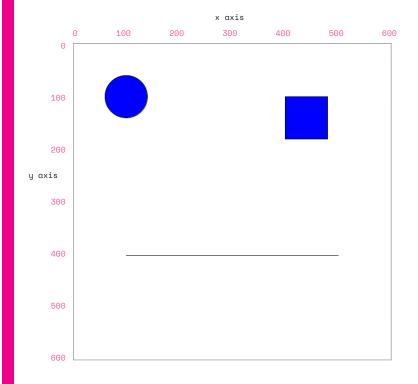
# Processing tips



#### Shortcuts!

₩ R run code

₩S save code

esc close canvas

```
fill(0, 0, 255, 255);
       q b opacity (optional)
stroke(0, 0, 0);
strokeWeight(1);
OR
    noStroke();
    removes stroke
```

### random(600);

#### generates a random number between 0 and 599 $\,$

number each time a shape is drawn (inside the for loop) otherwise you'll have the same random number for the whole sketch!

## Connect to the Server

- 2. Server address: cfacit3.byu.edu 5. Folder > 115\_Linda
- 3. Username: graphics

Password: type

- 1. Click on Finder, hit %K 4. Select volume: graphcis
  - - > Processing\_SK