

# **Motion Detection Using Python and OpenCV**

## **A PROJECT REPORT**

*Submitted by*

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## **BONAFIDE CERTIFICATE**

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## Abstract

This paper focuses on sensing objects and movements using passive infrared sensors (PIR), which are electronic sensors that measure infrared light radiating from objects in their field of view, and microwave sensors, which are particularly effective in large areas such as warehouses, monitoring any changes in the return waves and responding quickly. Moving object recognition and tracking motion are the base source for extracting important information about moving objects from sequences in continuous image-based surveillance systems. The research presents an enhanced approach to motion detection for autonomous image analysis. Using OpenCV, HAAR features, XML files, and image subtraction, this accomplishes comprehensive recognition of moving objects that are resistant to changes in brightness, dynamic alterations in the surrounding environment, and background noise. In this work, we quickly review the state of the art in motion detection and propose a set of motion analysis requirements based on mobile robotics requirements as well as what information appears to be available from visual motion.

## **Chapter 1: Introduction**

Motion detection detects changes in object position concerning the environment and vice versa. This motion detection software helps us to detect moving objects in front of the camera. It can perform the following tasks using this software, such as:-

- Get a screenshot while working at Home
- Monitor your child before screen time.
- Get illegal access to your yard
- Find unwanted community/animal movement around your room/house/tunnel and many other things

Identification and Tracking of Objects are important factors in the analysis of video in a surveillance system. It provides the extraction of the information from the frames and video sequences which can be multiple processor vision applications. Object detection is an important research and application direction of computer vision. With the emergence of various target detection algorithms.

Modern motion detections can be traced back to the early decades of the 20th century, with many of the same principles still in use today. However, new motion detectors like microwave sensors can now be placed behind bookshelves and other barriers while still covering a wide radius.

Many motion detectors use multiple technologies in one to reduce false alarms. It detects when someone is in your home when they shouldn't be. A motion sensor uses one or multiple technologies to detect movement in an area. In this research work, a motion detection software is proposed which allows us to see the movement in front of the camera. Generally, there are many ways to do motion detection, tracking, and analysis, and in this paper, we are using

Passive Infrared sensors and microwave sensors sense moving objects, people, animals, or anything. A PIR sensor can detect changes in the number of infrared radiations impinging upon it, which varies depending on the temperature and surface characteristics of the objects in front of the sensor. Changes in object location about the environment and vice versa are detected by motion detection. We may use this motion detection program to detect moving objects in front of the camera. This

software may be used to achieve the following tasks: Get a screenshot while working at home, Before allowing your youngster to use a screen, keep an eye on him or her.

3) Gain unauthorized access to your yard Unwanted community/animal movement can be found in your room, house, tunnel, and other places. A motion detection software is proposed in this research work, which allows us to see movement in front of the camera. In general, there are various techniques to accomplish motion detection, tracking, and analysis in OpenCV, some of which are easy and others that are extremely complex.

Earlier Bayesian characteristics (opportunities) are used. works with data from the backdrop and foreground All of these techniques are aimed at distinguishing the backdrop from the foreground (as well as differentiating between actual movement and a change in the shade with a little change in brightness). So, why is this so crucial? And why does it matter which pixels are in the front and which are in the back? We frequently make the following assumption when it comes to motion detection: Our video streaming layer is extremely stable and does not modify video frames in a row. So, if we can model the background, we'll keep an eye on it to see if we can make a significant adjustment.

We can get it if there is a huge change - this change is typically analogous to the movement of our bodies. In the real world, it is now evident that this idea may simply be debunked. Because of the dignity, thought, lighting, and other factors As a result of possible environmental changes, our background may alter. Quite unlike the numerous video frames. And what if Because the background is different, our algorithms may be thrown out. This is why effective retrieval / pre-discovery systems make use of horse-drawn carriages. Cameras were attached, and illumination was regulated.

The Threshold framework will be named after it. After that, by utilizing more advanced image processing techniques, such as In the threshold, shadow removal, dilation, contouring, and other effects are used. Larger items are captured by the framework. It's also possible that the moment the object is framed, it is possible to capture the timestamps well as out of frame As a result, the screen can be installed. time. Finally, we will develop a graph that will show us How long an object is in front of the camera and how often it is in front of the camera. There is a moving object detected.



## 1.1 Motion Detection

For analyzing, the movement of the object various authors' research concluded with the designing of a system that used a camera to determine the natural population. They do this by analyzing the images and using motion detectors to remove certain components. This is accomplished by averaging the values of many photos using a medium filter. The middle picture is then subtracted pixel by pixel from the recent image, and the difference is reported as before if it exceeds a particular threshold. Front pixels are those that have changed over time. After that, they utilized a machine learning model that had already been trained to count persons in earlier pixels. They were able to find 98.64 percent of the time by following these steps. If there were a crowd of people watching. Using the nearest neighbor approach, they were able to calculate the precise number of persons in a shot with an accuracy of 86.9%. In our application, we employ the same processing and pre-extracting techniques as in this study. The authors want to develop a reliable system for detecting movement in crucial areas like banks and enterprises. They follow the same procedure. They use a camera to collect sample photos and store them in a bar to calculate the difference between the samples. They sent a text message to the phone when they noticed the counter's movement growing and when it reached a specified level. that something had moved and that the bus had come In this paper, certain image processing techniques are described. In our solution, we've chosen to use the following methods. Wei, Li, and Yue suggested a front-to-back approach to tracking objects by detecting moving away from a video camera's lens. This was made possible by the writers. by combining the Gaussian Mixture Model with their solution (GMM), which is currently in the works. The writers tampered with the text. Modifying the Gaussian distribution can improve the traditional GMM approach. The writers did this to reduce the number of components and parameters. It's computer time now. For each, the authors employed their GMM approach. Pre-domain classification is applied to each pixel in each image. frame Once The front and back covers of the book were chosen by the authors. the binary system, The front (moving objects) is white, while the back (static objects) is black. The back is all black (no moving objects). The authors then go on to the next stage. Filters are used to remove sounds like the wind from binary images. shadows and light The authors compared their GMM algorithm with that of others. the original GMM approach involves observing moving things in traffic and compass with a video camera. As a result, traditional GMM had a 58 percent accuracy rate in tracking traffic, whereas their GMM solution had a 77 percent accuracy rate. The choice for advancement that was employed in this inquiry was the solution

## 1.2 Computer Vision

utilized OpenCV on Android. Their purpose was to demonstrate how to run OpenCV on an Android smartphone to students. The authors used a picture to show the effects of several image filters such as color change, greyscale, and dilation. The authors also tested the features on three different cellphones to evaluate how long it took the algorithms to finish. The authors prepared an instructional guide that explains how to use OpenCV to recognize images. Image management and OpenCV's machine learning capabilities are discussed in this article. Picture processing techniques such as filters, object identification, and image categorization were addressed in the first portion of the essay. Everything is explained in the second section. What distinguishes machine learning? Other approaches include decision trees, k-mean combinations, and others. Artificial intelligence is represented through neural networks. This paper helps you in learning how to use OpenCV to create software that can identify things. People's availability

Project Block Diagram

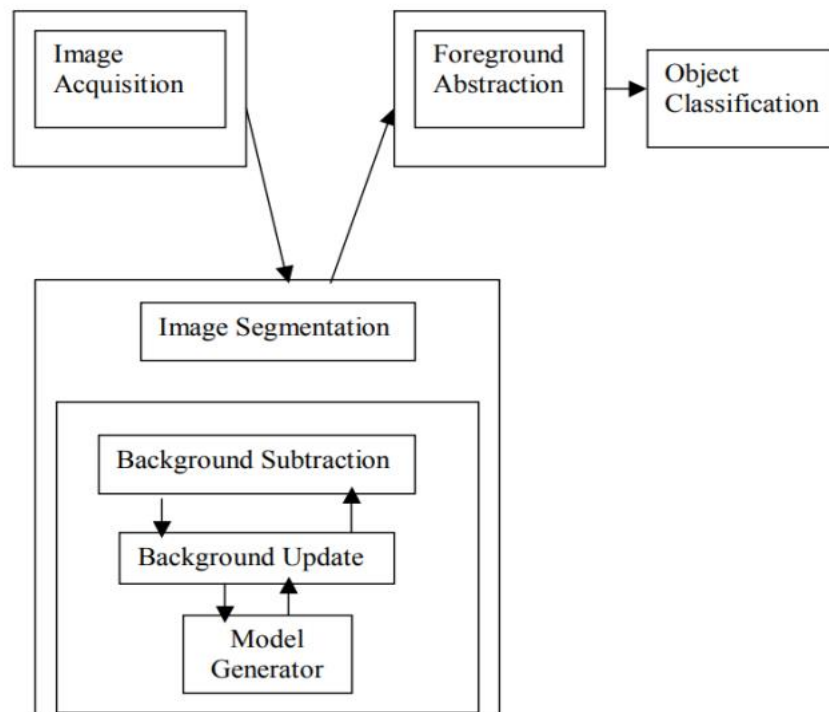


Figure 1: Overview of the initially planned project's system.

Fig 1.1 Project Block Diagram

### 1.3 Passive Infrared Sensor PIR

PIR sensors are electrical sensors that detect infrared (IR) light generated by objects in their area of vision. The beams' pattern PIR sensors are commonly used in security alarms and automated lighting systems. operation principle All things with a temperature above absolute zero release heat energy in the form of electromagnetic radiation. This radiation is normally undetectable to the naked eye because it radiates at infrared wavelengths, but it may be detected by electrical apparatus designed for that purpose. A PIR-based motion detector detects the movement of humans, animals, and other objects. People, animals, and other things are detected via a PIR-based motion detector. The amount of infrared radiation impinging on a PIR sensor varies depending on the temperature and surface qualities of the objects in front of it. When an object, such as a person, passes in front of a backdrop, such as a wall, the temperature in the sensor's field of vision rises from room temperature to body temperature, then returns to room temperature. The sensor converts incoming infrared radiation into an output voltage change, which initiates the detection.

1. a range of around 10 meters (30 feet)
2. a view that is less than 180 degrees There are types meant to be installed on a ceiling that has greater fields of vision, including 360°.

Because of the focus, the detector image is a beam pattern. Certain angles (zones) of the PIR sensor get almost little radiation energy, while others receive concentrated concentrations of infrared energy. This gap allows the motion detector to discriminate between field-wide light and moving objects.

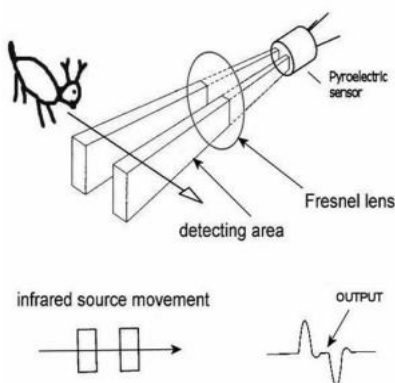


Fig 1.2 PIR Sensor

## 1.4 Microwave sensor

These use the same Doppler radar technique as a radar speed gun to detect motion. A continuous wave of microwave radiation is produced, and phase changes in reflected microwaves induced by an object moving toward (or away from) the receiver results in a low-frequency heterodyne signal. What Are the Functions of a Microwave Motion Sensor?

Modern microwave sensors can tell if a person is traveling towards or away from the sensor, or if they're moving at random. These detectors can detect and discriminate between normal and intruder movement. Because of this, these sensors are exceedingly trustworthy.

Microwave sensors are completely risk-free to use. They may be used both inside and outside the house, and they can cover a large area. They may also be programmed to detect other types of activity, such as ignoring certain areas of the house, such as those frequented by dogs or children. Proposed Work Object Capturing Dynamic Motion Detectors are called Radiation-based finders as they emanate radiations or electromagnetic waves (Radio waves or Microwaves) to recognize the movement. They are named Active since they perform both the exercises for example communicate as well as get the radiations. The Active Motion Detectors recognize the movement by estimating the distinction in the energy sent and got after being reflected by an article. The indicator continues to send and get the waves consistently and when there is any break in its way by any moving item, the number of waves reflecting gets impacted which initiates an electric heartbeat to be shipped off the microcontroller. The microcontroller accepts this heartbeat as an advance notice signal and sends a caution to the Security System showing interruption movement. Demonstrate how to learn and apply the wavelet representation for item recognition in a congested scene. This model not only produces a computationally efficient method, but also a useful learning scheme. We've broken down the process of learning an object class into two stages. We execute a dimensionality reduction in the first step, which involves identifying the most significant basis functions from an overcomplete collection of basis functions. In the second step, a support vector machine is used to learn the connections between the basis functions that constitute the class model (SVM). Training on the original overcomplete collection would be difficult, if not impossible, without this dimensionality reduction stage. The majority of the basic functions in the original full set may not necessarily transmit essential information about the object class we are learning, but we would not forgo details or spatial accuracy by starting with a huge overcomplete dictionary. The learning process removes the most important characteristics, resulting in a considerable

decrease in dimensionality. We also show a video sequence modification that employs motion cues to boost pedestrian recognition accuracy

## **Chapter 2: Application of Motion Detection**

**Movement machines have a wide range of uses and can be used in everyday life to detect any unusual movements at home. Most smart devices these days come with built-in motion sensors that have been proven to be important in modern times [. Some of the Motion sensor applications are listed below:**

Motion sensors are used in smartphones and wearables. Apart from motions sensor, some other common sensors are also included like magnetic sensors, accelerometers, and gyroscopes.

Magnetic sensors are commonly known as e-compass; these sensors detect motion by using the earth's magnetic field. Its results are more accurate than GPS especially when indoors. Magnetic sensors have a lot of applications like providing portable navigation, delivering point of product advertising, providing navigation in dense urban areas and indoors, etc.

- **Incoming alarms**
- **Automatic ticket gates**
- **Entrance light**
- **Security lighting**
- **Automatic sinks/toilet flusher**
- **Authors and Meetings**

### **Chapter 3: Literature Review**

S.no	TITLE OF PAPER	AUTHOR & YEAR	DESIGNED FOR	TECHNIQUE USED
1	Detecting the presence of people in a room using motion detection	<u>Linus Granath</u> (2016)	TO DETERMINE THE NUMBER OF PEOPLE IN THE ROOM	Computer vision, motion detection, Android, <u>API.Cloud</u> Storage, motion detection, people detection, computer vision, pixel Computer vision, Motion detection, Android, <u>API.Cloud</u> Storage
2	Design and Analysis of Motion Detection by using Open-Source CV	<u>Vishwajeet Raj</u> (2021)	project to detect motion that will help with the home security system that is already in place	Motion sensor, Open CV, Frames, Python Open-Source CV, Raspberry Pi, <u>Python IR</u> Sensor, 3 Pi Camera V2 (8MP)
3	Object Motion Detection and Tracking for Image Surveillance	Renuka Raut (2020)	A Boosted Cascade of Simple Features for Rapid Object Detection	Video Surveillance, Object Tracking, Motion Detection, Background Subtraction, Normalized Cut Segmentation, <u>Haar-Cascade</u> Detection in

Table. 1.1 Literature Review

				OpenCV, <u>OpenCV.Python</u>
4	A REAL-TIME MOTION DETECTION WITH DIFFERENTIAL IMAGES 	<u>Koojin Sung</u> (2017)	As a cost-effective option for decreasing human labor on surveillance, real-time motion detection and tracking system based on a single camera has been developed.	AI stands for Artificial Intelligence. Vision in a computer Current Destination direct Viewing angle Saturation value of hue Density function of probability Zoom in on a pan tile The area of interest Green, red, and blue Source Video for Windows Media Player Mean-Shift algorithm, Kalman Filter, Motion Detection, Android API
5	Basic Paint Window Application via Webcam Using OpenCV and <u>Numpy</u> in Python	S. U. <u>Saoji</u> (2021)	Gesture recognition is the process of recognizing and interpreting a continuous sequential gesture stream from a set of input data.	Smart Wearables, Air Writing, Character Recognition, Object Detection, Real-Time Gesture Control System Hand Segmentation, Hand Centroid Localization, Fingertip Tracking, and

Table. 1.2 Literature Review

				Object Color Tracking at the Fingertip
6	A Motion Detection System in Python and OpenCV	Suraiya Parveen (2021)	is a type of motion detection software that allows us to see movement around an item or a visual <u>area</u> .	Computer vision, motion detection, Android, API, Cloud Storage, motion detection, people detection, computer vision, pixel Computer vision, Motion detection, Android, <u>API, Cloud Storage</u>
7	A Comprehensive Study on Motion Detection in Video with Surveillance System	<u>Kaplesh Limbasiya</u> (2014)	Surveillance System Motion Detection in Video Detection and tracking are carried out with this system in multiple steps: Object Detection, Foreground and Feature Extraction, Background Modeling	Surveillance System, Motion Detection HRR (Highest Redundancy Ratio), Star Skelton Model, Recognition Rate, Computational Cost Median based Algorithm, HRR (Highest Redundancy Ratio), HRR (Highest Redundancy Ratio), HRR (Highest Redundancy Ratio), HRR (Highest HRR

Table. 1.3 Literature Review



				(Highest Redundancy Ratio), W4 (What? Where? Who? When? ), Star Skeleton Model
8	A Survey on Infrared Image & Video Sets	<u>Kevser Irem Danaci</u> (2022)	For artificial intelligence and computer vision researchers, we've compiled a list of the publicly available infrared picture and video sets.	Survey "Infrared Detectors, IR Detector Raw Output, Infrared Optics, IR Electro-Optical System Properties, Image Enhancement" Infrared Image & Video Sets, Infrared Imagery

Table. 1.4 Literature Review

## **Chapter 4: Proposed Work**

### **A. Installing the python libraries and dependencies**

To make this software we need libraries of OpenCV, Bokeh, Pandas, and Datetime. OpenCV-Python is a library of Python bonds designed to solve computer vision problems. OpenCV-Python uses Numpy, which is a highly optimized library of pricing performance with the syntax of MATLAB style. All properties of the same OpenCV members are converted and removed from the same Numpy members. This also makes it easier to integrate with other Numpy libraries such as SciPy and Matplotlib. Bokeh is an interactive library for modern web browsers [9]. It provides a beautiful, concise architecture for flexible graphics, and provides high-performance connections to large databases or streams. Bokeh can help anyone who would like to quickly and easily create interactive sites, dashboards, and data applications. In a computer program, pandas is a software library written in Python programming language for cheating and analyzing data. In particular, it provides data structure and functionality to manipulate numerical tables and time series. It is free software licensed under the three-term BSD license.

### **B. Working**

a) Initializing the variables and capturing the video frames: We will be using these variables in the code and better understand them, `first_frame`, `satus_list`, `times`, and `df` for the data frame. OpenCV has in-built functions to open the camera and capture video frames. “0” denotes the camera at the hardware port number 0 in the computer. We are capturing the video frames in a new variable, `video`. b) Converting the captured frame to grayscale: We change the color frame to a gray frame as an additional layer of color is not required. `GaussianBlur` is used to smooth the image

and will improve the accuracy of detection [13]. These are set with higher-order calculation theorems, so you can use standard kernel values as (21,21) and standard deviations as 0.8

#### **c) Capturing The Frames :**

The first frame will be treated as the first frame. Motivation will be obtained by calculating the phase difference between this basic framework and the new frames that contain something. Therefore, we use the absdiff function and call a different frame that emerges as a delta framework [10]. As a measure, you can select 30 pixels as the limit value, and define the color of the limit value to be white, the Binary threshold function is a continuous function that works with 2 different values: either 0 or 1. We view the current frame status as 0 when nothing is present in front of the camera or as 1 when an object is in front of the camera.

#### **d) Contouring and Threshold Dilation :**

Each part of the object casts shadows on the back or other parts of it. This may seem confusing. To reduce these types of shadows, we need to filter the image. In the Dilate function, we can set the smoothness level by setting the multiplication value. The more the repetitive value increases, the smoother it will be, and the more time it will be to process. Once the frame is filtered, we will have to get the look of our frame [11]. A line turns when a function has a constant value at all points. We need a view of our current frame to identify the size and location of the object. To achieve this, we transfer a filtered frame copy to the FindContours process. We use a copy of the filtered frame to get the drawings not the original ones as we do not want to disturb the original filtered frame. This can be customized using the concept of a peer location. Here, we skip those objects with an area of fewer than 10,000 pixels [12]. In the larger area lines, we set the state = 1, that is, the object is available.

#### **e) Object Capturing**

Dynamic Motion Detectors are called Radiation-based finders as they emanate radiations or electromagnetic waves (Radio waves or Microwaves) to recognize the movement. They are named Active since they perform both the exercises for example communicate as well as get the radiations. The Active Motion Detectors recognize the movement by estimating the distinction in the energy sent and got after being reflected by an article. The indicator continues to send and get the waves consistently and when there is any break in its way by any moving item, the number of waves reflecting gets impacted which initiates an electric heartbeat to be shipped off the microcontroller. The microcontroller accepts this heartbeat as an advance notice signal and sends a caution to the Security System showing interruption movement. Demonstrate how to learn and apply the wavelet representation for item recognition in a congested scene. This model not only produces a computationally efficient method, but also a useful learning scheme. We've broken down the process of learning an object class into two stages. We execute a dimensionality reduction in the first step, which involves identifying the most significant basis functions from an overcomplete collection of basis functions. In the second step, a support vector machine is used to learn the connections between the basis functions that constitute the class model (SVM). Training on the original overcomplete collection would be difficult, if not impossible, without this dimensionality reduction stage. The majority of the basic functions in the original full set may not necessarily transmit essential information about the object class we are learning, but we would not forgo details or spatial accuracy by starting with a huge overcomplete dictionary. The learning process removes the most important characteristics, resulting in a considerable decrease in dimensionality. We also show a video sequence modification that employs motion cues to boost pedestrian recognition accuracy. The goal of this approach is to effectively separate the backdrop and moving item, so there are always two unused frames during the procedure. The information of the

moving item will not be lost while the backdrop is refreshing when it occurs in the final three frames. The results show that background interference cannot be removed for backgrounds without moving objects, and that background interference can be identified but not eliminated for backgrounds with moving objects. So the most pressing issue we have is how to eliminate background interference while preserving the information about moving objects.

#### **f) Shape Detection**

A method for identifying 2-D forms has been given. To ensure optimal shape recognition, the shape detection technique was built from the ground up, starting with edge detection. and precise geometric parameter estimate It's been a while since. noticed that the DODE function discontinuities at the center overcome the DOG operator's performance constraint and enable more precise localization without compromising speed. detection efficiency Another advantage of our approach is that Because we used a global operator, we were able to average more uncertainty. This 2-D convolution covers a wide range of topics. The computing of geometric parameters is time-consuming. which can be decreased using multi-resolution methods or a Scheme of random sampling We can modify low-level edge detection and mid-level edge grouping by mixing them. The contrast between Two Consecutive Frames  $I_k$  is expected to be the worth of the  $k$ th outline in picture arrangements.  $I_{k+1}$  is the worth of the  $(k+1)$  outline in picture arrangements. Irrefutably the differential picture is characterized as follows:  $I_d(k, k+1) = |I_{k+1} - I_k|$  (1) Change of outright differential picture to Gray Image There are openings in the moving item region, and the shape of the moving particle isn't shut. Unquestionably the differential picture is changed to a dim picture to work with further activities. RGB To Gray:  $Y = 0.299*R + 0.587*G + 0.114*B$  (2) Separating and Binarizing Transformed Gray Image To eliminate the openings, the picture is

gone through the Gauss low pass channel. Id1 is got by separating the dim picture.

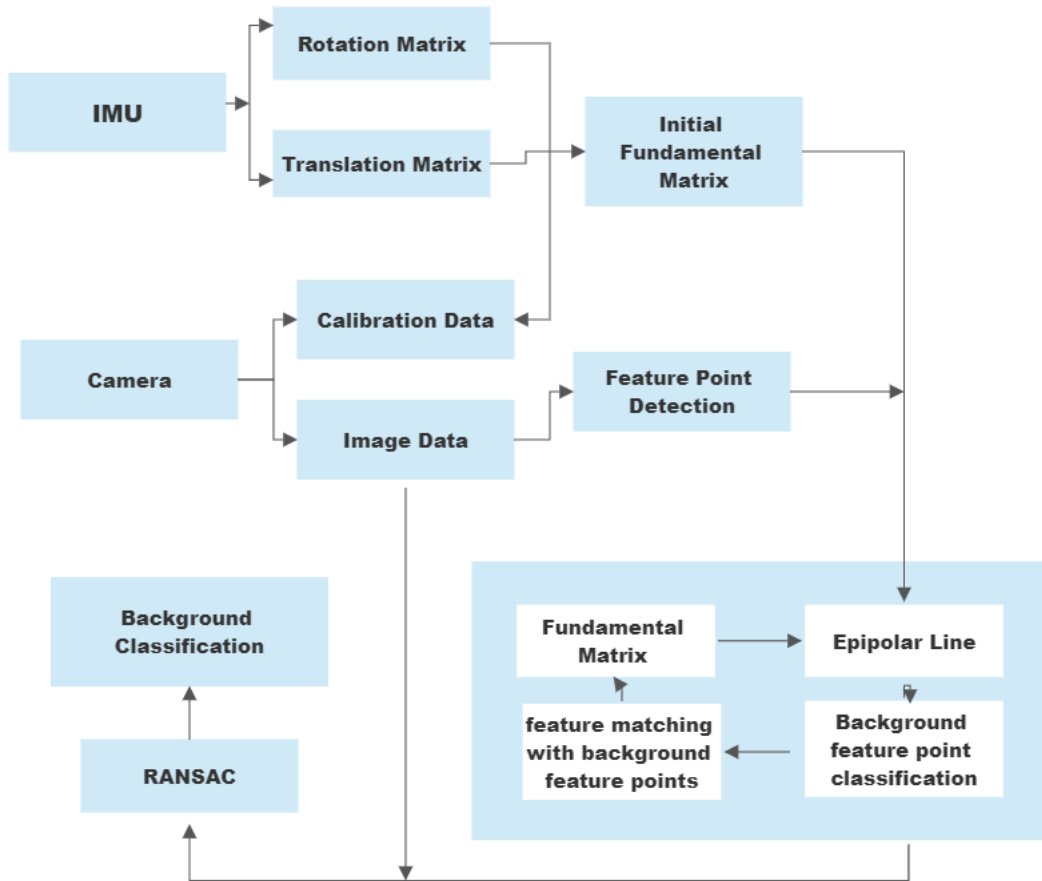


Fig 1.3 Working Process of Moving Object Detection

Presently Id1 image is binarized utilizing a double limit and got Id2 parallel picture.

$Id2(x, y) = (3)$  Where  $(x, y)$  is a pixel facilitated in the picture.

### g) FRAME SUBTRACTION APPROACH

This Frame method of Frame Subtraction is the most used and easy approach for motion detection. In this approach, whether the objects are moving or not is determined by comparing 2 successive frames of the particular scene. The previous frame or we can call it a reference frame is compared and then subtracted from the

current frame. This allows us to obtain only those areas in the scene where motion is detected or the particular areas where the object is moving. The calculation is simple and it has wide adaptability. Algorithm for frame subtraction: For example, we have 2 images:- Current frame – A grayscale image of the current frame of the scene, Previous frame/ – A grayscale image of the previous frame of the scene, and threshold – The threshold that determines whether the movement is motion or not.

1. Calculate the Difference between the current frame and the previous frame
2. Using the threshold value as a Threshold for the image calculated, we calculate the areas which have changed in the current frame from the previous frame.
3. Resulting image after the frame subtraction is then highlighted in the Current frame to indicate areas of motion. The above algorithm forms the basis of the background subtraction method. We modify the above algorithm for space and time to achieve a more complex but efficient motion detection algorithm.

### **3 BACKGROUND SUBTRACTION APPROACH**

This method of background subtraction builds upon the foundation set by the frame subtraction approach. The principle of this method is to build a model of the static scene (i.e. without moving objects) called background, and then compare every frame of the sequence to this background to discriminate the regions of motion, called foreground (the moving objects). This approach requires image manipulation and processing to differentiate the foreground from the background. In general, the following manipulations are required. Assuming we have 2 images X and Y, we are manipulating these images to obtain image Z. The above algorithm was able to find near exact places of motion. It worked effectively in many environments both indoors and outdoors. The threshold value played an important part in categorizing relevant and irrelevant motion. Keeping the threshold value high allowed us to neglect various irrelevant moving objects such as leaves in the tree. However, if we

kept its value too high, the algorithm was not able to detect the blink of an eye also. If we kept the threshold value low, we were able to detect The background initialization process used in this algorithm is pretty straightforward. This required almost no initial computation (a little bit of noise reduction, gamma, and color correction was required). Most background subtraction methods differ in how they initialize the background model. Some methods are too complex and require factoring the image into objects using cascade classifiers and then determining which of these objects are moveable and which are not. By identifying these objects, the computation required in subsequent phases may speed up but it requires the algorithm to predict where the object can move to in the next frame. As the scene proceeds, the prediction gets narrowed down, and hence the foreground object and its motion is detected. Another approach is using background estimation to generate a near-exact background and then find areas of motion. There are various places where this algorithm can be optimized for computation. One instance of optimization is the fact that the pixels are repeated inside the image, e.g. if we encounter a blue pixel, it can be assumed that its' neighbors will also be blue (to some extent). Hence we can replace the value of the neighboring pixels with the one we just manipulated. This will reduce each pixel computation and speed up processing.

## **IMAGE ACQUIRING METHODS FOR MOTION DETECTION**

Detached infrared (PIR) sensors get heat marks from objects inside their field of view. The sensor recognizes changes in how much-infrared radiation it gets, and when an edge limit arrives the sensor will set off anything that it is associated with - be it a light, caution, or, camera. To look further into how they work, [click here](#). This straightforward innovation is compelling in what it does, yet the effortlessness



of the plan carries with it intrinsic issues. As far as one might be concerned, the result from the sensor is an extremely basic yes/no (for example switch the light on or don't). The meaning of this will become evident when contrasted with elective

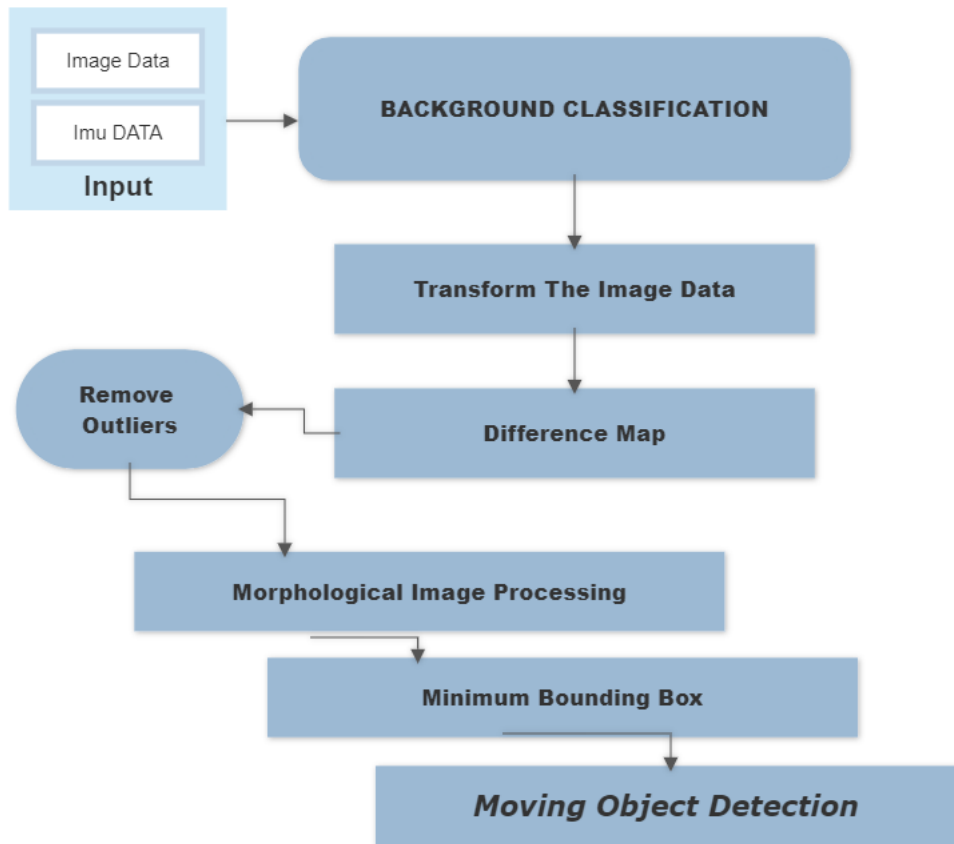


Fig. 1.4 Background Classification

innovation here. Moreover, how the PIR sensor works additionally implies that it doesn't have the best reach, and it can undoubtedly fall foul of checks (for example cobwebs, leaves, and so on) and passing intensity marks (for example Garfield, Peter Rabbit, Fantastic Mr. Fox and so on) that will set off phony problems. Negatives to the side, PIR sensors are powerful given you know about their restrictions. They function admirably in more modest indoor regions and don't 'have

see-through windows - an issue some of the time experienced by video movement recognition

## **VMD**

considering that they have been utilized in security frameworks for such a long time, they are likewise genuinely reasonable. As referenced already, there will be contrasts between PIR sensors at various finishes of the market - ensure you pick one that suits your particular necessities.

## **VMD**

The VMD choice consolidates the pictures created by a surveillance camera, with programming that can break down the pictures as they are caught. This happens similarly to a camera administrator sitting watching a video feed, yet is computerized and as such holds specific benefits ([click here to find out more](#)). Picturing a portion of the drawbacks of this technology is simple. Working in the noticeable light range, the camera is visually impaired if there isn't sufficient light, and open to blinding assuming there is a lot of backdrop illumination. Regardless of whether utilizing a sensor actuated light, there will generally be the issue of shadows. On the potential gain, video is a broadly executed security arrangement, and adding a layer of investigation is decently financially savvy. This strategy for movement identification depends intensely on two key parts: the nature of the picture from the camera and the nature of the investigation programming being used. There is a wide scope of VMD advances out there - some will permit you to make changes to settings, for example, to just recognize movement inside specific borders, and some will identify any development. Once more, vital to pick hardware that is fitted the circumstance in which it will be utilized.

## **THERMAL CAMERA**

Priorities straight, warm cameras are not cameras in that they don't get apparent light. To distort, they are sensors that make a picture given temperature contrasts

between objects in their 'field of vision. To dive deeper into how warm cameras work, [click here](#). Warm cameras are brilliant bits of the pack. They have an astounding reach, regardless of whether they center around a genuinely tight region, can get heat marks through smoke and haze, and are resistant to many circumstances that would be hazardous to apparent light cameras - shadows, obscurity, backdrop illumination, and, surprisingly, covered objects. They likewise work with video investigation as depicted above and are especially powerful when utilized paired with noticeable light cameras. While these warm imaging cameras are profoundly compelling, they do accompany an also excessive cost label which can put the innovation beyond the field of play by and large.

## **RADAR**

Yet again to distort, radar works by sending radio waves and getting similar waves skipped off objects in its field of recognition. For an inside and out clarification, look at the Wikipedia passage [here](#). As far as convenience in a security framework, this innovation computes the distance, speed, and size of items according to the locator. The advantage of utilizing radio waves over infrared or apparent light is a relative absence of impedance brought about by everyday deterrents/triggers of misleading problems. Radio waves go through unsubstantial articles, for example, cobwebs, leaves, and smoke, permitting radar hardware to zero in on objects of importance. They likewise work freely of the noticeable light range, and accordingly work unrestricted by troublesome light circumstances. A specific benefit of following the distance of items is that radar can be set to work inside unambiguous zones, for instance inside a fenced-off region - again decreasing phony problems from movement outside the border. Peruse more about how an enormous retail outlet in Stockholm, Sweden and Broome County, NY, USA diminished their number of phony problems utilizing a radar locator arrangement. What's more, it can recognize movement across a far more extensive region than warm cameras

regardless of whether it so over a more limited range. Radar comes in at a cost well underneath that of warm cameras and relatively close PIR sensors.

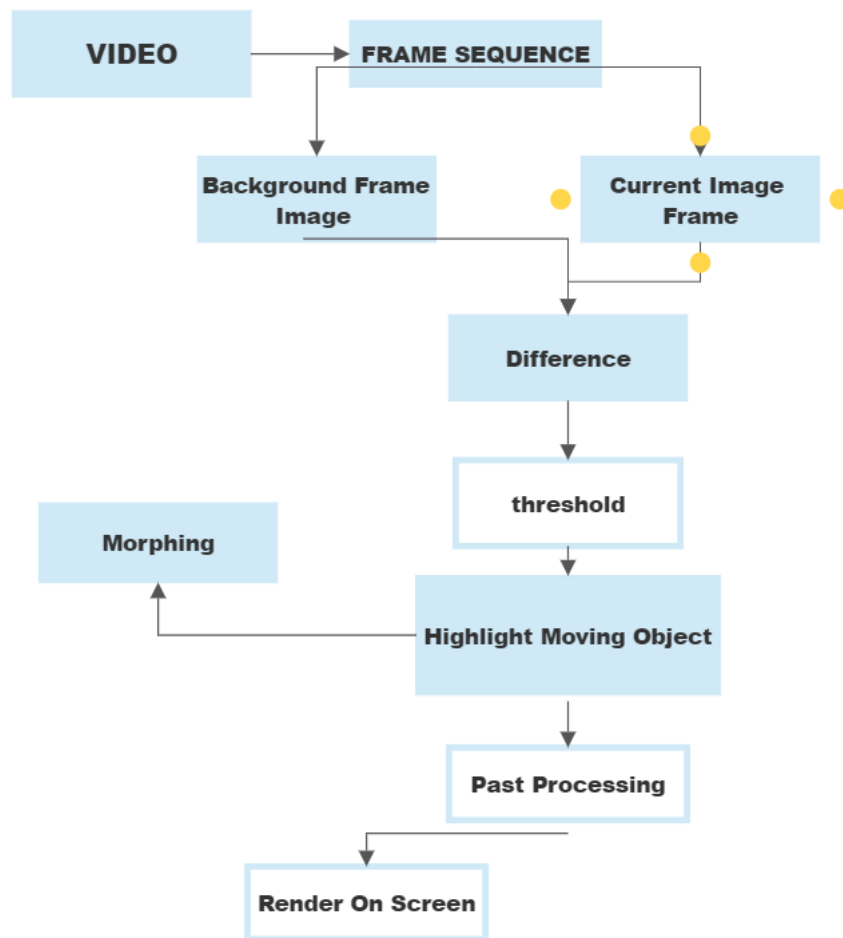


Fig. 1.4 Live Photo/Video Flowchart

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