

Another decomposition: QR

- Decompose matrix into product of orthogonal and upper triangular matrices.

$$A = QR$$

- Upper triangular R:

$$R = \begin{pmatrix} r_{11} & r_{12} & r_{13} & \cdots & r_{1N} \\ 0 & r_{22} & r_{23} & \cdots & r_{2N} \\ 0 & 0 & r_{33} & \cdots & r_{3N} \\ & & \vdots & & \\ 0 & 0 & 0 & \cdots & r_{NN} \end{pmatrix}$$

- Orthogonal matrix Q spanning space of A.

We will use the QR decomposition later....

Orthogonal matrix

- Orthogonal matrix: columns are vectors orthogonal to each other.

$$Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots & \vdots \\ e_1 & e_2 & e_3 & \cdots & e_N \\ \vdots & \vdots & \vdots & \cdots & \vdots \end{pmatrix}$$

- Nice property of orthogonal matrices:

$$Q^T Q = I \quad \Leftrightarrow \quad Q^{-1} = Q^T$$

- But how to create an orthogonal matrix?

Gram-Schmidt procedure

- Details in handout on Canvas
- Goal: Given matrix A , create set of orthonormal basis vectors e_i spanning space of A .
- The idea is to take each column of input matrix A , and shave off non-orthogonal components of each column.
- Picture on white board.

Gram-Schmidt procedure

Start with: $A = (a_1 | a_2 | a_3 | \cdots | a_N)$

First vector: $u_1 = a_1$ $e_1 = \frac{u_1}{\|u_1\|}$

$$u_2 = a_2 - (a_2 \cdot e_1) e_1$$

$$e_2 = \frac{u_2}{\|u_2\|}$$

$$u_3 = a_3 - (a_3 \cdot e_2) e_2 - (a_3 \cdot e_1) e_1$$

$$e_3 = \frac{u_3}{\|u_3\|}$$

Gram-Schmidt code

```
function e = gram_schmidt(A)
% This fcn returns the orthogonalization of the
% matrix A computed using Gram-Schmidt

N = size(A, 2);
e = zeros(size(A));

% Initialize computation by computing u and e for first col.
un = A(:, 1);
e(:, 1) = un/norm(un);

% Iterate over remaining columns of A
for k = 2:N
    an = A(:, k);
    un = an;
    % Iterate over previous e values and subtract off
    % component parallel to each ei
    for i = k-1:-1:1
        un = un - dot(an,e(:, i))*e(:, i);
    end
    % Compute next col of e
    e(:, k) = un/norm(un);
end
end
```

QR algorithm – Gram-Schmidt

$$A = (a_1 | a_2 | a_3 | \cdots | a_N)$$

Start by considering A as collection of column vectors.

$$= (e_1 | e_2 | e_3 | \cdots | e_N) \begin{pmatrix} a_1 \cdot e_1 & a_2 \cdot e_1 & a_2 \cdot e_1 & \cdots & a_N \cdot e_1 \\ 0 & a_2 \cdot e_2 & a_2 \cdot e_2 & \cdots & a_N \cdot e_2 \\ 0 & 0 & a_3 \cdot e_3 & \cdots & a_N \cdot e_3 \\ \vdots & & & & \\ 0 & 0 & 0 & \cdots & a_N \cdot e_N \end{pmatrix}$$

Use Gram-Schmidt to compute orthonormal basis set e_i from a_i vectors. This forms orthogonal matrix Q.

Use e_i and a_i to compute elements of R matrix.

$$= QR$$

Code implementing QR decomposition

```
function [Q, R] = my_qr(A)
    % This fcn implements the QR algorithm using Gram-Schmidt

    e = gram_schmidt(A);

    N = size(A, 1);
    Q = e;
    R = zeros(size(A));
    for r = 1:N
        for c = r:N
            R(r, c) = dot(A(:, c), e(:, r));
        end
    end

end
```

Two steps:

1. Compute the e vectors from A.
2. Compute the R elements from e and A.

Remarks

- You can do a QR decomposition on a non-square matrix.
 - Important in linear regression.
- Gram-Schmidt is numerically unstable. Better methods use:
 - Householder transformation
 - Givens Rotations

Next big topic

**Eigen-decompositions:
finding eigenvalues and
eigenvectors**

Recall eigendecomposition

Decomposition:

$$A = Q \Lambda Q^{-1}$$

A is square, non-singular

where:

$$\Lambda = \begin{pmatrix} \lambda_1 & 0 & 0 & \cdots & 0 \\ 0 & \lambda_2 & 0 & \cdots & 0 \\ 0 & 0 & \lambda_3 & \cdots & 0 \\ \vdots & & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & \lambda_N \end{pmatrix}$$

Diagonal matrix of eigenvalues


$$Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots & \vdots \\ e_1 & e_2 & e_3 & \cdots & e_N \\ \vdots & \vdots & \vdots & \cdots & \vdots \end{pmatrix}$$

Matrix of orthogonal column vectors e_i (eigenvectors)

Some things to remember about eigendecomposition

$$A = Q \Lambda Q^{-1}$$

SVD handles both
square and rectangular
matrices

- Square matrix only. 
- In general, eigenvalues are complex.
- For real matrix, eigenvalues are either real, or come in complex conjugate pairs.
- For real symmetric matrix, eigenvalues are real.
- For real SPD matrix, eigenvalues are positive.

The Matrix Zoo

2.15.2016 -- SDB

Real, square matrices

Matrix type	Common symbols	Properties	Comment
Arbitrary matrix with real elements	A	<ul style="list-style-type: none"> Eigenvalues are complex 	Visualize as stretching & rotating unit circle into ellipse
Symmetric	A	<ul style="list-style-type: none"> $A = A^T$ Eigenvalues are real Eigenvectors are orthogonal 	
Antisymmetric	A	<ul style="list-style-type: none"> $A = -A^T$ Eigenvalues are imaginary Eigenvectors are orthogonal 	
Symmetric, positive definite	A	<ul style="list-style-type: none"> $A = A^T$ Eigenvalues are real, positive Eigenvectors are orthogonal $x^T A x \geq 0$ for all vectors x 	Visualize using upward parabolas
Symmetric, negative definite	A	<ul style="list-style-type: none"> $A = A^T$ Eigenvalues are real, negative Eigenvectors are orthogonal $x^T A x \leq 0$ for all vectors x 	Visualize using upward parabolas
Orthogonal	Q	<ul style="list-style-type: none"> Eigenvectors are orthonormal Eigenvectors $\lambda_i = 1$ (lie on unit circle) $Q^3 = Q^1 * Q^2$ (Orthogonality persists) $Q^T = Q^{-1}$ 	Visualize as producing generalized rotations and reflections of vectors in N-dimensional space.

What about the SVD?

- Recall the SVD is like a generalization of the eigenvalue decomposition (EVD).
- I will give you some algorithms this evening which calculate the EVD.
- I will not give any SVD algorithms in this class.
 - They are similar to the EVD algos, but more complicated.
 - The important thing to know about the SVD is how to use it, not how to compute it.
 - Matlab gives you the SVD as a built-in.

How to compute eigendecomposition?

- What you learned as an undergrad: Eigenvalues are roots of characteristic polynomial:
$$\det(A - \lambda I) = 0$$

← This gives polynomial in λ for which you find the roots.
- Computing determinant using method you learned in school is $O(N!)$ -- don't do it!
 - Also involves solving Nth degree polynomial.
- In numerical analysis: Compute eigenvalues using iterative methods.

First method: Power iteration

- Simplest method to compute one eigenvalue and associated eigenvector.
- Computes “dominant” eigenvalue – i.e. largest eigenvalue.
- Method:

1. Compute eigenvector using iteration:

$$b_{n+1} = \frac{A b_n}{\|A b_n\|}$$

Question: What is time-complexity of this method?

2. After iteration, b_n converges to eigenvector.

3. Once eigenvector is found, compute eigenvalue:

$$\lambda = \frac{b_n^T A b_n}{b_n^T b_n}$$

Rayleigh quotient

Power iteration code

```
function [lam, b] = my_eig_power(A)
```


```
% Conversion tolerance  
tol = 1e-6;
```

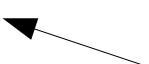
```
% Initial guess vector  
bn = randn(size(A, 1), 1);  
for cnt = 1:100
```

```
    t = A*bn;  
    bnp1 = t/norm(t);  
    diff = norm(bnp1-bn);  
    if (diff < tol)  
        lam = (bnp1'*A*bnp1)/(bnp1'*bnp1);  
        b = bnp1;  
        return
```

```
    else  
        bn = bnp1;  
    end  
end
```

```
% If we get here it is because we didn't converge.  
error('Did not converge in my_eig_power!')  
end
```

$$b_{n+1} = \frac{A b_n}{\|A b_n\|}$$


$$\lambda = \frac{b_n^T A b_n}{b_n^T b_n}$$


Test run

```
***** Testing [3, 3] matrix *****
eigenvalue after iteration 1 = 7.507233e+02
eigenvalue after iteration 2 = 7.805656e+02
eigenvalue after iteration 3 = 7.832009e+02
eigenvalue after iteration 4 = 7.834320e+02
eigenvalue after iteration 5 = 7.834522e+02
eigenvalue after iteration 6 = 7.834540e+02
eigenvalue after iteration 7 = 7.834542e+02
eigenvalue after iteration 8 = 7.834542e+02
eigenvalue after iteration 9 = 7.834542e+02
Matlab eigenvalue = 783.454194, my eigenvalue = 783.454194
diff = 1.148195e-07
Pass!
Checking eigenvector, norm(diff) = 1.442874e-05
Pass!
```


Power iteration -- magic!

$$b_{n+1} = \frac{A b_n}{\|A b_n\|}$$

Converges to eigenvector after some number of iterations

- Why does this work?
- Ignore scalar denominator for now. The iteration is:

$$b_1 = A b_0$$

$$b_2 = A (A b_0)$$

$$b_3 = A (A (A b_0))$$

$$\vdots$$

$$b_n = A^n b_0$$

Consider eigenvalue decomposition of A

- Eigenvalue decomposition:

$$A = Q \Lambda Q^{-1}$$

- Therefore for any integer power of A,

$$\begin{aligned} A^n &= (Q \Lambda Q^{-1})^n \\ &= (Q \Lambda Q^{-1})(Q \Lambda Q^{-1})(Q \Lambda Q^{-1}) \cdots \\ &= (Q \Lambda \Lambda \Lambda \cdots \Lambda Q^{-1}) \\ &= Q \Lambda^n Q^{-1} \end{aligned}$$

← This matrix is diagonal, so simply compute scalar power.

Why does power iteration work?

- Now consider writing vector \vec{b}_0 as sum of eigenvectors of A (assume rank k):

$$\vec{b}_0 = \beta_1 \vec{q}_1 + \beta_2 \vec{q}_2 + \beta_3 \vec{q}_3 + \cdots + \beta_k \vec{q}_k$$

\vec{q} forms linearly independent basis set, so this is legal.

- Multiply by A :

$$\begin{aligned} A \vec{b}_0 &= \beta_1 A \vec{q}_1 + \beta_2 A \vec{q}_2 + \beta_3 A \vec{q}_3 + \cdots + \beta_k A \vec{q}_k \\ &= \beta_1 \lambda_1 \vec{q}_1 + \beta_2 \lambda_2 \vec{q}_2 + \beta_3 \lambda_3 \vec{q}_3 + \cdots + \beta_k \lambda_k \vec{q}_k \end{aligned}$$

- Do it again:

$$\begin{aligned} A(A \vec{b}_0) &= \beta_1 \lambda_1 A \vec{q}_1 + \beta_2 \lambda_2 A \vec{q}_2 + \beta_3 \lambda_3 A \vec{q}_3 + \cdots + \beta_k \lambda_4 A \vec{q}_k \\ &= \beta_1 \lambda_1^2 \vec{q}_1 + \beta_2 \lambda_2^2 \vec{q}_2 + \beta_3 \lambda_3^2 \vec{q}_3 + \cdots + \beta_k \lambda_4^2 \vec{q}_k \end{aligned}$$

Why does power iteration work?

- Now consider writing vector \vec{b}_0 as sum of eigenvectors of A (assume rank k):

$$\vec{b}_0 = \beta_1 \vec{q}_1 + \beta_2 \vec{q}_2 + \beta_3 \vec{q}_3 + \cdots + \beta_k \vec{q}_k$$

\vec{q} forms linearly independent basis set, so this is legal.

- In general,

Assume eigenvalues are sorted in reverse (largest first) order

$$A^n \vec{b}_0 = \beta_1 \lambda_1^n \vec{q}_1 + \beta_2 \lambda_2^n \vec{q}_2 + \beta_3 \lambda_3^n \vec{q}_3 + \cdots + \beta_k \lambda_k^n \vec{q}_k$$

- Assume eigenvalues are sorted, we can write:

$$A^n \vec{b}_0 = \lambda_1^n \left(\beta_1 \vec{q}_1 + \beta_2 \left(\frac{\lambda_2}{\lambda_1} \right)^n \vec{q}_2 + \beta_3 \left(\frac{\lambda_3}{\lambda_1} \right)^n \vec{q}_3 + \cdots + \beta_k \left(\frac{\lambda_k}{\lambda_1} \right)^n \vec{q}_k \right)$$

Why does power iteration work?

- Eigenvalues sorted from largest to smallest in sum:

$$A^n \vec{b} = \lambda_1^n \left(\beta_1 \vec{q}_1 + \beta_2 \left(\frac{\lambda_2}{\lambda_1} \right)^n \vec{q}_2 + \beta_3 \left(\frac{\lambda_3}{\lambda_1} \right)^n \vec{q}_3 + \cdots + \beta_k \left(\frac{\lambda_k}{\lambda_1} \right)^n \vec{q}_k \right)$$

- Observe that all terms tend to zero as n tends to infinity, except for first term. Therefore,

$$\lim_{n \rightarrow \infty} A^n \vec{b} \approx \lambda_1^n \beta_1 \vec{q}_1$$

- Ignore the scalar multipliers. This vector points in the same direction as \vec{q}_1 . Therefore, power iteration converges to this eigenvector.

Convergence rate

- If eigenvalues are sorted from largest to smallest in sum:

$$A^n \vec{b} = \lambda_1^n \left(\beta_1 \vec{q}_1 + \beta_2 \left(\frac{\lambda_2}{\lambda_1} \right)^n \vec{q}_2 + \beta_3 \left(\frac{\lambda_3}{\lambda_1} \right)^n \vec{q}_3 + \cdots + \beta_k \left(\frac{\lambda_k}{\lambda_1} \right)^n \vec{q}_k \right)$$

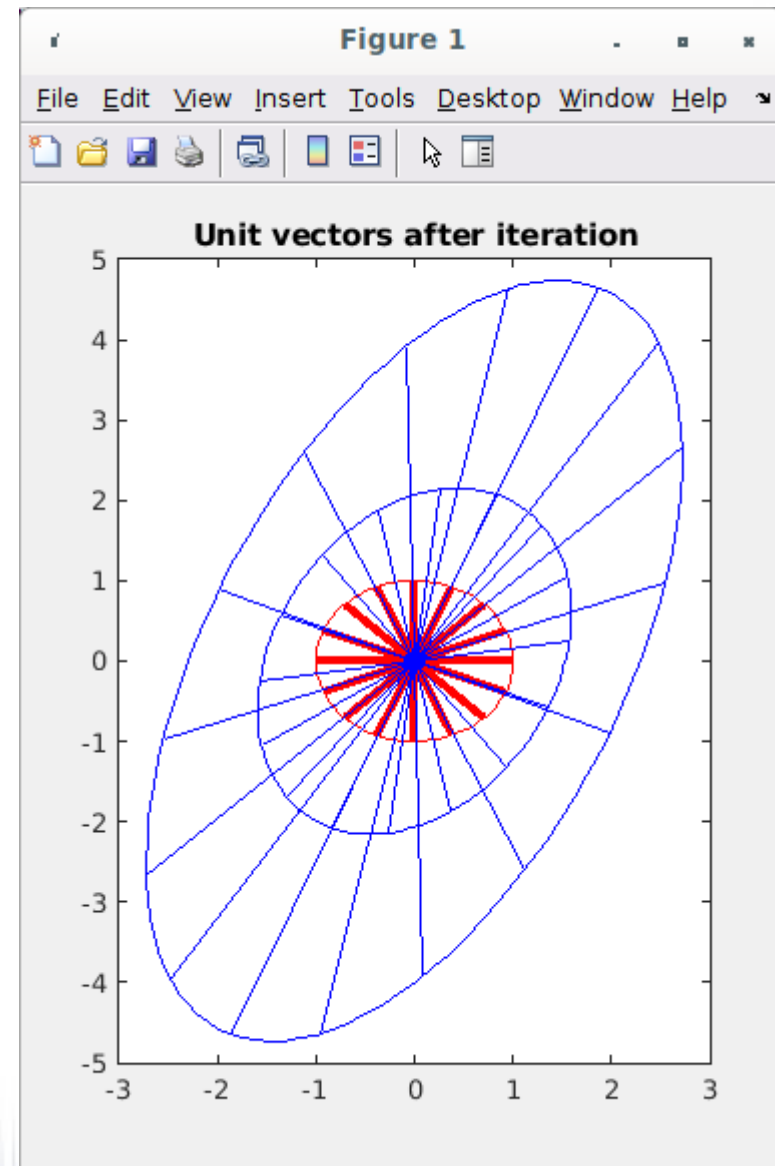
Slowest decreasing
is second term.

Fastest decreasing is
last term.

- Slowest decreasing term is λ_2/λ_1 because it is closest to 1.
- Therefore, rate convergence is dominated by this term.

Recall ellipse visualization

- Start with all vectors in unit ball, x . (Red)
- Compute Ax to get first ellipse. (Blue)
- Compute $A(Ax)$ to get second ellipse (Blue).
- Note vectors are starting to cluster around the long ends of the ellipses.



Aside: Compute eigenvalue from eigenvector

- We just showed: Power iteration converges to eigenvector q_1 :

$$b_n = \frac{A b_{n-1}}{\|A b_{n-1}\|} \rightarrow q_1 \text{ for } n \rightarrow \infty$$

- Once we have eigenvector $b_n = q_1$, we can compute eigenvalue using Rayleigh quotient:

$$\lambda = \frac{b_n^T A b_n}{b_n^T b_n}$$

Recall $A b_n = \lambda b_n$

$$\lambda = \frac{q_1^T \lambda_1 q_1}{q_1^T q_1} = \lambda_1$$

Remarks on power iteration

- Only computes dominant eigenvector/value pair (i.e. only one eigenvalue – the largest).
- Not typically used in real world since better algorithms exist to compute all eigenvalues.
- However, underlying concepts are very important, and appear again and again.....
- Also, Google page rank algorithm is very similar.

Next: Inverse iteration

- Power iteration returns dominant eigenvector/value pair.
- Can we get other eigenvectors/values?
- Yes – simplest method is inverse iteration
- Suppose we have a guess for an eigenvalue of matrix A , λ_i ← Actual, unknown eigenvalue
- Consider λ_{guess} ← Close guess close to λ_i . Then the matrix $(A - \lambda_{guess} I)^{-1}$ has very large eigenvalue (dominant).
- Therefore, we can find λ_i via power iteration using that matrix.

Inverse iteration algorithm

1. Start with random vector b_0 and initial guess for eigenvalue $\mu = \lambda_{\text{guess}}$

Converges to eigenvector corresponding to largest eigenvalue of numerator's matrix.

2. Compute iteration

$$b_{n+1} = \frac{(A - \mu I)^{-1} b_n}{\|(A - \mu I)^{-1} b_n\|}$$

3. Check for convergence:

$$\|b_{n+1} - b_n\| < \text{tol}$$

4. If converged, compute eigenvalue and return eigenvector b_n and computed eigenvalue λ

$$\lambda = \frac{b^T A b}{b^T b}$$

```
function [lnp1, qnp1] = myeig_inverse(l0, A)
```

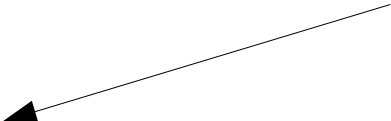
```
% Max number of iterations  
M = 2500;
```

```
% Convergence tolerance.  
tol = 1e-6;
```

```
% Convenience matrix  
I = eye(size(A));
```

```
% Choose random start vector  
qn = randn(size(A,1),1);
```

Use linear solve instead of
matrix inverse.



```
% Iterate  
for idx = 1:M  
    zn = (A - l0*I)\qn;  
    qnp1 = zn/norm(zn);
```

```
% Check for convergence.
```

```
diff = norm(qnp1 - qn);
```

```
if (diff < tol)
```

```
    fprintf('--- We converged after %d iterations! \n', idx)
```

```
    lnpl = (qnp1'*A*qnp1)/(qnp1'*qnp1);
```

```
    return
```

```
end
```

```
% Did not converge yet. Do next iteration.
```

```
qn = qnp1;
```

```
end
```

```
error('Error in myeig_inverse -- Did not converge in M iterations!')
```

```
end
```

Compute eigenvalue using
Rayleigh quotient




```
>> A
```

```
A =
```

-0.3482	-1.7585	0.4918	0.9279	-0.9205
-1.7585	2.1446	-0.6291	-0.2147	1.1180
0.4918	-0.6291	-1.4778	-0.5470	1.4575
0.9279	-0.2147	-0.5470	-0.0994	-1.7822
-0.9205	1.1180	1.4575	-1.7822	-2.3920

```
>> eigs(A)
```

```
ans =
```

-4.1202
3.7274
-1.9773
1.2180
-1.0207

```
>> myeig_inverse(3.5, A)
```

```
--- We converged after 8 iterations! Returning eigenvalue & eigenvector.....
```

```
ans =
```

3.7274

```
>> myeig_inverse(-2, A)
```

```
--- We converged after 6 iterations! Returning eigenvalue & eigenvector.....
```

```
ans =
```

-1.9773

Next: Rayleigh quotient iteration

- Computes one eigenvector and eigenvalue, like power iteration and inverse iteration.
- Basic idea: Combine inverse iteration with updated approximation to eigenvalue.

$$z_n = (A - \mu I)^{-1} q_n$$

Inverse iteration: Keep initial guess constant for all iterations.

$$z_n = (A - \lambda_n I)^{-1} q_n$$

Rayleigh quotient iteration: Update estimate of eigenvalue at each iteration.

- Unlike power iteration, this algorithm is very fast – cubic convergence.

Concept: Rayleigh quotient and approximate eigenvalue

- Rayleigh quotient is function of input vector u

$$r(u) = \frac{u^T A u}{u^T u}$$

- Note that when u is exactly an eigenvector of A ,

$$r(u) = \frac{u^T A u}{u^T u} = \frac{u^T \lambda u}{u^T u} = \lambda$$

- When u is close to an eigenvector, the Rayleigh quotient returns an “approximate eigenvalue”.

Rayleigh quotient algorithm

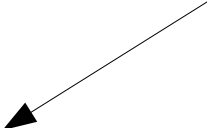
1. Start with random start vector q_n
2. Compute approximate eigenvalue

$$\lambda_n = \frac{q_n^T A q_n}{q_n^T q_n}$$

3. Start loop:

4. Compute: $z_n = (A - \lambda_n I) \setminus q_n$

Inverse iteration
step



Normalization
step




5. Compute new q_n vector: $q_n = z_n / \|z_n\|$

6. Compute new eigenvalue:

$$\lambda_n = \frac{q_n^T A q_n}{q_n^T q_n}$$

Note that since q is already normalized I actually don't need this denominator.



7. Check for convergence. If $\text{diff}(\text{old eigenvalue} - \text{new eigenvalue})$ is small, then you have converged. In this case, return new eigenvector and eigenvalue.

8. Otherwise, loop back to 3.

```
*****      Testing [17, 17] matrix      *****
eigenvalue after iteration 1 = -2.323507e+00
eigenvalue after iteration 2 = -2.715766e+00
eigenvalue after iteration 3 = -2.934998e+00
eigenvalue after iteration 4 = -2.947358e+00
eigenvalue after iteration 5 = -2.947359e+00
eigenvalue after iteration 6 = -2.947359e+00
--- We converged! Returning eigenvalue & eigenvector.....
my eigenvalue = -2.947359e+00, Matlab eigenvalue = -2.947359e+00 ...
Pass!
Checking eigenvector, norm(diff) = 6.736208e-15 ...Pass!
*****      Testing [24, 24] matrix      *****
eigenvalue after iteration 1 = 5.724041e+01
eigenvalue after iteration 2 = 5.648475e+01
eigenvalue after iteration 3 = 5.667111e+01
eigenvalue after iteration 4 = 5.667123e+01
eigenvalue after iteration 5 = 5.667123e+01
--- We converged! Returning eigenvalue & eigenvector.....
my eigenvalue = 5.667123e+01, Matlab eigenvalue = 5.667123e+01 ...
Pass!
Checking eigenvector, norm(diff) = 1.062175e-15 ...Pass!
```

Note fast convergence for larger matrices

Remarks

- Power method
 - Simple, easy to understand.
 - Convergence is slow.
- Inverse iteration
 - Use to choose which eigenvalue to converge to.
 - Assumes a priori knowledge of your eigenvalues (or just get min eigenvalue).
- Rayleigh iteration
 - Fast convergence.
 - Should use with a priori knowledge of your desired eigenvalue (or just get min one).

All methods return only one eigenvalue/vector

Next: How to compute *all* eigenvalues of matrix A ?

- Power iteration gives us “dominant” (i.e. largest) eigenvalue and associated eigenvector.
- Inverse iteration and Rayleigh quotient give us eigenvalue “close” to initial guess.
- Can we find an iterative method to give us all eigenvalues at once?
- Yes:
 - Simultaneous iteration
 - QR algorithm
 - Lanczos iteration – not covered
 - Arnoldi iteration – not covered

Simultaneous iteration

- Idea: Use power method on matrix made of random column vectors.

$$V = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ v_1 & v_2 & v_3 & \cdots \\ \vdots & \vdots & \vdots & \cdots \end{pmatrix}$$

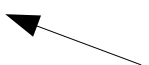
Place random
column vectors into
matrix V

$$A^n V = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ A^n v_1 & A^n v_2 & A^n v_3 & \cdots \\ \vdots & \vdots & \vdots & \cdots \end{pmatrix}$$




Without
orthogonalization, each
column would converge
to dominant eigenvector

- Idea: Orthogonalize the columns after every multiplication so each column converges to a different eigenvector.

Simultaneous iteration idea

- Idea: Orthogonalize the columns after every multiplication.  Use Gram-Schmidt
- Each column converges to a different eigenvector.

$$V_{new} = A Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ A q_1 & A q_2 & A q_3 & \cdots \\ \vdots & \vdots & \vdots & \cdots \end{pmatrix}$$

Converges to \hat{e}_1, λ_1    Converges to \hat{e}_3, λ_3
Converges to \hat{e}_2, λ_2

Algorithm

1. Create random start matrix

$$V = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ v_1 & v_2 & v_3 & \cdots \\ \vdots & \vdots & \vdots & \cdots \end{pmatrix}$$

2. Orthogonalize

$$Q = \text{gram_schmidt}(V)$$

3. Multiply Q through by A, giving new V

$$V_{new} = A Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ A q_1 & A q_2 & A q_3 & \cdots \\ \vdots & \vdots & \vdots & \cdots \end{pmatrix}$$

4. Check for convergence: Is the difference between old and new V small? If yes, V contains eigenvectors on columns. Exit loop. If no, loop back to 2.

At end, to get eigenvalues, use Rayleigh quotient on q vectors:

$$\lambda_i = \frac{q_i^T A q_i}{q_i^T q_i}$$


```

for idx = 1:M
    % First multiply by A
    U = A*Vn;
    % Now re-orthogonalize columns
    Vnp1 = gram_schmidt(U);
    fprintf('V matrix after iteration %d = \n', idx)
    disp(Vnp1)
    pause

    % Check for convergence.
    diff = norm(Vnp1 - Vn);
    if (diff < tol)
        fprintf('--- We converged after %d iterations! ---\n', idx)
        % We have converged. Each column holds an eigenvector.
        % Compute eigenvalues for each eigenvector using Rayleigh
        % quotient.
        N = size(Vnp1, 1);
        l = zeros(N, 1);
        for col = 1:N
            u = Vnp1(:,col);
            l(col) = (u'*A*u) / (u'*u);
        end
        return
    end
    % Did not converge yet. Do next iteration.
    Vn = Vnp1;
end

```

Multiply

Orthogonalize

Demo

```
>> run_my_eig_si
```

```
N =
```

```
5
```

```
***** Testing [5, 5] matrix *****
```

```
Input matrix =
```

3.0076	-0.9029	0.1893	-1.8502	0.3559
-0.9029	2.4467	2.8748	-1.3666	0.1417
0.1893	2.8748	1.7990	-0.9225	1.3617
-1.8502	-1.3666	-0.9225	-0.9389	1.2099
0.3559	0.1417	1.3617	1.2099	0.7376

```
V matrix after iteration 1 =
```

0.9001	0.2974	0.2868	0.1140	0.0783
0.0817	-0.7748	0.4273	-0.0137	0.4586
0.2178	-0.4385	0.0720	-0.1711	-0.8519
0.3561	-0.3313	-0.8527	0.0784	0.1738
-0.0945	-0.0959	0.0537	0.9754	-0.1661

Convergence of simultaneous iteration

- Basic idea: power iteration in each column.

$$V_{new} = A Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ A q_1 & A q_2 & A q_3 & \cdots \\ \vdots & \vdots & \vdots & \end{pmatrix}$$

Slowest decreasing term

- Power iteration converged like λ_2/λ_1
- However, in simultaneous iteration, each col is forced orthogonal to previous columns...

$$Q = \begin{pmatrix} \vdots & \vdots & \vdots & \cdots \\ q_1 & q_2 & q_3 & \cdots \\ \vdots & \vdots & \vdots & \end{pmatrix}$$

Ortho. to q1, q2

Ortho. to q1

Convergence...

- Due to orthogonalization, each column converges to next highest eigenvalue.

$$V_{new} = A Q = \begin{pmatrix} \vdots & \vdots & \vdots & \vdots \\ A q_1 & A q_2 & A q_3 & \dots \\ \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

Contains no components in q1 direction.
 Contains no components in q1 or q2 directions.
 Converges to λ_1
 Converges to λ_2
 Converges to λ_3

- Convergence rate of column j dominated by λ_{j+1}/λ_j
- Therefore, global convergence is governed by $\max(\lambda_{j+1}/\lambda_j)$

Remember this for later....

Topics covered in this session

- Google page rank algorithm
- Power method
- Inverse iteration
- Rayleigh iteration
- Simultaneous iteration

*Computing
eigendecompositions
using iterative
methods!*