

## Day 14 Tree

# ITSRUNTYM

### 1. What is a Tree?

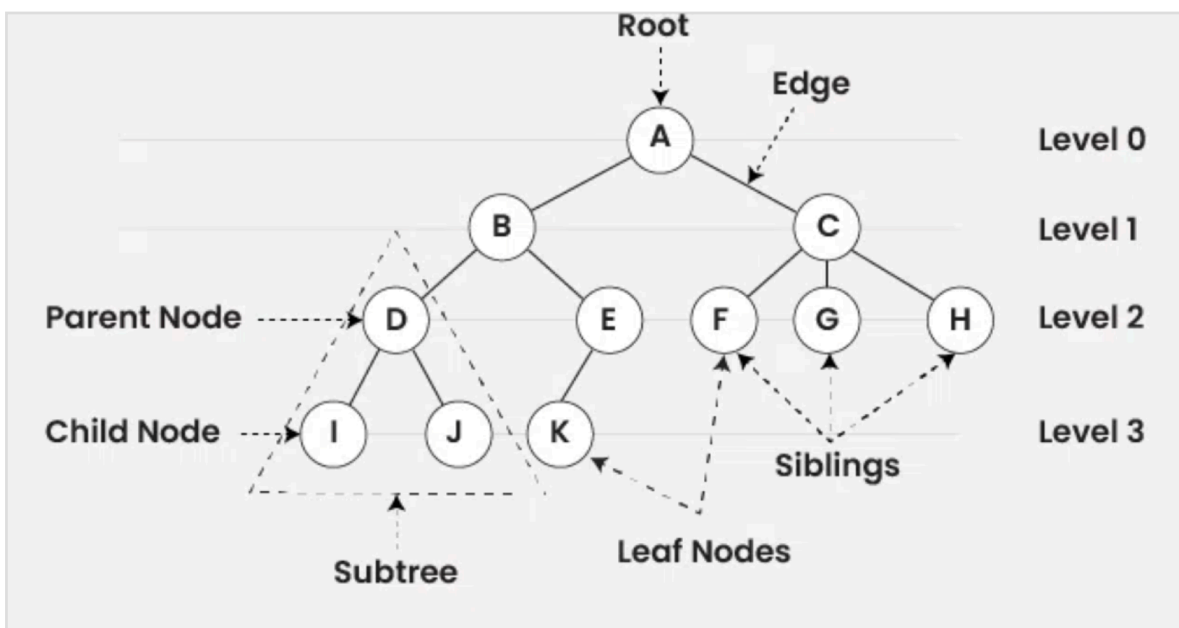
A **Tree** is a non-linear, hierarchical data structure made up of **nodes**. Each node has:

- **Data**
- References to child nodes

#### Basic Terminology:

Term	Description
Root	Topmost node of the tree
Child	Node descending from another
Parent	Node with children
Leaf	Node with no children
Sibling	Nodes with the same parent
Depth	Distance from the root
Height	Longest path to a leaf
Subtree	A tree within a tree

### 2. Tree Diagram



### 3. Types of Trees

Type	Description
Binary Tree	Each node has at most 2 children
Binary Search Tree (BST)	Left < Root < Right
Balanced Tree	Self-balancing BST
AVL Tree	Tree where height of subtrees differ by at most 1.
Red-Black Tree	Self-balancing BST with color rules
N-ary Tree	Node can have more than 2 children
Segment Tree	Used for range queries
Heap	Complete binary tree used for priority

#### 4. Tree Traversals









##### Depth-First Search (DFS):

1. Inorder (Left, Root, Right)
2. Preorder (Root, Left, Right)
3. Postorder (Left, Right, Root)

##### Breadth-First Search (BFS):

- **Level Order** → Traverse level by level using a queue

#	Problem	Pattern	LeetCode Link
1	Maximum Depth of Binary Tree	DFS (Postorder)	<a href="#">Link</a>
2	Diameter of Binary Tree	DFS + Return 2 Values	<a href="#">Link</a>
3	Same Tree	Recursion	<a href="#">Link</a>
4	Symmetric Tree	DFS or BFS	<a href="#">Link</a>
5	Invert Binary Tree	Postorder DFS	<a href="#">Link</a>
6	Path Sum	DFS + Target Tracking	<a href="#">Link</a>
7	Subtree of Another Tree	Tree Traversal + Comparison	<a href="#">Link</a>

8	<b>Lowest Common Ancestor of a Binary Tree</b>	Recursive DFS	 <a href="#">Link</a>
9	<b>Binary Tree Level Order Traversal</b>	BFS with Queue	 <a href="#">Link</a>
10	<b>Binary Tree Right Side View</b>	BFS + Right Priority	 <a href="#">Link</a>
11	<b>Construct Binary Tree from Preorder and Inorder Traversal</b>	Recursion + Divide & Conquer	 <a href="#">Link</a>
12	<b>Validate Binary Search Tree</b>	Inorder + Bounds Check	 <a href="#">Link</a>
13	<b>Kth Smallest Element in a BST</b>	Inorder Traversal	 <a href="#">Link</a>
14	<b>Convert Sorted Array to BST</b>	Divide and Conquer	 <a href="#">Link</a>
15	<b>Serialize and Deserialize Binary Tree</b>	Preorder or Level Order	 <a href="#">Link</a>