

## General Instructions

1. Download **Practical07.zip** from the course website.

Extract the file under the **[CppCourse]\[Practicals]** folder. Make sure that the file structure looks like:

```
[CppCourse]
-> [boostRoot]
...
-> [Practicals]
-> [Practical01]
-> ...
-> [Practical07]
-> ...
-> Practical07Exercises.hpp
-> [Src]
-> Practical07.cpp
...
```

2. Open the text file **[CppCourse]\CMakeLists.txt**, uncomment the following line by removing the #:

```
#add_subdirectory(Practicals/Practical07)
```

and save the file. This registers the project with **cmake**.

3. Run **cmake** in order to generate the project.
4. The practical depends on the **MCLib** and **DOPLib** libraries. The documentation to these libraries is also available on the website.
5. The header file **Practical07Exercises.hpp** contains the declaration of certain classes and a function. The member functions of these classes and the function are to be implemented into a **cpp** file that is to be created by you under the **[Src]** folder.
6. After compiling and running your code - if the minimum requirements are met - an output text file is created:

**Practical07\_output.txt**

7. Hand in the output file and the **cpp** and **hpp** files you put your implementations into.
8. The files are to be submitted via Moodle.

### Exercise 1a

The class `basket_payoff` is a particular derived class from

```
public mc::payoff<mc::bvector>
```

Given a trajectory of a solution path

$$Y_{t_1}, \dots, Y_{t_m}, \text{ with } t_m = T, \text{ and } Y_t = (Y_t^1, \dots, Y_t^N),$$

the basket payoff returns the max of the first  $n$  factors at time  $T$ :

$$\max_{1 \leq i \leq n} Y_T^i$$

for some  $n$ .

The data member `indMax_` defines  $n$ , however if  $n > N$ , only  $N$  components are to be taken into account.

Implement the members:

```
1 basket_payoff(unsigned int indMax=1);
2     mc::bvector & operator()(path_out & poArg,
3         mc::bvector & bvOut) override;
4     unsigned int SizePayoff() const override;
```

### Exercise 1b

The class `geometric_average_payoff` is a particular derived class from

```
public mc::payoff<mc::bvector>
```

In nature, `geometric_average_payoff` is similar to

```
asian_discretely_sampled_payoff
```

declared in `particular_payoff_statistics.hpp` of `MClib`, and implemented in the corresponding `.cpp` file.

Given a trajectory of a solution path

$$Y_{t_1}, \dots, Y_{t_m}, \text{ with } t_m = T, \text{ and } Y_t = (Y_t^1, \dots, Y_t^N)^T$$

this payoff returns the geometric average of the  $i$ th component over time:

$$(Y_{t_1}^i \cdots Y_{t_m}^i)^{1/m}$$

for some  $i$  and sampling partition  $(t_1, \dots, t_m)$ .

The data member `indY_` defines the index  $i$  and `iSamplingAccuracy_` defines the sampling scale.

Implement the members:

```
1 geometric_average_payoff(unsigned int iSamplingAccuracy,
2     unsigned int indY=0);
3     mc::bvector & operator()(path_out & poArg,
4         mc::bvector & bvOut) override;
5     unsigned int SizePayoff() const override;
```

### Exercise 1c

The class `half_call_half_put` is a particular derived class from

```
public mc::time_dependent_payoff<mc::bvector>
```

Given a trajectory of a solution path

$$Y_{t_1}, \dots, Y_{t_m}, \text{ with } t_m = T, \text{ and } Y_t = (Y_t^1, \dots, Y_t^N)^T$$

and a dyadic interval  $[s, t] = [Tk2^{-n}, T(k+1)2^{-n}]$  this time dependent payoff returns the

$$\begin{cases} (\max(Y_t^i - K_1, 0), \dots, \max(Y_t^i - K_l, 0)) & \text{if } s < T/2 \\ (\max(K_1 - Y_t^i, 0), \dots, \max(K_l - Y_t^i, 0)) & \text{otherwise} \end{cases}$$

for some vector  $K = (K_1, \dots, K_l)$  of strike prices.

The data member `m_index` defines the index  $i$  and `m_bvStrikes` defines the vector  $K$  of strike prices.

Implement the members:

```
1 half_call_half_put(const mc::bvector & bvStrikes,
2                     mc::bvector::size_type index=0);
3     mc::bvector & operator()(path_out & pFactors,
4                               const mc::dyadic & dTimeStep,
5                               mc::bvector & bvValue) override;
6     unsigned int SizePayoff() const override;
```

### Exercise 1d

The class `UpRangeOut` is a function object that implements a knock out conditions similar to `UpAndOut`, `DoubleBarrier`, `UpDownAndOut` declared in

`particular_ko_conditions.hpp`

in `MCLib`, and implemented in the corresponding `.cpp` file.

The "Up-Range-Out" event occurs if the  $i$ th component of the underlying stock price goes above the upper barrier  $U$  for  $N$  (not necessarily consecutive) barrier times.

The data members

- `sUpperBarrier_` defines the upper barrier  $U$
- `ind_` defines the index  $i - 1$
- `iNumberOfeventsBarrier_` is the maximum number barrier events until knock out
- `iNumberOfeventsLeft_` is the remaining number of barrier events until knock out

Implement the members:

```

1 UpRangeOut(mc::scalar sUpperBarrier,
2             unsigned int iNumberOfeventsBarrier,
3             unsigned int ind=0);
4 bool operator()(const mc::bvector & bvArg);

```

## Exercise 2

The aim of the exercise is to estimate the value of a derivative together with its the delta and gamma. The sensitivities are to be estimated using the finite difference ratio. In particular, the aim is to estimate:

$$V_0(s) = \mathbb{E}[f(S_T^s)] \quad (1)$$

$$\frac{dV_0(s)}{ds} \approx \frac{V_0(s + \varepsilon) - V_0(s - \varepsilon)}{2\varepsilon} = \mathbb{E} \left[ \frac{f(S_T^{s+\varepsilon}) - f(S_T^{s-\varepsilon})}{2\varepsilon} \right] \quad (2)$$

$$\frac{d^2V_0(s)}{ds^2} \approx \frac{V_0(s + \varepsilon) - 2V_0(s) + V_0(s - \varepsilon)}{\varepsilon^2} = \mathbb{E} \left[ \frac{f(S_T^{s+\varepsilon}) - 2f(S_T^s) + f(S_T^{s-\varepsilon})}{\varepsilon^2} \right] \quad (3)$$

where  $S_t^x$  denotes the solution of some SDE, such that  $S_0 = x$ .

**Note** In order to reduce the variance of the Monte-Carlo estimates of (2) and (3), for each  $i$ , the  $i$ th sample of  $S_T^{s+\varepsilon}(i)$ ,  $S_T^{s-\varepsilon}(i)$  and  $S_T^s(i)$  are to be estimated using the same instance of input path (that is driving noise).

The function to be implemented is declared as follows.

```

1 void Val_FDDelta_FDGamma(unsigned int iLocalAccuracy,
2                           unsigned int iGlobalAccuracy,
3                           unsigned int iNumberOfPaths,
4                           mc::scalar sT,
5                           mc::bvector & ppoInCond,
6                           mc::scalar eps,
7                           mc::mc_factory<mc::bvector,mc::bvector> & ParticularFactory,
8                           mc::payoff<mc::bvector> & ParticularPayoff,
9                           mc::statistics & ParticularStatisticsVal,
10                          mc::statistics & ParticularStatisticsDelta,
11                          mc::statistics & ParticularStatisticsGamma);

```

where

- `iLocalAccuracy` defines the scale of the numerical method,
- `iGlobalAccuracy` defines the scale of the solution path,
- `iNumberOfPaths` number of paths to be simulated,
- `sT` time horizon  $T$ ,
- `ppoInCond` initial condition  $s$ ,

- `eps` tweak size (or bump size)  $\varepsilon$ ,
- `ParticularFactory` defines a set of rules (the underlying SDE, input noise generation, numerical approximation of the SDE etc.),
- `ParticularPayoff` defines the payoff function  $f$ ,
- `ParticularStatisticsVal` statistics object to dump the payoff values into,
- `ParticularStatisticsDelta` statistics object to dump the finite diff that estimates delta into,
- `ParticularStatisticsGamma` statistics object to dump the finite diff that estimates gamma into.

The function does not return any value; the expectations, and other statistics are to be estimated via the last three input arguments.

**Note** This function is tested by the function call `testMCFDGreeks(10000)`; in line 41 of `Practical07.cpp`. At this sample size you get decent accuracy, however it may take a long time to run. It is recommended to scale down the sample size by a factor or two while debugging your code. Only run it with the original sample size in release mode when the code is ready.