

# Open Source Hardware Seminar Licenses and standards in OSH

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#### TOC

#### Licences

- What are open source licences and why are they important?
- Precedents in FOSS
- What can be licensed?
- Copyleft and permissive licences
- Comparing OSH licences today
- Implications of licence choice

#### Standards

- Why are standards relevant for OSH
- Certification program
- Documentation standards
- Findability standards







### What are open source licences?

#### Basic concepts and definitions



- Legal instruments aimed at protecting open source freedoms
- Reverse of intellectual property: granting rights for collaboration instead of restricting rights
- They express the moral and legal interests of open source communities

"The open licence agreement is a privately ordered, contractual instrument with a dual role.

On the one hand, it governs the community and ensures its cohesion and collaborative, non-competitive spirit.

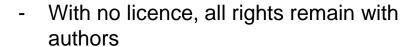
On the other, it **allocates IP rights and permissions** relating to the knowledge generated among contracting parties, i.e., to members of the community" (Beldiman, 2018)

Beldiman, D. 2018. "From Bits to Atoms: Does the Open Source Software Model Translate to Open Source Hardware?" In:
Santa Clara High Technology Law Journal, 35(2), 32.

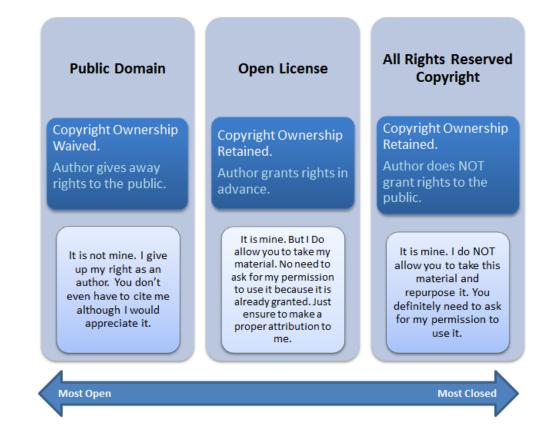


### What are open source licences?

#### Why are they important for the community?



- An open license means the author gives consent to use, copy, modify and distribute their work
- Without a license the work is unusable by the open source community
- Without a proper it's too risky for downstream users to implement or add to an invention without fear of legal liability



Boyoung Chae. 2014. Difference between open license, public domain and all rights reserved copyright. CC BY via Wikimedia Commons.

Source: https://commons.wikimedia.org/wiki/File:Difference between open license, public domain and all rights reserved copyright.png



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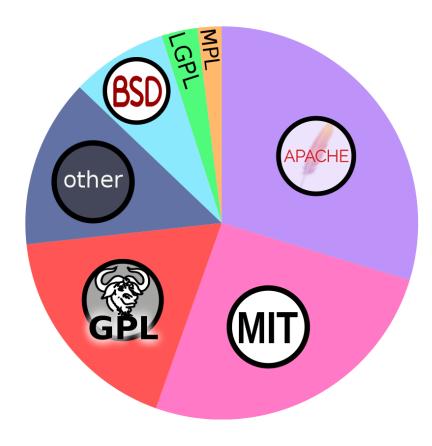
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#### Precedents in FOSS

#### Origins of open source licences

- Open hardware licences have precursors in open source software definitions and licences
- Definitions are relevant because licences must comply with the terms of definitions to ensure a work is "open"
- Hardware vs Software challenges
  - More complex
  - Multiple elements to protect
  - Various regimes
  - Non-zero reproduction costs





Rjjiii, 2023. Most popular open source software licences in 2021 based on a survey by mend.io Source: <a href="https://en.wikipedia.org/wiki/Open-source\_license#/media/File:Open-source-license-chart.svg">https://en.wikipedia.org/wiki/Open-source\_license#/media/File:Open-source-license-chart.svg</a>
<a href="https://www.mend.io/blog/open-source-licenses-trends-and-predictions/">https://www.mend.io/blog/open-source-licenses-trends-and-predictions/</a>



#### Precedents in OSH

### **Brief history**







2010:

**Open Source** Hardware Definition

2011: **CERN OHL** first version 2012: Solderpad Licence

2022: **CERN OHL v2** 





2008:

Open

Hardware and **Design Alliance** (OHANDA, discontinued)

TAPR Open Hardware Licence

2007:



Sources:

https://tapr.org/the-tapr-open-hardware-license/

https://en.wikipedia.org/wiki/Open Hardware and Design Alliance#/media/File:OHANDA logo.svg

https://www.oshwa.org/open-source-hardware-logo/

https://cds.cern.ch/record/1357331

http://solderpad.org/

https://ohwr.org/cernohl



#### What can be licensed?

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### Intellectual property and hardware inventions

IP Regime	Scope	Hardware
Copyright	"Original works of authorship" meaning creative, not functional elements	Most elements are functional, not creative and therefore not protected
Trademarks	"Source identifiers": brand names, product names, logos	Trademarks can be used in hardware, but don't protect the physical object
Patents	"Novel" and "nonobvious" inventions	Expensive and restrictive

Open Source Hardware Association. Open hardware certification program. Source:

https://certification.oshwa.org/process/hardware.html



#### What can be licensed?

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### Multiple components, multiple licences

Component	Description	Requirement
Hardware	Hardware designs	CERN OHL, Solderpad or TAPR
Software	Any code or firmware connected to your hardware is protected by copyright, and can therefore be released under an open source licenses	Use an OSI-approved software licence
Documentation	All written or drawn materials that allow others to reuse your hardware	Use a licence for content, from the Creative Commons suite
Branding	Unique brand names, product names, and logos	Can be open or protected. If protected under Trademark law, others can't user your brand

Open Source Hardware Association. Open hardware certification program. Source:

https://certification.oshwa.org/process/hardware.html



### Copyleft and permissive options

What is copyleft?



Copyleft is a legal technique for granting rights over otherwise copyrighted work, but requiring that derivatives use the same licence as the original











Permissive licences allow users to apply any kind of protection to derivative works, even if these are proprietary

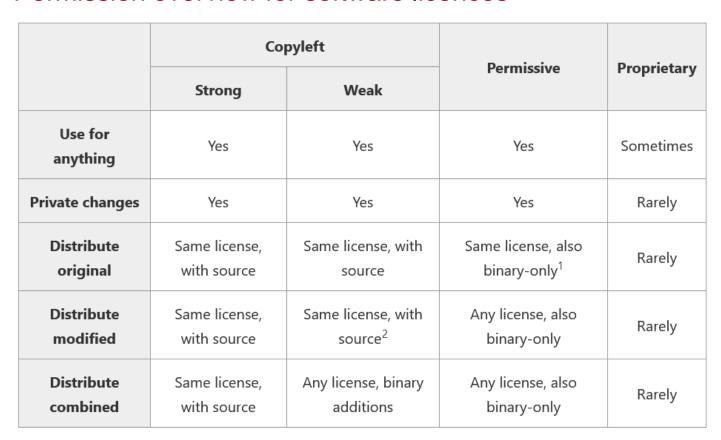


Copyleft symbol, public domain. Source: <a href="https://en.wikipedia.org/wiki/Copyleft#/media/File:Copyleft.svg">https://en.wikipedia.org/wiki/Copyleft#/media/File:Copyleft.svg</a>



### Copyleft and permissive options

#### Permission overview for software licences



<sup>&</sup>lt;sup>1</sup>Under any license for the MIT license <sup>2</sup>Relicensing LGPL to GPL is allowed

The Turing Way 2023 Licensing software

Source: https://the-turing-way.netlify.app/reproducible-research/licensing/licensing-software.html



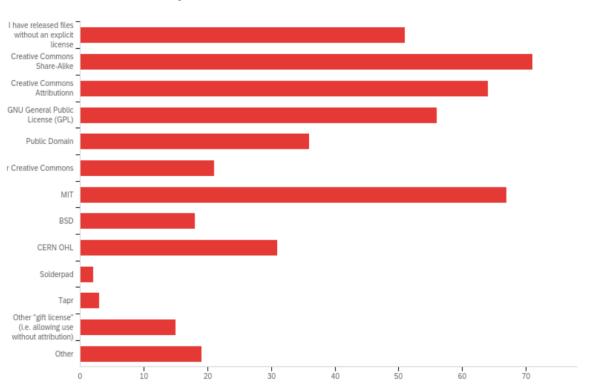
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### Comparing OSH licences



#### What licenses have you used to release hardware files?



#### RECOMMENDED LICENSES FOR HARDWARE

**CERN-OHL-P-2.0** 

**CERN-OHL-S-2.0** 

**CERN-OHL-W-2.0** 

**Solderpad** 

**TAPR** 

Open Source Hardware Association. Community Survey 2020. Source: https://www.oshwa.org/2020/10/16/oshw-community-

<u>survey-2020/</u>



### Comparing OSH licences

#### Main features of recommended OSH licences



	TAPR OHL (v.1.0)	CERN OHL (v.1.2)	TDPL (v. 1.2)	Solderpad (v. 2.0)
1. Allows proprietary derivatives	No	No	No	Yes
2. Allows unmodified redistribution	Yes	Yes	Yes	Yes
3. Allows redistribution under a different licence	No	No	No	Yes
4. Allows changing the text of the licence	No	No	No	Yes
5. Requires notifying changes	Yes	Yes	Yes	Yes
6. Requires providing the location for the documentation	Yes	Yes	Yes	Yes
7. Requires providing a copy of the licence	Yes	Yes	Yes	Yes
8. Requires contacting upstream licensor when distributing modified documentation	Best effort attempt	No	No	No
9. Requires contacting the upstream licensor when producing and distributing products	Best effort attempt	Optional	No	No

Murillo et al 2019. Open Hardware Licences: parallels and contrasts. European Commission. Source:

https://core.ac.uk/download/pdf/287760857.pdf



### **Comparing OSH licences**

### Main features of recommended licences (cont.)



	TAPR OHL (v.1.0)	CERN OHL (v.1.2)	TDPL (v. 1.2)	Solderpad (v. 2.0)
10. Requires including the old files with the new, modified files in the documentation	Yes	No	No	No
11. Requires copyright notice to be kept in documentation files	Yes	Yes	Yes	Yes
12. Requires copyright notice to be kept on products	Yes	Yes	Yes	No
13. Grants non-exclusive patent licence	Yes	Yes	Yes	Yes
14. Extends patent litigation immunity to owners of OH-based products	Yes	No	Yes	No
15. Includes patent retaliation clause in event of litigation	No	No	No	Yes
16. Includes grace period for bringing the infringing party into compliance	No	No	No	No
17. Grants trademark licence	No	No	No	No
18. Provides no warranty or guarantee of fitness for any use or purpose	Yes, but with one exception	Yes	Yes	Yes

Murillo et al 2019. Open Hardware Licences: parallels and contrasts. European Commission. Source:

https://core.ac.uk/download/pdf/287760857.pdf



#### Implications of licence choice

#### How to make a choice?

- Derivatives: is there any licensing requirement for derivative work?
- Attribution: Should/must original authors be attributed or not by this licence?
- Scope: Is the project allowed to be used in any domains or do exclusions exist, e.g. no harm clauses?
- Commercialisation: can the project be used for commercial purposes under this licence?



### Choose an open source license

An open source license protects contributors and users. Businesses and savvy developers won't touch a project without this protection.

Which of the following best describes your situation?



Use the **license preferred by the community** you're contributing to or depending on. Your project will fit right in.

If you have a dependency that doesn't have a license, ask its maintainers to add a license.



I want it simple and permissive.

The MIT License is short and to the point. It lets people do almost anything they want with your project, like making and distributing closed source versions.

Babel, .NET, and Rails use the MIT License.



I care about sharing improvements.

The **GNU GPLv3** also lets people do almost anything they want with your project, *except* distributing closed source versions.

Ansible, Bash, and GIMP use the GNU

What if none of these work for me?

Source: <a href="https://choosealicense.com">https://choosealicense.com</a>







### Why standards matter in OSH

#### Challenges and current efforts

- Multi-faceted nature and different interpretations of openness in OSH
- Need for settlement of harmonised practices (relatively young field)
- De jure standard setting procedures versus de facto standards being adopted later (e.g. HTML, etc.)

Licensing & rights	$\bigcirc$	Stable
Documentation formats		
Documentation contents		In transition
Discoverability		
Process openness	(D)	Not covered
Hardware openness		Not covered



Building standards demands significant collective organisational efforts; these should encompass a broad spectrum of community members with a common interest, and include a set of rules to facilitate discussion and reach consensus

Bonvoisin, J., Molloy, J., Häuer, M., & Wenzel, T. (2020). Standardisation of Practices in Open Source Hardware. Journal of Open Hardware, 4(1), 2. DOI: 10.5334/joh.22



#### Self-certification



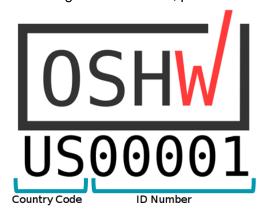
#### Open Source Hardware Certification programme

Self-certification scheme that permits usage the OSHWA certification logo (see below)

- "[...] for producers to indicate that their products meet a uniform and well-defined standard for open-source compliance"
- generated identifier to help users find open source hardware projects along with their documentation

#### Four main elements:

- Hardware The physical functional components/elements of the product (i.e. the product itself) (required)
- Software Any code, firmware, or software involved in product's function
- Documentation Design files, schematics, instructions, etc. (required)
- Branding Brand names, product names, logos, and product designs (optional, but recommended)





CC-BY-SA 4.0, **Open Source Hardware Association**, screenshot made on 20/11/2022 URL: https://certification.oshwa.org



#### **Documentation standards**

#### The DIN SPEC 3105



Scope	Goal		
Technical documentation	Provide an explicit and enforceable definition of the term "open source hardware"	Takes the OSHWA guidelines for documentation into concrete requirements	
Community-based assessment	Define a new kind of assessment process	Between self-assessment and third-party evaluation, goes for a peer-review style assessment. Advantages: transparency, reduces costs.	



Boivoisin, 2020. DIN SPEC 3105 explained. Blog of the Journal of Open Hardware.

Source: https://journalopenhw.medium.com/din-spec-3105-explained-2cce6134c207

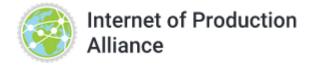


### Findability standards

#### The Open Know-How initiative

- Problem: hardware designs are hosted in multiple platforms and formats, therefore are difficult to find
- Solution proposed: an open data model for sharing hardware designs and documentation online
  - Discoverable
  - Portable
  - Interactive
- Implementation: generates a manifest file via <a href="https://okh.makernet.org/form">https://okh.makernet.org/form</a> that can be added to any open hardware repository







Open Know-How initiative, by the Internet of Production Alliance. Source: https://www.internetofproduction.org/openknowhow





#### Summary

- Open licences reflect consent from the author to grant rights of use, modification, distribution; they are key
  for ensuring collaborative work in open source
- Open hardware licences have an origin in definitions and instruments from the Free and Open Source Software community
- Hardware is more complex than software and as a result projects need to combine multiple licences for hardware, software, documentation
- Open licences can be categorised in copyleft or permissive, depending on the licensing requirements they demand for derivative work
- Recommended OSH licences are CERN OHL (in its three flavours), Solderpad and TAPR
- When choosing a licence it's important to consider: attribution, derivatives, commercialisation and scope;
   this avoids future compatibility and usability problems
- Today the OSH community has standards for self-certification (OSHWA), documentation (DIN SPEC 3105) and findability (Open Know-How)







# Thank you for your attention!

