr_to_fq::<_, EmbedCurve>(&x);
let x_var = circuit.create_variable(x_fq)?;

// The next variable is a public constant: generator `G`.
// We need to convert the point to Jellyfish's own `Point` struct.
let G_jf: Point<EmbedCurve::BaseField> = G.into();
let G_var = circuit.create_constant_point_variable(G_jf)?;

// The last variable is a public variable `X`.
let X_jf: Point<EmbedCurve::BaseField> = X.into();
let X_var = circuit.create_public_point_variable(X_jf)?;

// Step 3:
// Connect the wires.
let X_var_computed = circuit.variable_base_scalar_mul::<EmbedCurve>(x_var, &G_var)?;
circuit.enforce_point_equal(&X_var_computed, &X_var)?;

// Sanity check: the circuit must be satisfied
```



PIC

```
let pi = VirtualQuery::new(0, Rotation::curr(), OracleType::Instance);

let pow_7 = |expr: VirtualExpression<F>| -> VirtualExpression<F> {
    let expr_squared = expr.clone() * expr.clone();
    let expr_pow_4 = expr_squared.clone() * expr_squared.clone();

    expr_pow_4 * expr_squared * expr
};
```



What should I choose??

- General cryptography
- Proving system developers
- Circuit developers
- End-users



A way forward?

- Common IOP
- Proof system composition
- Efficient black box, type safe, no magic





hello@geometry.xyz

@__geometry__



LONDON ST. HELIER BELGRADE TEL AVIV SINGAPORE