**Todd H. Page**

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**SKILLS:**

• HTML 5/jade, CSS 3/LESS/SASS, javascript/jquery, node, mongodb, knockout, grunt, backbone, bootstrap, handlebars, github, wordpress, Photoshop, Java, python, Jira, Bugzilla , Photoshop, coda, brackets, sublime, Agile, Actionscript 3.0, Flex, High Fives

**EXPERIENCE:**

**Buildium**; Boston, MA: December 2013 - present

-buildium.com; As a User interface developer, I act on the foundation and marketing team to build pages and features for several aspects of the product

•Utilized HTML/CSS/LESS, Javascript, Jquery, Knockout, Handlebars, and grunt

•Work on a team of developers and designers to meet goals every sprint.

•Worked as a team with a back end developer to split up work and ensure efficiency

•Coded daily, and well, taking mockups from design to reality and filling in with my own design where necessary

**Online Buddies**; Cambridge, MA: August 2012 - November 2013

-manhunt.net; As a User interface developer, I worked with a team of developers and designers to deliver pages, tools, and updates for the main product of the company, a [NSFW] gay hookup website.

•Utilized HTML/CSS/LESS, Javascript, Jquery, Backbone, Bootstrap and more to create aspects of the site

•Worked with designers to translate mockups and concept art into fully functional, down to the detail pages and features

•Optimized CSS files and translated them to LESS

•Focused on creating readable, well designed, and dynamic javascript

•Headed several projects from estimation to delivery, swiftly and with a positive attitude

•Maintained a strong and interactive connection with QA to ensure a bug free product

•Utilized agile to manage workflow

**Todd H. Page Web Development**; Cambridge, MA: June 2011 – present

-toddhpage.com; as the creator and sole employee, wrote the code to make functional websites for clients, usually working hand in hand with artists to ensure the product met their initial vision. This work is all performed in free time.

•Worked with HTML, CSS, JavaScript and Jquery to create websites to client’s desire

•Built a variety of custom websites to clients specifications with an eye on dynamic, reusable design

•Hand-made custom wordpress themes for clients

•Worked hand in hand with graphic designers to ensure the website was to their specifications

•Pulled artwork from Photoshop files, and created websites to replicate photoshop layout, pixel to pixel

•Created a dynamic javascript/jquery based portfolio/image viewing system for easy user updating and easy re-use.

•Developed scratch projects in personal time to keep up with current trends and figure out new technologies

•Contributed to numerous open source projects, and created my own

•Focused on learning and playing with niche areas of new technologies, to stay on the edge of trends

**Cambridge Interactive Development Corporation**; Cambridge, MA: 6/08-3/09, February 2010 – August, 2012

-everestcasino.com, everestpoker.com; CIDC is the hub of online casino and poker games under the Everest label, while there I served as an Actionscript Developer for both the Casino and Poker team. I was requested to return, after having been laid off in 2009.

•Utilized Actionscript 3.0 and Flex to write flash games for the casino and lobby for Poker

•Worked on a team to develop the new flex based lobby for Poker product

•Headed development of framework to create video poker games quickly and easily.  
 •Headed development of several slot machines [Star Signs, Muscle Money, etc]   
 •Collaborated with PM’s and QA to see a game through the full QA and release process  
 •Worked on a team of developers and graphic artists to assure the completion of a project

•Played an important role in the creation of an Agile work team on two occasions

**Accela Communications**; Southborough, MA: May 2009 – January 2010

-accelacommunications.com, accelacast.com; Accela is the creator of an interactive video platform known as accelacast. While there I served as an Actionscript Developer.

•Developed updated versions of existing player features including control bar, infobox, and form system for platform \_\_\_\_\_upgrade using Actionscript 3.0  
 •Singlehandedly built a new video player UI from the ground up, based upon design specifications provided by the art \_\_\_\_\_team  
 •Wrote code to ensure both products were fully and easily customizable by users  
 •Worked with product testers to identify and fix bugs in the system

**EDUCATION:**

Providence College; Providence, RI

• Bachelor of Science, Computer Science, May 2008 GPA: 3.08