

Find the best interpolation

April 20, 2020

1 Finding the best way to interpolate

```
[1]: import d3dshot
import torch
import time
import numpy as np
%matplotlib inline
import matplotlib.pyplot as plt
import torch.nn.functional as F
```

```
[2]: d = d3dshot.create(capture_output="pytorch_float_gpu")
```

```
[3]: #high-speed screen capture
d.capture(region=(0, 0, 1920, 1080))
```

```
[3]: True
```

```
[4]: # stop it
d.stop()
```

```
[4]: True
```

```
[4]: image = d.get_latest_frame()
```

```
[5]: def downsample(tensor, scale_factor=0.03, mode='area', align_corners=None):
    """source tensor should be in 3D (H, W, C) tensor"""
    # interpolate accept size of (B, C, H, W) while B is the batch size, only 1
    tensor = tensor.permute(2, 0, 1).unsqueeze(0)
    downsampled = F.interpolate(tensor, scale_factor=scale_factor, mode=mode,
    ↪align_corners=align_corners)
    # back to (H, W, C), for imshow right now
    downsampled = downsampled.squeeze(0).permute(1, 2, 0)
    return downsampled
```

```
[6]: def downupsample(tensor, scale_factor=0.03, mode='area', mode2='nearest',
    ↪align_corners=None, align_corners2=None):
    """source tensor should be in 3D (H, W, C) tensor"""
```

```

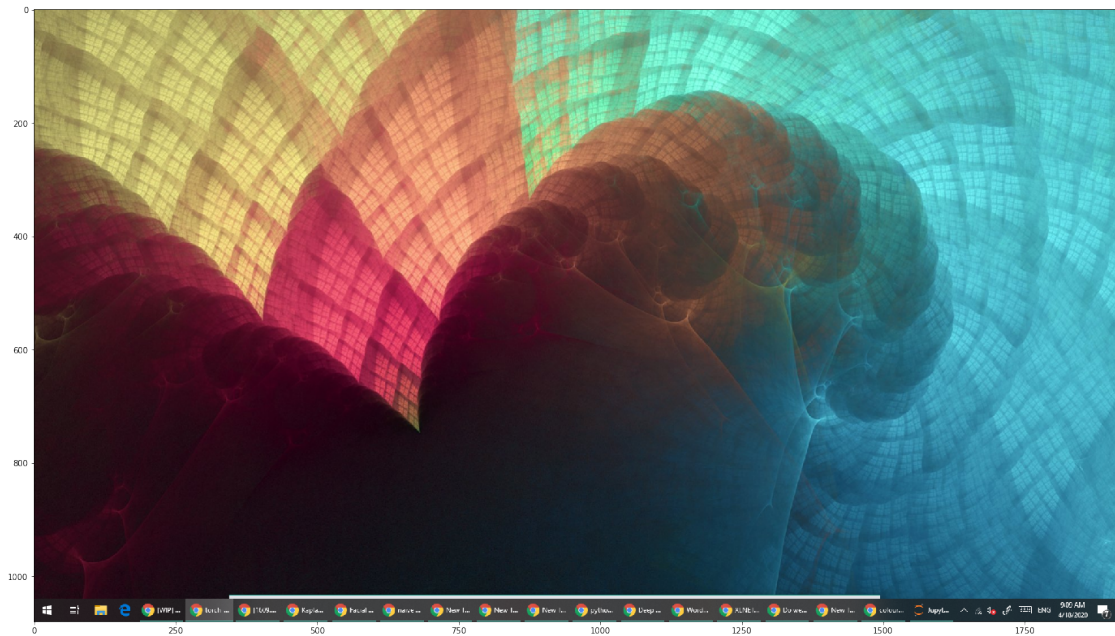
# interpolate accept size of (B, C, H, W) while B is the batch size, only 1
tensor = tensor.permute(2, 0, 1).unsqueeze(0)
downsampled = F.interpolate(tensor, scale_factor=scale_factor/2, mode=mode,
↪align_corners=align_corners)
upsampled = F.interpolate(downsampled, scale_factor=2, mode=mode2,
↪align_corners=align_corners2)
# back to (H, W, C), for imshow right now
upsampled = upsampled.squeeze(0).permute(1, 2, 0)
return upsampled

```

```

[7]: plt.figure(figsize=(24,16))
plt.imshow(image.cpu())
plt.show()

```



```

[8]: start_time = time.time()
downsample(image)
print("--- %s seconds ---" % (time.time() - start_time))

```

--- 0.0009987354278564453 seconds ---

```

[9]: downsample(image).shape

```

```

[9]: torch.Size([32, 57, 3])

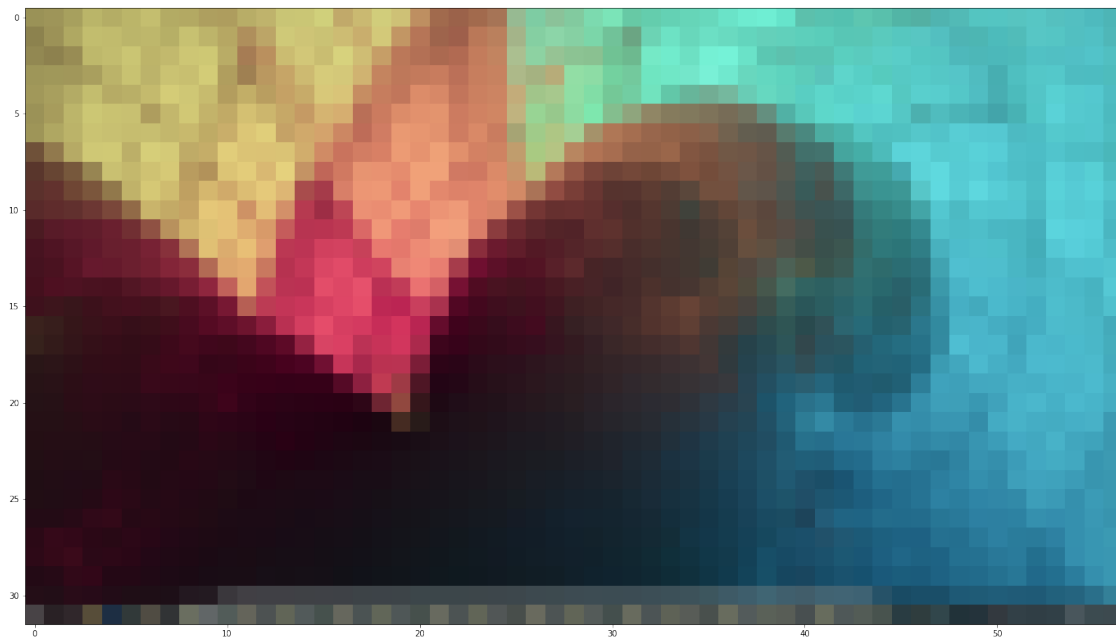
```

```

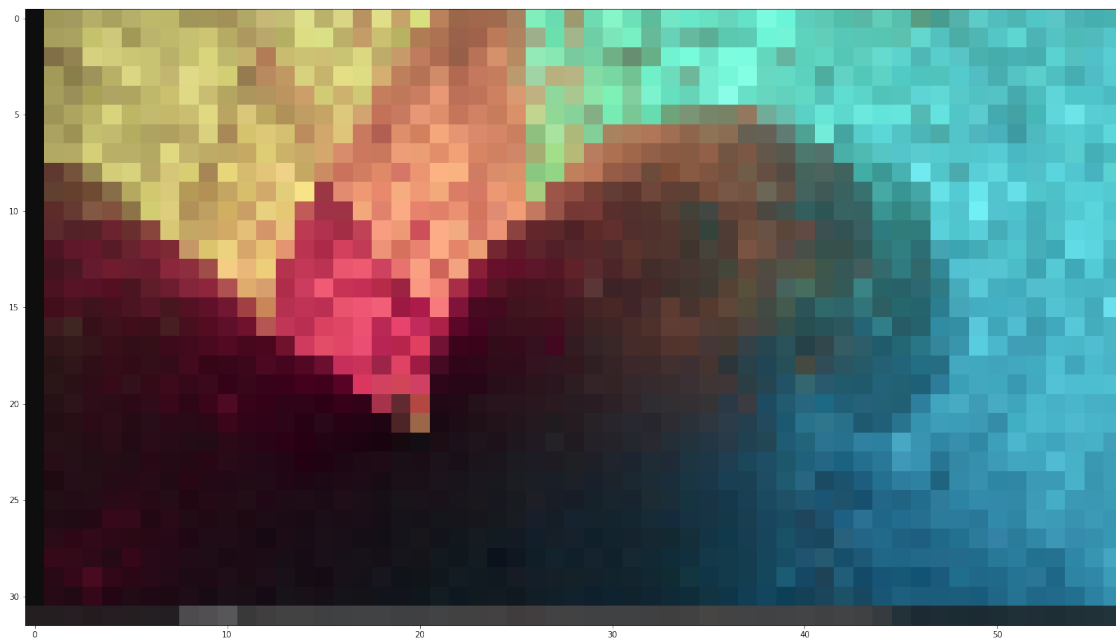
[10]: # area
image_r = downsample(image)

```

```
plt.figure(figsize=(24,16))
plt.imshow(image_r.cpu())
plt.show()
```

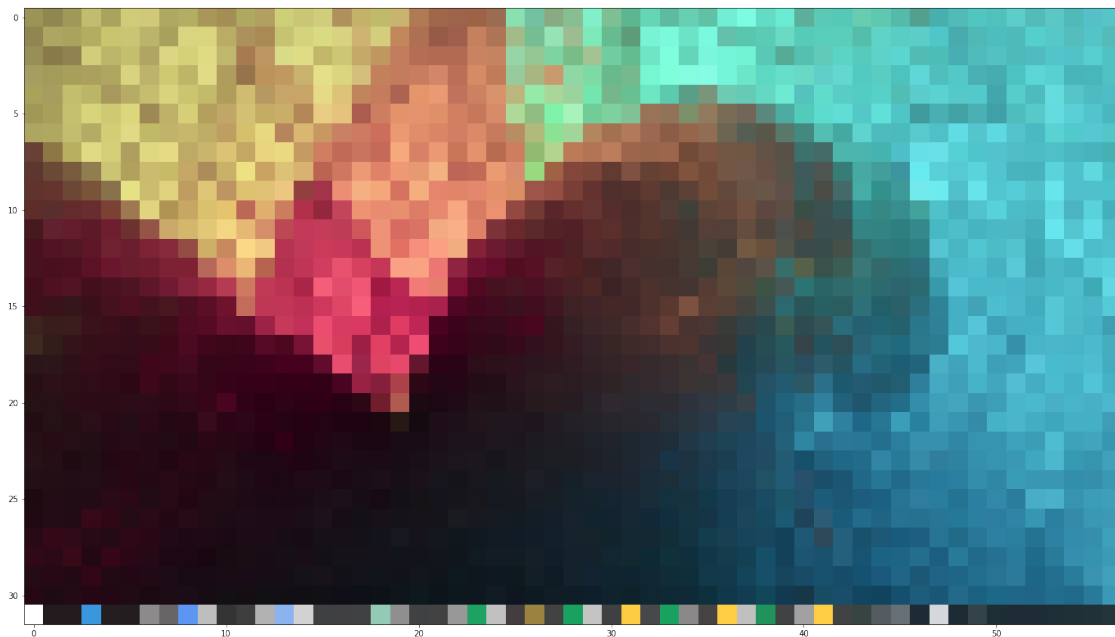


```
[11]: image_r1 = downsample(image, mode='nearest')
plt.figure(figsize=(24,16))
plt.imshow(image_r1.cpu())
plt.show()
```

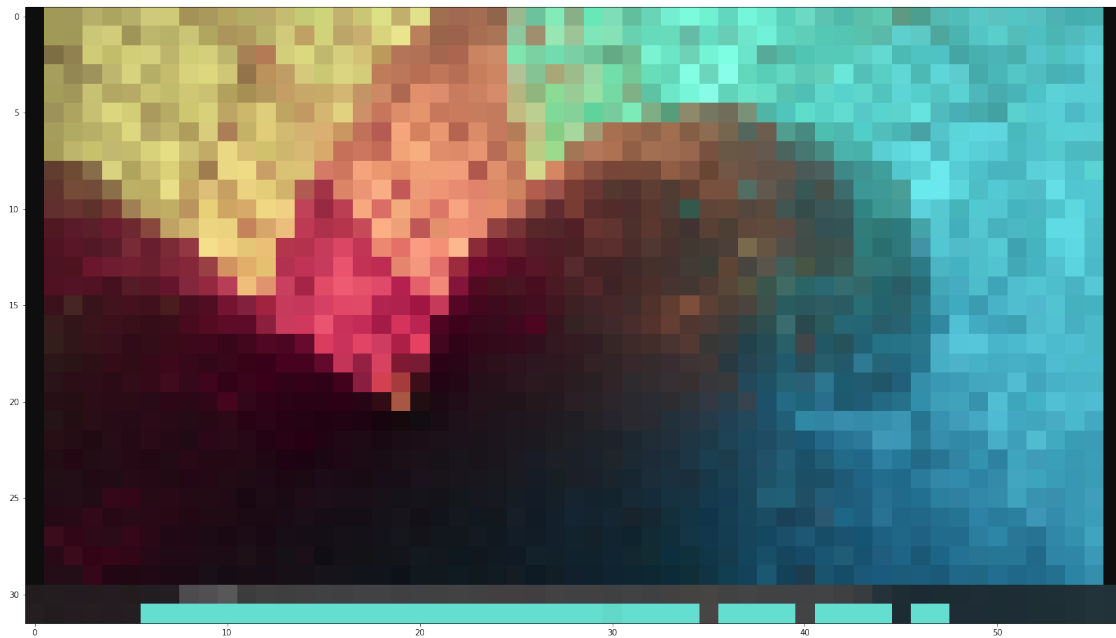


```
[13]: image_r2 = downsample(image, mode='bilinear')
plt.figure(figsize=(24,16))
plt.imshow(image_r2.cpu())
plt.show()
```

C:\Users\King\Anaconda3\lib\site-packages\torch\nn\functional.py:2423:
UserWarning: Default upsampling behavior when mode=bilinear is changed to
align_corners=False since 0.4.0. Please specify align_corners=True if the old
behavior is desired. See the documentation of nn.Upsample for details.
"See the documentation of nn.Upsample for details.".format(mode))

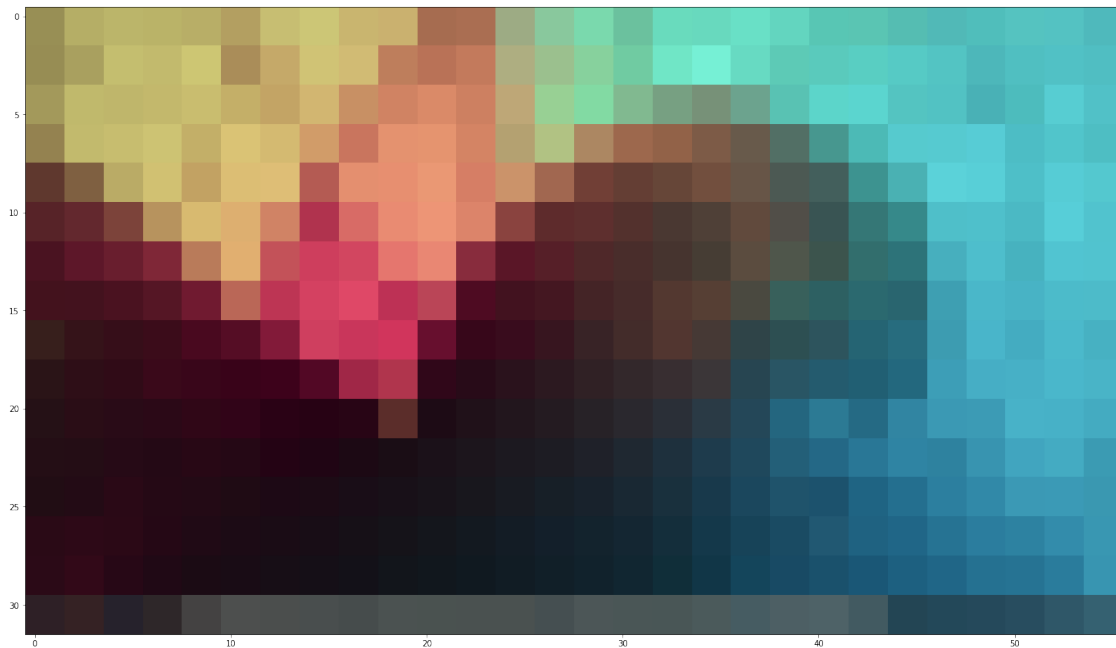


```
[14]: image_r2 = downsample(image, mode='bilinear', align_corners=True)
plt.figure(figsize=(24,16))
plt.imshow(image_r2.cpu())
plt.show()
```

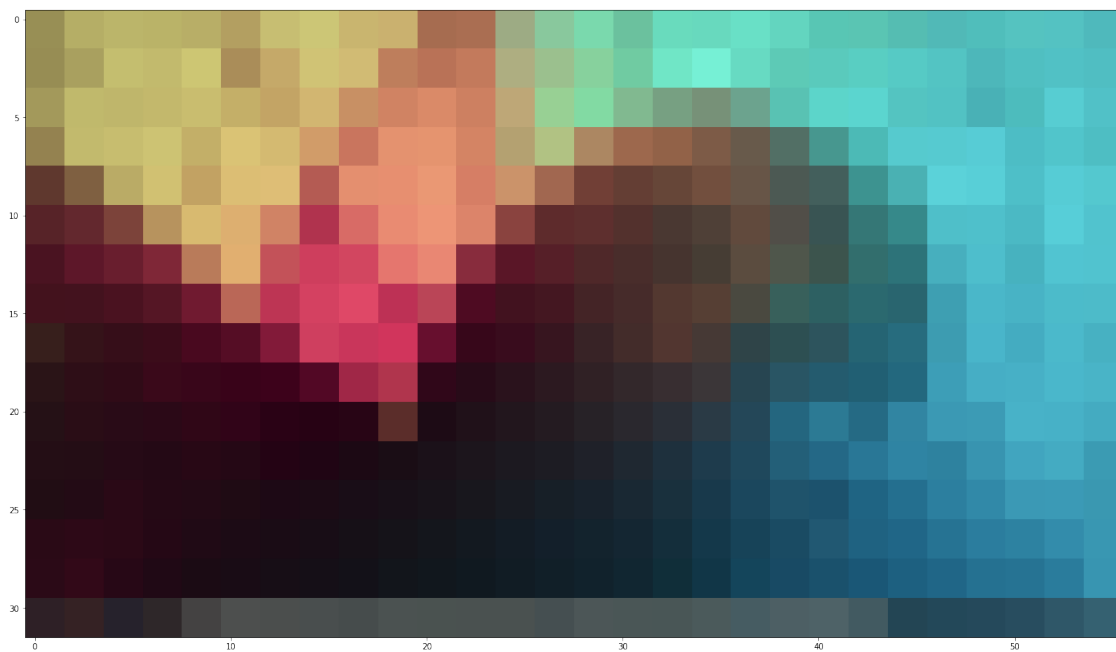


2 Downsample $/2$ and upsample $*2$

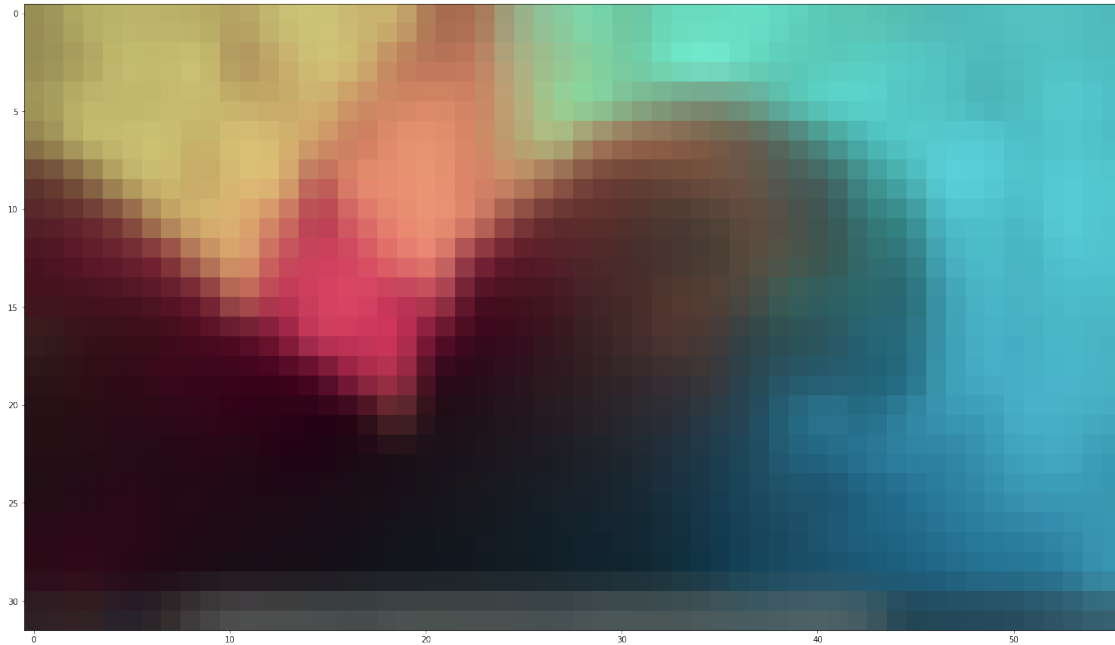
```
[15]: # default is area
image_ru = downupsample(image)
plt.figure(figsize=(24,16))
plt.imshow(image_ru.cpu())
plt.show()
```



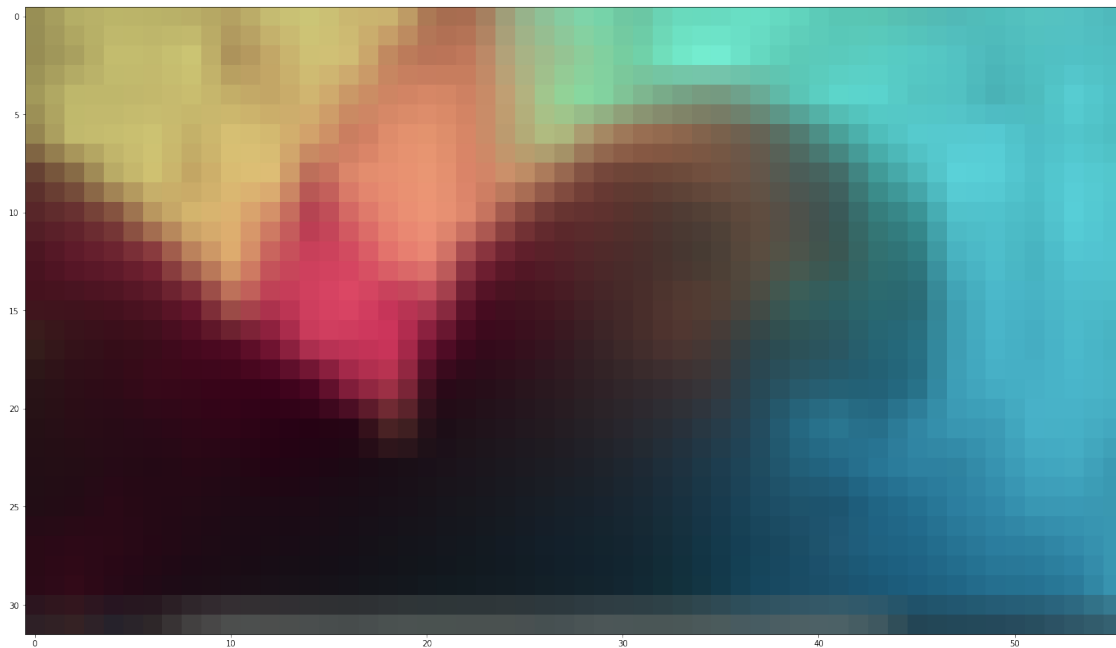
```
[16]: image_ru1 = downupsample(image, mode2='nearest')  
plt.figure(figsize=(24,16))  
plt.imshow(image_ru1.cpu())  
plt.show()
```



```
[17]: image_ru2 = downupsample(image, mode2='bilinear')
plt.figure(figsize=(24,16))
plt.imshow(image_ru2.cpu())
plt.show()
```



```
[18]: image_ru3 = downupsample(image, mode2='bilinear', align_corners2=True)
plt.figure(figsize=(24,16))
plt.imshow(image_ru3.cpu())
plt.show()
```



2.1 bilinear without aligning the corners seems to best

3 Let's invert the image for the left and bottom bar

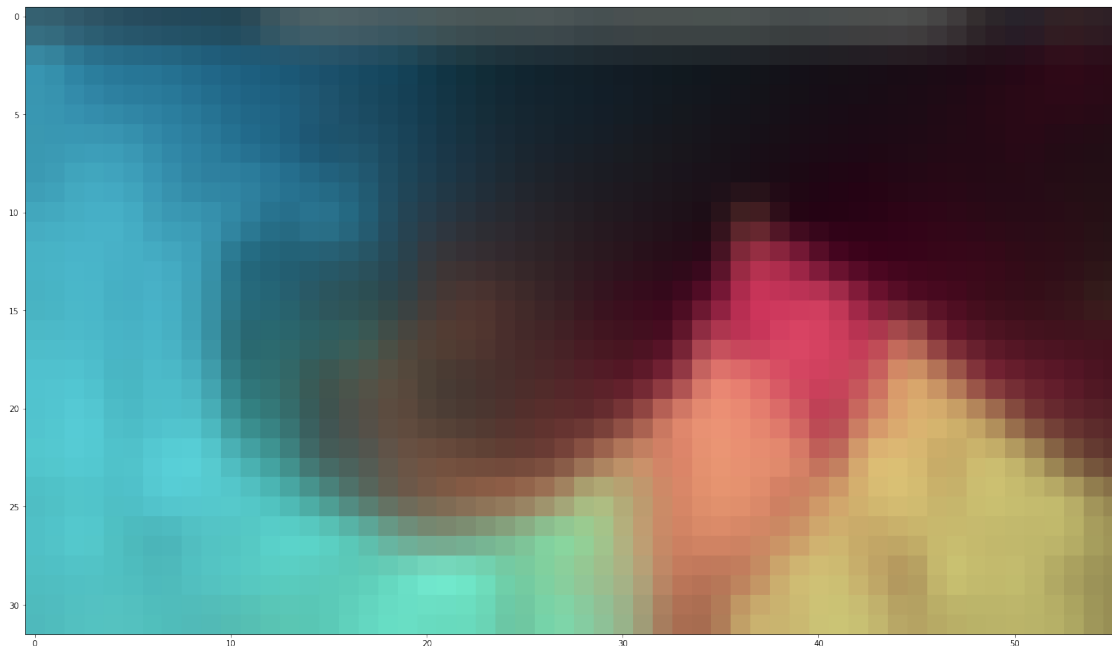
```
[19]: # bilinear down up sample  
image_ru2.shape
```

```
[19]: torch.Size([32, 56, 3])
```

```
[20]: image_ru2_F = torch.flip(image_ru2, [0, 1])  
image_ru2_F.shape
```

```
[20]: torch.Size([32, 56, 3])
```

```
[21]: # Just to confirm  
plt.figure(figsize=(24,16))  
plt.imshow(image_ru2_F.cpu())  
plt.show()
```

4 Select and resize again

```
[22]: def resize_top_bottom(tensor, size):
        """source tensor should be in 2D (W, C) tensor"""
        # interpolate accept size of (B, C, H, W) while B is the batch size, only 1
        tensor = tensor.unsqueeze(0).permute(2, 0, 1).unsqueeze(0)
        resized = F.interpolate(tensor, size=size, mode='bilinear')
        # back to (H, W, C), for imshow right now
        resized = resized.squeeze(0).permute(1, 2, 0).squeeze(0)
        return resized
```

```
[24]: top = image_ru2[0, :, :]
        top.shape
```

```
[24]: torch.Size([56, 3])
```

```
[25]: # unsqueeze(0) = Insert an extra dimension at position 0, as the height -> for
        ↪ plotting image
        plt.figure(figsize=(24,16))
        plt.imshow(top.unsqueeze(0).cpu())
        plt.show()
```



Top needs 55

```
[26]: top_r = resize_top_bottom(top, size=(1, 55))
      top_r.shape
```

```
[26]: torch.Size([55, 3])
```

```
[27]: plt.figure(figsize=(24,16))
      plt.imshow(top_r.unsqueeze(0).cpu())
      plt.show()
```



```
[28]: bottom = image_ru2_F[0, :, :]
```

```
[29]: bottom.shape
```

```
[29]: torch.Size([56, 3])
```

```
[31]: plt.figure(figsize=(24,16))
      plt.imshow(bottom.unsqueeze(0).cpu())
      plt.show()
```



Bottom needs 59

```
[32]: bottom_r = resize_top_bottom(bottom, size=(1, 59))
      bottom_r.shape
```

```
[32]: torch.Size([59, 3])
```

```
[33]: plt.figure(figsize=(24,16))
      plt.imshow(bottom_r.unsqueeze(0).cpu())
      plt.show()
```



```
[61]: right = image_ru2[1:-1, -1, :] #excluding first and last pixels (corners)  
      right.shape
```

```
[61]: torch.Size([30, 3])
```

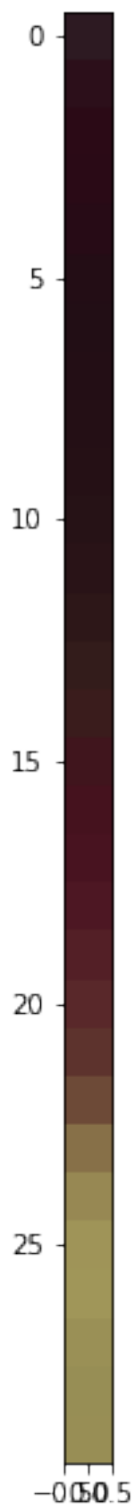
```
[62]: # unsqueeze(1) = Insert an extra dimension at position 1, as the width -> for  
      ↳plotting image  
      plt.figure(figsize=(24,10))  
      plt.imshow(right.unsqueeze(1).cpu())  
      plt.show()
```



```
[63]: left = image_ru2_F[1:-1, -1, :] #excluding first and last pixels (corners)  
      left.shape
```

```
[63]: torch.Size([30, 3])
```

```
[64]: plt.figure(figsize=(24,10))  
      plt.imshow(left.unsqueeze(1).cpu())  
      plt.show()
```



```
[65]: data = torch.cat([bottom_r, left, top_r, right], 0)
      data.shape
```

```
[65]: torch.Size([174, 3])
```

```
[66]: data[:3]
```

```
[66]: tensor([[0.2113, 0.3840, 0.4458],
           [0.2058, 0.3742, 0.4372],
           [0.1950, 0.3548, 0.4200]], device='cuda:0')
```

```
[67]: channel_data = torch.flatten(data)
      channel_data.shape
```

```
[67]: torch.Size([522])
```

```
[68]: channel_data[:9]
```

```
[68]: tensor([0.2113, 0.3840, 0.4458, 0.2058, 0.3742, 0.4372, 0.1950, 0.3548, 0.4200],
           device='cuda:0')
```

```
[69]: channel_data_byte = torch.mul(channel_data, 255).to(torch.uint8)
      channel_data_byte[:10]
```

```
[69]: tensor([ 53,  97, 113,  52,  95, 111,  49,  90, 107,  46], device='cuda:0',
           dtype=torch.uint8)
```

```
[ ]:
```