

# An Efficient Algorithm for State Propagation on Graph with Lockable Vertices

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# Introduction

# Example

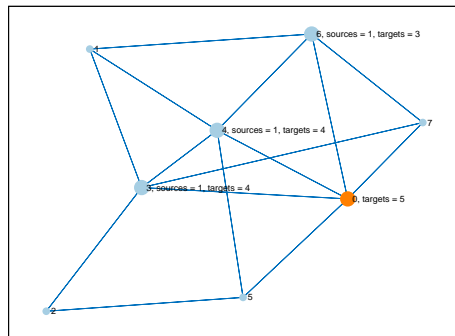


Figure: `set(0, true)`

# Example

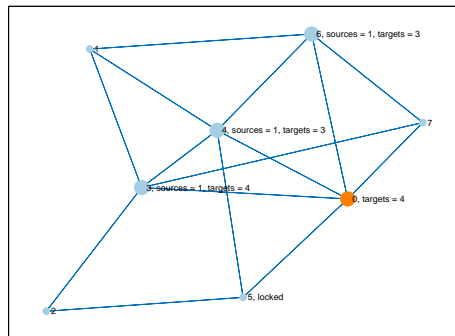


Figure: `setLock(5, true)`

# Example

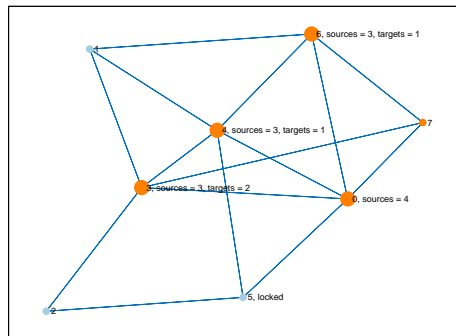


Figure: propagate()

# Example

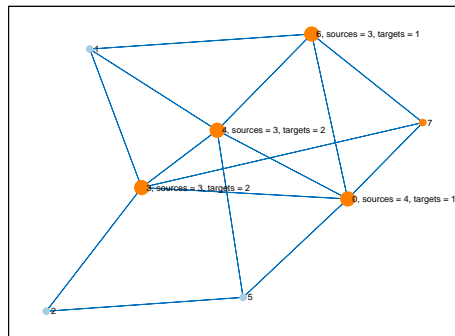


Figure: `setLock(5, false)`

# Example

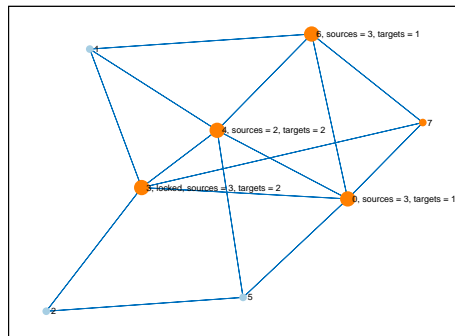


Figure: `setLock(3, true)`

# Example

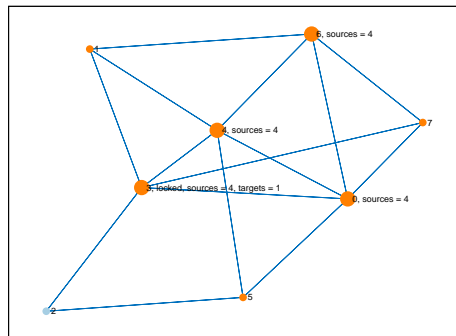


Figure: propagate()



# The Algorithm

	set() and setLock()	propagate()
small vertex	notify all large neighbors	iterate through all neighbors
large vertex	notify all large neighbors	iterate through queues of potential sources and targets

**Table:** Vertex interaction with neighbors when being acted on.

Total time complexity:  $O(|V| + q\sqrt{|E|})$

# Experiments

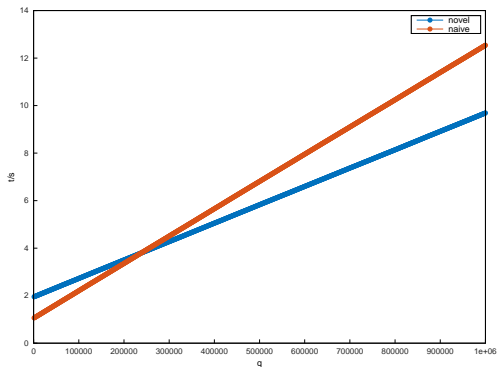


Figure: Time in seconds after executing  $q$  operations on  $G_{BA}(10^6, 10)$ ,  $w_v = deg_v^3$

# Applications

- ▶ Machine learning.
- ▶ Information transmission on social networks.
- ▶ Modelling the spreading of disease.

Thanks for watching!