Stephen Eick

Curriculum Vitae

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	Education
2016–Present	 Master of Computer Science, Georgia Institute of Technology, Atlanta, GA. Specialization in Computational Perception & Robotics Concurrently pursuing a Graduate Certificate in Public Policy
2011–2016	Bachelor of Computer Engineering & Computer Science, University of Wisconsin–Madison, Madison, WI.
	Experience
2017	Software Engineer Intern, FICON, IBM, Poughkeepsie, NY.
2017	Robot Engineering Intern, iRobot, Bedford, MA.
2015–2016	Research Assistant, WiNGS Lab, Madison, WI.
2014	Hardware Design Verification Co-op , Extreme Engineering Solutions, Inc., Middleton, WI.
2013	App Hosting Admin/Ops Intern, CUNA Mutual Group, Madison, WI.
	Awards & Honors
2017	Verizon Fellowship, Georgia Institute of Technology.
2017	Roomba Pull Winner, iRobot.
2016	Dean's List, University of Wisconsin–Madison.
2015	Best Staff Writer, Wisconsin Engineer Magazine.
	Organizations
	University of Wisconsin–Madison
2015–2016	President, Wisconsin Robotics.
2015–2016	Power & Control Systems Lead, Badger Robotic Mining Team.
2015–2016	Staff Writer, Wisconsin Engineer Magazine.
2015–2016	Project Lead, Garage Physics.
2014–2015	Treasurer & Embedded Lead, Wisconsin Robotics.
2013–2014	Embedded Member, Wisconsin Robotics.
	Volunteering
2017	Exhibit Coordinator, Northeast Elementary School, Waltham, MA.
2013–2016	Exhibit Coordinator, Fortheast Elementary School, Waltham, WM. Exhibit Coordinator, Engineering Expo, Madison, WI.
2014–2016	Exhibit Coordinator, Museum of Science and Industry, Chicago, IL.
2013–2015	Exhibit Coordinator, Wisconsin Science Festival, Madison, WI.

2014 Robot Design Judge, FIRST Lego League, Madison, WI.

Teaching Experience

2016 Scratch Programming Instructor, Shorewood Elementary School, Madison, WI.

Coursework Sampling

Georgia Institute of Technology

Fall 2017 Privacy Technology, Policy, & Law, Annie Antón & Peter Swire.

Artificial Intelligence, Thad Starner.

Computer Vision, James Hays.

Fall 2016 Human-Robot Interaction, Sonia Chernova.

Smart and Connected Communities, Ellen Do.

Computing For Good, Ellen Zegura & Beki Grinter.

Skills & Abilities

Programming Bash, C, C++, Javascript, MATLAB, Python,

(Proficient)

ARM Assembly, CSS, HTML, Java, Verilog.

(Familiar)

Technical Embedded systems design and development, robot design and development, software development, analysis.

General Leadership, project management, collaboration, writing, teaching.

Projects

Software

Data Processing Pipeline for Machine Learning, IBM.

 A self-led, experimental, in-house data acquisition and filtering tool as the input to a machine learning pipeline.

Imaging Pipeline Extension, *iRobot*.

Designed and implemented a substantial modification to fundamental on-robot capabilities to be shipped in future products.

Image Annotation Tool, *iRobot*.

• Designed for in-house robotic reserach.

Mapping Justice, Georgia Institute of Technology.

 Developed for the Atlanta Legal Aid Society to visualize contract-for-deed properties in the Atlanta metro area.

Interactive Music Exhibit, *Georgia Institute of Technology*.

 Tracked people and objects in 2D plane using arrays of ultrasonic distance sensors to create music.

Network Performance Testing Suite, WiNGS Lab.

Robots

Insomnia, Wisconsin Robotics.

 Robot which navigated Martian-like terrain, manipulated objects, and performed scientific measurements at the University Rover Challenge.

Atlas, Wisconsin Robotics.

• Autonomous tour-guide robot.

Minibot, Wisconsin Robotics.

• Carbon-fiber unibody robot for prototyping and outreach.

BLER, Badger Robotic Mining Team.

• Lunar regolith simulant mining robot built for the NASA Robotic Mining Competition.

Hardware

CNC Router, FPGA Arduino Shield, Eight-Layer SBC Backplane, H-Bridge Motor Controller, Arduino-Based Microcontroller Board, LED Cube