

## **Assignment 1 EE 610 (Image Processing)**

### **Abstract:**

This project is to give an individual a basic idea of elementary image editing techniques, and it's applications in the modern world. This basic GUI built on MATLAB allows for many editing techniques and is built on GUIDE, a platform for building apps.

### **Introduction**

The assignment was to make an image editor GUI using matlab/python. I used matlab as it was easier to build the gui and write the associated code to build the application. I built the basic gui first and then approached the problem, function by function.

### **Background read**

Went through the book "Digital Image Processing" and went through basic GUI building techniques on Youtube. After that, went through Mathworks and other websites for debugging whenever needed.

### **Approach used to build the software application:**

Used MATLAB GUIDE to build the GUI for the application. Chose MATLAB as it was easier to build GUI and write suitable code for building the application, as compared to Python. Tried to make the GUI and the code as simple as possible so that understanding and editing the code when required would be easy.

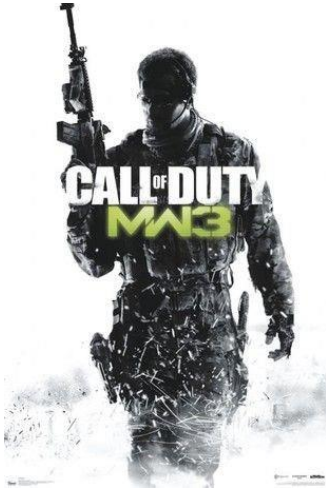
I tried my best to solve problems like making a slider for blurring work, or like trying to make multiple effects work on a single picture, or making undo and redo options possible. Some I managed to accomplish, and some I failed.

### **Main challenges faced:**

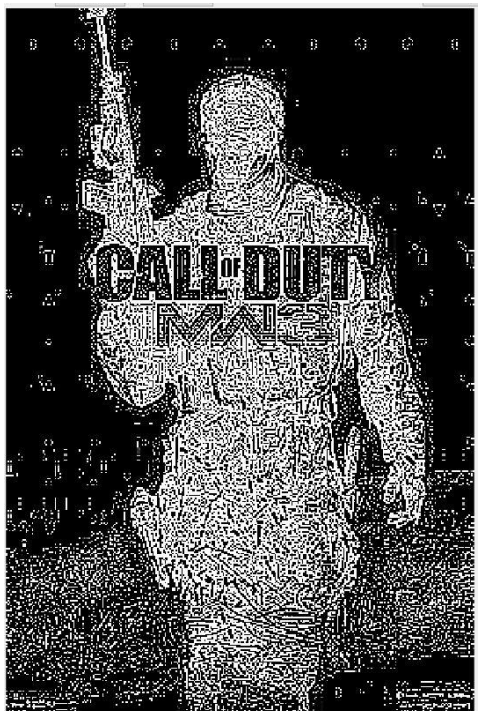
- Understanding the concept of color images and how it is stored in matlab.
- Making all effects work together on the image
- Making a working system to undo and redo images
- Trying to make a slider for blurring (trying to decrease the extent of blurring when slider steps down)
- Switching between color images and grayscale images while editing.
- Working with sliders.

### **Results on some image(s) that I found interesting**

- **Original Image**



After taking it's negative and after multiple sharpening, it becomes (the periodic spots):



- Its interesting to see the effect of histogram equalization on images that are hazy or have noises that are like translucent screens of color on them:

### INPUT IMAGE



### AFTER HISTOGRAM EQUALISATION



### References:

<https://www.mathworks.com>

<https://www.youtube.com/>  
<https://stackoverflow.com>  
<https://dsp.stackexchange.com>

## CODE:

```
function varargout = IPAssignment(varargin)
% IPASSIGNMENT MATLAB code for IPAssignment.fig
%     IPASSIGNMENT, by itself, creates a new IPASSIGNMENT or raises
the existing
%     singleton*.
%
%     H = IPASSIGNMENT returns the handle to a new IPASSIGNMENT or
the handle to
%     the existing singleton*.
%
%     IPASSIGNMENT('CALLBACK',hObject,eventData,handles,...) calls
the local
%     function named CALLBACK in IPASSIGNMENT.M with the given input
arguments.
%
%     IPASSIGNMENT('Property','Value',...) creates a new IPASSIGNMENT
or raises the
%     existing singleton*. Starting from the left, property value
pairs are
%     applied to the GUI before IPAssignment_OpeningFcn gets called.
An
%     unrecognized property name or invalid value makes property
application
%     stop. All inputs are passed to IPAssignment_OpeningFcn via
varargin.
%
%     *See GUI Options on GUIDE's Tools menu. Choose "GUI allows
only one
%     instance to run (singleton)".
%
% See also: GUIDE, GUIDATA, GUIHANDLES

% Edit the above text to modify the response to help IPAssignment

% Last Modified by GUIDE v2.5 26-Aug-2018 23:24:17

% Begin initialization code - DO NOT EDIT
gui_Singleton = 1;
gui_State = struct('gui_Name',       mfilename, ...
                  'gui_Singleton',   gui_Singleton, ...
                  'gui_OpeningFcn', @IPAssignment_OpeningFcn, ...
                  'gui_OutputFcn',  @IPAssignment_OutputFcn, ...
```

```

        'gui_LayoutFcn', [] , ...
        'gui_Callback', []);
if nargin && ischar(varargin{1})
    gui_State.gui_Callback = str2func(varargin{1});
end

if nargin
    [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
else
    gui_mainfcn(gui_State, varargin{:});
end
% End initialization code - DO NOT EDIT

% --- Executes just before IPAssignment is made visible.
function IPAssignment_OpeningFcn(hObject, eventdata, handles,
varargin)
% This function has no output args, see OutputFcn.
% hObject      handle to figure
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
% varargin     command line arguments to IPAssignment (see VARARGIN)

% Choose default command line output for IPAssignment
handles.output = hObject;

% Update handles structure
guidata(hObject, handles);

% UIWAIT makes IPAssignment wait for user response (see UIRESUME)
% uiwait(handles.figure1);

% --- Outputs from this function are returned to the command line.
function varargout = IPAssignment_OutputFcn(hObject, eventdata,
handles)
% varargout    cell array for returning output args (see VARARGOUT);
% hObject      handle to figure
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

% Get default command line output from handles structure
varargout{1} = handles.output;

% --- Executes on button press in LoadImage.
function LoadImage_Callback(hObject, eventdata, handles)
% hObject      handle to LoadImage (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
iml={};

```

```

[path, user_cancel]=imgetfile();
if user_cancel
    magbox(sprintf('Error'),'Error','Error');
    return
end
im=imread(path);
im=im2double(im);
im2=im;
iml{1}=im2;
imlen=1;
axes(handles.axes1);
imshow(im);

% --- Executes on slider movement.
function Brightness_Callback(hObject, eventdata, handles)
% hObject    handle to Brightness (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'Value') returns position of slider
%         get(hObject,'Min') and get(hObject,'Max') to determine range
of slider
global im im2 iml imlen imx
it=0.5*get(hObject,'Value')-0.5;
im2=iml{imlen};
imbri=im2+it;
axes(handles.axes1);
imshow(imbri);

% --- Executes during object creation, after setting all properties.
function Brightness_CreateFcn(hObject, eventdata, handles)
% hObject    handle to Brightness (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns
called

% Hint: slider controls usually have a light gray background.
if isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor',[.9 .9 .9]);
end

% --- Executes on button press in HistogramEqualisation.
function HistogramEqualisation_Callback(hObject, eventdata, handles)
% hObject    handle to HistogramEqualisation (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB

```

```

% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    J=I;
    for j=1:3
        k=J(:, :, j);
        J(:, :, j)= histeq(k);
    end
else
    J = histeq(I);
end

axes(handles.axes1);
imshow(J);
im2=im2double(J);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Gammacorrection.
function Gammacorrection_Callback(hObject, eventdata, handles)
% hObject      handle to Gammacorrection (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
c= str2double(get(handles.Log_tx, 'String'));
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    g=rgb2gray(I);
else
    g=I;
end
J = imadjust(g, [], [], c);
axes(handles.axes1);
imshow(J);
im2=im2double(J);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Logtx.
function Logtx_Callback(hObject, eventdata, handles)
% hObject      handle to Logtx (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB

```

```

% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
c= str2double(get(handles.Log_tx, 'String'));
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    g=rgb2gray(I);
else
    g=I;
end
[M,N]=size(g);
    for x = 1:M
        for y = 1:N
            m=double(g(x,y));
            z(x,y)=c.*log10(1+m);
        end
    end
axes(handles.axes1);
imshow(z);
im2=im2double(z);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Blur.
function Blur_Callback(hObject, eventdata, handles)
% hObject      handle to Blur (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    g=rgb2gray(I);
else
    g=I;
end
intImage = integralImage(g);
avgH = integralKernel([1 1 7 7], 1/49);
J = integralFilter(intImage, avgH);
J = uint8(J);
axes(handles.axes1);
imshow(J);
im2=im2double(J);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Sharpen.
function Sharpen_Callback(hObject, eventdata, handles)

```



```

% hObject      handle to Sharpen (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    g=rgb2gray(I);
else
    g=I;
end

lap = [1 1 1; 1 -8 1; 1 1 1];
resp = uint8(filter2(lap, g, 'same'));
imsharp = imsubtract(g, resp);

axes(handles.axes1);
imshow(imsharp);
im2=im2double(imsharp);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Undo.
function Undo_Callback(hObject, eventdata, handles)
% hObject      handle to Undo (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imi=iml{imlen};
for i=1:imlen-1
    iml{imlen-i+1}=iml{imlen-i};
end
iml{1}=imi;
axes(handles.axes1);
im2=iml{imlen};
imshow(im2);

% --- Executes on button press in Undoall.
function Undoall_Callback(hObject, eventdata, handles)
% hObject      handle to Undoall (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
axes(handles.axes1);
imshow(im);
im2=rgb2gray(im);
iml=[im2];

```

```

imlen=1;

% --- Executes on button press in Blackandwhite.
function Blackandwhite_Callback(hObject, eventdata, handles)
% hObject      handle to Blackandwhite (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imblack=im2;
imblack=1-im2;
axes(handles.axes1);
imshow(imblack);
im2=imblack;
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Grayscale.
function Grayscale_Callback(hObject, eventdata, handles)
% hObject      handle to Grayscale (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
gsim=(im2(:,:,1)+im2(:,:,2)+im2(:,:,3))/3;
axes(handles.axes1);
imshow(gsim);
im2=gsim;
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes on button press in Redo.
function Redo_Callback(hObject, eventdata, handles)
% hObject      handle to Redo (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
imi=iml{1};
for i=1:imlen-1
    iml{i}=iml{i+1};
end
iml{imlen}=imi;
axes(handles.axes1);
imshow(iml{imlen});

% --- Executes on button press in Save.
function Save_Callback(hObject, eventdata, handles)
% hObject      handle to Save (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

```

```

global im im2 iml imlen
im2=iml{imlen};
[path, user_cancel]=imputfile();
imwrite(im2, path, 'png');

```

```

function Log_tx_Callback(hObject, eventdata, handles)
% hObject      handle to Log_tx (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of Log_tx as text
%         str2double(get(hObject,'String')) returns contents of Log_tx
as a double

```

```

% --- Executes during object creation, after setting all properties.

```

```

function Log_tx_CreateFcn(hObject, eventdata, handles)
% hObject      handle to Log_tx (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      empty - handles not created until after all CreateFcns
called

```

```

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.

```

```

if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

```

```

function gamma_text_Callback(hObject, eventdata, handles)
% hObject      handle to gamma_text (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'String') returns contents of gamma_text as text
%         str2double(get(hObject,'String')) returns contents of
gamma_text as a double

```

```

% --- Executes during object creation, after setting all properties.

```

```

function gamma_text_CreateFcn(hObject, eventdata, handles)
% hObject      handle to gamma_text (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      empty - handles not created until after all CreateFcns
called

```

```

% Hint: edit controls usually have a white background on Windows.
%       See ISPC and COMPUTER.

```

```

if ispc && isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor','white');
end

% --- Executes on slider movement.
function blur_sli_Callback(hObject, eventdata, handles)
% hObject      handle to blur_sli (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)

% Hints: get(hObject,'Value') returns position of slider
%         get(hObject,'Min') and get(hObject,'Max') to determine range
of slider
global im im2 iml imlen
im2=iml{imlen};
it=double(get(hObject,'Value'));
disp(it);
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
if(size(im2,3)==3)
    g=rgb2gray(I);
else
    g=I;
end
intImage = integralImage(g);
avgH = integralKernel([1 1 it it], 1/(it*it));
J = integralFilter(intImage, avgH);
J = uint8(J);
axes(handles.axes1);
imshow(J);
im2=im2double(J);
imlen=imlen+1;
iml{imlen}=im2;

% --- Executes during object creation, after setting all properties.
function blur_sli_CreateFcn(hObject, eventdata, handles)
% hObject      handle to blur_sli (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      empty - handles not created until after all CreateFcns
called

% Hint: slider controls usually have a light gray background.
if isequal(get(hObject,'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
    set(hObject,'BackgroundColor',[.9 .9 .9]);
end

% --- Executes on button press in DFT.

```

```
function DFT_Callback(hObject, eventdata, handles)
% hObject      handle to DFT (see GCBO)
% eventdata    reserved - to be defined in a future version of MATLAB
% handles      structure with handles and user data (see GUIDATA)
global im im2 iml imlen
im2=iml{imlen};
it=double(get(hObject,'Value'));
disp(it);
imwrite(im2, 'temp_img.tif');
I=imread('temp_img.tif');
J=fft2(I);
axes(handles.axes1);
imshow(J);
im2=im2double(J);
imlen=imlen+1;
iml{imlen}=im2;
```

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