## **Program 9: Software Testing Laboratory**

Design, develop, code and run the program in any suitable language to implement the quick sort algorithm. Determine the basis paths and using them derive different test cases, execute these test cases and discuss the test results.

## **Program:**

```
#include <stdio.h>
int main()
    int locks, stocks, barrels, tlocks, tstocks, tbarrels;
    float lprice, sprice, bprice, lsales, ssales, bsales, sales, comm;
   lprice = 45.0;
   sprice = 30.0;
   bprice = 25.0;
   tlocks = 0;
   tstocks = 0;
   tbarrels = 0;
   printf("\nenter the number of locks and to exit the loop enter -
1 for locks\n");
    scanf("%d", &locks);
   while (locks != -1)
    {
        printf("enter the number of stocks and barrels\n");
       scanf("%d%d", &stocks, &barrels);
       tlocks = tlocks + locks;
        tstocks = tstocks + stocks;
        tbarrels = tbarrels + barrels;
       printf("\nenter the number of locks and to exit the loop enter -
1 for locks\n");
       scanf("%d", &locks);
   printf("\ntotal locks = %d\n", tlocks);
   printf("total stocks =%d\n", tstocks);
   printf("total barrels =%d\n", tbarrels);
    lsales = lprice * tlocks;
   ssales = sprice * tstocks;
   bsales = bprice * tbarrels;
    sales = lsales + ssales + bsales;
   printf("\nthe total sales=%f\n", sales);
    if (sales > 1800.0)
        comm = 0.10 * 1000.0;
```

```
comm = comm + 0.15 * 800;
    comm = comm + 0.20 * (sales - 1800.0);
}
else if (sales > 1000)
{
    comm = 0.10 * 1000;
    comm = comm + 0.15 * (sales - 1000);
}
else
    comm = 0.10 * sales;
printf("the commission is=%f\n", comm);
return 0;
}
```

## Output:

```
sooraj@Asus-F-15:~/st-lab$ gcc p9-STlab.cpp
sooraj@Asus-F-15:~/st-lab$ ./a.out
enter the number of locks and to exit the loop enter -1 for locks
enter the number of stocks and barrels
10
10
enter the number of locks and to exit the loop enter -1 for locks
enter the number of stocks and barrels
11
11
enter the number of locks and to exit the loop enter -1 for locks
-1
total locks = 21
total stocks =21
total barrels =21
the total sales=2100.000000
the commission is=280.000000
```

```
sooraj@Asus-F-15:~/st-lab$ ./a.out
enter the number of locks and to exit the loop enter -1 for locks
-1

total locks = 0
total stocks =0
total barrels =0

the total sales=0.0000000
the commission is=0.0000000
```

## **Boundary Value Analysis:**

Description		Input Data			Expected Output		Actual output		
	Tot al Loc ks	Tot al Stoc ks	Tot al Barr els	Sal es	Co m m- issi on	Sale s	Com m - issio n	S	Comment
Enter the min value for locks, stocks and barrels	1	1	1	100	10				output minimum
Enter the min value for 2 items	1	1	2	125	12. 5				output minimum +
and min +1 for any one item	1	2	1	130	13				output minimum +
	2	1	1	145	14. 5				output minimum +
Enter the value sales approximately mid value between 100 to 1000	5	5	5	500	50				Midpoint
Enter the values to calculate the	10	10	9	975	97. 5				Border point -
commission for sales nearly less than 1000	10	9	1 0	970	97				Border point -
	9	10	1 0	955	95. 5				Border point -
Enter the values sales exactly equal to 1000	10	10	1 0	100 0	100				Border point
Enter the values to calculate the commission for sales nearly	10	10	1 1 1	102 5 103	103 .75 104				Border point + Border point
	Enter the min value for locks, stocks and barrels  Enter the min value for 2 items and min +1 for any one item  Enter the value sales approximately mid value between 100 to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the	Enter the min value for locks, stocks and barrels  Enter the min value for 2 items and min +1 for any one item  Enter the value sales approximately mid value between 100 to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the	Enter the min value for locks, stocks and barrels  Enter the min value for 2 items and min +1 for any one item  Enter the value sales approximately mid value between 100 to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000	Enter the min value for locks, stocks and barrels  Enter the min value for 2 items and min +1 for any one item  Enter the value sales approximately mid value between 100 to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values to calculate the to 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the commission for sales nearly less than 1000  Enter the values sales exactly equal to 1000  Enter the values to calculate the to 1000  Enter the values to calculate the 10000  Enter the values to calculate the 1000000000000000000000000000000000000	Description	Description   Tot al	Description	Description   Tot all all all barrels   Tot all Loc ks   Sal loc ks	Description

1	greater than 1000			0	0	.5		+
1		11	10	1	104	106		Border point
2				0	5	.75		+