

§11 Least Squares and Data Fitting

CONTENTS

| | |
|--|----|
| 1. Least Squares Problem | 2 |
| 2. Approximate Solutions to Inconsistent Systems | 3 |
| 3. Data Fitting | 8 |
| 4. Best Approximation for Functions | 13 |

Review:

1. Inner Product Space (vector space with an inner product)

Example: 1. \mathbb{R}^n (weighted) dot product

2. $[a, b]$. $\langle f, g \rangle := \int_a^b f(x)g(x) dx$

Geometry \rightarrow norm
 \rightarrow angle

2. Use orthogonal basis (to find orthogonal projection)

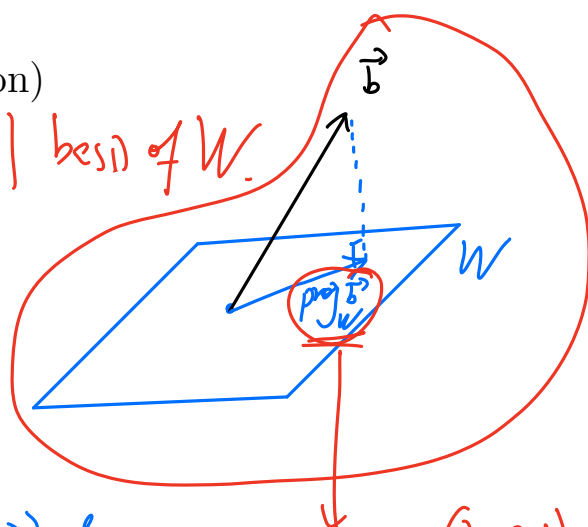
$B = \{\vec{v}_1, \dots, \vec{v}_s\}$ of $W \subset V$ $\{\vec{b}_1, \dots, \vec{b}_s\}$ basis of W .

$$\text{proj}_W \vec{b} = \frac{\langle \vec{b}, \vec{v}_1 \rangle}{\langle \vec{v}_1, \vec{v}_1 \rangle} \vec{v}_1 + \dots + \frac{\langle \vec{b}, \vec{v}_s \rangle}{\langle \vec{v}_s, \vec{v}_s \rangle} \vec{v}_s$$

$$= c_1 \vec{b}_1 + \dots + c_s \vec{b}_s$$

3. Find orthogonal basis (Gram-Schmidt process)

A basis $\{\vec{b}_1, \dots, \vec{b}_s\}$ of $W \mapsto$ orthogonal basis $\{\vec{v}_1, \dots, \vec{v}_s\}$ of W .

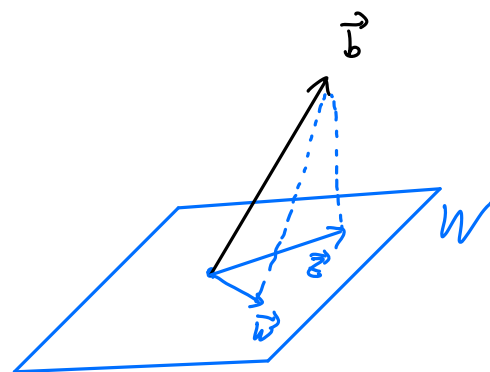


orthogonal $(\vec{b} - \text{proj}_W \vec{b}) \perp W$
projection $\text{proj}_W \vec{b} \in W$

General Least Squares Problem

Set up:

- V : inner product space.
- $W \subset V$ subspace of V
- $\vec{b} \in V$. $\vec{b} \notin W$



Question:

What is the "closest" vector $\vec{z} \in W$ to \vec{b} ?

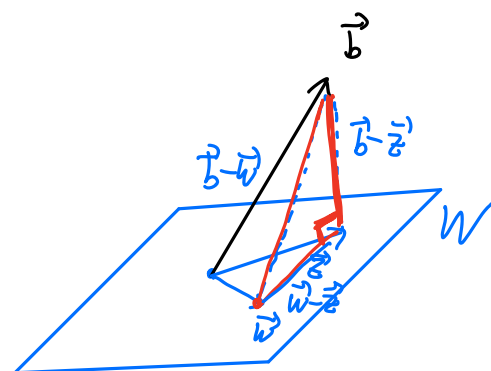
\Leftrightarrow Find $\vec{z} \in W$ s.t. $\|\vec{b} - \vec{z}\| \leq \|\vec{b} - \vec{w}\|$ for any $\vec{w} \in W$.

norm

Answer: Thm: $\vec{z} = \text{proj}_W \vec{b}$ is the answer

Proof: $(\vec{b} - \vec{w}) = (\vec{b} - \vec{z}) + (\vec{z} - \vec{w})$

$$\left. \begin{array}{l} \vec{b} - \vec{z} \perp W \\ \vec{z} - \vec{w} \in W \end{array} \right\} \Rightarrow \vec{b} - \vec{z} \perp \vec{z} - \vec{w}$$



By pythagorean thm $\Rightarrow \|\vec{b} - \vec{w}\|^2 = \|\vec{b} - \vec{z}\|^2 + \|\vec{z} - \vec{w}\|^2 \geq \|\vec{b} - \vec{z}\|^2$

$$\Rightarrow \|\vec{b} - \vec{w}\|^2 \geq \|\vec{b} - \vec{z}\|^2$$

Calculation: $B = \{\vec{v}_1, \dots, \vec{v}_s\}$ of $W \subset V$

Method (1)

orthogonal
 $\text{proj}_W \vec{b} = \frac{\langle \vec{b}, \vec{v}_1 \rangle}{\langle \vec{v}_1, \vec{v}_1 \rangle} \vec{v}_1 + \dots + \frac{\langle \vec{b}, \vec{v}_s \rangle}{\langle \vec{v}_s, \vec{v}_s \rangle} \vec{v}_s$

Method (2)

$\{\vec{b}_1, \dots, \vec{b}_s\}$ base of W . $\text{proj}_W \vec{b} = c_1 \vec{b}_1 + \dots + c_s \vec{b}_s$

$$\langle c_1 \vec{b}_1 + \dots + c_s \vec{b}_s - \vec{b}, \vec{b}_i \rangle = 0 \text{ for } i=1, \dots, s$$

2. Approximate Solutions to Inconsistent Systems

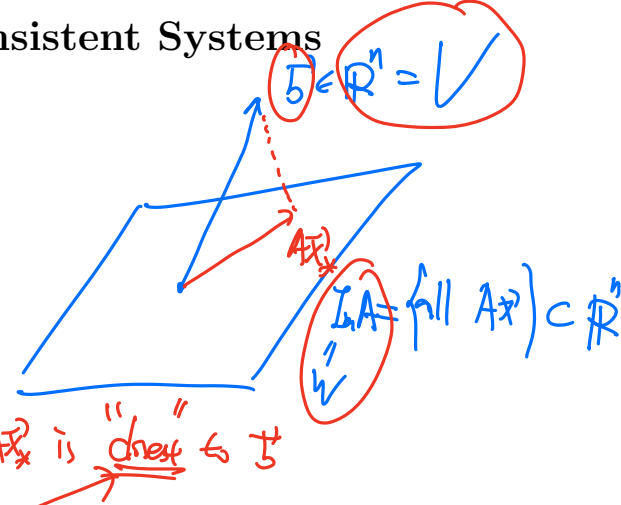
Set up:

Let A be an $n \times m$ matrix.

Let $\vec{b} \in \mathbb{R}^n$.

Suppose $A\vec{x} = \vec{b}$ has no solution.

Consider \mathbb{R}^n with any inner product.



Q: Find \vec{x}_* s.t. $A\vec{x}_*$ is "closest" to \vec{b}

[Least-Squares Problem/Solution for $A\vec{x} = \vec{b}$]

Problem: Find the vector(s) $\vec{x}_* \in \mathbb{R}^m$ such that for all $x \in \mathbb{R}^m$,

$$\|\underbrace{A\vec{x}_*}_{\vec{z}} - \vec{b}\| \leq \|\underbrace{A\vec{x}}_{\vec{w}} - \vec{b}\|$$

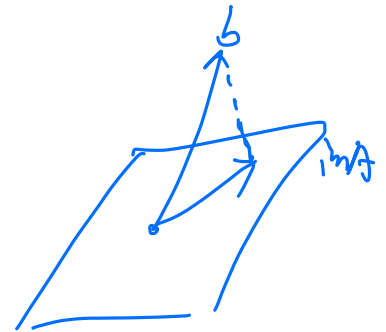
Solutions:

$$A(\vec{x}_*) = \text{proj}_{\text{im } A} \vec{b}$$

Example 1. Find the least-squares solutions for $A\vec{x} = \vec{b}$, where $A = \begin{bmatrix} -1 & 4 \\ 1 & 8 \\ -1 & 4 \end{bmatrix}$ and $\begin{bmatrix} 14 \\ -4 \\ 0 \end{bmatrix}$

Step 0: Orthogonal basis $\{\vec{a}_1, \vec{a}_2\}$ s.t. $\vec{a}_1 \cdot \vec{a}_2 = 0$

$$\begin{aligned} \text{Step 1: } \vec{z} &= \text{proj}_{\text{im } A} \vec{b} = \frac{\vec{b} \cdot \vec{a}_1}{\vec{a}_1 \cdot \vec{a}_1} \vec{a}_1 + \frac{\vec{b} \cdot \vec{a}_2}{\vec{a}_2 \cdot \vec{a}_2} \vec{a}_2 \\ &= -6\vec{a}_1 + \frac{1}{4}\vec{a}_2 = \begin{bmatrix} 7 \\ -4 \\ 7 \end{bmatrix} \end{aligned}$$



Step 2: Solve $A\vec{x} = \vec{z}$

$$\left[\begin{array}{cc|c} -1 & 4 & 7 \\ 1 & 8 & -4 \\ -1 & 4 & 7 \end{array} \right] \rightarrow \dots \rightarrow \text{rref} = \left[\begin{array}{cc|c} 1 & 0 & -6 \\ 0 & 1 & 1/4 \\ 0 & 0 & 0 \end{array} \right]$$

So $\vec{x}_* = \begin{bmatrix} -6 \\ 1/4 \end{bmatrix}$ is the least squares solution of $A\vec{x} = \vec{b}$.

In particular, if we consider dot product on \mathbb{R}^n , we have the following formula.

Theorem 2. (Normal Equation) The Least-Square solutions of $A\vec{x} = \vec{b}$ coincide with the solutions of normal equations

$$(A^T A)\vec{x} = A^T \vec{b}.$$

• \vec{x}_* is a least-square soln. of $A\vec{x} = \vec{b}$

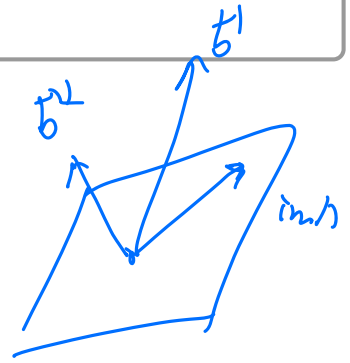
$$\Leftrightarrow A\vec{x}_* = \text{proj}_{\text{im} A} \vec{b}$$

$$\Leftrightarrow \vec{b} - A\vec{x}_* = \vec{b}^\perp \in (\text{im} A)^\perp = \ker(A^T)$$

$$\Leftrightarrow A^T(\vec{b} - A\vec{x}_*) = \vec{0}$$

$$\Leftrightarrow A^T \vec{b} - A^T A \vec{x}_* = \vec{0}$$

$$\Leftrightarrow A^T A \vec{x}_* = A^T \vec{b} \quad \text{easy}$$



→ If $W = I_n$, then $\langle \vec{u}, \vec{v} \rangle_W = \vec{u}^T \vec{v} = \vec{u} \cdot \vec{v}$

More generally, we can also consider weighted dot product on \mathbb{R}^n ,

$$\langle \vec{u}, \vec{v} \rangle_W := \vec{u}^T W \vec{v}$$

where W is a positive-definite symmetric matrix.

e.g. $W = \begin{bmatrix} c_1 & & \\ & c_2 & \\ & & \ddots \\ & & & c_n \end{bmatrix}$

$$c_i > 0$$

• Find \vec{x}_* s.t. $\|A\vec{x}_* - \vec{b}\|_W \leq \|A\vec{x} - \vec{b}\|_W$.

Answer: $A\vec{x}_* = \text{proj}_{\text{im} A}^W \vec{b}$

$$(\text{im} A)^\perp_W = \ker(WA)^T$$

$$= \ker A^T W^T$$

$$= \ker A^T W$$

$$\Leftrightarrow A^T W A \vec{x}_* = A^T W \vec{b}$$

Example 3. Find the least-squares solutions for $A\vec{x} = \vec{b}$, where $A = \begin{bmatrix} -1 & 4 \\ 1 & 8 \\ -1 & 4 \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} 14 \\ -4 \\ 0 \end{bmatrix}$

$$A^T A = \begin{bmatrix} -1 & 1 & -1 \\ 4 & 8 & 4 \end{bmatrix} \begin{bmatrix} -1 & 4 \\ 1 & 8 \\ -1 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 0 & 96 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} -1 & 1 & -1 \\ 4 & 8 & 4 \end{bmatrix} \begin{bmatrix} 14 \\ -4 \\ 0 \end{bmatrix} = \begin{bmatrix} -18 \\ 24 \end{bmatrix}$$

Solve the normal equation $A^T A \vec{x} = A^T \vec{b}$

$$\left[\begin{array}{cc|c} 3 & 0 & -18 \\ 0 & 96 & 24 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & 0 & -6 \\ 0 & 1 & 4 \end{array} \right]$$

$\vec{x} = \begin{bmatrix} -6 \\ 4 \end{bmatrix}$ is the least-squares solution

(2) The image $\text{im}(A)$ is a plane in \mathbb{R}^3 passing the origin. Find the distance from the vector \vec{b} (or the point $(14, -4, 0)$) to the plane $\text{im}(A)$.

The distance is given by the norm of $\vec{b}^\perp = \vec{b} - \text{proj}_{\text{im}(A)} \vec{b}$.

We know that $\text{proj}_{\text{im}(A)} \vec{b} = A\vec{x}_* = \begin{bmatrix} -1 & 4 \\ 1 & 8 \\ -1 & 4 \end{bmatrix} \begin{bmatrix} -6 \\ 1/4 \end{bmatrix} = \begin{bmatrix} 7 \\ -4 \\ 7 \end{bmatrix}$.

So, $\vec{b}^\perp = \begin{bmatrix} 14 \\ -4 \\ 0 \end{bmatrix} - \begin{bmatrix} 7 \\ -4 \\ 7 \end{bmatrix} = \begin{bmatrix} 7 \\ 0 \\ -7 \end{bmatrix}$. So the distance is $\|\vec{b}^\perp\| = 7\sqrt{2}$.

Example 4. Find the least-squares solutions for the system $A\vec{x} = \vec{b}$, where $A =$

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{bmatrix} \text{ and } \vec{b} = \begin{bmatrix} 1 \\ 3 \\ 2 \\ 4 \end{bmatrix}$$

Step 1. Construct the normal equation $A^T A \vec{x} = A^T \vec{b}$

$$A^T A = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 4 & 2 & 2 \\ 2 & 2 & 0 \\ 2 & 0 & 2 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 10 \\ 4 \\ 6 \end{bmatrix}$$

Solve the normal equation

$$\left[\begin{array}{ccc|c} 4 & 2 & 2 & 10 \\ 2 & 2 & 0 & 4 \\ 2 & 0 & 2 & 6 \end{array} \right] \rightarrow \dots \rightarrow \text{ref} = \left[\begin{array}{ccc|c} 1 & 0 & 1 & 3 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

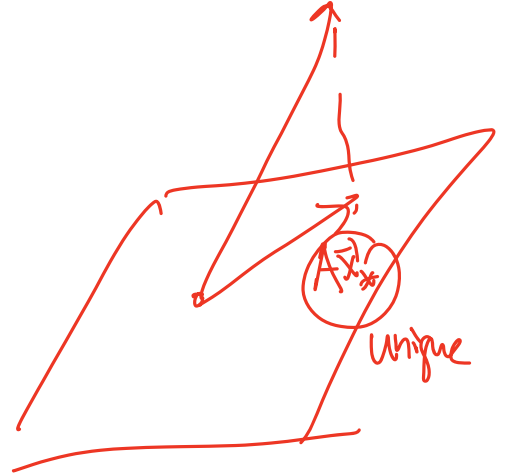
$$x_1 = 3 - x_3$$

$$x_2 = -1 + x_3$$

x_3 free

$$\vec{x}_* = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 - x_3 \\ -1 + x_3 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ -1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

$$A \vec{x}_* = A \begin{bmatrix} 3 \\ -1 \\ 0 \end{bmatrix}$$



unique

A technical property:

Proposition 5. Let A be an $n \times m$ matrix.

$$\ker(A) = \ker(A^T A)$$

$$\text{rank } A = \text{rank } (A^T A)$$

$m \times m$

$A^T A$

$m \times n$ $n \times m$

$A^T A$ is invertible $\Leftrightarrow \text{rank } A^T A = m$

Corollary 6. If $\text{rank } A = m$, the normal equation $(A^T A)\vec{x} = A^T \vec{b}$ has a unique solution:

$$\vec{x} = (A^T A)^{-1} A^T \vec{b}$$

QR factorization method Suppose A is $n \times m$ matrix with full column rank. Solve the least squares solution using QR factorization $A = QR$ where Q is an orthogonal matrix $n \times m$ and R is an $m \times m$ upper triangular matrix with rank m .

$\text{rank } A = m$

$$Q^T Q = I_m$$

$$\vec{x} = R^{-1} Q^T \vec{b}$$

$$\text{proj}_{\text{col } A} \vec{b} = Q Q^T \vec{b}$$

$$A \vec{x}_* = Q Q^T \vec{b}$$

$$QR \vec{x}_* = //$$

3. Data Fitting

Problem: Fitting a function of a certain type of data. We use the following three example to illustrate this application.

Example 7. Find a cubic polynomial $f(t) = c_0 + c_1t + c_2t^2 + c_3t^3$ whose graph passes through the points $(0, 5)$, $(1, 3)$, $(-1, 13)$, $(2, 1)$

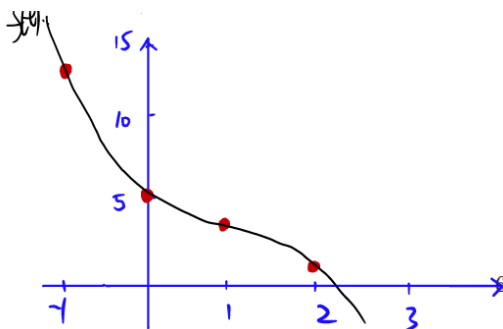
Solution:

We need to solve the linear system
$$\begin{cases} c_0 &= 5 \\ c_0 + c_1 + c_2 + c_3 &= 3 \\ c_0 - c_1 + c_2 - c_3 &= 13 \\ c_0 + 2c_1 + 4c_2 + 8c_3 &= 1 \end{cases}$$

$$[A|\vec{b}] = \begin{bmatrix} 1 & 0 & 0 & 0 & 5 \\ 1 & 1 & 1 & 1 & 3 \\ 1 & -1 & 1 & -1 & 13 \\ 1 & 2 & 4 & 8 & 1 \end{bmatrix} \rightarrow \cdots \rightarrow \mathbf{rref}[A|\vec{b}] = \begin{bmatrix} 1 & 0 & 0 & 0 & 5 \\ 0 & 1 & 0 & 0 & -4 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & -1 \end{bmatrix}$$

So, the linear system has the unique solution
$$\begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 5 \\ -4 \\ 3 \\ -1 \end{bmatrix}$$
 So, the cubic polynomial is

$$f(t) = 5 - 4t + 3t^2 - t^3.$$



*perfect fit, but calculation
is hard.*

Example 8. Fit a quadratic function $g(t) = c_0 + c_1t + c_2t^2$ to the four data points $(0, 5)$, $(1, 3)$, $(-1, 13)$, $(2, 1)$

We need to solve the linear system

$$\begin{cases} c_0 &= 5 \\ c_0 + c_1 + c_2 &= 3 \\ c_0 - c_1 + c_2 &= 13 \\ c_0 + 2c_1 + 4c_2 &= 1 \end{cases}$$

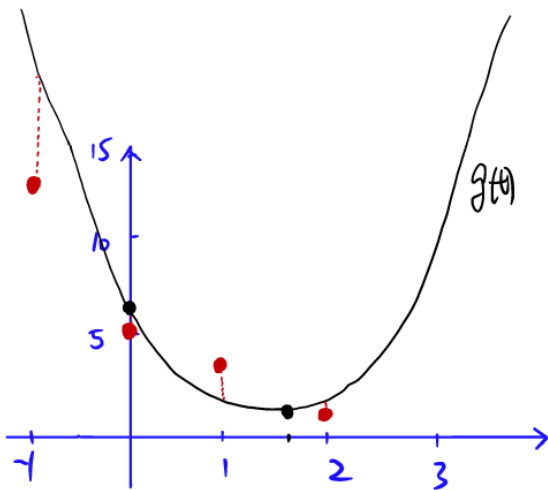
| t_0 | t | t^2 | y |
|-------|-----|----------|-----|
| 1 | 0 | $(0)^2$ | 5 |
| 1 | 1 | $(1)^2$ | 3 |
| 1 | -1 | $(-1)^2$ | 13 |
| 1 | 2 | $(2)^2$ | 1 |

As matrix equation $A\vec{x} = \vec{b}$, where $A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 2 & 4 \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} 5 \\ 3 \\ 13 \\ 1 \end{bmatrix}$

$$A^T A = \begin{bmatrix} 4 & 2 & 6 \\ 2 & 6 & 8 \\ 6 & 8 & 18 \end{bmatrix} \quad A^T \vec{b} = \begin{bmatrix} 22 \\ -8 \\ 20 \end{bmatrix}$$

Solve the normal equation $A^T A \vec{x} = A^T \vec{b}$ $\vec{x} = \begin{bmatrix} 5.9 \\ -5.3 \\ 1.5 \end{bmatrix} = \vec{c}^*$

So, the quadratic function $g(t) = 5.9 - 5.3t + 1.5t^2$



$$A\vec{c}^* = \begin{bmatrix} g(a_1) \\ g(a_2) \\ g(a_3) \\ g(a_4) \end{bmatrix}$$

$$\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$$

$$\|\vec{b} - A\vec{c}^*\|^2 = (b_1 - g(a_1))^2 + (b_2 - g(a_2))^2 + (b_3 - g(a_3))^2 + (b_4 - g(a_4))^2$$

The sum of the vertical distances between graph and data points is minimal.

Example 9. Fit a linear function $h(t) = c_0 + c_1 t$ to the four data points $(0, 5)$, $(1, 3)$, $(-1, 13)$, $(2, 1)$

We need to solve the linear system

$$\vec{x} = \begin{bmatrix} c_0 \\ c_1 \end{bmatrix}$$

$$\begin{cases} c_0 &= 5 \\ c_0 + c_1 &= 3 \\ c_0 - c_1 &= 13 \\ c_0 + 2c_1 &= 1 \end{cases}$$

| t_0 | t_1 | y |
|-------|-------|-----|
| 1 | 0 | 5 |
| 1 | 1 | 3 |
| 1 | -1 | 13 |
| 1 | 2 | 1 |

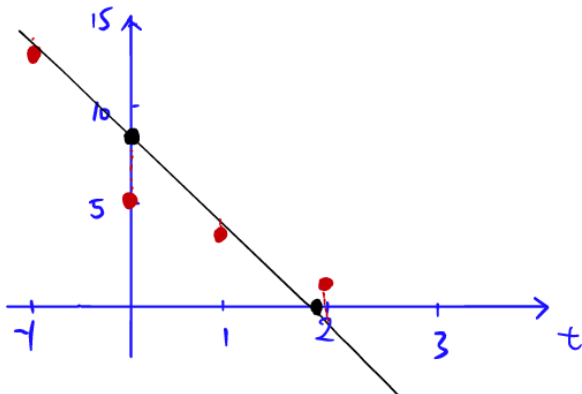
As matrix equation $A\vec{x} = \vec{b}$, where $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & -1 \\ 1 & 2 \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} 5 \\ 3 \\ 13 \\ 1 \end{bmatrix}$

$$A^T A = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & -1 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 2 & 6 \end{bmatrix}$$

$$A^T \vec{b} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \\ 13 \\ 1 \end{bmatrix} = \begin{bmatrix} 22 \\ -8 \end{bmatrix}$$

Solve the normal equation $A^T A \vec{x} = A^T \vec{b}$. $\vec{x} = \begin{bmatrix} 7.4 \\ -3.8 \end{bmatrix}$

So the linear function is $h(t) = 7.4 - 3.8t$

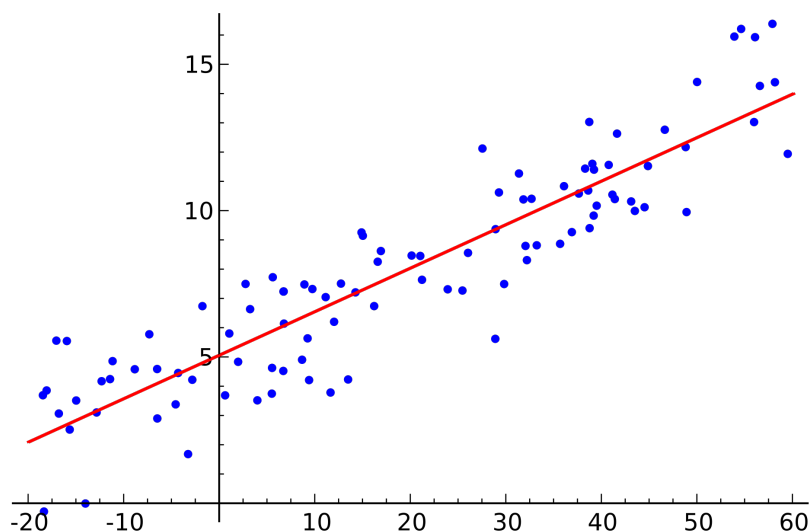


Remark: More generally, we can consider n -points $(a_1, b_1), (a_2, b_2), \dots, (a_n, b_n)$.

• Find a linear function $h(t) = c_0 + c_1 t$ fits the data by the least squares.

More generally, the following question is very standard in statistics.

Example 10. Consider the data with n points $(a_1, b_1), (a_2, b_2), \dots, (a_n, b_n)$. Find a linear function $h(t) = c_0 + c_1 t$ fits the data by the least squares. (Suppose $a_1 \neq a_2$)



$\text{rank } A = 2$
 $\hat{x} = (A^T A)^{-1} A^T b$

$A^T A \hat{x} = A^T b$

$A \hat{x} = \text{proj}_{\text{im } A} b$

We need to solve the least-squares problem for $A\vec{x} = \vec{b}$, for $A = \begin{bmatrix} 1 & a_1 \\ 1 & a_2 \\ \vdots & \vdots \\ 1 & a_n \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$

$$A^T A = \begin{bmatrix} 1 & a_1 \\ 1 & a_2 \\ \vdots & \vdots \\ 1 & a_n \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ a_1 & a_2 & \cdots & a_n \end{bmatrix} = \begin{bmatrix} n & \sum_{i=1}^n a_i \\ \sum_{i=1}^n a_i & \sum_{i=1}^n a_i^2 \end{bmatrix}$$

$$A^T b = \begin{bmatrix} 1 & a_1 \\ 1 & a_2 \\ \vdots & \vdots \\ 1 & a_n \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^n b_i \\ \sum_{i=1}^n a_i b_i \end{bmatrix}$$

Since $a_1 \neq a_2$, we know that $\text{rank } A = 2$.

The normal equation $A^T A \vec{x} = A^T b$ has a unique solution

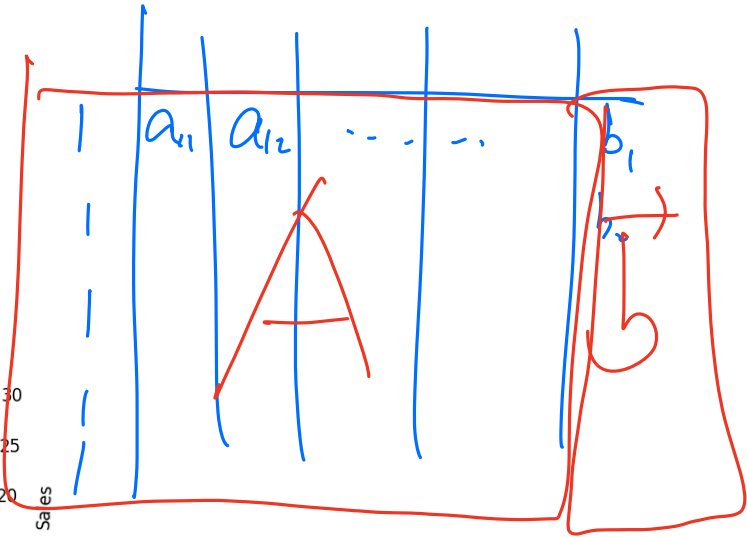
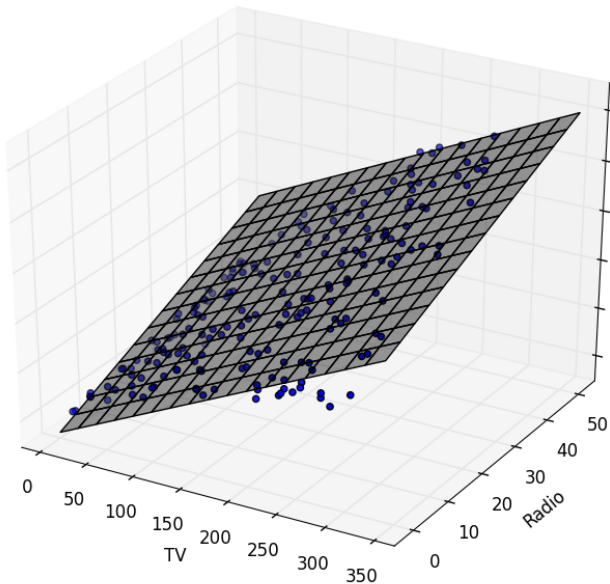
$$\begin{aligned} \vec{x}_* &= (A^T A)^{-1} A^T b = \frac{1}{n \sum_{i=1}^n a_i^2 - (\sum_{i=1}^n a_i)^2} \begin{bmatrix} \sum_{i=1}^n a_i^2 & -\sum_{i=1}^n a_i \\ -\sum_{i=1}^n a_i & n \end{bmatrix} \begin{bmatrix} \sum_{i=1}^n b_i \\ \sum_{i=1}^n a_i b_i \end{bmatrix} \\ &= \frac{1}{n \sum_{i=1}^n a_i^2 - (\sum_{i=1}^n a_i)^2} \begin{bmatrix} (\sum_{i=1}^n a_i^2)(\sum_{i=1}^n b_i) - (\sum_{i=1}^n a_i)(\sum_{i=1}^n a_i b_i) \\ -(\sum_{i=1}^n a_i)(\sum_{i=1}^n b_i) + n \sum_{i=1}^n a_i b_i \end{bmatrix} \end{aligned}$$

Example 11. Consider the data with m inputs and 1 output:

$$(a_{11}, a_{12}, \dots, a_{1m}, b_1), (a_{21}, a_{22}, \dots, a_{2m}, b_2), \dots, (a_{n1}, a_{n2}, \dots, a_{nm}, b_n).$$

Find a linear function $h(t_1, t_2, \dots, t_n) = c_0 + c_1t_1 + c_2t_2 + \dots + c_nt_n$ fits the data by the least squares.

For example, when $m = 2$,



We need to solve the least-squares problem for $A\vec{x} = \vec{b}$, for $A = \begin{bmatrix} 1 & a_{11} & a_{12} & \dots & a_{1m} \\ 1 & a_{21} & a_{22} & \dots & a_{2m} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & a_{n1} & a_{n2} & \dots & a_{nm} \end{bmatrix}$

and $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$

Example 12. Consider the data with m inputs and s outputs:

$$(a_{11}, a_{12}, \dots, a_{1m}, b_{11}, \dots, b_{1s}), (a_{21}, a_{22}, \dots, a_{2m}, b_{21}, \dots, b_{2s}), \dots, (a_{n1}, a_{n2}, \dots, a_{nm}, b_{n1}, \dots, b_{ns}).$$

Find a linear function $H(\vec{t}) = \vec{c}_0 + C\vec{t}$ fits the data by the least squares.

4. Best Approximation for Functions

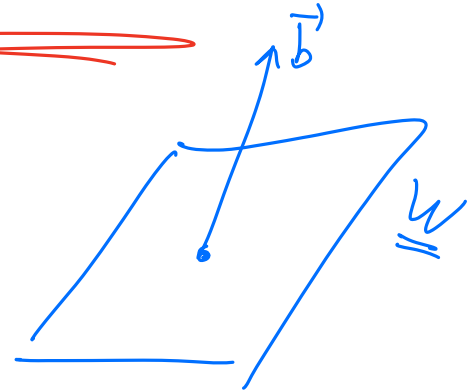
Set up:

Let V be the vector space of continuous functions. e.g. $f(x) = e^x \in V$

Consider the inner product on V : $\langle f(x), g(x) \rangle = \int_a^b f(x) \cdot g(x) dx$

Let $W = \{a_0 + a_1x + \dots + a_nx^n\}$ be the subspace of polynomials of degree $\leq n$.

Consider a function $f(x) \in V$. (e.g., $f(x) = e^x$) $\notin W$



Question:

Find the best degree n polynomial approximation of $f(x)$.

$$\|b - \bar{z}\| \leq \|b - w\| \text{ for any } w \in W.$$

Answer $\bar{z} = \text{proj}_W b$

Example: