Stuck offer whom Empty
Stack

| Stack | Sush(10)

$$5 \Rightarrow trp$$
 $6 \Rightarrow 5$

Stack using Array

top = logical size

public class FixedSizeStack implements Stack {
 private int[] stackData;

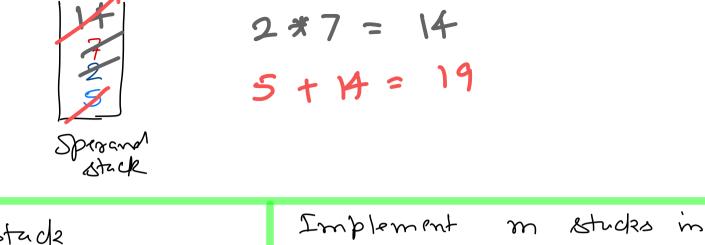
private int[] stackData;
private int top;

public FixedSizeStack(int n) {
 stackData = new int[n];
 top = -1;
}

In assign ment, use will resize array here.

Push(element) - If stack is full then stop. ————————————————————————————————————
Pop() - If stack is empty then stop> if (is Empt)()) ** throw exception - Set topmost element as result> result = StackData Ttwo; - Remove topmost element and make element below top, the topmost element typ; - Return the result> result;
IsEmpty() - If no element stored at top then return true> if (top == -1) return tou Else return false
IsFull() - If no space left for new element to be stored then return true> if (top == Else return false> return false; StackData: length -1) return two:

Check if string of barantheria is balanced. ((()) $\uparrow \uparrow \uparrow \uparrow \uparrow$ Chrok if string on parentherin is belonded using (I [({ []) } an expression that is fully baren therised. Evaluate



Min Stade a single array. Max Stude Implement two stacks in a single array.

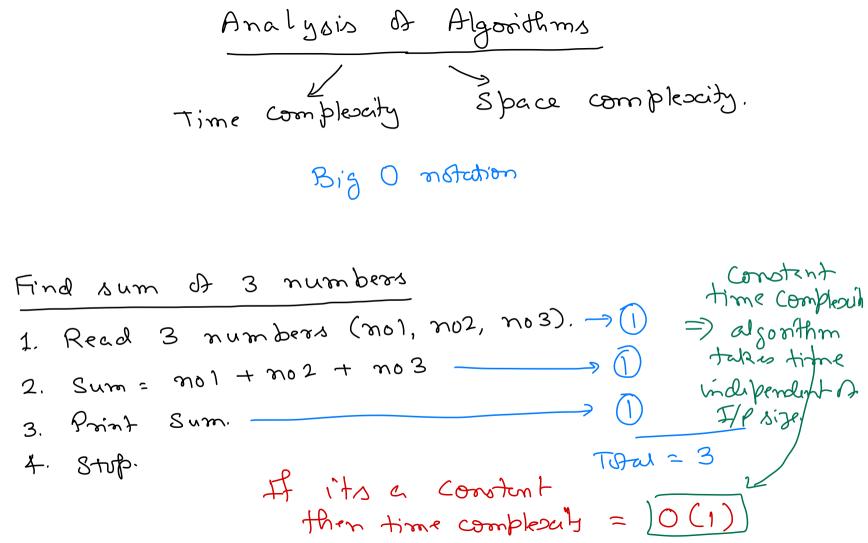
Sprochor

Applications of Stude

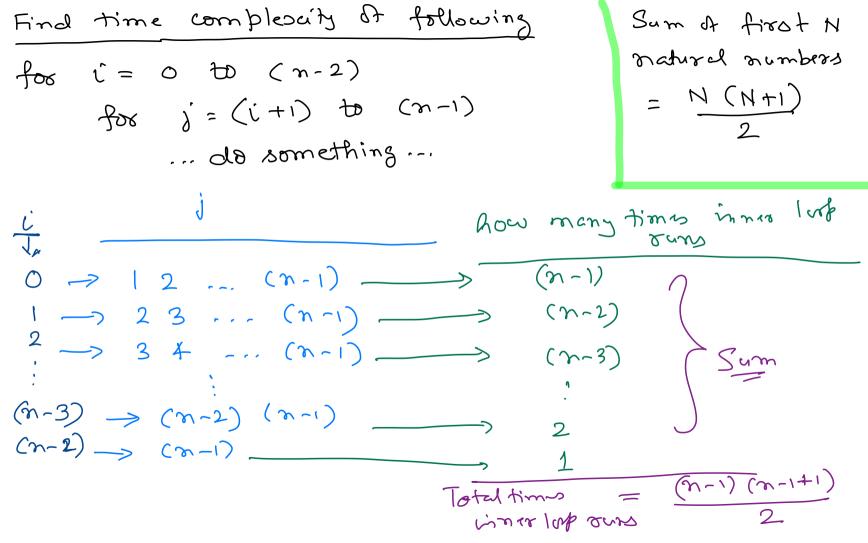
→ O.S. => function calls.

- other algorithms.

-> Recursive to iterative convirsion.



Find sum of N numbers
1. Read N. — 1 2. Create memory to store N numbers (nums). — 1 3. for i = 0 to (n-1) => loop, how many times? In times 3.1 Read a number (num [i]). — 1
4. Sum = 0 (n-1) => orp, how many time! ntimes 5. for i= 0 to (n-1) => orp, how many time! ntimes 5.1 Sum = Sum + nums [i] -> 1)
6. Print Sum -> 1
7. Styp. $TAd = 4 + 2n \Rightarrow O(n)$
for ci= 0 to (n-1) Values i will take will => Clements in a complexity be in verge [0, n-1] closed verge [1, h)= (h-l+1) complexity



$$\frac{(n-1)(n)}{2} = \frac{1}{2}(n^2-n)$$

1) Ignore constants.

 $\gamma^2 - \gamma$

② Pick term with highest bower of
$$n$$

$$\Rightarrow O(n^2) \Rightarrow quadratic time complexity,$$

n²-n ~ n² for very large values A n.

Find time complexity of following $\frac{\epsilon_{x} e_{x} a_{x} e_{x}}{\epsilon_{x} e_{x} a_{x} e_{x}}$ for i = 0 to (n/2)for j = (i+1) to (n-1)

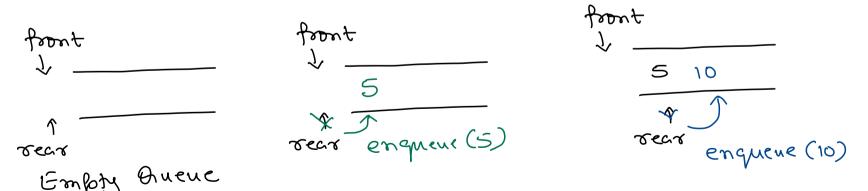
for j = (i+i) to (m-i)for k = 0 to (m-i)-... do something ---

Queue

- Queue is a linear data structure.
- Queue is a container of objects.

Queue operations

- FIFO First In First Out
- Elements are added and removed according to FIFO principle.
- · Addition of elements are performed at "rear" of queue.
- Elements are removed from "front" of queue.



25

front

rear

Define queue as Abstruct Data Type public interface Queue ? void enqueux (the eliment); type dequene (); bustean is Empty(); borlean is rull);

Queue using Array degneue enqueur (5) rear enqueux (10) ... Queue implement Queu ? type [7 que we Data; unt front; unt rear; public .. Queue (int n) ? queucDete = new type [n], front : -1; rear = -1;

Enqueue(element) - If queue is full then stop. ————————————————————————————————————
- Make space at rear for new element. ————————————————————————————————————
- Store new element and make it the rear element queue Data [sees] = dment
Dequeue()
- If queue is empty then stop. — if (is Empts ()) the row exception
- Move the front towards rear.
- Remove and return the front element as result. Remove element as result, Stout = que u Det [Rod Skemove element as result, Stout = que u Det [Rod Skemove element as result, Stout = que u Det [Rod Skemove element as result, Stout = que u Det [Rod Skemove element as result, Stout = que u Det [Rod Skemove element as result, Skemove elemen
IsEmpty() Return result - south
- If no elements stored in queue then return true. $\rightarrow \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
Else return false. > Johnson false;
IsFull()
- If no space left for new element to be stored then return true> if (xeax 3 2
Else return false.
Else return false return false; que ue Data, length -1)
Scante Level
Arrisnment: Implement generic queue using array.