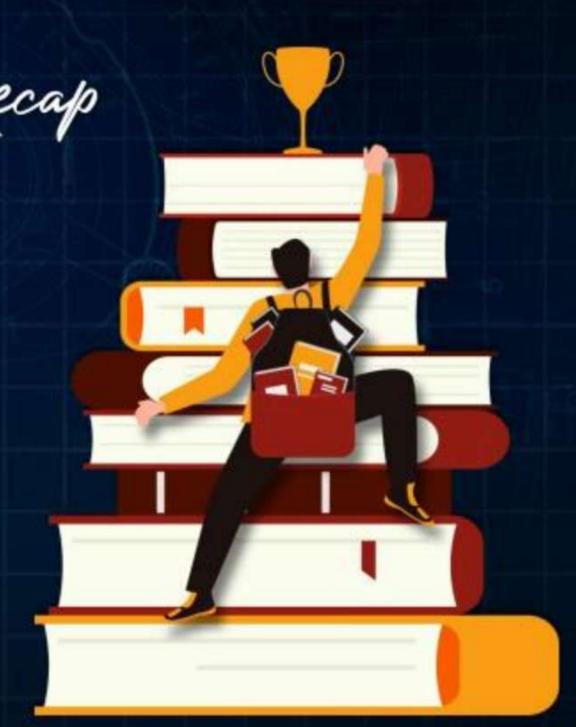




Last Class

Duick Recap

- 1 Types Of Queues, Operations
- 2 Simple Queue, Circular Queue
- 3 Deque, Priority Queue
- 4 Hashing, Collision Resolution Techniques
- 5 Examples





ODCS to be covered

- 1 Homework Questions Solution
- 2 Linked Lists Operations
- 3 SLL, DLL Time Complexities
- 4 Examples





Homework Question - 1

GATE 2024 - DA



#Q. The fundamental operations in a double-ended queue D are:

insertFirst(e) - Insert a new element e at the beginning of D.

insertLast(e) - Insert a new element e at the end of D.

removeFirst() - Remove and return the first element of D.

removeLast() - Remove and return the last element of D.

In an empty double-ended queue, the following operations are performed:

insertFirst(10)

insertLast(32)

a ←removeFirst() ov←10

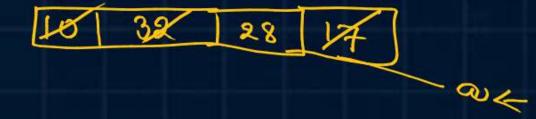
insertLast(28)

insertLast(17)

a ←removeFirst() a←32

a ← removeLast() ° < 17

The value of a is ______









#Q. Consider a double hashing scheme in which the primary hash function is $h1(k) = k \mod 21$, and the secondary hash function is $h2(k) = 1 + (k \mod 19)$. Assume that the table size is 21. Then the address returned by probe 1 in the probe sequence (assume that the probe sequence begins at probe 0) for key value k = 70 is



Linked Lists



- A Linear DS, in which, Elements of the list are linked (Connected to another Element (s).
- 3 Types of Linked Lists: head

 1) Singly Linked List (SLL): Data next Data next Data next Data next Data next None
 - Record

 Prev Date Next Prev Date None

 Record

 Record

 Prev Date Next Prev Date Next Prev Date Next Prev Date Next Prev Date None

 Record

 Record
 - 3) Circular Sil: head head head head head head



SLL - Insertion

SLL Node: class

Self. data = data

Self. next = None

Clays slikead:

Self. head = None

Coeartion of List == Cumulative Insertion of Nodes SLL To be Constructed: 10 +20 >30 ->40 Mone Insertion Sequence: 10, 20, 30, 40 = Insertion at End Insertion sequence: 40, 30, 20, 10 = Insertion at beginning Insertion Sequence: random sequence: = Insertion at middle. Insert_At_Beginning: Time Complexity: ()(1)

def Insert_begin (Value):

New= SLL Node (Value)

if self-head is None :X self. peop = Nem $New \cdot rext = None$ seturn head >10 >20 >20 >40 > 70000.

New-next = Self-head

self-head = New

Insert begin (40) 1 40 > None Insert begin (30)/ head New Home
Insert begin (30)/ head 30] Home Insert begin (10)



SLL - Insertion

Empty list: head == None.

def Insert_At_End(value): new = SLL Node (value) if self-head is None: Self-head = new new next = None seturn temp = SLL Node (temp = Seff. head While temp. next is not None: temp=temp.next

temp. next = New

new . next = None

Insert_At_End(10) Insert At End (20) Insert_At_End(30) > 30 Insert_At_End(40) Resultant List:

def Insert-At_middle (value, for New = SLL Node (value) if self-head is None: Self-head=New New-next = None Count=1 temp=sllNode() temp= Sey · head While Count < Pos-1: temp= temp. next Count = count + 1 new.next=temp.next temp. next = new Time Complexity



SLL - Deletion

first Node/last Node/ møddle Node Deletion:

def de lete_first node ():

if Self. head is None:

Biot (Empty list)

Yeturn

temp=sll Node ()

temp-self. head

Self-head = self-head.next

temp=None

Time Complexity: (1)

Before Deletion Hemp Lead

After Deletion

head 20 -> 30 None

only one Element in list self-head-next is None: Self-head = None temp = None



if Sey-head is None:

Print (Empty List)

return

temp=SLLNode()

temp = sey-head

While temp. next. next is not None:

temp= temp. next

templ = temp. next

temp. next = None

templ = None

Time complexity: O(n)





SLL - Deletion

head



Tail

Time Complexities

Linked List	At Beginning	Insertion At middle	At End	first Node	Deletion middle node	Last Node
SLL Taul	0(1)	0(n)	0(n)	0(1)	0(n)	0(n)
SLL with Tail	0(1)	0(n)	0(n)	0(1)	0(n)	0(1)/
DLL without Tail	0(1)	0(1)	∞	0(1)	(n)	0(1)
- With Tail	O(1)	O(u)	0(1)/	0(1)	0(11)	(D(1))
Circular SLL	0(1)	O(n)	o (n)	0(1)	0(1)	0(7)
Circular DLL	0(1)	0(0)	O(n)/O(1)	o(1)	O(n)	0(2))0(1)

Question



#Q. What does the following function print for a given Linked List with input 1,2,3,4,5,6?

```
class Node:

def __init__(self, data):
    self.data = data
    self.next = None

def fun1(head):
    if head post post is None
```

a) 2, 3, 4, 5, 6, 6, 5, 4, 3, 2 b) 2, 3, 4, 5, 5, 4, 3, 2 c) 2, 3, 4, 5, 6, 4, 3, 2,1 d) 3, 4, 5, 6, 6, 5, 4, 3

if head.next.next is None:
return
print(head.next.data, end='.')
fun1(head.next)
print(head.data, end=', ')

head

>1-72-73-74-75-76-7 None

head head head head

head head head

Question



#Q. Let SLLdel be a function that deletes a node in a singly-linked list given a pointer to the node and a pointer to the head of the list. Similarly, let DLLdel be another function that deletes a node in a doubly-linked list given a pointer to the node and a pointer to the head of the list.

Let n denote the number of nodes in each of the linked lists. Which one of the following choices is TRUE about the worst-case time complexity of SLLdel and DLLdel?

- A. SLLdel is O(1) and DLLdel is O(n)
- B. Both SLLdel and DLLdel are O(log(n))
- C. Both SLLdel and DLLdel are O(1)
- D/SLLdel is O(n) and DLLdel is O(1)



Summary



- Linked Lists

- SLL operations

- DU operations

- Time Complexities

