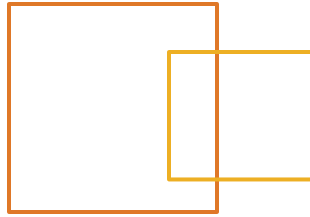
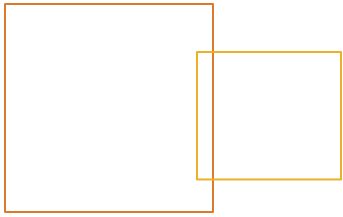


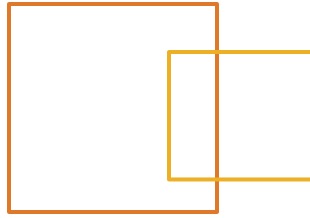
# Fast Track to Java

Customized for Starbucks  
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# Properties & Resource Bundles

# Objectives



At the end of this module you should be able to:

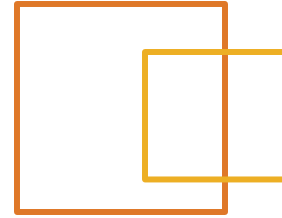
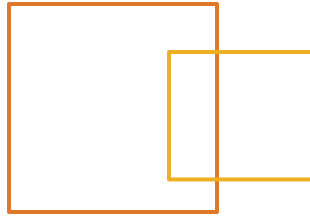
- ◉ Understand and use `Properties` to configure a program
- ◉ Understand how a `ResourceBundle` may be loaded using the system `Locale`, or a specific `Locale`, to configure a program's behavior according to the needs of a particular user
- ◉ Use `PropertyResourceBundle`
- ◉ Use `ListResourceBundle`

# Environment, Arguments, Properties



- ◉ Java provides several mechanisms for moving configuration information from a command line into the program
  - ◉ Can use environment:
    - `Map<String, String> System.getenv()`
  - ◉ Can pass command line arguments
    - `public static void main(String [] args)`
  - ◉ Or can use properties:
    - `java -Dsome.property.value=1234`
    - `String s = System.getProperty("some.property.value");`

# Properties



- ◉ Properties are usually defined with a dotted notation
  - ◉ The dots are just characters, no special hierarchy is created
- ◉ On the command line, property definition is
  - ◉ Introduced with the `-D` flag
  - ◉ No space in the property definition: `-Dprop.name=abcd`
  - ◉ Positioned before the class name, anything after the class to run will become an argument
  - ◉ Multiple definitions may be provided

# Reading Properties From Files



- ◉ Properties may be loaded en masse from a text file

```
Properties props = System.getProperties();  
props.load(new FileReader("my.properties"));
```

- ◉ Or from an XML file

```
props.loadFromXML(new FileInputStream("props.xml"));
```

- ◉ And may be written back out too:

```
props.store(  
    new FileOutputStream("my.properties"), "Comments...");  
props.storeToXML(  
    new FileOutputStream("props.xml"), "Comments...");
```

# Properties Formats



- ◉ Plain text properties are simply key=value pairs

- ◉ Comments are introduced with '#'

- ◉ XML properties look like:

```
<?xml version="1.0" encoding="UTF-8" standalone="no"?>
<!DOCTYPE properties SYSTEM
"http://java.sun.com/dtd/properties.dtd">
<properties>
  <comment>Here are some properties as XML</comment>
  <entry key="java.runtime.name">
    Java(TM) SE Runtime Environment
  </entry>
  [...]
</properties>
```

# ResourceBundle



- ◉ ResourceBundle provides more flexibility than Properties
  - ◉ Locale-dependent configuration
  - ◉ Configuration of non-textual resources, e.g.
    - Windowing components
    - Program code for tax rules
- ◉ Resources are part of the program
  - ◉ They are loaded by the classloader and so may be:
    - Embedded in JAR files
    - Loaded over the net
  - ◉ Because of this, they are read-only



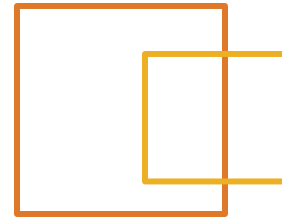
# Locating a ResourceBundle



- ◉ Loader attempts to find the most specific match with the user's locale (ISO 639 and 3166):
  - ◉ Locale is language, region, [vendor specific variant]
    - en\_US
    - fr\_CA
- ◉ Resources are typically classes with a base-name, and then language and locale variations:
  - ◉ HelpSystem\_en\_US.class
  - ◉ HelpSystem\_en.class
  - ◉ HelpSystem.class

`ResourceBundle.getBundle(name, [locale])`

# PropertyResourceBundle



- ◉ `PropertyResourceBundle` is a subclass of `ResourceBundle`
  - ◉ Unlike typical resource bundles, these are not classes, but are plain text property files
  - ◉ Provides for key, value pairs, just like properties
  - ◉ Less flexible—only supports text, but very often useful

# PropertyResourceBundle Example



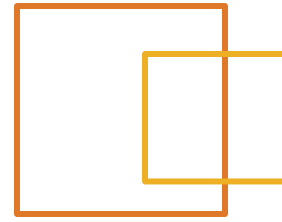
- ◉ Files located under CLASSPATH:
  - ◉ com/di/res/myresource.properties
  - ◉ com/di/res/myresource\_en.properties
  - ◉ com/di/res/myresource\_en\_US.properties
  - ◉ And others (\_en\_GB, \_fr\_CA, \_de\_DE...)
- ◉ Each properties files contains key=value pairs specific to the language and conventions

# PropertyResourceBundle Example



- ◉ To load a “suitable” bundle for user’s current locale:  
`ResourceBundle.getBundle(“com.di.res.myresource”);`
- ◉ Can add explicit locale preferred over system default
  - ◉ Important with web-based clients of a server
- ◉ Notice the resource is described using a ***package***-like naming structure, ***not*** a directory-like one
  - ◉ This makes more sense with class-based resources
- ◉ If the system local is American English, this will search for these files, in order, and stop at the first (best) match:
  - ◉ `myresource_en_US.properties`
  - ◉ `myresource_en.properties`
  - ◉ `myresource.properties`

# ListResourceBundle



- ◉ Base `ResourceBundle` class is abstract
- ◉ `ListResourceBundle` provides usual implementation for object-type resources
- ◉ Loading mechanism, selection of best-fit for locale, is same as `PropertyResourceBundle`
  - ◉ Note `ResourceBundle.getBundle` attempts to find classes first, then falls back to properties files
- ◉ Resources are created as classes/objects, and selected from the `ListResourceBundle` using a key
  - ◉ Still key/value pairs as before, but not restricted to text values; can use any object

# ListResourceBundle Example



- ◉ Interfaces for objects to be looked up:

```
public interface IncomeTaxCalculator {  
    public long calculateIncomeTax(long pay);  
}
```

- ◉ Implementations for US and UK, e.g.:

```
public class UKIncomeTaxCalculator  
    implements IncomeTaxCalculator {  
    public long calculateIncomeTax(long pay) {  
        return (long) (pay * 0.25);  
    }  
}
```

# ListResourceBundle Example



Create `ListResourceBundles` for `_en_US` and `_en_GB`

```
public class TaxesResourceBundle_en_US
    extends ListResourceBundle {
    protected Object[][] getContents() {
        return new Object[][]{
            {"location", "United States"},
            {"currency", "$"},
            {"income", new USIncomeTaxCalculator()},
            {"sales", new USSalesTaxCalculator()}
        };
    }
}
```

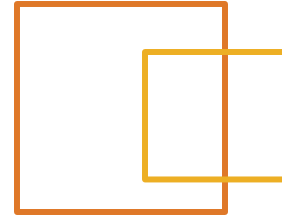
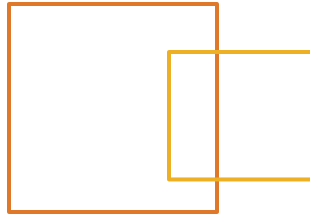
# ListResourceBundle Example



```
public static void main(String[] args) {  
    ResourceBundle rb =  
        ResourceBundle.getBundle("tests.TaxesResourceBundle");  
    // or could do: "tests.TaxesResourceBundle", Locale.UK  
  
    System.out.println("Bundle location is "  
        + rb.getObject("location");  
  
    System.out.println("Income tax on $100,000 is "  
        + (rb.getObject("currency"))  
        + ((IncomeTaxCalculator)(rb.getObject("income"))  
          .calculateIncomeTax(100000));  
  
    System.out.println("Sales tax on $100 is "  
        + (rb.getObject("currency"))  
        + ((SalesTaxCalculator)(rb.getObject("sales"))  
          .calculateSalesTax(100));
```



# Summary



In this module, we covered:

- ◉ Understand and use `Properties` to configure a program
- ◉ Understand how a `ResourceBundle` may be loaded using the system `Locale`, or a specific `Locale`, to configure a program's behavior according to the needs of a particular user
- ◉ Use `PropertyResourceBundle`
- ◉ Use `ListResourceBundle`