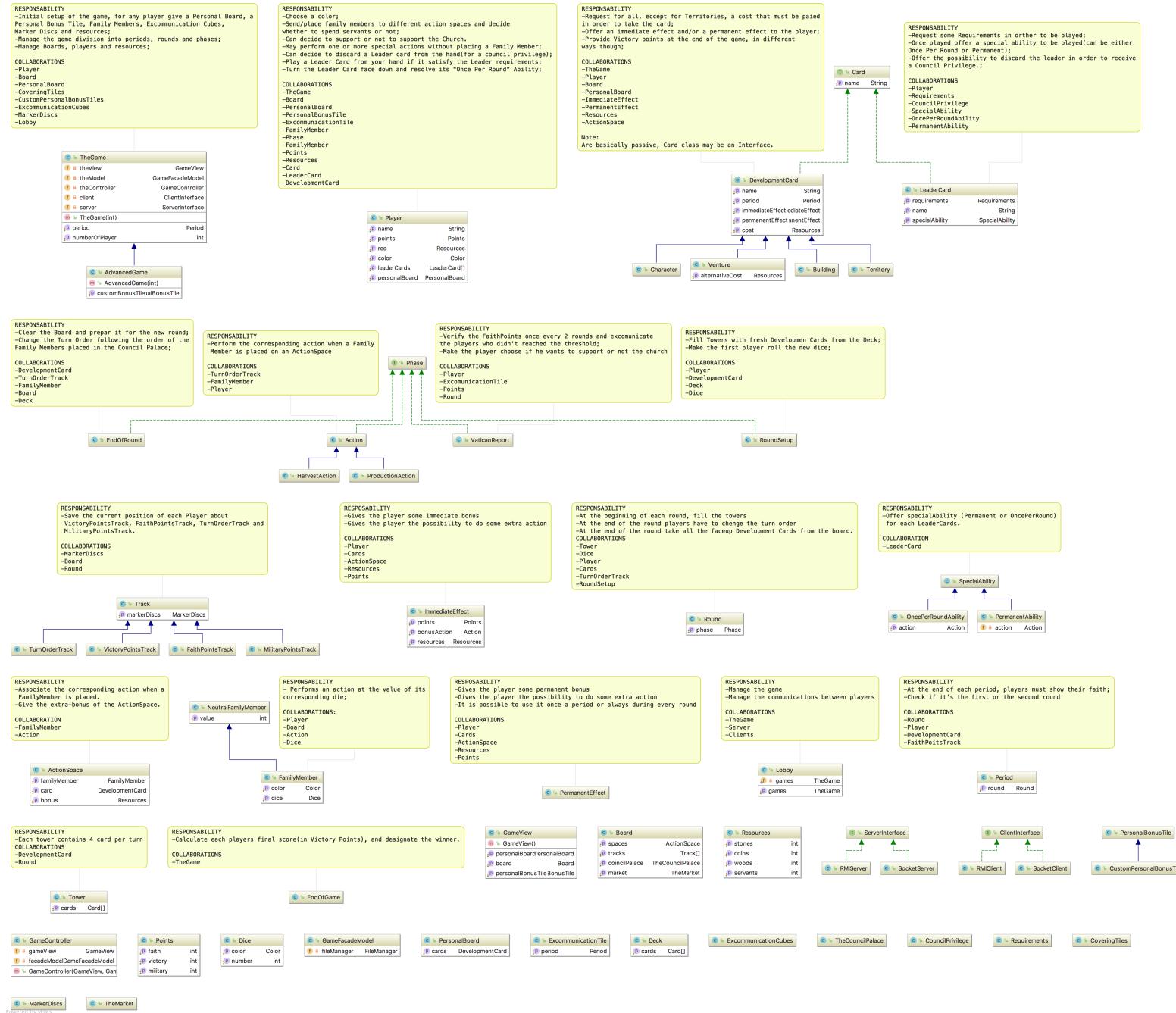


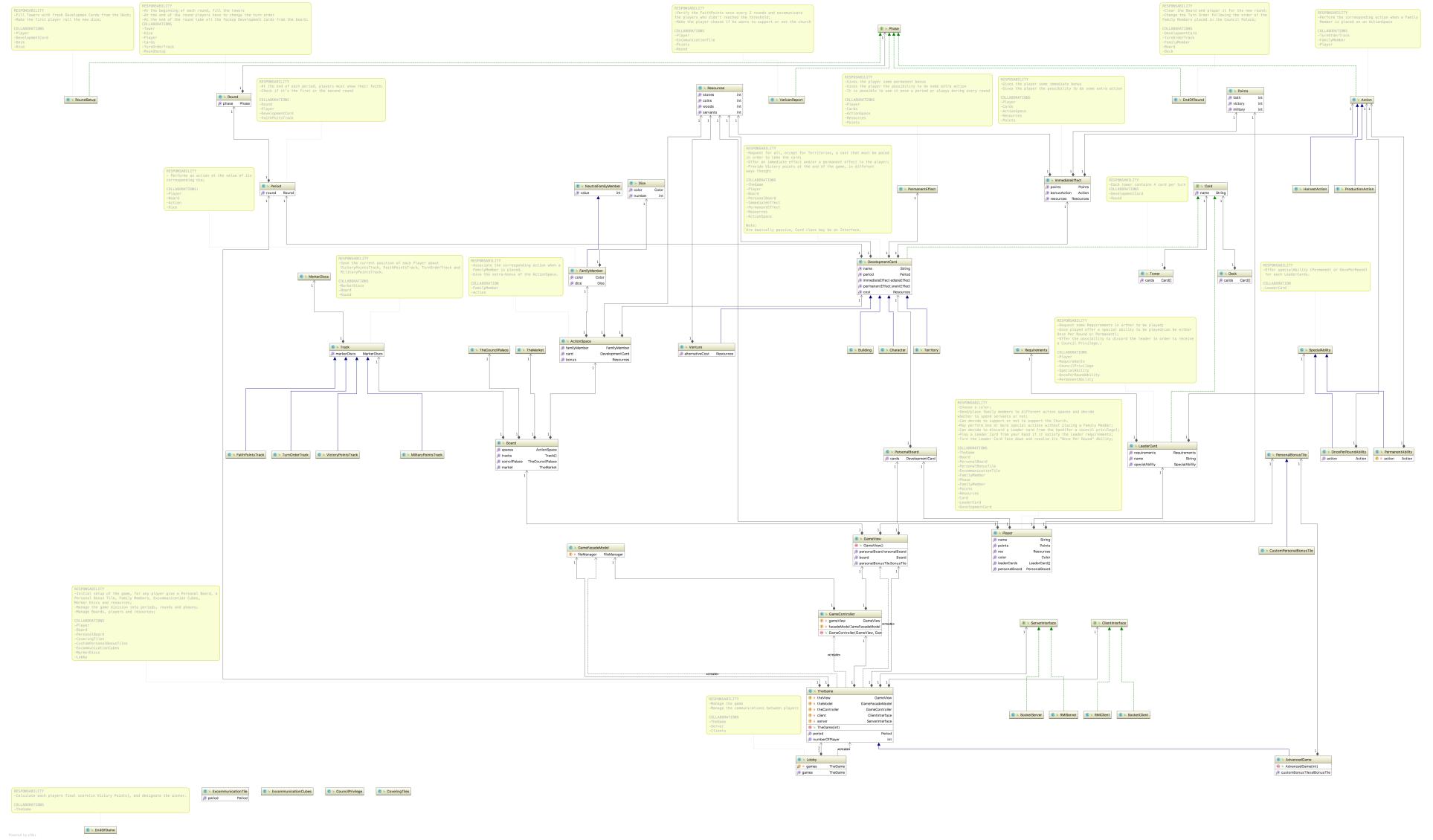
UML

Class Diagram



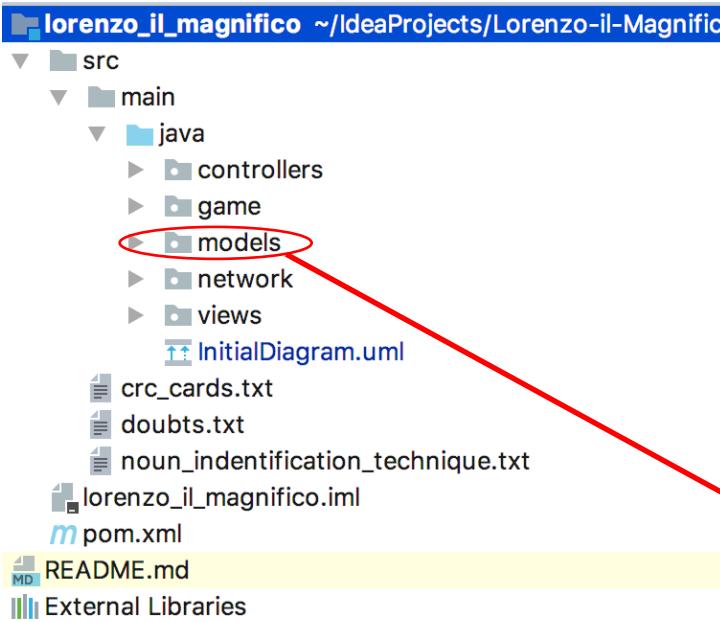
UML

Class Diagram

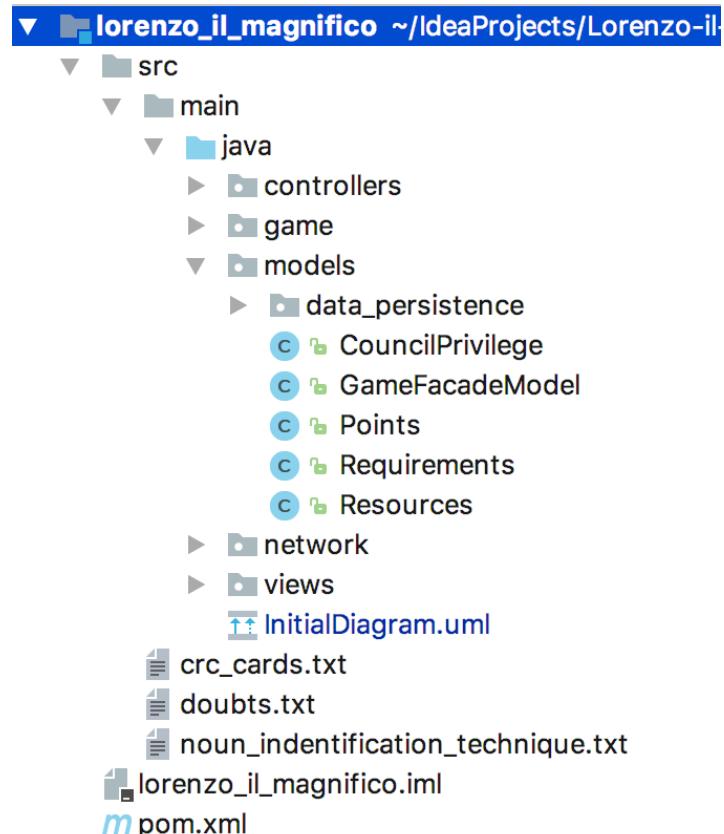


We've used Idea IntelliJ as Ide for both code and UML diagram.

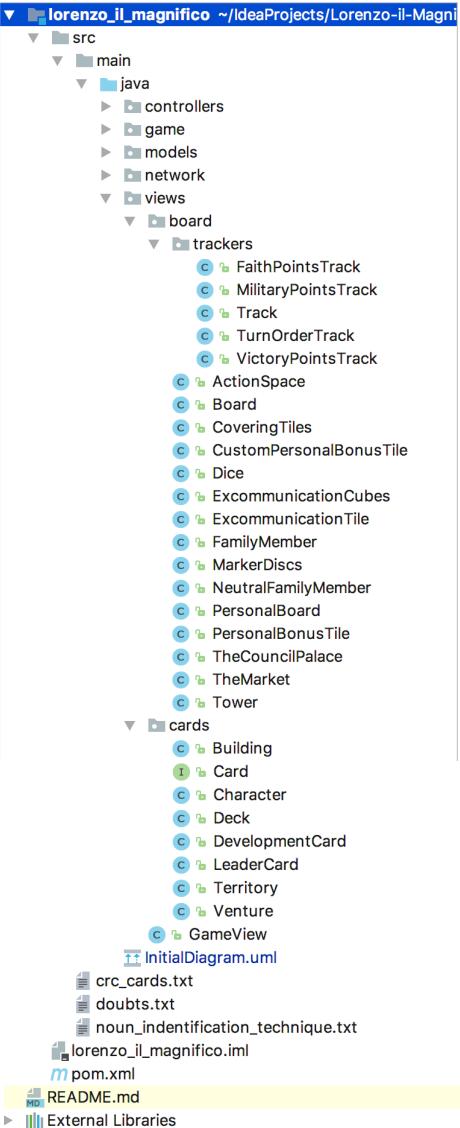
By using Idea UML Support we already have the code associated with the diagram, here is our internal package structure:



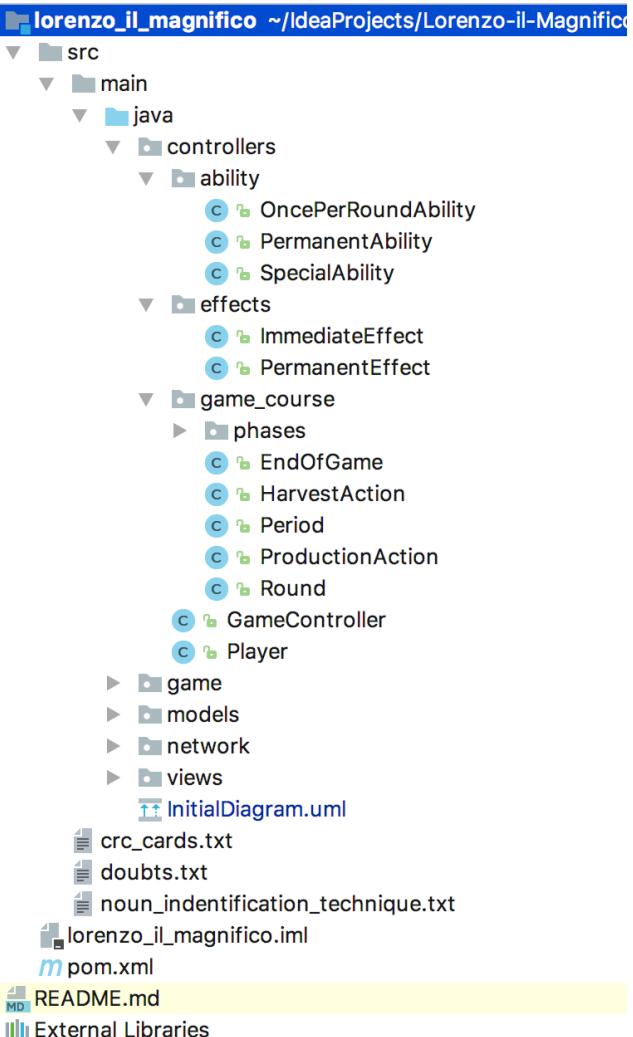
Model expanded:



View expanded:



Controllers expanded:



Game expanded:

