Interests Page

My interests

I am into everything technology, including computer programming, hardware, administration, as well as software and web development. Additionally, I am also very into videogames, music, television, film. I have even gone into development of a little bit of each with a history of developing videogames, music for said games, as well as a current documentary home movie I am making right now with some friends.

Software Development and programming.

I am pursuing a career in technology specifically computer programming with a focus in full stack development. I completed my minor in computer science here at Salisbury university which focuses on the fundamentals of programming as well as data structures and algorithms. In my spare time I have pursued many types of projects to help expand my skillset. This includes but is not limited to, creating videogames, making websites, creating and managing my server, and learning new technologies that I am interested in. I think what interests me most about full stack development is that it includes a bit of everything, the web development and front-end side of things, the backend, database, and deployment / server admin. I enjoy this because I definitely am a bit of all trades when it comes to my skills in development, I feel this position would suit me well.

Music

I enjoy a lot of different types of music, a lot of videogame soundtracks as well. The soundtracks to Nintendo’s Mother series are probably my favorite albums of all time. I also enjoy more popular and recognizable artists like Juice Wrld, Billy Joel, Bob Dylan , Queen, Abba, and many others. I have also had some experience with making music for my games, you can listen to a couple tracks I have developed below in the embedded Spotify links.

Videogames

Ever since I was a child, I always enjoyed videogames. I grew up playing most of the Nintendo Games out there like Mario kart, super smash brothers, Punch out, Super Mario brothers, Zelda, Metroid and Pokémon Just to name a few. I also enjoy a wide variety of game genres, like RPGS, shooters, platformers, and all other types. Nintendo’s earthbound series and Toby Fox’s Undertale are the games that inspired me to start learning game development. This is what ultimately pushed me into pursuing a career in software development, and without my passion for gaming, I never would have got into my career of programming. A few of my favorite videogames are, The Legend of Zelda Breath of the Wild, Mother 3, Metal Gear solid V, Super Mario Galaxy, Batman Arkham City, and Luigi’s Mansion. I even did a podcast talking about gaming right here at Salisbury’s student run radio station WXSU, I embedded a link to the first episode below.

Tv and Film

Like many people I am very much enjoy television and film. This was a big reason I pursued the Media Production Major here at SU. I enjoyed learning about all of the aspects of the film making process and seeing how it all works behind the scenes. For television some of my favorite shows are, Mr. Robot, Aqua Teen Hunger Force, The Venture Brothers, and Breaking Bad. For movies my favorites are The Truman Show, The Dark Knight, The Thing, and The Wolf of Wall Street. I enjoyed making films for class so much that my friends and I are undertaking our own projects to make a documentary of all of us having fun at college before we graduate. I had barely dabbled with making film outside of class before, so this has been a really fun experience and I am excited to see the end result.