

**TABLE TOP STORY BUILDER**

**REGISTER**

Your Full Name  
Email  
Password  
Confirm Password

**LOGIN**

Email  
Password

Normal Validations:  
-regex  
-pw hash  
-confirm pw

**TABLE TOP STORY BUILDER**

**{NAME}'S WORLDS**

{WorldName1} {WorldName2} {WorldName3}  
{WorldName4} {WorldName5} {WorldName6}  
{WorldName7} {WorldName8} {WorldName9}

**Logout**

**Logs Out**

**TABLE TOP STORY BUILDER**

**LETS CREATE A WORLD**

"There is no greater agony than bearing an untold story inside you." Maya Angelou

What is the backstory of this world? It goes far back or reasonable to set the stage. This is the foundation of your story take your time. Have fun here! Are we in space? Are we in the ocean? Are there multiple races or creatures? Is there magic common? How common is it?

What is the catalyst that will get your characters on a common goal? i.e. An evil doer is captured a princess, space clowns are invading, they all suddenly are late to a party, etc.

Use this space to create Plot Points. As your team adventures you will need to log the big plot points of their adventure to keep track!

**Create New World**

**Routes Home**

**Cancel**

**Create World**

**Creates World and then routes home**

**TABLE TOP STORY BUILDER**

**LETS CREATE AN NPC**

Name Health Attack  
Occupation  
What do they want?  
What is some useful info they know?  
Who are their enemies? Why?  
Who are their allies?

Noticeable Psychical  
What is their character flaw/ideal?  
Do they have any valuables? or Items?  
What is a secret they don't want to tell?  
Anything else we should know?  
What world is this person from? \*A world is required\*

Places and Worlds are Required

**Routes Home**

**Home**

**Cancel**

**Create NPC**

**Creates Place and goes to Worlds Screen**

**TABLE TOP STORY BUILDER**

**LETS CREATE A PLACE**

What is the name of this place?  
Who are their enemies? Why?  
Who are their allies?  
What makes it unique? Is it a city? A town? A forest?

Who would they be surprised to see?  
What would they be surprised to see?  
Does this place have any prejudices?  
Anything else we should know?

What world is this place from? \*A world is required\*

Places and Worlds are Required

**Routes Home**

**Cancel**

**Create Place**

**Creates Place and goes to Worlds screen**

**TABLE TOP STORY BUILDER**

**{WORLDNAME1}**

Back Story for the World:  
{ }  
Catalyst Event for Party:  
{ }

Plot Points:  
{ }

Places:  
{Place1} {Place2} {Place3} {Place4} {Place5} {Place6} {Place7} {Place8} {Place9} {Place10}

NPCs:  
{NPC1} {NPC2} {NPC3} {NPC4} {NPC5} {NPC6} {NPC7} {NPC8} {NPC9} {NPC10}

All( ) Auto filled

What is the name of this place?  
{ }  
Who are their enemies? Why?  
{ }  
Who are their allies?  
{ }  
What makes it unique? Is it a city? A town? A forest?  
{ }

Who would they be surprised to see?  
{ }  
What would they be surprised to see?  
{ }  
Does this place have any prejudices?  
{ }  
Anything else we should know?  
{ }

Add a Photo

**Update Place**

**Routes Home**

**Delete**

**Create Place**

**Create NPC**

**Back to Worlds**

**Update World**

**Back to Worlds**

**Delete**

**Update NPC**

**TABLE TOP STORY BUILDER**

**{PLACE1}**

What is the name of this place?  
{ }  
Who are their enemies? Why?  
{ }  
Who are their allies?  
{ }  
What makes it unique? Is it a city? A town? A forest?  
{ }

Who would they be surprised to see?  
{ }  
What would they be surprised to see?  
{ }  
Does this place have any prejudices?  
{ }  
Anything else we should know?  
{ }

Add a Photo

**Update Place**

**Routes Home**

**Delete**

**Back to Worlds**

**Update World**

**TABLE TOP STORY BUILDER**

**{NPC1}**

Name Health Attack  
Occupation  
What do they want?  
What is some useful info they know?  
Who are their enemies? Why?  
Who are their allies?

Noticeable Psychical  
What is their character flaw/ideal?  
Do they have any valuables? or Items?  
What is a secret they don't want to tell?  
Anything else we should know?

Places and Worlds are Required

**Routes Home**

**Home**

**Cancel**

**Create NPC**

**Creates Place and goes to Worlds Screen**

**TABLE TOP STORY BUILDER**

**{WORLD1}**

Back Story for the World:  
{ }  
Catalyst Event for Party:  
{ }

Plot Points:  
{ }

Places:  
{Place1} {Place2} {Place3} {Place4} {Place5} {Place6} {Place7} {Place8} {Place9} {Place10}

NPCs:  
{NPC1} {NPC2} {NPC3} {NPC4} {NPC5} {NPC6} {NPC7} {NPC8} {NPC9} {NPC10}

All( ) Auto filled

What is the name of this place?  
{ }  
Who are their enemies? Why?  
{ }  
Who are their allies?  
{ }  
What makes it unique? Is it a city? A town? A forest?  
{ }

Who would they be surprised to see?  
{ }  
What would they be surprised to see?  
{ }  
Does this place have any prejudices?  
{ }  
Anything else we should know?  
{ }

Add a Photo

**Update Place**

**Routes Home**

**Delete**

**Back to Places**

**Routes to Places**

**Delete**

**Update NPC**

**TABLE TOP STORY BUILDER**

**{PLACE1}**

What is the name of this place?  
{ }  
Who are their enemies? Why?  
{ }  
Who are their allies?  
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What makes it unique? Is it a city? A town? A forest?  
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Add a Photo

**Update Place**

**Routes Home**

**Delete**

**Back to Places**

**Routes to Places**

**Delete**

**Update NPC**