



# zkInterface

## Zero-Knowledge Interoperability

May, 2020

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Independent

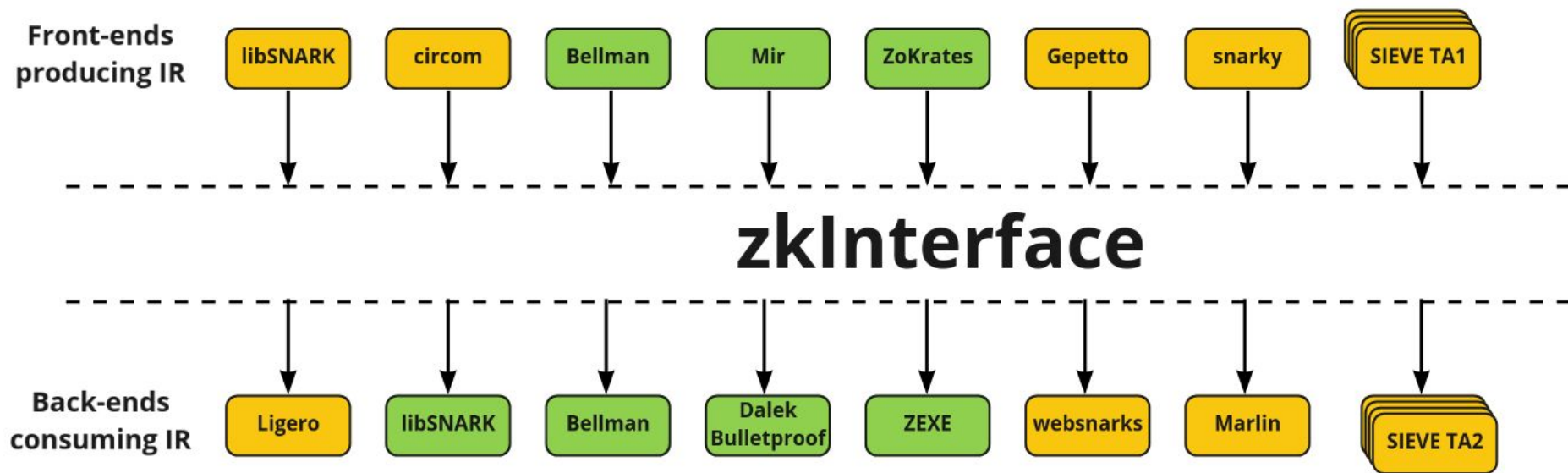
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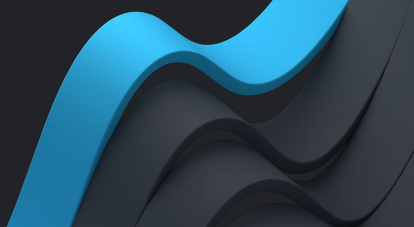
# Concept



# zkInterface interoperability goals

- Instance and witness formats
- Semantics, variable representation and mapping
- Witness reduction
- Gadgets interoperability
- Support procedural flow

# Desiderata



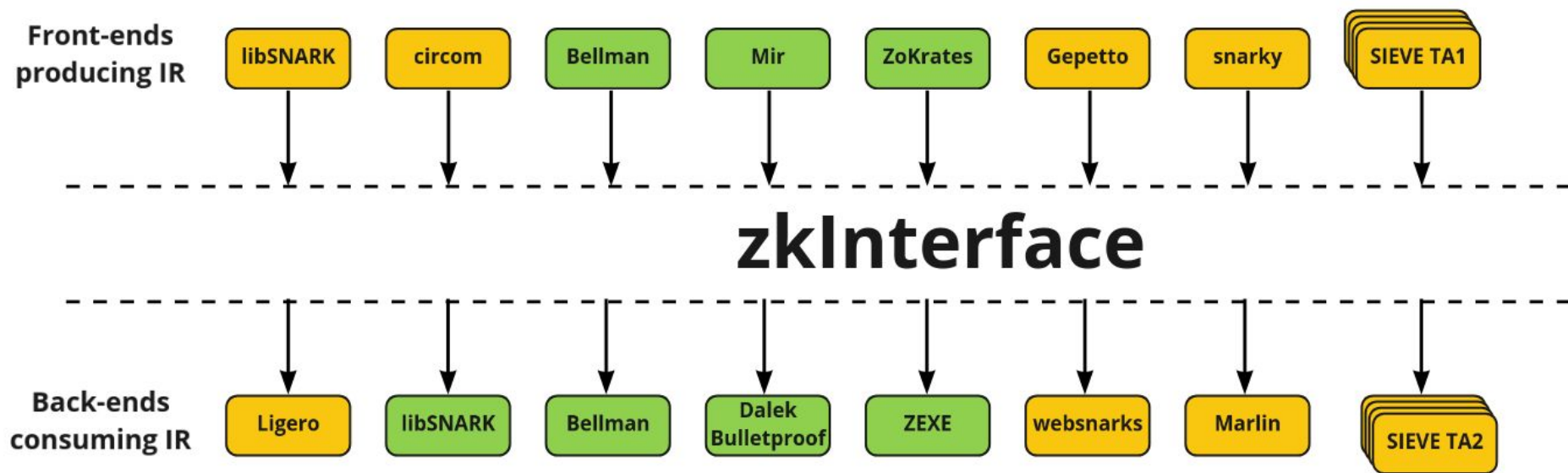
- Interoperability across frontend frameworks and programming languages.
- Ability to write gadgets that can be consumed by different frontends and backends
- Low overhead in constraint-system construction and witness reduction.
  - Minimize copying and duplication of data
- Expose details of the backend's interface that are necessary for performance (e.g., constraint system representation and algebraic fields)
- Extensibility to different constraint system styles

# Status and Scope

Done [github.com/QED-it/zkinterface](https://github.com/QED-it/zkinterface)

- Messages that the caller and callee exchange
- Serialization of the messages
- Protocol to build a constraint system from gadget composition
- Technical recommendations for implementation
- Adapters
- Demo: in-browser Wasm  
ZoKrates+Bulletproofs

# Concept



# Status and Scope

Done ( <a href="https://github.com/QED-it/zkinterface">github.com/QED-it/zkinterface</a> )	On the table	Out of scope
<ul style="list-style-type: none"><li>• Messages that the caller and callee exchange</li><li>• Serialization of the messages</li><li>• Protocol to build a constraint system from gadget composition</li><li>• Technical recommendations for implementation</li><li>• Adapters</li><li>• <u>Demo</u>: in-browser Wasm ZoKrates+Bulletproofs</li></ul>	<ul style="list-style-type: none"><li>• Beyond R1CS<ul style="list-style-type: none"><li>◦ Arithmetic circuits</li><li>◦ Boolean circuits</li><li>◦ Custom gates</li><li>◦ Uniformity</li></ul></li><li>• Multi-part proofs</li><li>• Deployment and execution</li><li>• More adapters</li></ul>	<ul style="list-style-type: none"><li>• SNARK-adjacent primitives</li><li>• Backend interoperability</li><li>• Programming language and frontend frameworks</li><li>• Packaging</li><li>• Typing</li></ul>

# New use case: DARPA SIEVE

*(Securing Information for Encrypted Verification and Evaluation)*

## Plan

- Many new frontends and backends
- Large, semantically-rich statements (e.g., software vulnerabilities)

## Needs

- Arithmetic, boolean, uniform circuits
- Multipart / hybrid proofs
- Share gadgets between teams
- Integration of many software components



# Flow (simple case)

Instance reduction

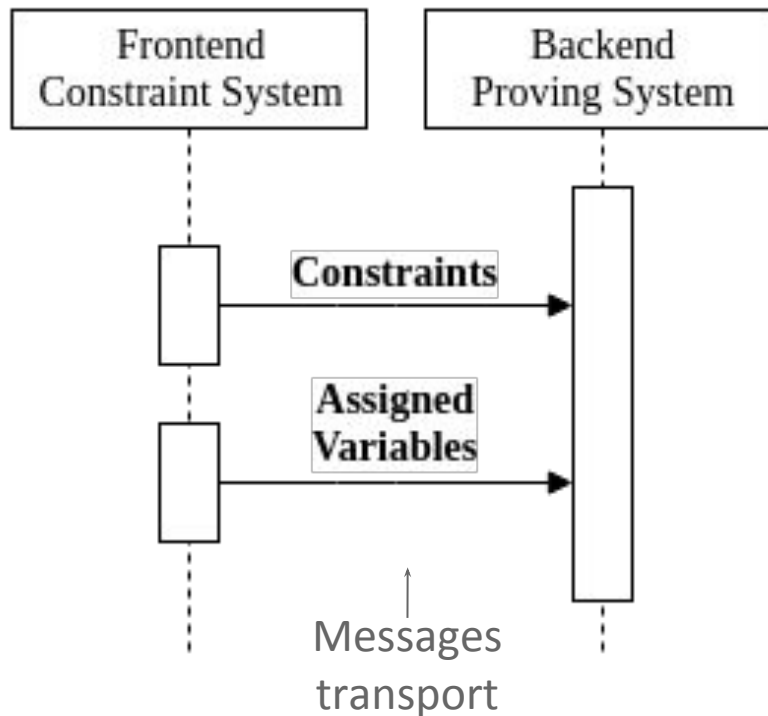
relation  $\Rightarrow$

constraint system + CRS

Witness reduction

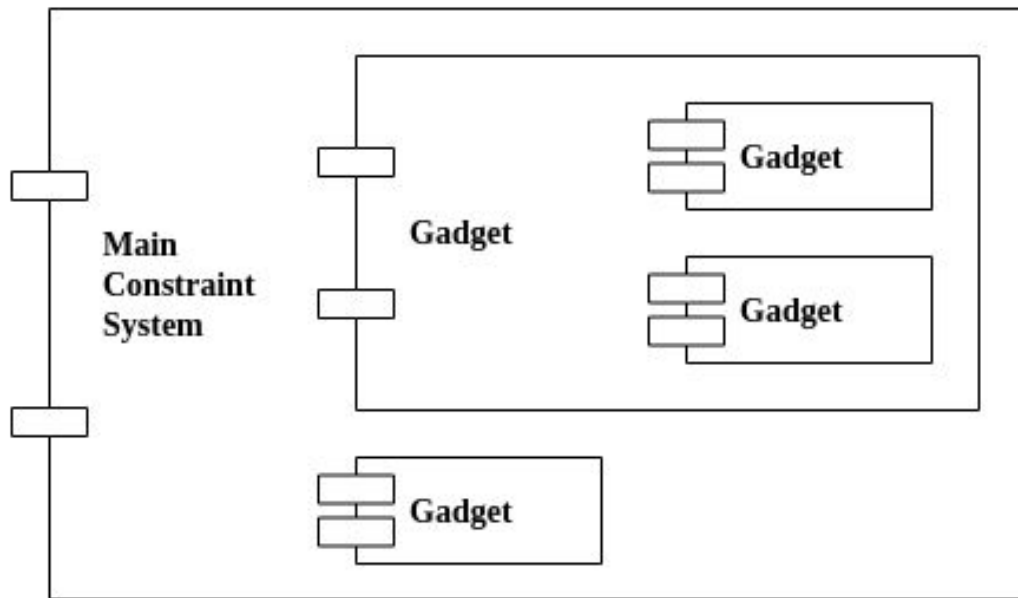
witness  $\Rightarrow$

variable assignment + proof



# Use Case: Gadget Ecosystem

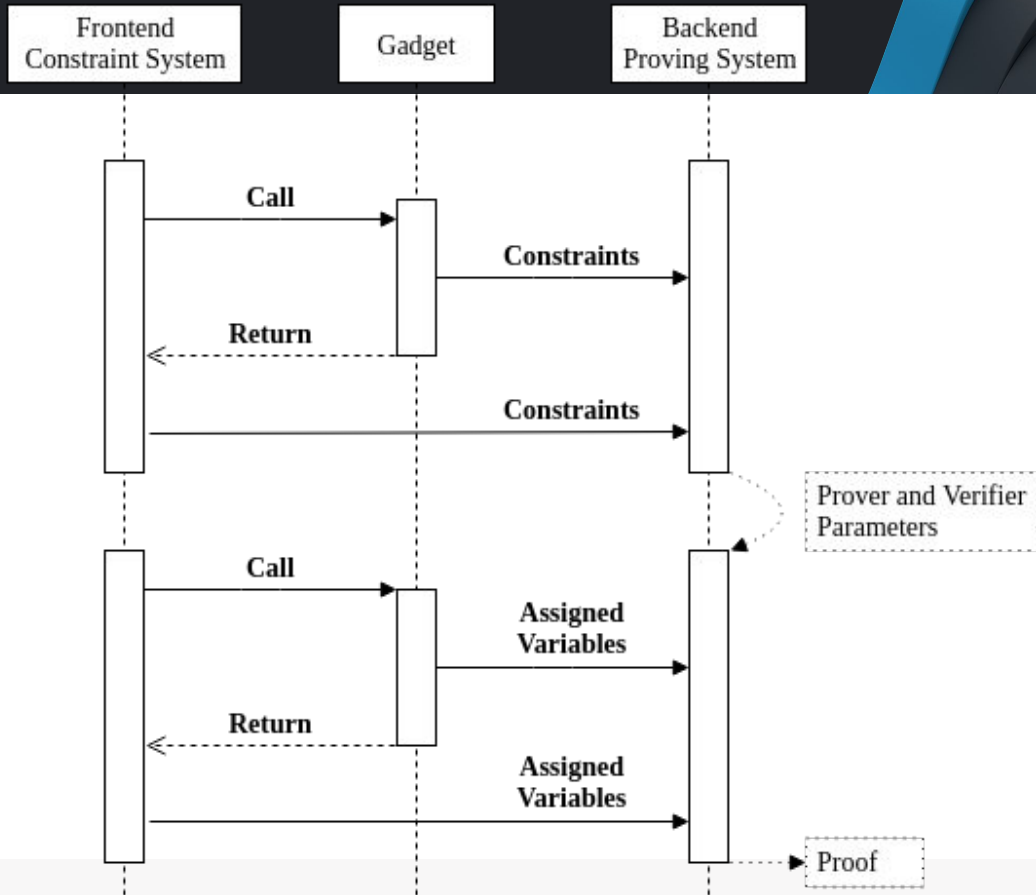
```
# install gadget_library
```



# Gadget Flow

Instance reduction  
relation  $\Rightarrow$   
constraint system + CRS

Witness reduction  
witness  $\Rightarrow$   
variable assignment + proof



# zkInterface Message Format

- Adaptable to varied settings
- Support gadget composition
- Extensible & performant (Flatbuffers)

## Spec & Implementations

[github.com/QED-it/zkinterface](https://github.com/QED-it/zkinterface)

### Schema

```
table R1CSConstraints {  
  constraints      :[BilinearConstraint];  
}  
  
table BilinearConstraint {  
  linear_combination_a :VariableValues;  
  linear_combination_b :VariableValues;  
  linear_combination_c :VariableValues;  
}  
  
table AssignedVariables {  
  values :VariableValues;  
}  
  
...
```

# Need: Other constraint system styles

## Current: R1CS

- Bilinear constraints over large field, unbounded fan-in
- Native to QAP-based schemes (many popular zk-SNARKs)

## Arithmetic/Boolean Circuits

- Bounded fan-in, small fields
- Native to, e.g., GC and MPC-based schemes

...

### Interoperability

Shared notion of variables, values.

← Automatic Converter →

← Multipart Proofs →

# Need: Other constraint system styles

## Polynomial constraints and custom gates

- Arithmetic representations exploiting uniformity in terms of low-degree polynomials
- Native to schemes based on polynomial commitments or PCP
- Challenge: schemes and representations are evolving rapidly (c.f. PLONK, TurboPLONK, Ranged Polynomial Protocols)

### Interoperability

Shared notion of variables, values.

← Automatic Converter →

← Multipart Proofs →

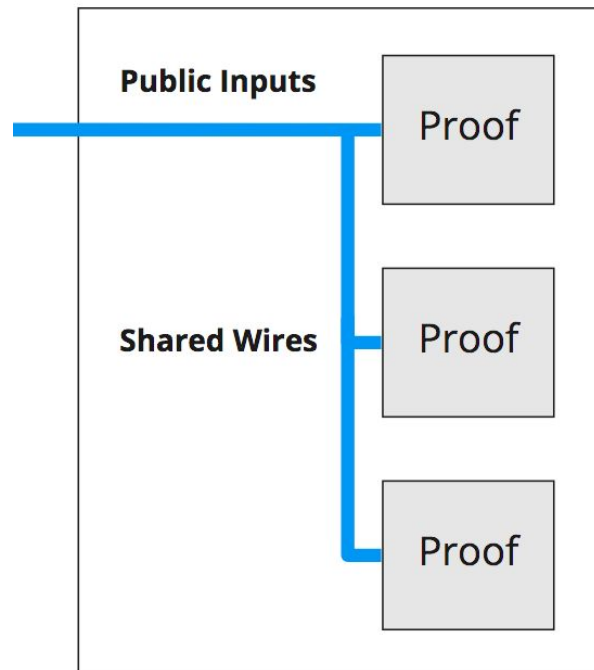
# Need: Multipart Proofs

## Use cases

- Hybrid proof systems (optimal scheme for each part)
- Very large statements, scalability  
(break into chunk, at the cost of succinctness)

## How

- Describe sub-proofs
- Share input variables with common IDs



# Need: Packaging & Execution

How to execute diverse implementations? How do they communicate?

## Use cases

- ZKProof benchmark
- SIEVE integration
- Plug-n-play developer experience / ecosystem of tools

## How

- Specifications & recommendations
- Libraries & code examples



# Flexible Deployment

We defined the zkInterface message format...

How to concretely send these messages between software components?

Rust / C++	Function calls
Automation	CLI / files / pipes
Web	WebAssembly
Cross-platform	HTTP

# Using zkInterface today

How to contribute?

## In frontends

- Export R1CS and witness
- Import external gadgets
- Publish gadgets as a library

## In backends

- Import R1CS and witness

## Libraries & Examples

[github.com/QED-it/zkinterface](https://github.com/QED-it/zkinterface)

# Thank you!

Special thanks to K. Gurkan, S. Deml, T. Schaeffer,  
J. Eberhart, D. Lubarov, J. Baylina, O. Andreev, P. Mishra

# Questions for discussions

1. Feedback on the current design?
  - Have you used it?
  - What did/didn't you like?
2. Beyond R1CS
  - What constraint-system styles are most urgently needed?
  - Good conventions/examples to follow?
3. Concrete deployment scenarios
  - Execution environment and packaging requirements?  
(e.g., binaries vs. WebAssembly)
4. Connections to PL and formal verification
5. What other tools can benefit from being combined with many frontends?
  - Analysis, verification, optimizers, ...?

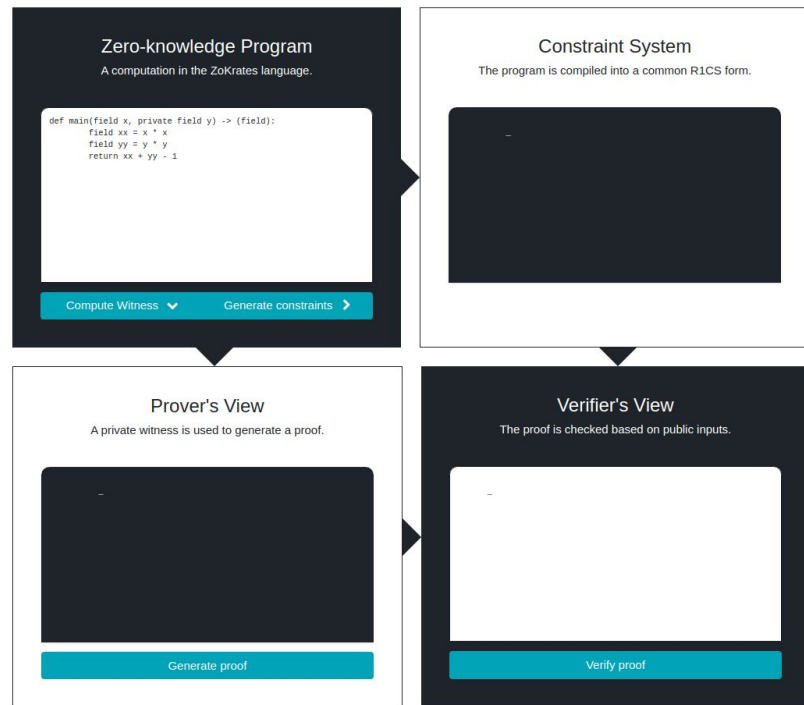
# Use-case: Web Apps

## ZK scripts in the browser

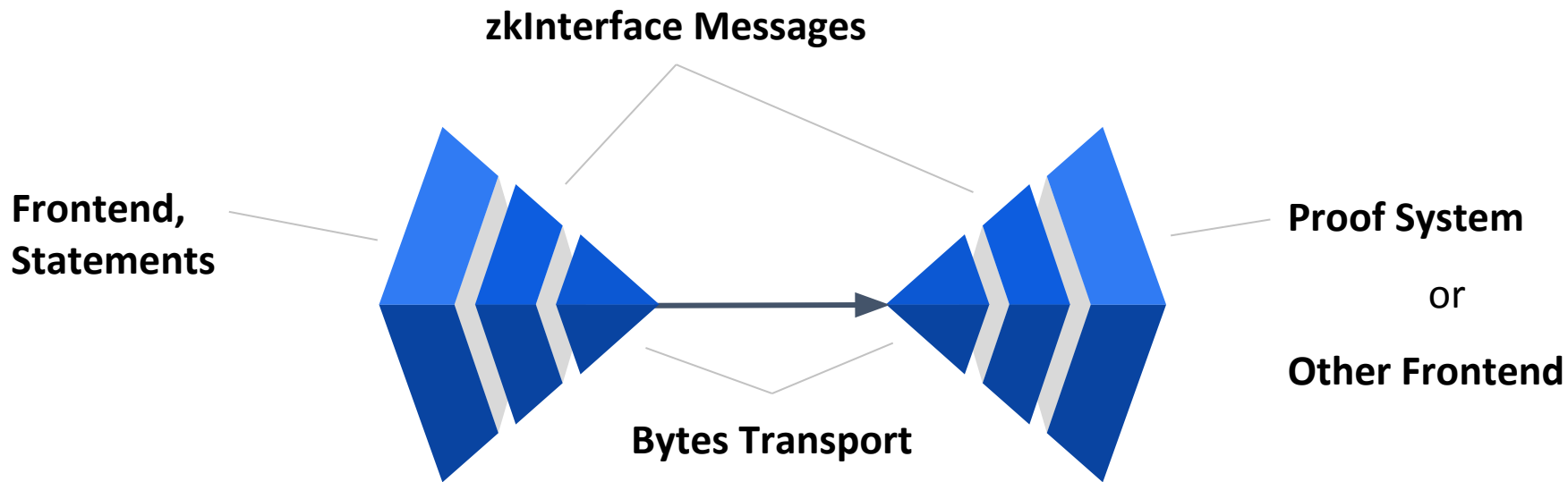
- A witness generator
- A proving system

## Demo

[qed-it.github.io/zkinterface-wasm-demo/](https://qed-it.github.io/zkinterface-wasm-demo/)



# zkInterface Design



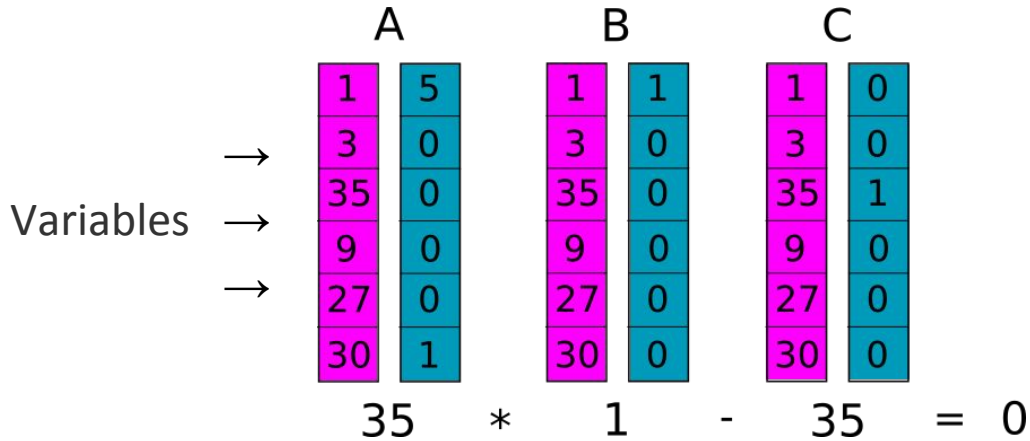
# | Terminology

- **Frontend** = express constraints in a readable language
- **Backend** = cryptographic scheme to prove and verify
- **R1CS** = Rank 1 Constraint System
- **Gadget** = reusable fragment of R1CS
- **Instance** = the statement claimed (with respect to a fixed relation)
- **Witness** = secret evidence of the statement's truth



# R1CS

- Frontend → R1CS zkInterface → Backend
  - a. Constraints (instance reduction) → Prover/Verifier Keys
  - b. Witness (witness reduction) → Proof





# Future Work

## Roadmap

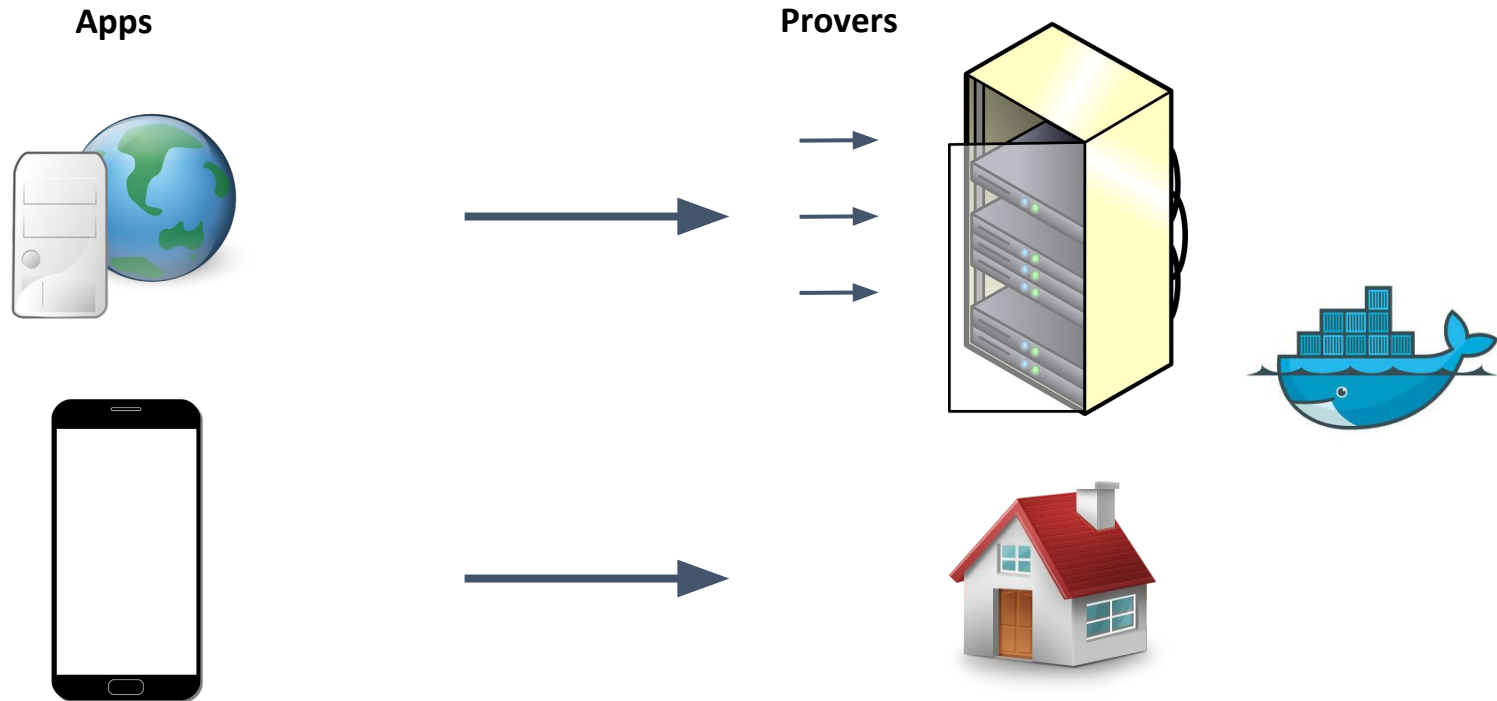
- More Frontends (snarky, bellman)
- More Backends (bulletproofs, libsnark)

## Extensions

- Executable packaging
- A type system for variables
- Other constraint systems (uniformity, boolean circuits, ...)



# Use-case: Proof-as-a-Service



# Use-case: Tests & Benchmarks

Compare provers,  
circuit shapes,  
hardware.

## Code

[github.com/QED-it/zkinterface-http](https://github.com/QED-it/zkinterface-http)

## zkInterface HTTP servers and benchmark

File	Description
<code>*-server</code>	HTTP server executables wrapping various proof systems.
<code>benchmark/src/main.rs</code>	Run various benchmarks and report average runtimes.
<code>benchmark/src/circuit.rs</code>	Generate test circuits of different sizes.
<code>benchmark/src/runner.rs</code>	Request proofs from the servers with an HTTP client.

## Run the benchmark

```
cd benchmark
cargo bench
```

# Status

## Working Prototypes

Bellman Groth16, Dalek Bulletproofs.

ZoKrates, libSNARK, Mir.

## Wishlist (in progress)

Circom / Websnark, ZEXE, MARLIN,

Setup MPC, ...

**Check our homepage**

[github.com/QED-it/zkinterface](https://github.com/QED-it/zkinterface)

**Propose**

[community.zkproof.org](https://community.zkproof.org)

**Chat**

Telegram zkInterface

Insert Slide Header

## | The Proposal & Demo

- Specification: [github.com/QED-it/zkinterface](https://github.com/QED-it/zkinterface)
- Messages definition
- Demo:
  - ZoKrates front-end
  - Bellman back-end



# ZKProof.org

- ZKProof is an open initiative to standardize zero knowledge proofs and bridge academia and industry
- 1st Standards Workshop generated 3 documents as guidelines
- 7 proposals and 30 talks and discussions
- Elliptic curve generation, commit&prove, interoperability.
- Discuss on [community.zkproof.org](https://community.zkproof.org)

## Steering Committee Members:

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# 2nd ZKProof Workshop, April 10-12, Berkeley

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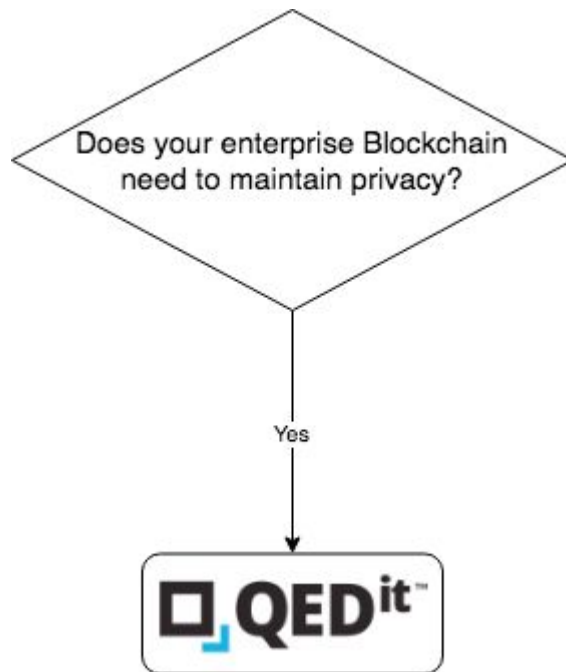
STRĀTUMN

## SPECIAL CONTRIBUTORS

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ZK for finance, regulation, supply chains.