## Division of Continuing Education

Module 2: Concurrency Basics

Topic 1.1: Processes

## **Processes**

- An instance of a running program
- Things unique to a process
- 1. Memory
  - Code, stack, heap, shared libraries
  - Virtual address space
- 2. Registers
  - Program counter, data regs, stack ptr, ...



## **Operating Systems**

- Allows many processes to execute concurrently
- Processes are switched quickly
  - 20ms
- User has the impression of parallelism
- Operating system must give processes fair access to resources



## Task Manager



