Cannon balls

**Gameplay:**

* 2 Players shoot each other with different guns.
* Goal: kill other guy.

**Pers:**

Just a sphere with line as cannon.

**Area:**

* Some king of auto generated landscape.
* 1 pre created map.

**Guns:**

1. Standard gun
2. Penetration gun
3. Auto aim gun

**Mechanics:**

* HP – 0..100
* HP = 0 – dead
* Damage: just sub from HP
  + - * 1. 2
        2. 3
        3. 1