

## Stacks

### *Stack Using Array*

```
public class StackUsingArray {
    private int[] data;
    private int topIndex;

    public StackUsingArray() {
        data = new int[10];
        topIndex = -1;
    }

    // 1st method
    public void push(int element) {
        if (topIndex == data.length - 1) {
            doubleCapacity();
        }
        data[++topIndex] = element;
    }

    // 2nd method
    public int top() {
        return data[topIndex];
    }

    // 3rd method
    public int size() {
        return topIndex + 1;
    }

    // 4th method
    public boolean isEmpty() {
        return topIndex == -1;
    }

    // 5th method
    public int pop() {
        int temp = data[topIndex];
        data[topIndex] = 0;
        topIndex--;
        return temp;
    }

    // internal helper method
    private void doubleCapacity() {
        int[] temp = data;
        data = new int[2 * temp.length];
        System.arraycopy(temp, 0, data, 0, temp.length);
        System.out.println("Capacity of array: " + data.length);
    }
}
```

## *Stack Using LinkedList*

```
// Node Class
public class Node<T> {
    public Node<T> next;
    public T data;

    public Node(T data) {
        this.data = data;
    }
}

// Linked List class
public class StackUsingLL<T> {
    private Node<T> head;
    private int size;

    public StackUsingLL() {
        head = null;
        size = 0;
    }

    // 1st method
    public void push(T elem) {
        Node<T> newNode = new Node<T>(elem);
        newNode.next = head;
        head = newNode;
        size++;
    }

    // 2nd method
    public T top() {
        return head.data;
    }

    // 3rd method
    public T pop() {
        T temp = head.data;
        head = head.next;
        size--;
        return temp;
    }

    // 4th method
    public int size() {
        return size;
    }

    // 5th method
    public boolean isEmpty() {
        return size == 0;
    }
}
```

```
// reverse a stack
public static void reverseStack(Stack<Integer> input, Stack<Integer> extra)
{
    // base condition
    if (input.size() <= 1) return;
    int lastElement = input.pop();
    reverseStack(input, extra);
    while (!input.isEmpty()) {
        extra.push(input.pop());
    }
    input.push(lastElement);
    while (!extra.isEmpty()) {
        input.push(extra.pop());
    }
}
```