

Andrew Kim

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EDUCATION

Brown University Providence, RI (2016 – 2020)

- Class of 2020, prospective Computer Science concentrator, GPA: 4.00
- Courses: Intro to Computer Systems, Artificial Intelligence, Deep Learning, Perception and Mind
- Notable past courses: Intro to Software Engineering, Intro to Discrete Structures and Probability, Accelerated Introduction to Computer Science

Hong Kong International School Hong Kong (2009 – 2016)

- Class of 2016, GPA: 3.95/4.00, SAT: 2390/2400
- Significant awards: HiMCM Outstanding, Head of School Award, Student Digital Leadership Team Leadership Award, Hong Kong Youth Music Interflows Gold Award, AP Scholar with Distinction

PROJECTS & CAREER EXPERIENCE

Tripino, Intern Seoul, South Korea (June 2017 – August 2017)

- Worked as a full-stack developer to build a web platform for the social network.
- Utilized the MERN stack, using Node.js for the back-end and React for the front-end, while using MongoDB to store data.
- Learned how to build a web application from the ground-up, how to maintain and refactor the existing server and database, and the work culture of a startup company.

Anonymize Me Providence, RI (September 2016 – Present)

- Built a prototype and business plan to showcase to Startup Weekend Education Providence 2016, where it won first place.
- Plan to finalize the prototype and run pilot programs in schools around the Providence area in order to obtain feedback.

4PLAT, Student Intern Seoul, South Korea (July 2015 – August 2015)

- Analyzed the Korean, Japanese, and English mobile game markets, to understand what each market favors in mobile games, and what aspects and strategies make a mobile game more effective in generating revenue.
- Formed various action plans for the company, including what to change or add in current games, and which direction to take for upcoming games.
- Learned the state of the video game industry, and the work culture of a mid-sized company.

LEADERSHIP EXPERIENCE

Student Digital Leadership Team Hong Kong (August 2015 – June 2016)

- Administrated technology-based workshops throughout the year, organizing members to teach various topics of technology to parents, teachers, and students.
- Managed other members of the team to provide technical assistance throughout the school.
- Assisted in running and promoting various digital activities and hackathons in school.

HKIS Amnesty International Hong Kong (August 2015 – June 2016)

- Managed multiple events (such as Silence Day, school exhibitions, letter-writing and fundraisers) to raise awareness within Hong Kong and the HKIS community.

SKILLS & INTERESTS

Skills: Python, Java, Ruby, Racket, Pyret, HTML/CSS/Javascript, Node.js, Ruby on Rails

Interests: Game design, martial arts, trumpet performance