tianshu.io | linkedin.com/in/tianshuhuang/ | github.com/thetianshuhuang

tianshu.huang@utexas.edu (979)229-4116

EDUCATION

University of Texas

Austin, TX

August 2017 - Present

Relevant Courses:

Introduction to Embedded Systems Theory of Probability (Graduate)

Algorithms

Computer Architecture

o Planned for Fall 2019:

Probability and Stochastic Processes (Graduate) Automatic Control

Electrical and Computer Engineering (Honors); GPA: 3.96

Linear Signals

Real Analysis I, II

Digital Logic Design

Geometric Foundations of Data Science (Graduate)

Operating Systems

Texas A&M University

Concurrent enrollment while in high school; GPA: 4.0

o Courses: Discrete Mathematics, Linear Algebra, Advanced Calculus I

College Station, TX January 2016 - May 2017

Work Experience

Test Analysis Systems Consultant

Fremont, CA August 2018 - Present

 $SLD\ Laser$

o Maintain and add new features to data analysis web app created previously

- Work on proof-of-concept proposal for a new task scheduling system for both computing and fab resources using Celery and
- o Integrate testing with test data to allow engineers to request test data, receive notifications on completion, and view requested results without leaving the web app

Full Stack Developer Intern

Fremont, CA

SLD Laser

June 2018 - August 2018

- o Created complete web app from scratch using Django and D3.js to create interactive visualizations of laser test data consisting of over 23,000 lines of code
- o Integrated tests from multiple stages of production to allow engineers to compare data vertically (along a single device's life cycle) and/or horizontally (between different devices), giving engineers new insights into defects encountered during the manufacturing process
- · Wrote interface using the Diango ORM to map legacy databases with greatly varying design and layout without existing documentation of database structure
- o Designed backend authentication and token-based API authentication
- o Support 30 users totalling 200,000 requests per month

Projects

Region V Robotics

Austin, TX

UT IEEE RAS

September 2018 - April 2019

- Wrote perspective-based Computer Vision algorithm to recognize obstacles and targets and compute their distances
- o Designed autonomous navigation algorithm for multi-robot swarms; team recieved 3rd place
- o Design program architecture, coordinate implementation, and manage review of over 20 developers

Fast Random Kernelized Features

Austin, TX

Geometric Foundations of Data Science Final Project

December 2018

- o Implemented Random Fourier Features and Random Binning Features to approximate shift invariant kernels with finite, fixed size feature transforms
- o Designed parallel architecture to run on TACC's stampede2 and lonestar5 supercomputers
- o Adapted Random Fourier Features to run on input spaces images with dimensionality 10 times higher (50x50, RGB) than the previous highest (28x28)
- o Achieved 15% error with under 10 minutes of training

SKILLS

- Languages: Python, Javascript, C, ARM Assembly, C++, Java, SQL, HTML, CSS, LaTeX, Verilog
- Libraries and Frameworks: OpenCV, Django, Celery, D3.js, Node.js, Numpy, SK-Learn
- Platforms: Apache, Arduino, RabbitMQ, Git (Github, Self-hosted Gitlab), Subversion, Ubuntu / Ubuntu Server, FreeBSD, Virtualbox, ESXi, MySQL / MariaDB / Sqlite, FreeRadius, Large-Scale Parallel Computing (TACC)
- Hardware: Board design (EagleCAD), fabrication (OtherMill), and assembly; CAD (Solidworks, Sketchup); 3D Printing