

# Module 4: Threads in Go

## Topic 2.1: Mutual Exclusion

# Goroutines Sharing Variables

- Sharing variables concurrently can cause problems
- Two goroutines writing to a shared variable can interfere with each other

## Concurrency-Safe

- Function can be invoked concurrently without interfering with other goroutines

# Variable Sharing Example

```
var i int = 0
var wg sync.WaitGroup
func inc() {
    i = i + 1
    wg.Done()
}
func main() {
    wg.Add(2)
    go inc()
    go inc()
    wg.Wait()
    fmt.Println(i)
}
```

- Two goroutine write to i
- i should equal 2

# Possible Interleavings

- Seems like there is no problem

Task 1	Task 2	i
		0
i = i + 1		
		1
	i = i + 1	
		2

Task 1	Task 2	i
		0
	i = i + 1	
		1
i = i + 1		
		2

# Granularity of Concurrency

- Concurrency is at the machine code level
- $i = i + 1$  might be three machine instructions

read i
increment
write i

- Interleaving machine instructions causes unexpected problems

# Interleaving Machine Instructions

- Both tasks read 0 for i value

	Task 1	Task 2	i
			0
1:	read i		
2:		read i	
3:	inc		
4:	write i		
5:			1
6:		inc	
7:		write i	
8:			1