Ligetron: Zero knowledge on Steroids

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Let's do a demo now!

NP Statement: Prove 1024 copies of the statement that Edit-distance(abc,abcde) < 5

- 1. Prover —> https://www.yellkey.com/film
- 2. Hit "Download Proof!"
- 3. Verifier —> https://www.yellkey.com/myself
- 4. Load proof.data
- 5. Voila!

Let's do a demo now!

NP Statement: Prove 1024 copies of the statement that Edit-distance(abc,abcde) < 5 **← 8 million gates**

- 1. https://ligero-inc.com/demo/mobile/prover.html?edit.wasm&abc&abcde
- 2. Hit "Download Proof!"
- 4. Load proof.data
- 5. Voila!

Ligetron Compilation Toolchain



Step 1) Compile high-level languages to WASM Step 2) Prover and Verifier interpret WASM



Key Idea: Want prover to use roughly same amount of memory as natively evaluating the NP statement

```
extern "C" {
 inline int min(int a, int b) {return a <= b ? a : b;}</pre>
 inline int oblivious_if(bool cond, int t, int f) {
     int mask = static_cast<int>((1ULL << 33) - cond);</pre>
      return (mask & t) | (~mask & f);
 int minDistance(const char* word1, const char* word2, const int m, const int n) {
      int pre;
      int cur[n + 1];
     for (int j = 0; j <= n; j++) {
        cur[j] = j;
      for (int i = 1; i <= m; i++) {
                                                           C code for Edit
       pre = cur[0];
       cur[0] = i;
       for (int j = 1; j <= n; j++) {
                                                           distance
         int temp = cur[j];
         bool cond = word1[i - 1] == word2[j - 1];
         cur[j] = oblivious_if(cond,
           pre,
           min(pre, min(cur[j-1], cur[j])) + 1);
         pre = temp;
      return cur[n];
 bool statement(const char *word1, const char* word2, const int m, const int n) {
     return minDistance (word1, word2, m, n) < 5;
```

LLVM compiler

```
(module
      (type (;0;) (func (param i32 i32 i32 i32) (result i32)))
      (import "env" "__linear_memory" (memory (;0;) 0))
      (import "env" "__stack_pointer" (global (;0;) (mut i32)))
      (func $minDistance (type 0) (param i32 i32 i32 i32) (result i32)
       6
       global.get 0
        local.tee 4
8
9
       drop
10
       i32.const 0
        local.set 5
        local.get 4
       local.get 3
14
        i32.const 2
        i32.shl
       i32.const 19
                             WASM code for
        i32.add
18
        i32.const -16
                             Edit distance
19
        i32.and
20
        i32.sub
        local.tee 6
        drop
       block ;; label = @1
         local.get 3
         i32.const 0
         i32.lt s
27
         br_if 0 (;@1;)
```

Key Insights

- Operational semantics of WASM with Ligero [AHIV17]
 => time/space efficiency
- WASM has only a few set of instructions to compile (<200)
- Numerous compilers from high-level languages to WASM (C,C++,Rust,Python, Solidity,etc)
- Clean sandbox (no I/Os, no system calls, no malloc*)

Performance on the browser (128-bit)

String length	Cons./state	Batch size	Prover speed (end to end)	Verifier Speed (end to end)
30	334820	1024	1.22 µs/g	14.1 ns/g
40	589676	1024	1.21 µs/g	12.9 ns/g
50	915684	1024	1.17 µs/g	11.8 ns/g

And Non-interactive!

And Sublinear!!

~1 Billion gates

And plausibly PQ secure!!

On Steroids Performance on c6i.8x (32 vcpu,64 GB RAM)

String length	Cons. per state.	Batch size	Prover speed	Verifier Speed	Prover Memory	Verifier Memory	Proof Length
10	40804	16384	34.40 ns/g	2.39 ns/g	130MB	63MB	28MB
15	88282	16384	34.57 ns/g	2.28 ns/g	167MB	107MB	59MB
20	152012	16384	34.93 ns/g	2.41 ns/g	217MB	169MB	100MB

2.5 Billion gates

And Non-interactive!

And Sublinear!!

And plausibly PQ secure!!

Do you want to do another demo now?

NP Statement: Prove 1024 copies of the statement that Count_occur(abc,abcdefabcghiabc) > 2

- 1. Prover —> https://www.yellkey.com/relate
- 2. Hit "Download Proof!"
- 3. Verifier —> https://www.yellkey.com/another
- 4. Load proof.data
- 5. Voila!

```
extern "C" {
  inline int oblivious if(bool cond, int t, int f) {
      int mask = static_cast<int>((1ULL << 33) - cond);</pre>
      return (mask & t) | (~mask & f);
  int countFreq(const char *pat, const char *txt, const int M, const int N) {
      int res = 0;
      /* A loop to slide pat[] one by one */
      for (int i = 0; i <= N - M; i++) {</pre>
          /* For current index i, check for
            pattern match */
          int count = 0;
          for (int j = 0; j < M; j++) {
              count += oblivious_if(txt[i + j] == pat[j], 1, 0);
          // \text{ if pat}[0...M-1] = \text{txt}[i, i+1, ...i+M-1]
          res += oblivious_if(count == M, 1, 0);
      return res;
 bool statement (const char *pat, const char *txt, const int M, const int N) {
      return countFreq(pat, txt, M, N) > 2;
```