

ECE 141 Project

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Problem 1

Show that for any desired β in $[0, 2\pi)$ there exists a u in $[0, 2\pi)$ so that (5) holds. We can thus treat β as the input since for any β computed by a controller we can compute the steering angle u via the relation (5) and apply this command to the motor steering for the wheels. This will greatly simplify the equations you have to work with.

Solution. First, let us look at relation (5):

$$\beta = \tan^{-1} \left(\frac{\ell_r}{\ell_r + \ell_f} \tan(u) \right)$$

Note that we know $\ell_f = 1.1m$ and $\ell_r = 1.7m$, so substituting, we are left with

$$\beta = \tan^{-1} \left(\frac{1.7}{1.7 + 1.1} \tan(u) \right) = \tan^{-1}(k \tan(u))$$

where $k = \frac{1.7}{2.8} \approx 0.607142857$

Note that the range of $\tan(u)$ for $u \in [0, 2\pi)$ is all real numbers, so the range of $k \tan(u)$ must also be all real numbers. Therefore, we can deal with \tan^{-1} function's regular range, as we have included all numbers in its domain. Assuming that the given \tan^{-1} refers to a four quadrant tangent inverse function, we thus arrive at the conclusion that for any desired $\beta \in [0, 2\pi)$ there exists some $u \in [0, 2\pi)$ \square

Problem 2

We first consider the lane keeping problem, i.e., the design of a controller that keeps the car in the center of its lane. For this purpose we assume the car's velocity to be constant at 35 mph, that the lane center corresponds to $y = 0$, and that we have a sensor measuring y (in reality, the position of the car on the lane would be computed by using vision to detect the location of the lane markers). Linearize the equations of motion and design a controller that stabilizes the car at $y = 0$ using the linearized model (use the transfer function from β to y). You don't need to work with equation (1) since x will not be at equilibrium. Provide some plots showing the controller works as intended.

Solution. First we note that the equations we must linearize are:

$$\dot{y} = v \sin(\psi + \beta)$$

$$\dot{\psi} = \frac{v}{\ell_r} \sin(\beta)$$

Let us now try to find a value to linearize these equations around. It makes sense to linearize these equations around $\psi = 0$ and $\beta = 0$, as most of our values for these two angles will fall near these values, especially since we are trying to straighten the car in the lane.

Then, we can use the small-angle approximation, which holds true around 0, use the approximations:

$$\sin(\psi + \beta) \approx \psi + \beta$$

$$\sin(\beta) \approx \beta$$

Thus, our linearized equations are:

$$\begin{aligned}\dot{y} &= v(\psi + \beta) \\ \dot{\psi} &= \frac{v\beta}{\ell_r}\end{aligned}$$

Note that the velocity of the car for this question is 35 mph, which is the same as 15.6464 m/s. We can also calculate $\frac{v}{\ell_r} = \frac{15.6464}{1.7} = 9.2038$.

Now, let us determine what it means for the controller to work as intended. For the controller to work as intended, we must have that the car does not respond too fast; this means that it should not jerk immediately to correct itself. Thus, we can set a constraint for $t_r > 0.2$ s. However, we also want to minimize overshoot to some value, as the car may swerve with excessive overshoot, which is undesirable. Thus, let us arbitrarily set a maximum overshoot of 0.3m, which is visibly about a foot, an amount most people would be comfortable having the car adjust by. However, I will limit the car to one noticable oscillation, where noticable is any oscillation above 0.1.

Let us now determine what valid initial conditions for y and ψ would be. It makes sense to limit y to small values. Considering the next question uses lanes 3 m wide, let us use $y \in [-1.5, 1.5]$. Similarly, let us consider the range for ψ . Similarly, we can arbitrarily decide $\psi \in [-\frac{\pi}{6}, \frac{\pi}{6}]$. Now we can use simulink to simulate our model.

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