

# Module 2: Concurrency Basics

## Topic 2.2: Race Conditions

# Race Conditions

- Outcome depends on non-deterministic ordering

1: x = 1	
	1: print x
2: x = x + 1	

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- Races occur due to **communication**

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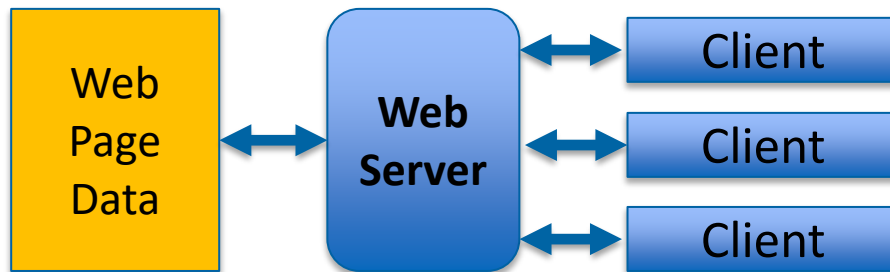
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# Communication Between Tasks

- Threads are largely independent but not completely independent
- Web server, one thread per client



- Image processing, 1 thread per pixel block

