

# Halfa Document

## Text Based Presentation

Open Source

**thevpc**  
<https://github.com/thevpc/halfa>

2024-06-15  
v1.0



# Rationale



- Text-based, declarative, and intuitive syntax
- Readable by humans, writable with ease
- Designed for long-lived documents with effortless maintenance
- Unmatched control over rendering
- Seamless multi-file support
- Version-control friendly (Git & more)
- Integrates with LaTeX, UML, and beyond



# Rationale



- Uses TSON which is a derivative of JSON format but with more readability
- Declarative syntax : what you write is what you get
- Parameterizable : variables and conditions are processed for rendering
- Templatable : one can define his own components
- Themable : uses a CSS like styling
- Composable : you can combine multiple components to build reusable components



# Hello World



Hello World

```
"Hello World"
```

- HelloWorld
- HelloWorld
- HelloWorld

```
"  
- Hello ##World##  
- Hello ###World###  
- Hello ####World##  
"
```

- HelloWorld
- HelloWorld
- HelloWorld

```
ul {  
  "Hello ##World##"  
  "Hello ###World###"  
  "Hello ####World####"  
}
```

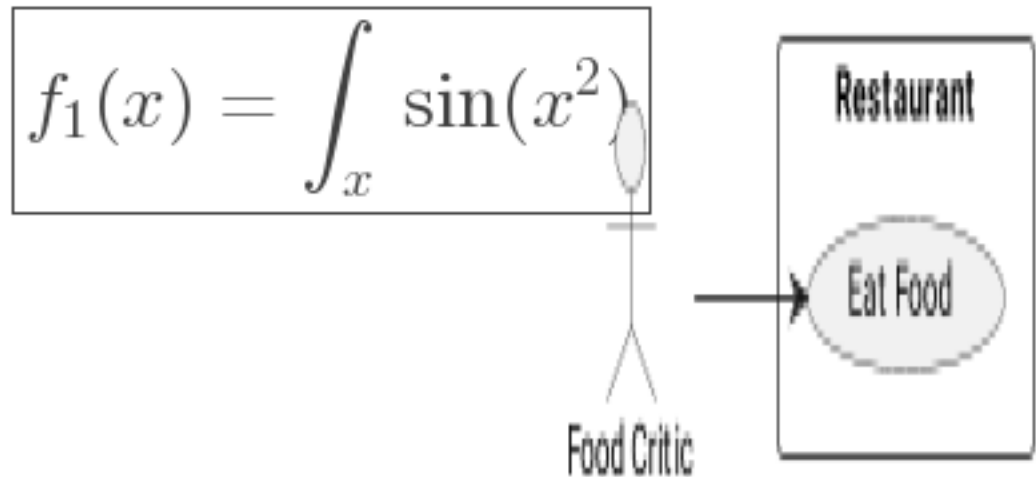
# More Elaborate Example



```
// this is a comment
page{
  grid ((2,2)){
    rectangle (at:center ,size :(50),
      background :yellow ,
      color :red , stroke :4
    )
    ul (at:center ){ "Item 1" , "Item 2" }
    eq("x^2_1=\sin(x)") // supports LATEX
    uml( // supports PLANTUML
      ""
      left to right direction
      actor "Food Critic" as fc
      rectangle Restaurant {
        usecase "Eat Food" as UC1
      }
      fc --> UC1
      ""
    )
  }
}
```



- Item 1
- Item 2





# Simple Text



Hello World

```
plain ("Hello World")
```

**Hello  
World**

```
plain (
    "
    Hello
    World
    "
    ,font-bold )
```

*Hello World*

```
plain ("Hello World",font-italic )
```

Hello World  
This Is Me

```
plain (
    "
    Hello
    World
    "
    font-family : monospaced
    font-size : 5%g
)
```



# Rich Text



Hello World

Hello World

Hello World

Hello World

```
"Hello World"
text ("Hello World")
text ("Hello World",font-italic )
text ("Hello World",font-bold )
```

color 1 color 2  
color 3 color 4  
italic hint

```
text (
ntf
""
##:p1:color 1## ##:p2:color 2#
##:p3:color 3## ##:p10:color 4
##:/:italic## ##:info hint##
""
)
```

**Bold X**  
*Italic Y*  
Title 1  
Title 2  
Title 3

```
**Bold X**
__Italic Y__
#Title 1#
##Title 2##
###Title 3###
```

Equation 1 =  
 $X^2 = \sin(x)$

Equation 2 =  
 $X^2 = \sin(x)$

Equation 3 =  
 $X^2 = \sin(x)$

```
#Equation 1# =
$X^2=\sin (x) $
##Equation 2## =
$X^2=\sin (x) $
###Equation 3### =
$X^2=\sin (x) $
```



# Latex Equations



$$X^2 = \sin(x)$$

`"$X^2=\sin(x)$"`

$$X^2 = \sin(x)$$

`eq ("X^2=\sin(x)")`



# Source Code



```
public static class  
MyClass {  
    int value = 10;  
    int add (int b){  
        value ++;  
    }  
}
```

```
source (  
java  
====  
    public static class  
    MyClass{  
        int value = 10;  
        int add(int b){  
            value++;  
        }  
    }  
====  
)
```

```
<a value ="text">  
<b value ="text"></b>  
</a>
```

```
source (  
xml  
====  
    <a value="text">  
        <b value="text"></b>  
    </a>  
====  
)
```

```
Select *  
From Tab  
Where 1=1
```

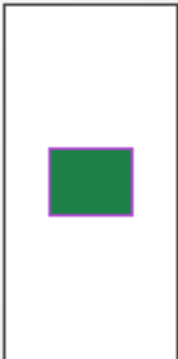
```
source (  
sql  
====  
    Select *  
    From Tab  
    Where 1=1  
====  
)
```

```
text, java,  
c#, c++  
xml,html,json  
bash,fish,cmd  
sql,  
hd, ntf,hadra,  
tson
```

Supported Languages



# Shapes



rectangle ( )



rhombus ( )  
diamond ( )



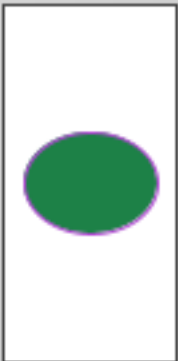
circle ( )



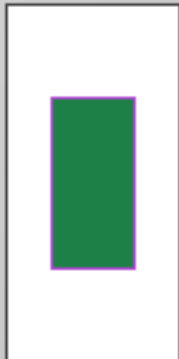
triangle ( )



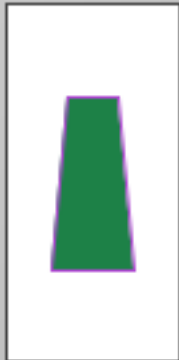
parallelogram ( )



ellipse (size : (80,30))

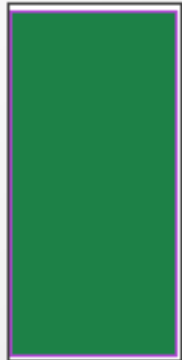


square ( )



trapezoid ( )

# Sizes



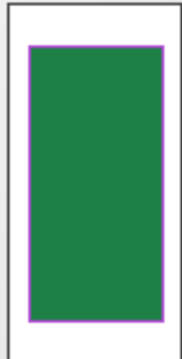
rectangle ()



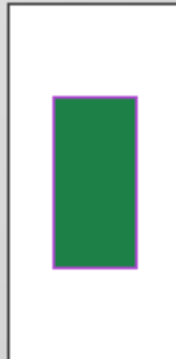
rectangle (size : (100,100))



rectangle (size : 100)



rectangle (size : 80)



rectangle (size : 50)



rectangle (size : (40,80))



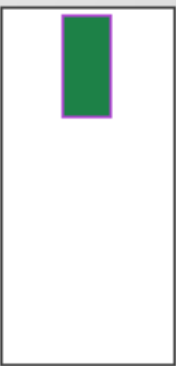
rectangle (size : 15%g)



# Positions



rectangle (at :center )



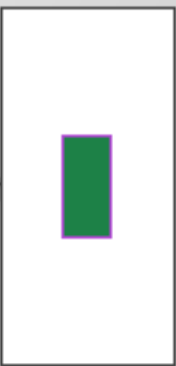
rectangle (at :top )



rectangle (at :top-left )



rectangle (at :bottom-right )



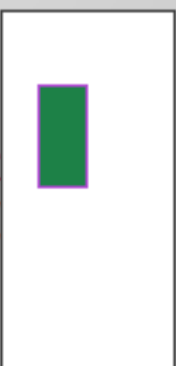
rectangle (origin : (50,50)  
position : (50,50))



rectangle (origin : (60,60)  
position : (100,100))



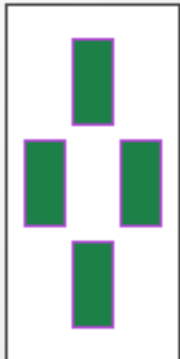
rectangle (origin : (100,100)  
position : (100,100))



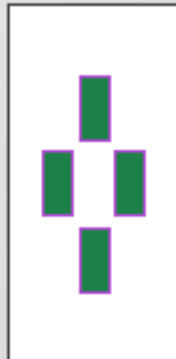
rectangle (origin : (100,100)  
position : (50,50))



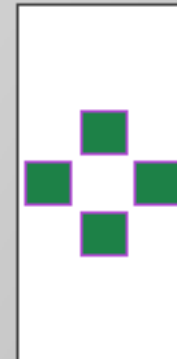
# Margins



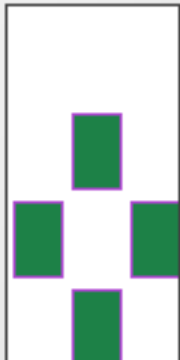
rectangle (margin :10)



rectangle (margin :20)



rectangle (margin :(5,30))

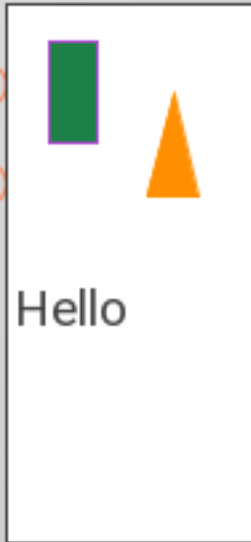


rectangle (margin :(5,30,0,0))

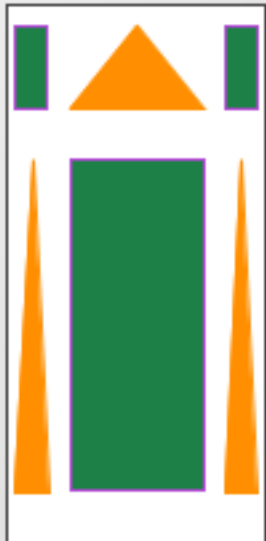
# Layout



```
stack {  
  rectangle (at :top , size : (50,50)  
    background : $palette [4])  
  triangle (at :left , size : (50,50)  
    background : $palette [5])  
}
```



```
grid ((2,2)){  
  rectangle (at :top , size : (50,50)  
    background : $palette [4])  
  triangle (at :left , size : (50,50)  
    background : $palette [5])  
  "Hello"  
}
```



```
grid ((3,2),  
  columns-weight : [1,4],  
  rows-weight : [1,4]){  
  rectangle ()  
  triangle ()  
  rectangle ()  
  triangle ()  
  rectangle ()  
  triangle ()  
}
```

# Lines



line (from : (0,0), to : (80,20))



arc (from : 30, to : 180)

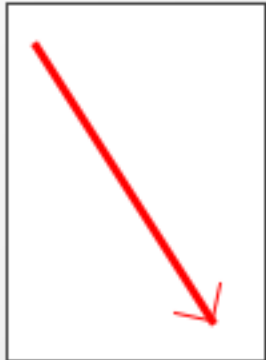


```
quad-curve (  
  from : (10,10),  
  ctrl  : (60,30)  
  to : (80,90),  
)
```

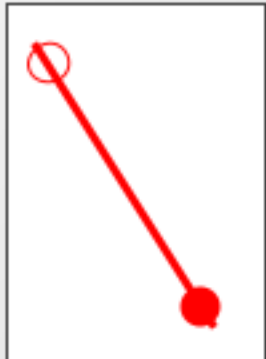


```
cubic-curve (  
  from : (10,10),  
  ctrl 1: (60,30),  
  ctrl 2: (30,60)  
  to : (80,90),  
)
```

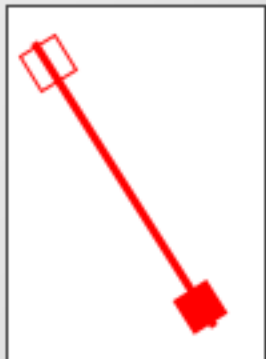
# Arrows



```
line (  
  from : (10,10), to : (80,90)  
  end-arrow : simple ()  
)
```



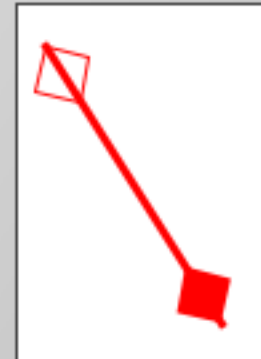
```
line (  
  from : (10,10), to : (80,90)  
  start-arrow : circle ()  
  end-arrow : circle-full ()  
)
```



```
line (  
  from : (10,10), to : (80,90)  
  start-arrow : rectangle ()  
  end-arrow : rectangle-full ()  
)
```



```
line (  
  from : (10,10), to : (80,90)  
  start-arrow : triangle ()  
  end-arrow : triangle-full ()  
)
```



```
line (  
  from : (10,10), to : (80,90)  
  start-arrow : diamond ()  
  end-arrow : diamond-full ()  
)
```





# Polygons



pentagon ( )



octagon ( )



polygon ( )



hexagon ( )



nonagon ( )



polygon (count :8)



heptagon ( )



decagon ( )



polygon (points :[  
(0,0),(50,0),  
(100,80),(50,50)  
])

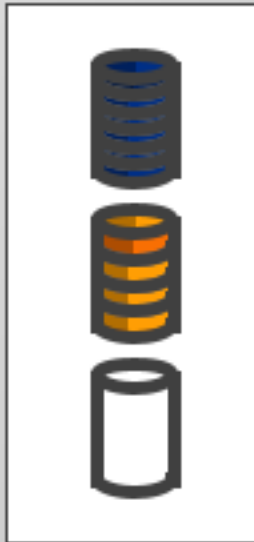
# Other Shapes



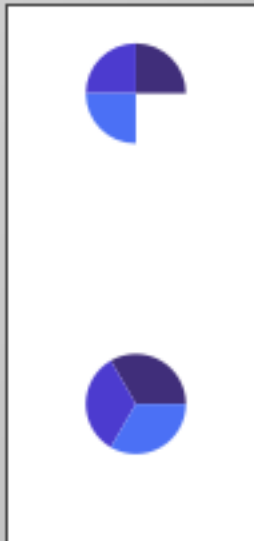
arrow (at : center ,rotate : -45)



donut (inner-radius : 50,  
start-angle : 0, extent-angle : 270)  
donut (inner-radius : 30)  
donut (inner-radius : 80)



cylinder (ellipse-height : 20,  
segment-count : 5)  
cylinder (ellipse-height : 20,  
segment-count : 3)  
cylinder (ellipse-height : 20)



pie ()  
pie (start-angle : 0, extent-angle : 270)

# Images



`image ("../../../../images/image.png")`



`image ("../../../../images/image.jpg")`



`image ("../../../../images/image.gif")`

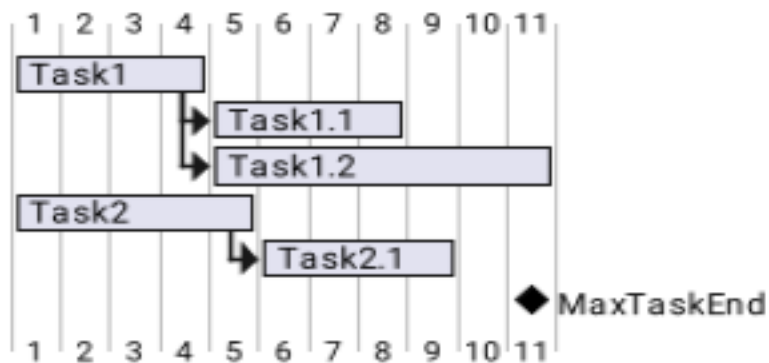


`image ("../../../../images/image.svg")`

`image ("../../../../images/image.avif")`

`image ("../../../../images/image.webp")`

# Gantt Diagrams



```
gantt (
```

```
    ""
```

```
    [Task1] requires 4 days
```

```
    then [Task1.1] requires 4 days
```

```
    [Task1.2] starts at [Task1]'s end and requires
```

```
    [Task2] requires 5 days
```

```
    then [Task2.1] requires 4 days
```

```
    [MaxTaskEnd] happens at [Task1.1]'s end
```

```
    [MaxTaskEnd] happens at [Task1.2]'s end
```

```
    [MaxTaskEnd] happens at [Task2.1]'s end
```

```
    ""
```

```
)
```

```
gantt (
```

```
    ""
```

```
    [Prototype design] requires 13 days
```

```
    [Test prototype] requires 4 days
```

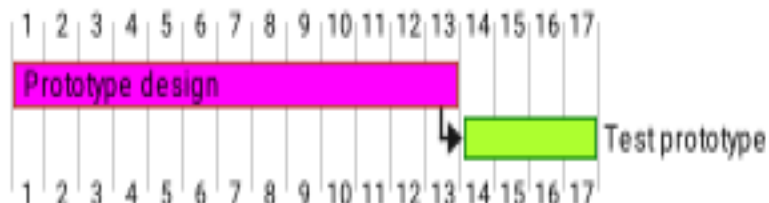
```
    [Test prototype] starts at [Prototype design]'s
```

```
    [Prototype design] is colored in Fuchsia/FireBr
```

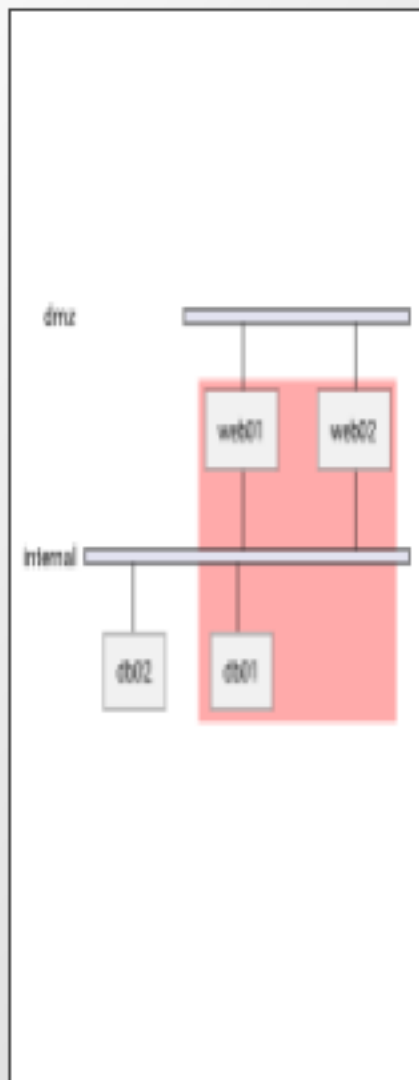
```
    [Test prototype] is colored in GreenYellow/Gree
```

```
    ""
```

```
)
```



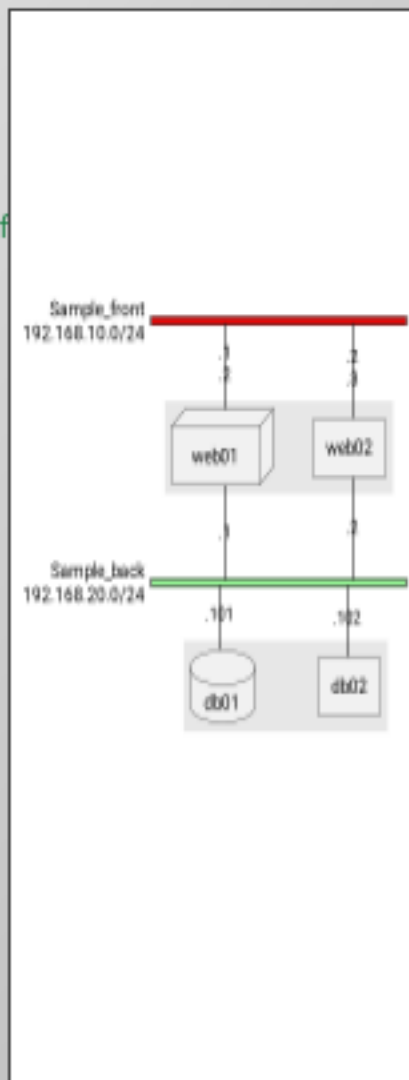
# Network Diagrams



```
nwdiag (
    "" ""
```

```
    // define group outside of
    group {
        color = "#FFAAAA";
        web01;
        web02;
        db01;
    }
    network dmz {
        web01;
        web02;
    }
    network internal {
        web01;
        web02;
        db01;
        db02;
    }
    "" ""
```

```
)
```

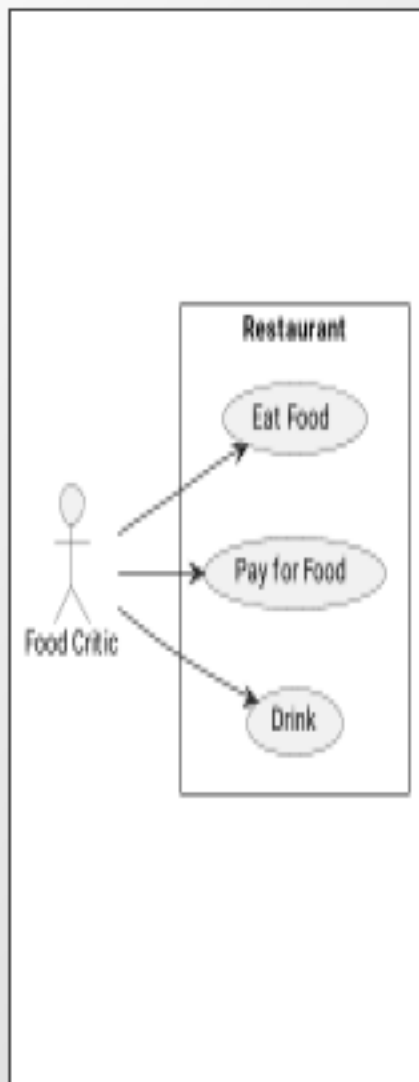


```
nwdiag (
    "" ""
```

```
    network Sample_front {
        address = "192.168.10.0/24";
        color = "red";
        // define group
        group web {
            web01 [address = ".1",
            web02 [address = ".2",
            }
        }
    }
    network Sample_back {
        address = "192.168.20.0/24";
        color = "palegreen";
        web01 [address = ".1"]
        web02 [address = ".2"]
        db01 [address = ".101", s
        db02 [address = ".102"]
        // define network using c
        group db {
            db01;
            db02;
        }
    }
    "" ""
```

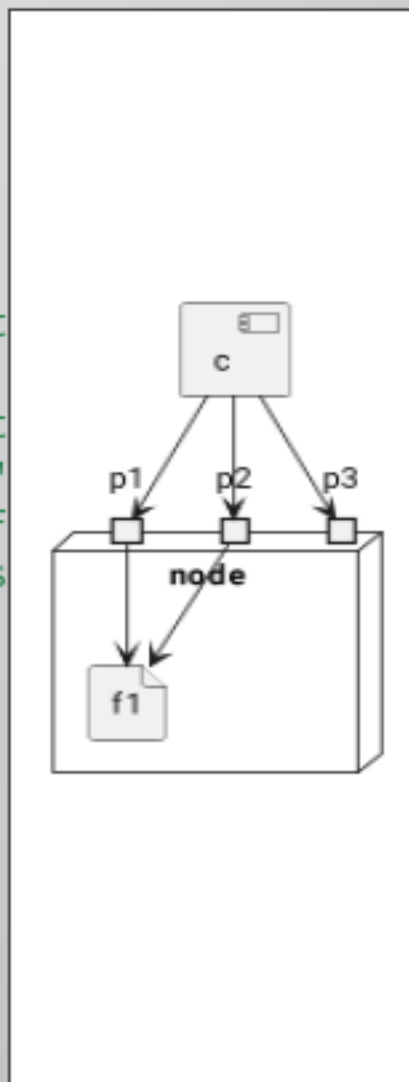
```
)
```

# UML Use Case



```

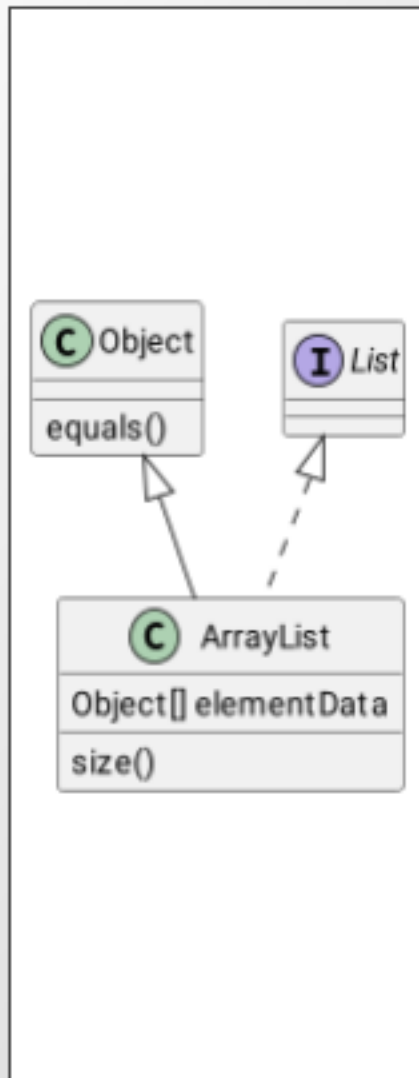
uml (
    ""
    left to right direction
    actor "Food Critic"
    rectangle Restaurant
    usecase "Eat Food"
    usecase "Pay for Food"
    usecase "Drink" as UC3
    fc --> UC1
    fc --> UC2
    fc --> UC3
    ""
)
  
```



```

uml (
    ""
    [c]
    node node {
        port p1
        port p2
        port p3
        file f1
    }
    c --> p1
    c --> p2
    c --> p3
    p1 --> f1
    p2 --> f1
    ""
)
  
```

# UML Classes



uml (

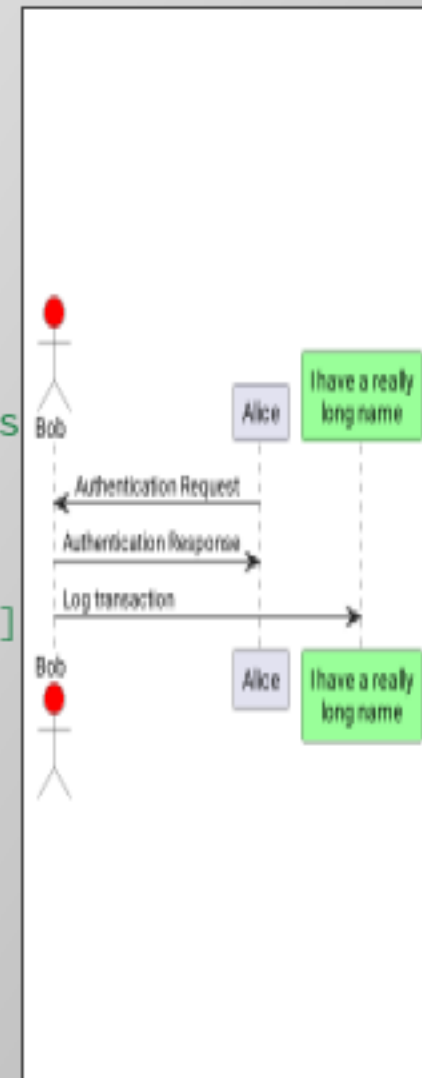
""""

```

Object <|-- ArrayList
List <|.. ArrayList
interface List
Object : equals()
ArrayList : Object[]
ArrayList : size()
    
```

""""

)



uml (

""""

```

actor Bob #red
' The only difference
'and participant is t
participant Alice
participant "I have a
/' You can also decla
participant L as '
'/'
Alice->>Bob: Authentic
Bob->>Alice: Authentic
Bob->>L: Log transacti
    
```

""""

)

# Wireframe Diagrams



```

    wireframe (
        Login | MyName
        Password | ****
        [Cancel] | [OK]
    )

```

```

wireframe (
    ""
    Login | "MyName
    Password | "****
    [Cancel] | [OK]
    ""
)

```

```

    wireframe (
        ""
        {+
        {/ <b>General | Fulls
        {
        { Open image in: | ^S
        [X] Smooth images whe
        [X] Confirm image del
        [ ] Show hidden image
        }
        [Close]
        }
        ""
    )

```

```

wireframe (
    ""
    {+
    {/ <b>General | Fulls
    {
    { Open image in: | ^S
    [X] Smooth images whe
    [X] Confirm image del
    [ ] Show hidden image
    }
    [Close]
    }
    ""
)

```





# Test me



open `0110-test.hd` file and try to write some things there

# Thank you!

**[taha.bensalah@gmail.com](mailto:taha.bensalah@gmail.com)**