

| Screens | |
|---------|----------------------|
| PK | screenID |
| | screenNo. (int) |
| | capacity (int) |
| | createdAt (dateTime) |
| | updatedAt (dateTime) |

| Movies | |
|--------|----------------------|
| PK | movieID |
| | title (string) |
| | runtime (int) |
| | rating (string) |
| | createdAt (dateTime) |
| | updatedAt (dateTime) |

| Customer | |
|----------|----------------------|
| PK | customerID |
| | email (string) |
| | name (string) |
| | createdAt (dateTime) |
| | updatedAt (dateTime) |

| Showings | |
|----------|----------------------|
| PK | showingID |
| | startTime (dateTime) |
| | endTime (dateTime) |
| | createdAt (dateTime) |
| | updatedAt (dateTime) |
| FK | movieID |
| FK | screenID |

| Tickets | |
|---------|----------------------|
| PK | ticketID |
| | |
| | type (string) |
| | createdAt (dateTime) |
| | updatedAt (dateTime) |
| FK | customerID |
| FK | showingID |

One-to-many, but a screen must not have showing clashes (each showing must occupy its own timeslot)

