SURVIVOR KIT v1.0



Available on Unity 2017
By 3dcubox studio



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Contains:

14 models -backpack -bate -box -canteen -cartridge -cartridge box



-medical kit

-shotgun -stick

-rock

-tape

Materials

- mat_backpack

- mat_bate

- mat_box&stick

- mat_canteen

- mat_cartridges

- mat_box

- mat_hammer

- mat_knife

- mat_lantern

- mat_medical kit
- mat_rock
- mat shotgun
- mat tape

Textures

- backpack: diffuse,normalmap,ambient occlusion,specular.
- bate: diffuse,normalmap,ambient occlusion,specular.
- box&stick: diffuse,normalmap,ambient occlusion,specular.
- canteen: diffuse,normalmap,ambient occlusion,specular.
- cartridges: diffuse,normalmap,ambient occlusion,specular.
- box: diffuse,normalmap,ambient occlusion,specular.
- hammer: diffuse,normalmap,ambient occlusion,specular.
- knife: diffuse, normal map, ambient occlusion, specular.
- lantern: diffuse,normalmap,ambient occlusion,specular.
- medical kit: diffuse,normalmap,ambient occlusion,specular.
- rock: diffuse,normalmap,ambient occlusion,specular.
- shotgun: diffuse,normalmap,ambient occlusion,specular.
- tape: diffuse,normalmap,ambient occlusion,specular.

Icons

12 icons png









