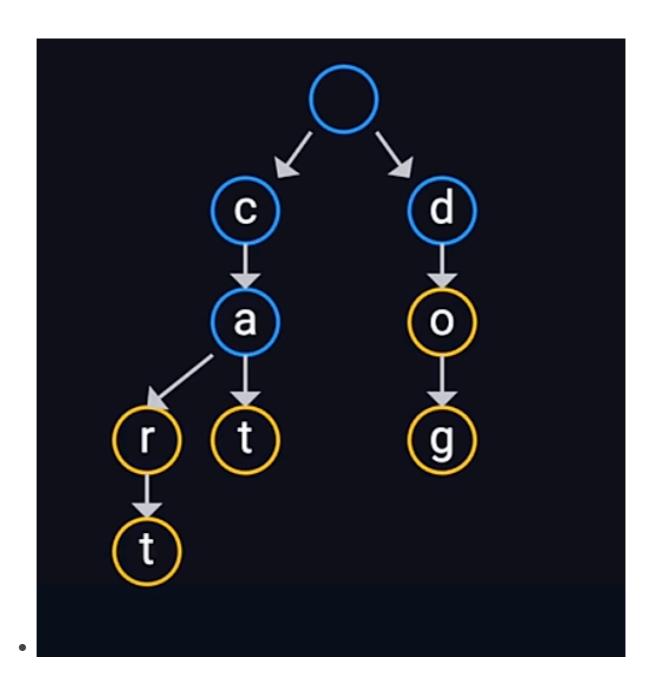
ITSRUNTYM

What is a Trie?

A **Trie**, also known as a **Prefix Tree** or **Digital Tree**, is a **tree-like data structure** used to store a **dynamic set of strings**, where each node represents a **character** of a string.

Key Properties:

- Nodes store characters.
- Paths from root to leaf represent words.
- It supports fast insertion, search, and prefix matching.
- It's especially powerful when dealing with **strings with shared prefixes**.



Real-Life Use Cases

- Autocomplete
- Spell checkers
- IP routing (longest prefix match)

Basic Trie Operations

Operation	Purpose	Time Complexity
insert(word)	Add a word to the trie	O(L)
search(word)	Check if a word exists	O(L)
startsWith(prefix)	Check if any word starts with prefix	O(L)

Here, L = Length of the word or prefix

Time & Space Complexity

Operation	Time Complexity	Space Complexity	
Insert	O(L)	O(26 × L × N)	
Search	O(L)	-	
Prefix Search	O(L)	-	

Where:

- L = Length of the word/prefix
- N = Number of words
- 26 = For lowercase English letters

Advantages of Trie

- Faster than HashMap/Set for prefix lookups.
- Keeps data in a sorted-like structure.
- Great for dictionary-based problems.

Limitations

- **High memory usage** (due to 26 children per node).
- Worse for small datasets where HashSet might be more efficient.

1. insert(String word)

Goal:

Add a word to the Trie so it can be searched later.

Step-by-step:

- 1. Start at the root node.
- 2. For each character ch in the word:
 - Calculate the index: int index = ch 'a'; (0 for 'a', 1 for 'b', ..., 25 for 'z').
 - If children[index] is null, create a new TrieNode.
 - Move to that child node.
- 3. After the loop, mark the last node as isEndOfWord = true.

2. search(String word)

Goal:

Check if a complete word exists in the Trie.

Step-by-step:

- 1. Start at the root node.
- 2. For each character ch in the word:
 - Calculate index.
 - If children[index] == null, return false (word not present).
 - Move to that child.
- 3. After the loop, **check if current node has isEndOfWord = true**:
 - If yes → return true
 - If not → return false (it's just a prefix, not a full word)

3. startsWith(String prefix)

Goal:

Check if **any word** in the Trie starts with a given prefix.

Step-by-step:

- 1. Start at the root.
- 2. For each character ch in the prefix:
 - Calculate index.
 - If children[index] == null, return false (prefix not found).
 - Move to that child.
- 3. After the loop, return true (prefix exists, whether or not it's a full word).

4. getSuggestions(String prefix)

Phase 1: Traverse to End of Prefix

- 1. Start from the root node.
- 2. For each character in the prefix:
 - Convert character to index (0–25).
 - Move to the corresponding child node.

o If any character is missing, return an empty list (prefix not found).

Phase 2: Collect Words Using DFS

- 1. Once the prefix node is reached, initialize an empty result list.
- 2. Perform a depth-first search (DFS) from this node.
- 3. If a node marks the end of a word, add the word to the result list.
- 4. Recursively visit all non-null children (a-z) of the current node.
- 5. After DFS completes, return the result list.

#	Problem Name	Difficulty	Concept	Link
1	Implement Trie (Prefix Tree)	Medium	Basic Trie insert/ search/prefix	LeetCode 208
2	Design Add and Search Words Data Structure	Medium	Trie with wildcard search (.)	LeetCode 211
3	Replace Words	Medium	Dictionary Trie + Replace	LeetCode 648
4	Longest Word in Dictionary	Medium	Trie + DFS for longest valid path	LeetCode 720
5	Word Search II	Hard	Trie + Backtrackin g	LeetCode 212
6	Prefix and Suffix Search	Hard	Combined prefix/suffix Trie	LeetCode 745
7	Palindrome Pairs	Hard	Trie + Reverse words + Palindrome logic	LeetCode 336
8	Search Suggestion s System	Medium	Trie + Autocomplet e	LeetCode 1268
9	Stream of Characters	Hard	Trie with reversed word stream	LeetCode 1032

10	Sum of	Medium	Trie + prefix	Ø
	Prefix		frequency	<u>LeetCode</u>
	Scores of		sum	<u>2416</u>
	Strings			