

Materials Locations

Slides will be uploaded soon after talks
 /project/project_465001098/Slides/HPE
 Files *.pdf

Exercise notes and files (should include PDFs or Readme.md with instructions)
 /project/project_465001098/Exercises/HPE

- Copy exercise files into your \$HOME directory
 - If needed, unpack the exercise tar files with

```
tar xf <file>.tar
tar xf <file>.tar.gz
```



Setup

- A reservation is setup for use during the training
 - Use the following flags in the SLURM commands:

 To run the examples either use above options with sbatch/srun/salloc or you can also set SLURM environment variables, e.g.

```
export SLURM_ACCOUNT=project_465001098
export SLURM_RESERVATION=LUMItraining_G
```

(to be repeated for variables with prefix **SLURM_**, **SBATCH_**, **SALLOC_**)

- For convenience, we provide a script to setup your environment (copy from /project/project_465001098/Exercises/HPE):
 - source lumi_c.sh # LUMI-C
 - source lumi_g.sh # LUMI-G
 - → It will change the prompt accordingly, remember to run `exit` before you switch environment



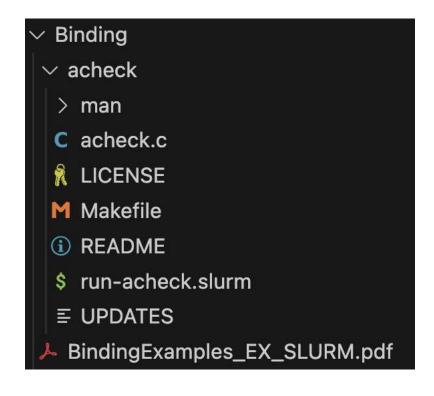
Exercises - Day 1 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
 /project/project_465001098/Exercises/HPE/day1
- Directory: **ProgrammingModels**
 - Session 1: Run on the system and get familiar with the SLURM commands
 - Session 2: Try different compilers and flags
- Directory: libsci_acc
 - Session 3:
 Test with LibSci_ACC, check the different interfaces and environment variables

Exercises - Day 2 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
 /project/project_465001098/Exercises/HPE/day2
- Directories: debugging (within directories)
 - Session 4:
 Try the debugging tools in debugging sub-directory
- Directories: Binding, gpu perf binding
 - Session 5:
 Try different binding options for CPU execution (look at slides and use envars to change order and display the order) and for GPU execution (gpu_perf_binding, see next slide)

CPU binding: HPE/day2/Binding/



Get the right environment:

source ../../lumi_c.sh

<u>Compile acheck</u>:

- cd acheck && make
 - Default modules produces acheck-cray

Look at the sbatch example

- cat run-acheck.slurm
 - test different bindings
- sbatch run-acheck.slurm



GPU binding: HPE/day2/gpu_perf_binding/

Get the right environment:

- source ../../lumi_g.sh
- source gpu_env.sh

Compile the two applications:

- cd hello_jobstep && make
- cd himeno && make

Start with hello_job_step example

- cd hello_jobstep
- sbatch job.slurm
 - test different bindings
 - gpu_bind variables...

Launchl Himeno from the root directory

- cd himeno
- sbatch job.slurm
 - test different bindings

- gpu_perf_binding
 - > hello_jobstep
 - > himeno
- .gitignore
- \$ gpu_env.sh
- README.md
- \$ select_gpu_naive.sh
- \$ select_gpu.sh



Exercises - Day 3 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions) /project/project_465001098/Exercises/HPE/day3
- Directories: perftools-lite, perftools-lite-gpu
 - Session 7: Follow the Readme.md description and get familiar with the perftoos-lite commands and outputs
 - subdirectory perftools-lite needs lumi_c.sh to be sourced
 - subdirectory perftools-lite-gpu needs lumi_g.sh to be sourced
- Directories: perftools (within directories)
 - Session 8:
 - Follow the Readme.md description (per each directory) and get familiar with the perftools commands and outputs
 - subdirectories perftools, perftools-api, perftools-hwpc, perftools-python, and perftools-apa need lumi_c.sh to be sourced
 - subdirectories perftools-for-hip and perftools-for-omp-offload need lumi_g.sh to be sourced
- Directories: **ProgrammingModels**

Session 9:

Test the Pi example with MPI or MPI/OpenMP on 4 nodes and 4 tasks Show where the ranks/threads are running by using the appropriate MPICH environment variable Use environment variables to change this order (rank-reordering)

