Jeremy Scheuerman

COSC 220

Dr. Wang

25 May 2021

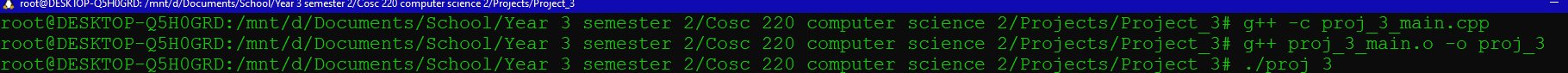
Project 3 writeup

Testing Plan

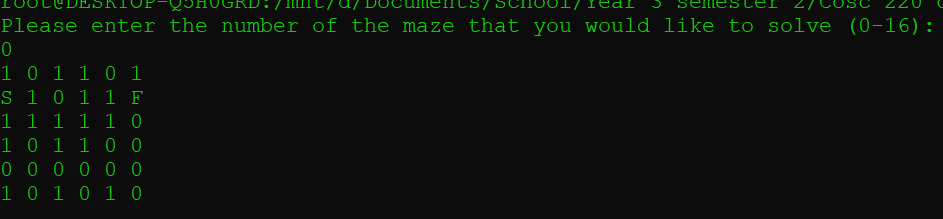
I plan to test every single maze and make sure it either finds a solution or says no solution.

Through this I found out of bounds errors (which I fixed) and an error where it would delete the s and replace it with an X (which I fixed)

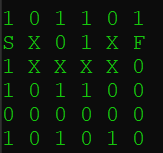
Build project in linux environment



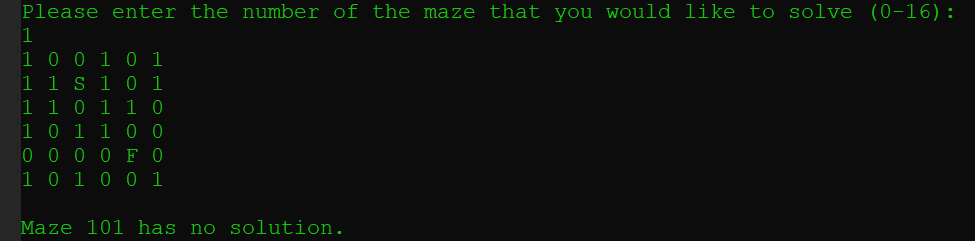
Display Maze and read in from file (for maze 0)

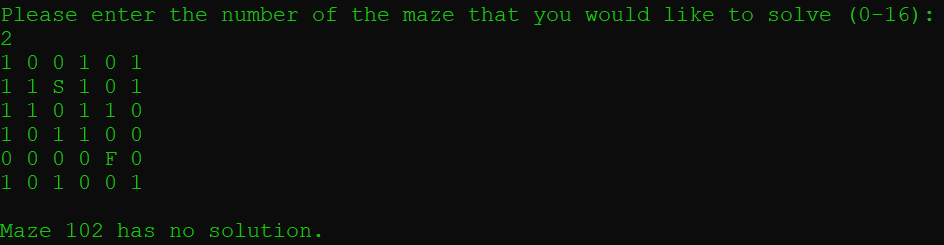


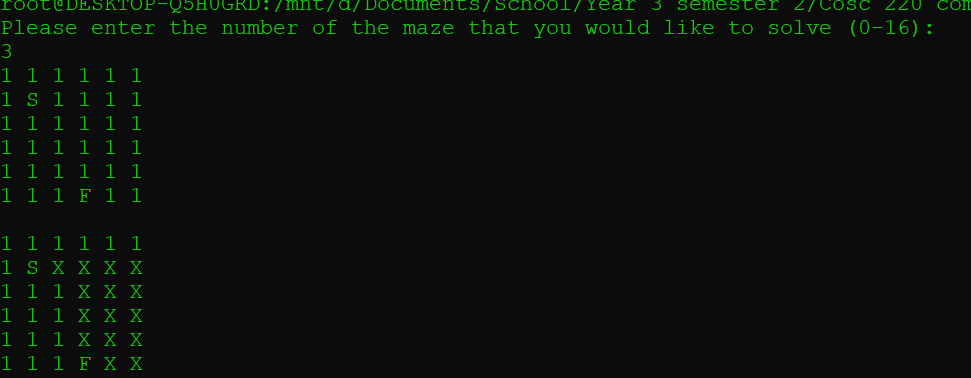
Solved Maze (maze 0)

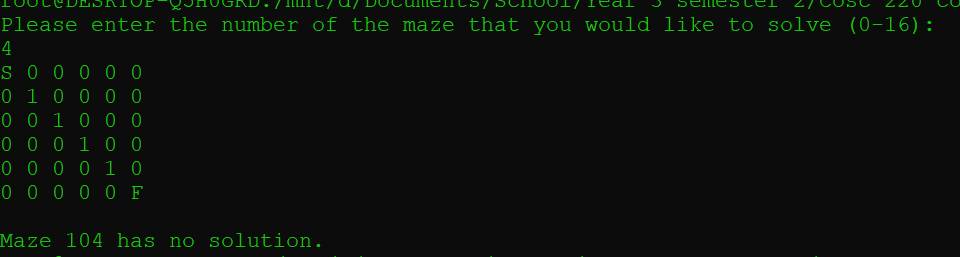


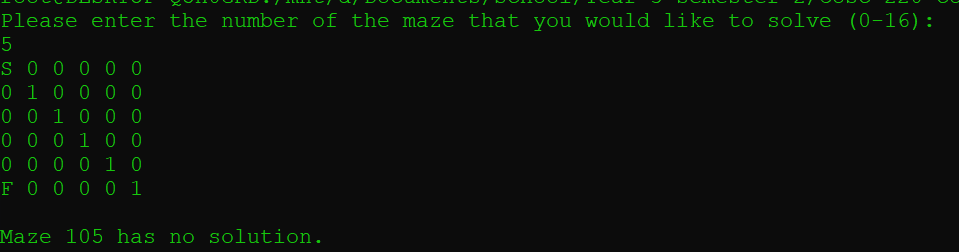
Do testing for all 16 mazes

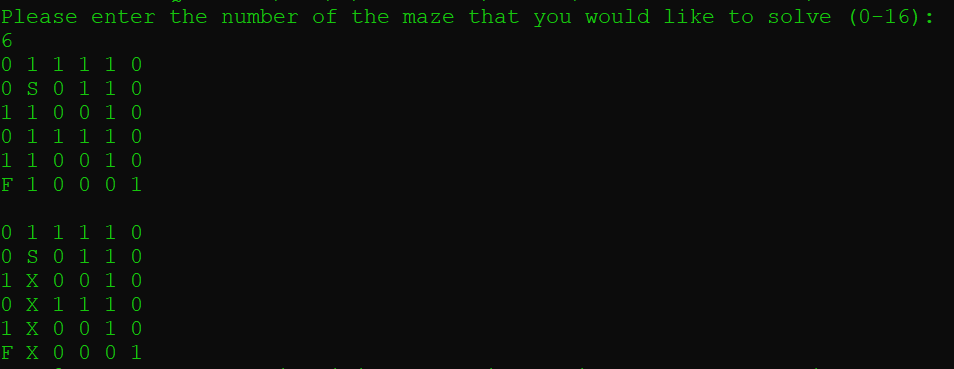


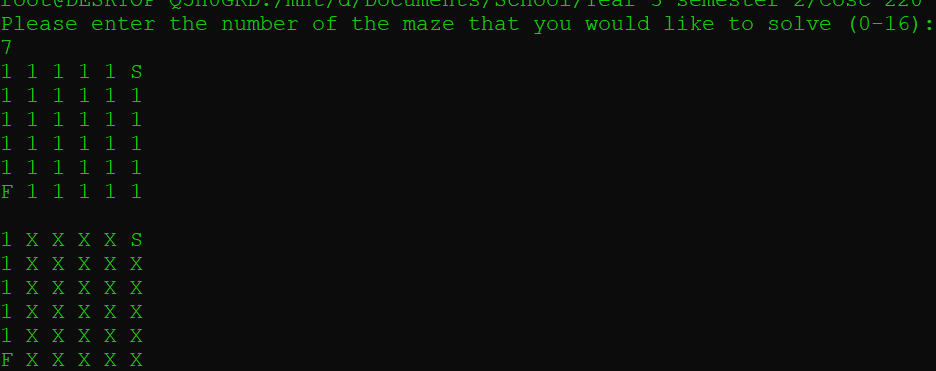


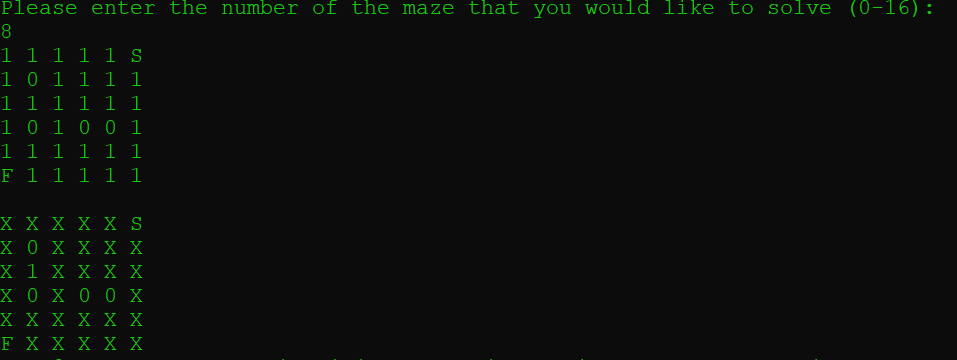


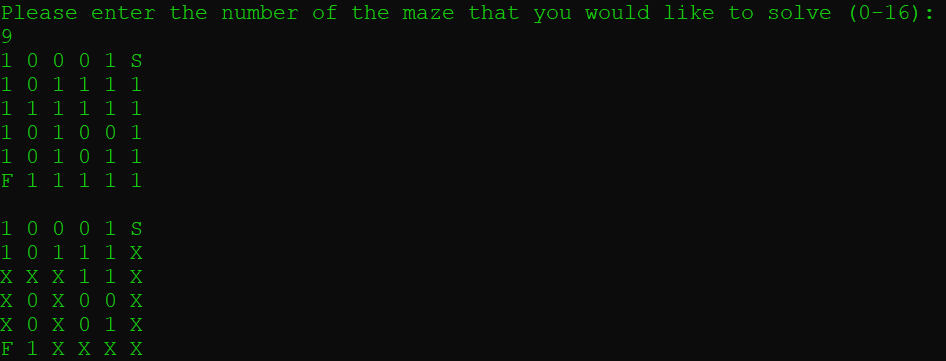


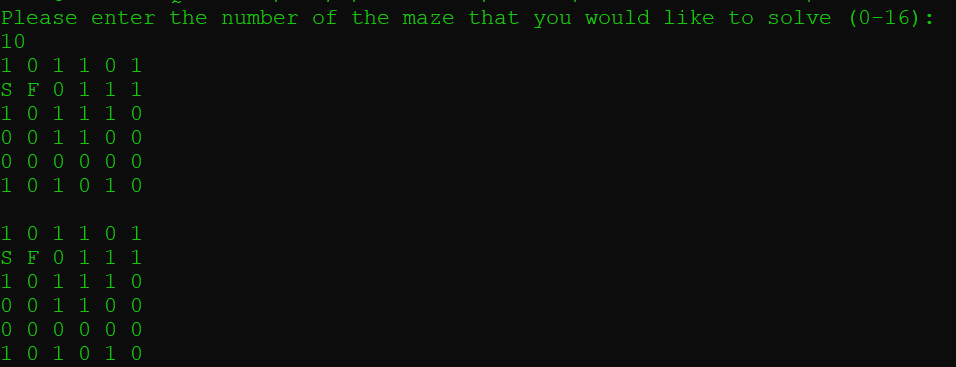


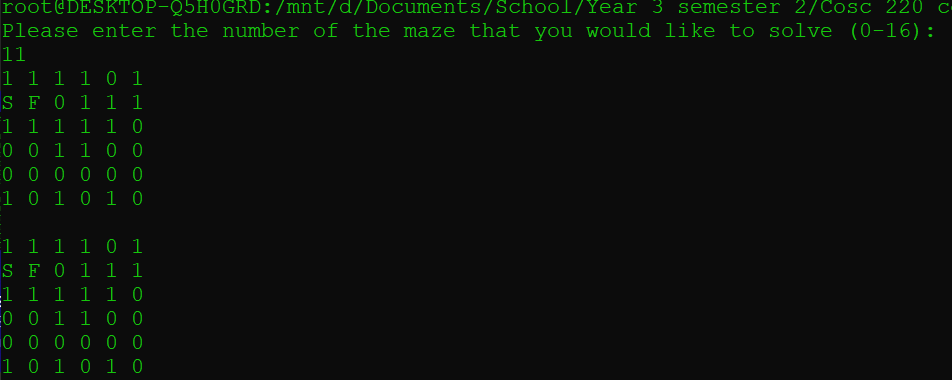


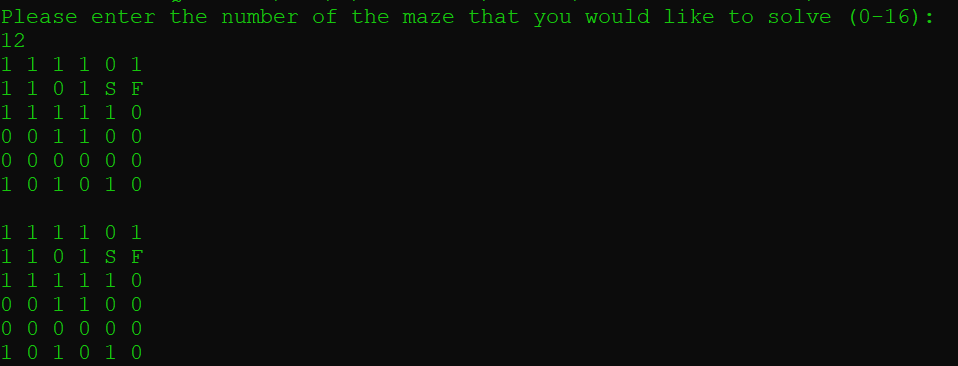


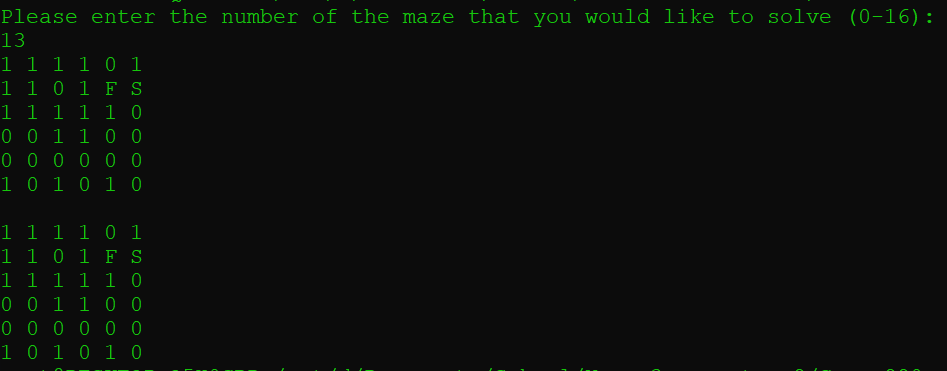


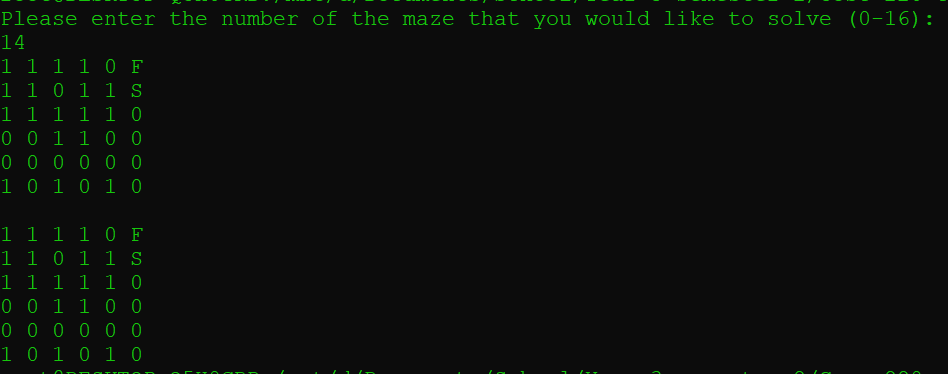


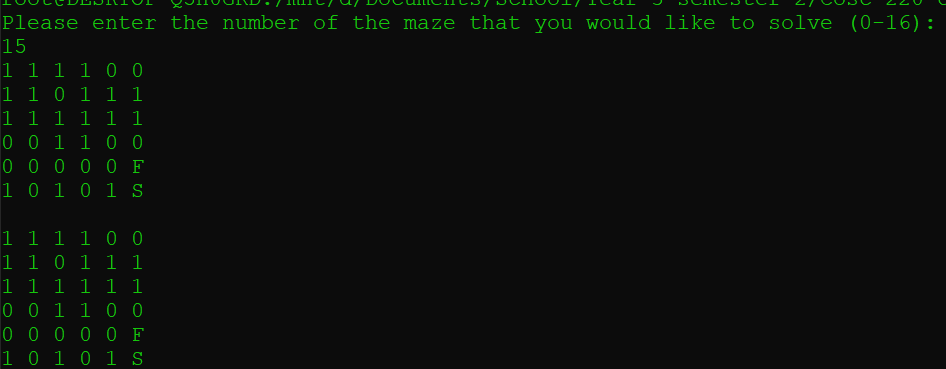


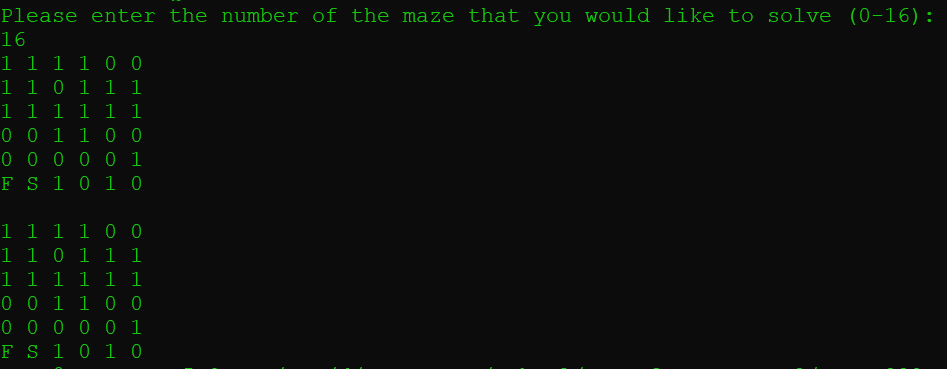




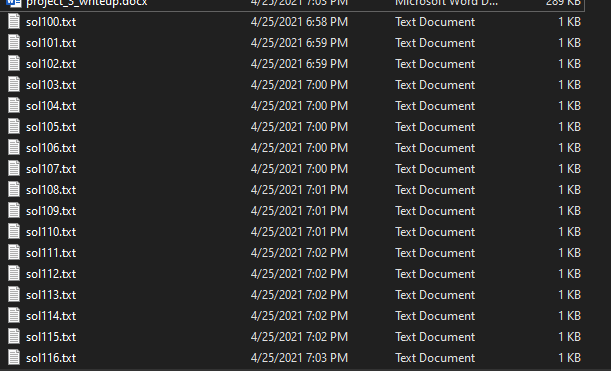
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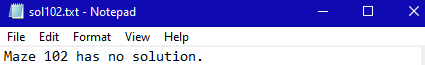
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Files Created



Mazes without solution say



Mazes with solution have path

