Kevin Boos

Systems/Mobile Researcher

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Current Work (since 2017): Project Lead/Creator of Theseus, an OS written from scratch in Rust. Rethinks state management and realizes safe, intralingual resource control for availability and evolvability.

Netilling State	management and realizes safe, intralingual resource control for availability and evolvability.
	Education
20 <u>16</u> 2020	Ph.D. Computer Engineering , <i>Rice University</i> . Advisor: Dr. Lin Zhong, <i>Rice Efficient Computing Group</i> Dissertation: Theseus: Rethinking Operating Systems Structure and State Management
2012 2016	M.S. Computer Engineering, Rice University. Thesis: Immersive VR on Weak Mobile Devices via Rendering Memoization
2007	B.S. Computer Engineering , <i>The University of Texas at Austin.</i> GPA: 3.91/4.00 Minor: Mandarin Chinese
	Industry Experience
2020	Research Intern, Microsoft Research.
	Scalable, fault-tolerant Cloud 5G RAN and baseband processing in software.Mentors: Sanjeev Mehrotra, Anuj Kalia
2015	Research Intern, Microsoft Research.
	Immersive Virtual Reality for weak mobile devices.Mentors: David Chu, Eduardo Cuervo
2014	 Advanced Technology Intern, ARRIS (formerly Motorola Mobility). Display sharing synchronization framework for multi-screen distributed systems. Mentors: Venu Vasudevan, Jehan Wickramasuriya
2012	Ph.D. Research Intern, Nokia Research Center.Novel I/O virtualization schemes for Linux kernel block devices.
2011	 Software Developer, Emerson Process Management, I/O Services. Designed communication protocol to collect data from I/O devices for process control. Created Windows Forms app (C#) to log I/O data and generate graphical displays.
2009	Technical R&D Intern, Texas Instruments DLP.
	 Developed analog circuit to power digital micromirror devices (DMD) used in pico-projectors. Programmed Perl test routines, lab-tested DMD functionality using probes/parametric analyzers.
	Publications

2017

Kevin Boos, N. Liyanage, R. Ijaz, and L. Zhong. "Theseus: Rethinking OS Structure and State Management." in Proc. USENIX OSDI 2020 (under submission).

Kevin Boos and L. Zhong. "Theseus: A State Spill-free Operating System." in Proc. ACM PLOS 2017.

2017				
•		Vecchio, and L. Zhong. "A Characterization of In Proc. ACM EuroSys 2017.	of State Spill in Modern	
2016	Kevin Boos , E. Cuervo, and D. Chu. "FlashBack: Immersive Virtual Reality on Mobile Devices with Rendering Memoization." <i>In Proc. ACM MobiSys 2016</i> .			
2015	Kevin Boos , A. Amiri Sani, and L. Zhong. "Eliminating State Entanglement with Checkpoint-based Virtualization of Mobile OS Services." <i>In Proc. ACM APSys 2015</i> .			
2014	A. Amiri Sani, Kevin Boos , M.H. Yun, and L. Zhong. "Rio: A System Solution for Sharing I/O Between Mobile Systems." <i>In Proc. ACM MobiSys 2014</i> .			
2014	A. Amiri Sani, Kevin Boos , S. Qin, and L. Zhong. "I/O Paravirtualization at the Device File Boundary." <i>In Proc. ACM ASPLOS 2014</i> .			
2012	Kevin Boos , C. Fok, C. Julien, M. Kim. "BRACE: An Assertion Framework for Debugging Cyber-Physical Systems." <i>In Proc. ICSE 2012</i> .			
	Knowledge & Skills			
	Languages o Rust o C o Java o C++ o Shell	Environments/Platforms OS development, systems hacking x86 & ARM architecture Static analysis (Clang/LLVM, Soot) Android frameworks Linux kernel	Tools o Vim o LATEX o Eclipse o Git/SVN	
	Service			
2018	App Chair, HotMobile 2018.			

2018	Service App Chair, HotMobile 2018. Co-Chair, MobiSys 2017 PhD Forum. TPC Member, ACM S3 2017.
2016	TPC Member, MobiSys 2016 PhD Forum.
2014	Awards ACM MobiSys 2014 Best Paper Award.
2013	NSF GRP Honorable Mention.
2012 2020	Rice University Graduate Fellowship Award.

References

Advisor Lin Zhong, Ph.D., lin.zhong@yale.edu.
Professor, Yale University CS Department

Mentor Eduardo Cuervo, Ph.D., eacuervo@gmail.com.

Software Engineer, Facebook/Oculus VR

Additional references available on request.