

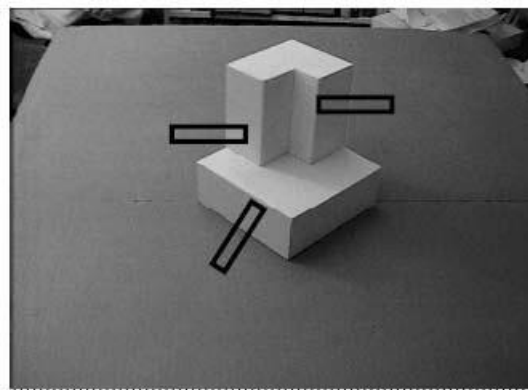
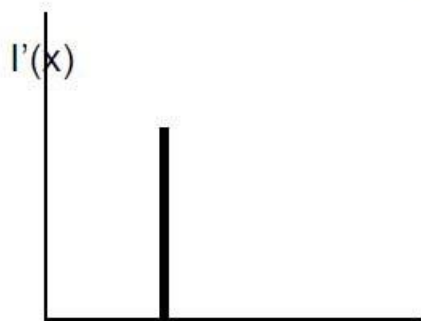
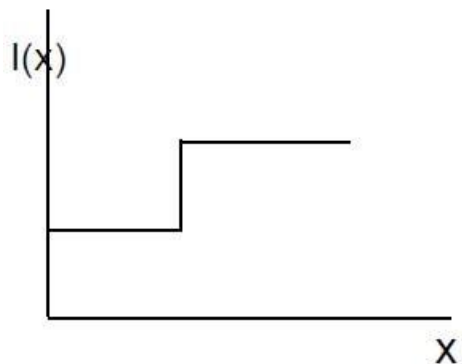
The background is a vibrant, abstract composition. It features large, organic shapes in shades of blue, orange, and magenta. These shapes are decorated with various patterns: some have a dense dot pattern, others have wavy lines, and one has a cross-hatch pattern. Small, black, squiggly lines are scattered throughout the composition. The title 'EDGES DETECTION' is centered in a bold, hand-drawn, brown font with a black outline. Below the title is a thin, white, horizontal line.

EDGES DETECTION

Nada Fitrieyatul Hikmah

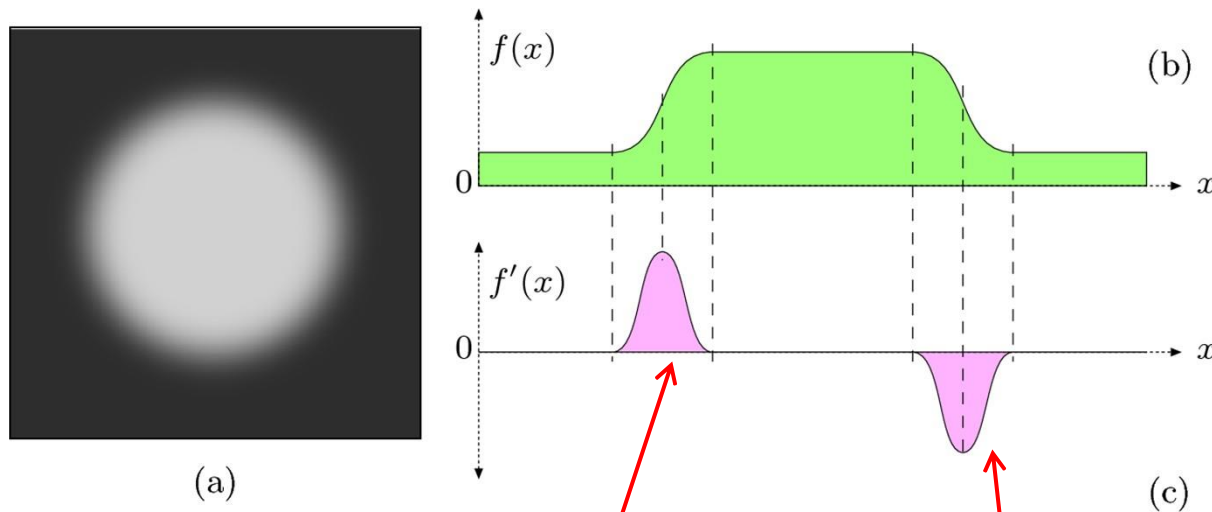
Characteristics of an Edge (1)

- Edge: A sharp change in brightness
- Ideal edge is a step function in some direction



Characteristics of an Edge (2)

- Real (non-ideal) edge is a slightly blurred step function
- Edges can be characterized by high value first derivative



Rising slope causes positive
+ high value first derivative

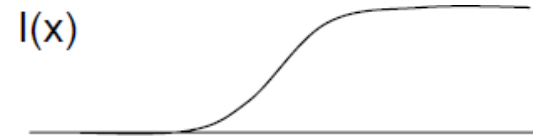
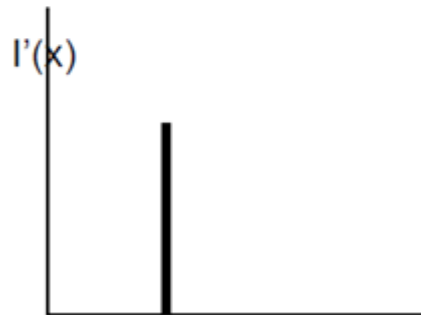
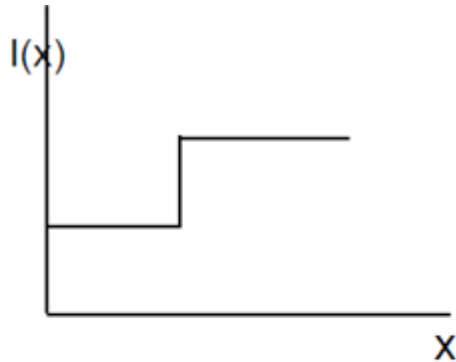
Falling slope causes negative
+ high value first derivative

$$f'(x) = \frac{df}{dx}(x)$$

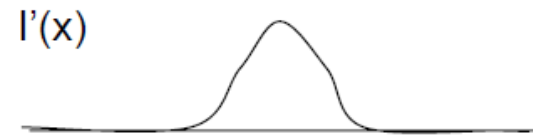
Characteristics of an Edge (3)

- Ideal edge is a step function in certain direction.
- First derivative of $I(x)$ has a **peak** at the edge
- Second derivative of $I(x)$ has a **zero crossing** at edge

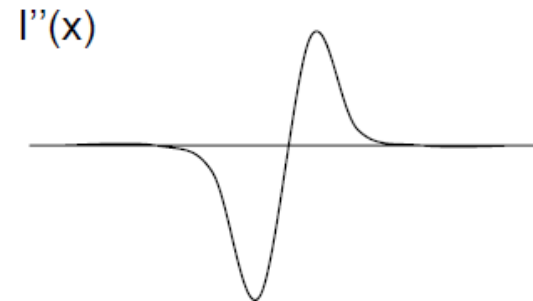
Ideal edge



Real edge



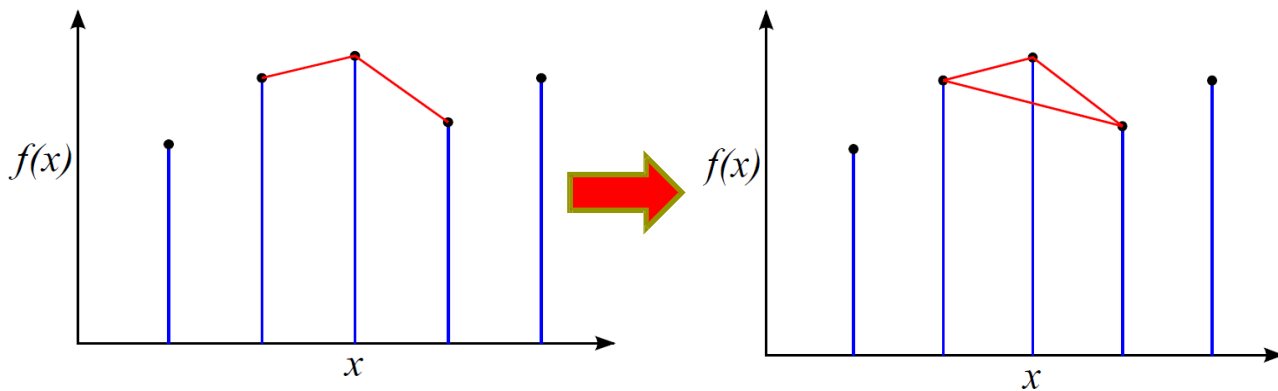
First derivative shows peak



Second derivative shows zero crossing

Finite Differences

- Left and right slope may not be same
- Solution? Take average of left and right slope



- Forward difference (right slope)

$$\Delta_+ f(x) = f(x+1) - f(x)$$

- Backward difference (left slope)

$$\Delta_- f(x) = f(x) - f(x-1)$$

- Central Difference (average slope)

$$\Delta f(x) = \frac{1}{2} (f(x+1) - f(x-1))$$

Definition: Function Gradient

- Let $f(x,y)$ be a 2D function
- **Gradient:** Vector whose direction is in direction of maximum rate of change of f and whose magnitude is maximum rate of change of f
- Gradient is perpendicular to edge contour

$$\nabla f = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]^T$$

- magnitude = $\left[\left(\frac{\partial f}{\partial x} \right)^2 + \left(\frac{\partial f}{\partial y} \right)^2 \right]^{1/2}$

- direction = $\tan^{-1} \left(\frac{\partial f / \partial y}{\partial f / \partial x} \right)$

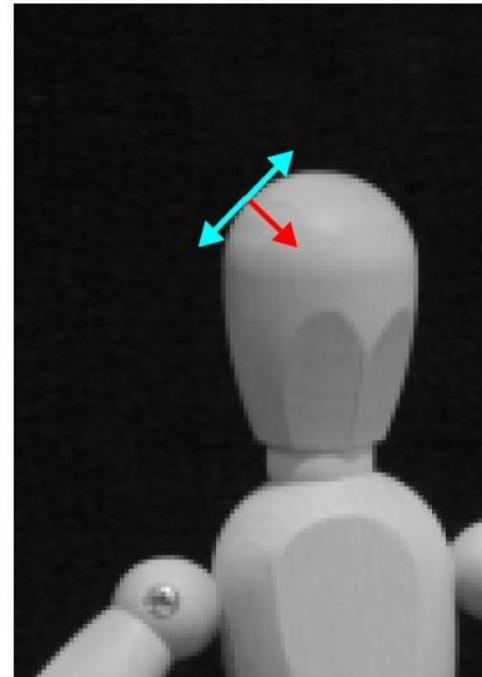


Image Gradient

- Image is 2D discrete function
- Image derivatives in horizontal and vertical directions

$$\frac{\partial I}{\partial u}(u, v) \quad \text{and} \quad \frac{\partial I}{\partial v}(u, v)$$

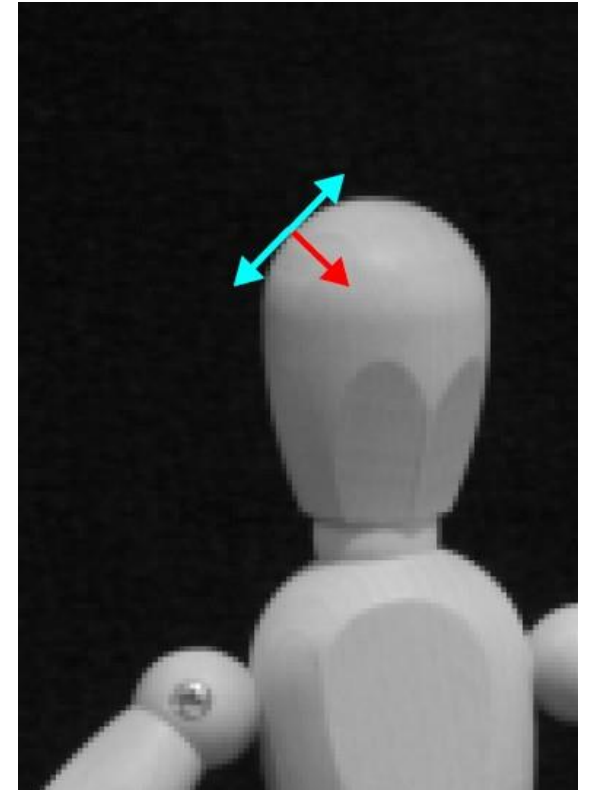
- Image gradient at location (u,v)

$$\nabla I(u, v) = \begin{bmatrix} \frac{\partial I}{\partial u}(u, v) \\ \frac{\partial I}{\partial v}(u, v) \end{bmatrix}$$

- Gradient magnitude

$$|\nabla I|(u, v) = \sqrt{\left(\frac{\partial I}{\partial u}(u, v)\right)^2 + \left(\frac{\partial I}{\partial v}(u, v)\right)^2}$$

- Magnitude is invariant under image rotation, used in edge detection



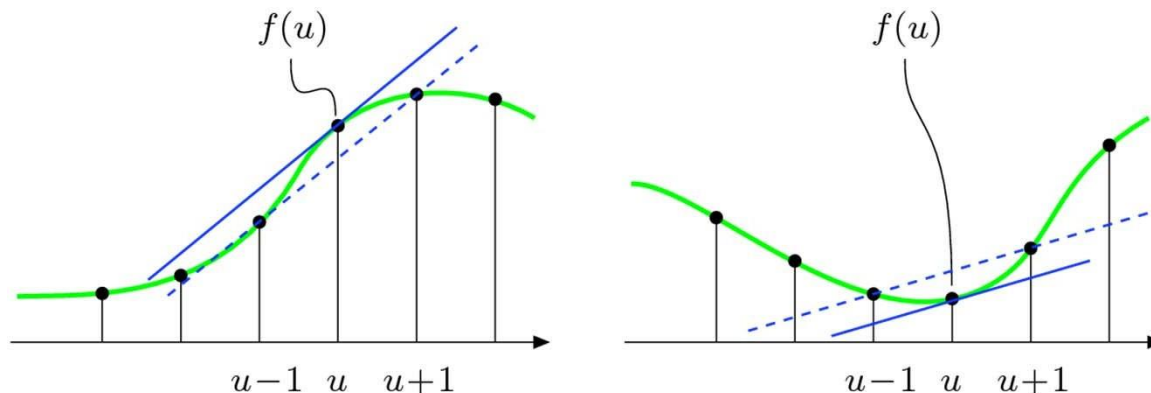
Derivative Filters

- We can compute derivative of discrete function as

$$\frac{df}{du}(u) \approx \frac{f(u+1) - f(u-1)}{2} = 0.5 \cdot (f(u+1) - f(u-1))$$

- Can we make linear filter that computes central differences

$$H_x^D = [-0.5 \quad 0 \quad 0.5] = 0.5 \cdot [-1 \quad 0 \quad 1]$$



Finite Differences as Convolutions (1)

- Forward difference

$$\Delta_+ f(x) = f(x + 1) - f(x)$$

- Take a convolution kernel $H = [0 \quad -1 \quad 1]$

$$\Delta_+ f = f * H$$

Finite Differences as Convolutions (2)

- Central difference

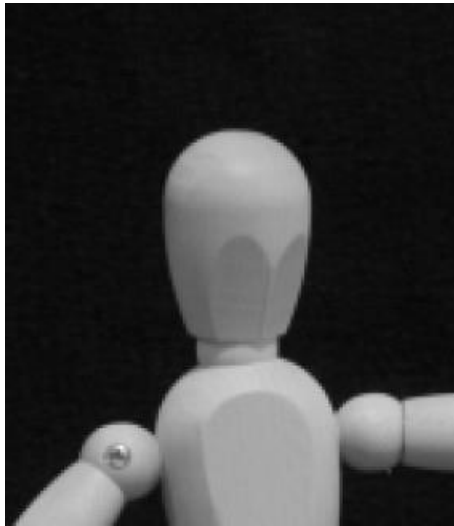
$$\Delta f(x) = \frac{1}{2} (f(x+1) - f(x-1))$$

- Convolution kernel is: $H = [-0.5 \quad 0 \quad 0.5]$

$$\Delta f(x) = f * H$$

- **Notice:** Derivative kernels sum to zero

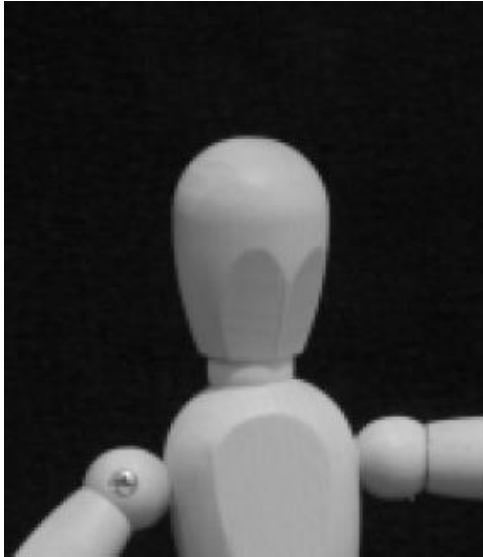
x-Derivative of Image using Central Difference



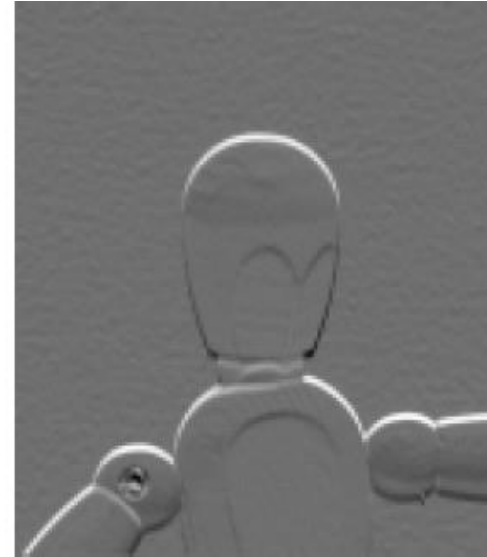
$$* \begin{bmatrix} -0.5 & 0 & 0.5 \end{bmatrix} =$$



y-Derivative of Image using Central Difference



$$* \begin{bmatrix} -0.5 \\ 0 \\ 0.5 \end{bmatrix} =$$

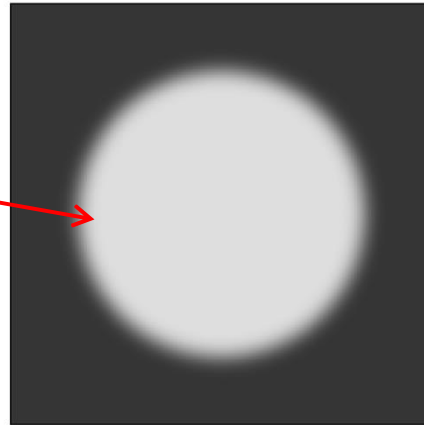


Derivative Filters

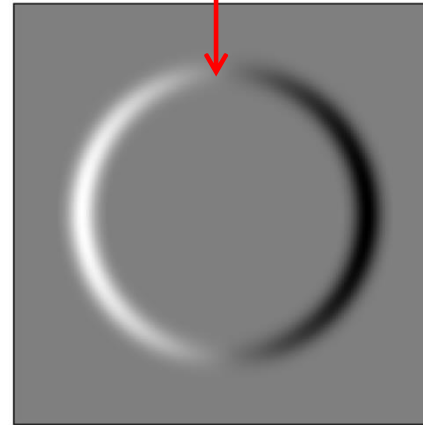
Gradient slope in
horizontal direction

$$H_x^D = \begin{bmatrix} -0.5 & 0 & 0.5 \end{bmatrix} = 0.5 \cdot \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$$

A synthetic
image



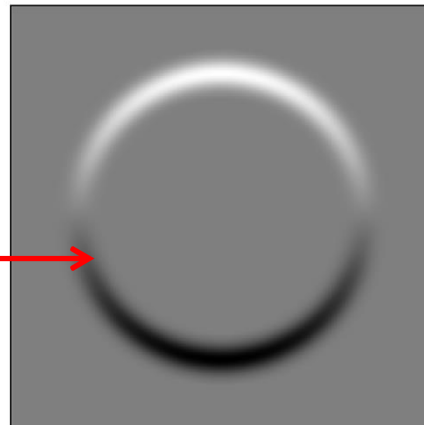
(a)



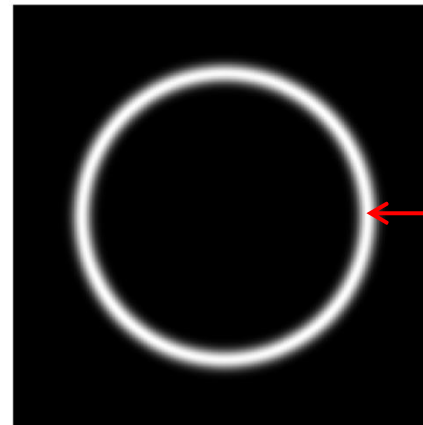
(b)

$$H_y^D = \begin{bmatrix} -0.5 \\ 0 \\ 0.5 \end{bmatrix} = 0.5 \cdot \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

Gradient slope in
vertical direction



(c)



(d)

Magnitude of
gradient

Edge Operators

- Approximating local gradients in image is basis of many classical edge-detection operators
- Main differences?
 - Type of filter used to estimate gradient components
 - How gradient components are combined
- We are typically interested in
 - Local edge direction
 - Local edge magnitude

Partial Image Derivatives

- Partial derivatives of images replaced by finite differences

$$\Delta_x f = f(x, y) - f(x - 1, y) \quad \begin{bmatrix} -1 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\Delta_y f = f(x, y) - f(x, y - 1)$$

- Alternatives are:

$$\Delta_{2x} f = f(x + 1, y) - f(x - 1, y) \quad \begin{bmatrix} -1 & 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$\Delta_{2y} f = f(x, y + 1) - f(x, y - 1)$$

- Robert's gradient

$$\Delta_+ f = f(x + 1, y + 1) - f(x, y) \quad \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

$$\Delta_- f = f(x, y + 1) - f(x + 1, y) \quad \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Prewitt

$$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

Sobel

Prewitt and Sobel Edge Operators

- Prewitt Operator

$$H_x^P = \begin{bmatrix} -1 & 0 & 1 \\ -1 & \mathbf{0} & 1 \\ -1 & 0 & 1 \end{bmatrix} \quad \text{and} \quad H_y^P = \begin{bmatrix} -1 & -1 & -1 \\ 0 & \mathbf{0} & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Written in separable form \rightarrow

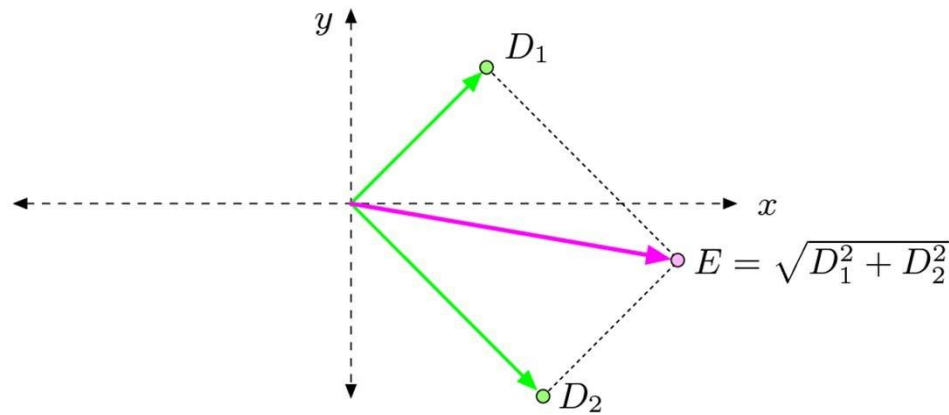
$$H_x^P = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} * \begin{bmatrix} -1 & 0 & 1 \end{bmatrix} \quad \text{and} \quad H_y^P = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} * \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

- Sobel Operator

$$H_x^S = \begin{bmatrix} -1 & 0 & 1 \\ -2 & \mathbf{0} & 2 \\ -1 & 0 & 1 \end{bmatrix} \quad \text{and} \quad H_y^S = \begin{bmatrix} -1 & -2 & -1 \\ 0 & \mathbf{0} & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

Roberts Edge Operators (1)

- Estimates directional gradient along 2 image diagonals
- Edge strength $E(u,v)$: length of vector obtained by adding 2 orthogonal gradient components $D_1(u,v)$ and $D_2(u,v)$



- Filters for edge components $H_1^R = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ and $H_2^R = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$

Roberts Edge Operators (2)

- Diagonal gradient components produced by 2 Robert filters



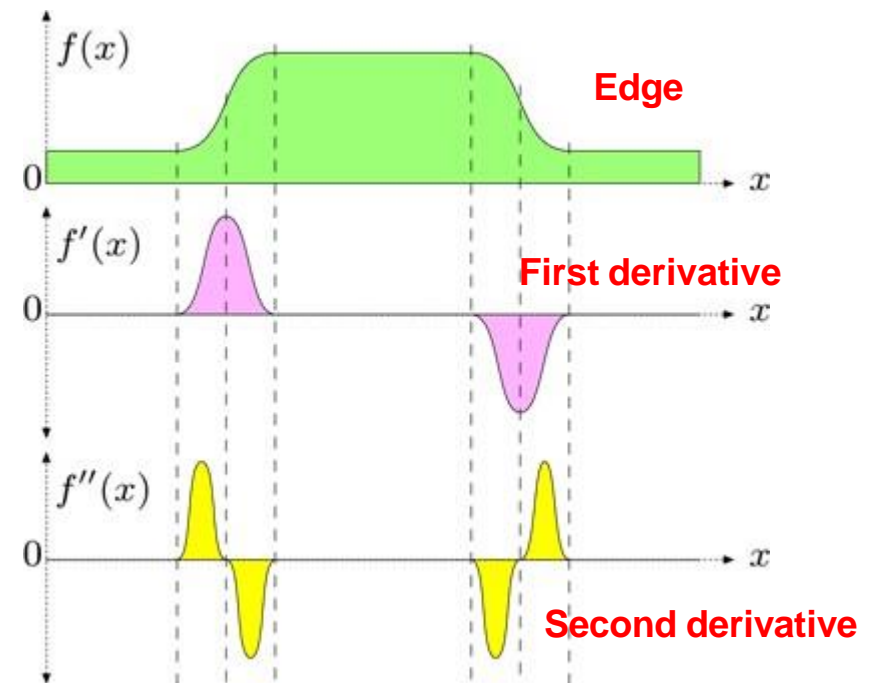
$$D_1 = I * H_1^R$$



$$D_2 = I * H_2^R$$

Other Edge Operators

- Problem with edge operators based on first derivatives:
 - Edge is proportional to underlying intensity transition
 - Edges may be difficult to localize precisely
- Solution? Use second derivative
- **Recall:** An edge corresponds to a zero crossing of the 2nd derivative
- Since 2nd derivatives amplify image noise, pre-smoothing filters used first



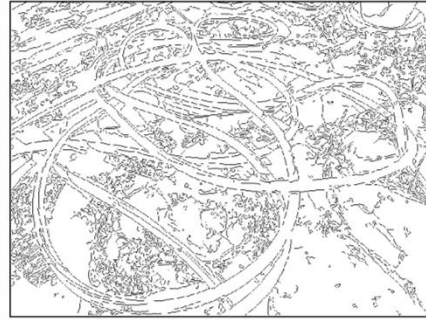
Canny Edge Detector (1)

- Popular edge detector that operates at different scales, then combines results into common edge map. Tries to:
 1. Minimize number of false edgepoints
 2. Achieve good localization of edges
 3. Deliver only a single mark on each edge
- Essentially gradient based using zero crossings of second derivative
- Typically, a single scale implementation (1 image) used with adjustable filter radius (smoothing parameter σ)

Canny Edge Detector (2)



Original



$\sigma = 1.0$



$\sigma = 2.0$



$\sigma = 4.0$



$\sigma = 8.0$



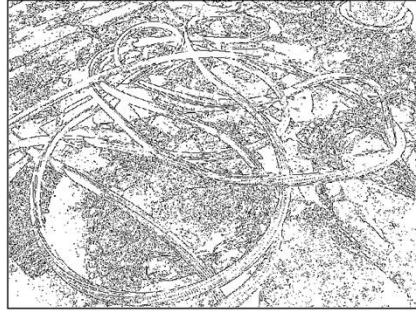
$\sigma = 16.0$

Resulting edge maps for different settings of the smoothing (scale) parameter σ

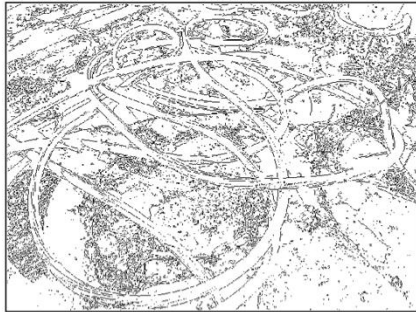
Comparison of Various Edge Operators



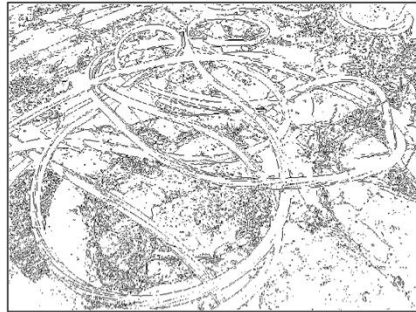
Original



Roberts



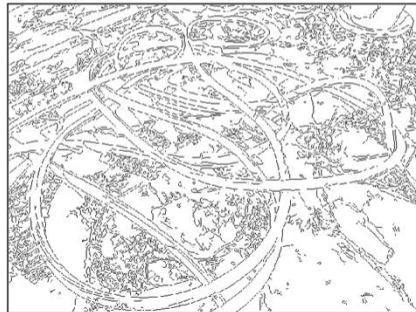
Prewitt



Sobel



Laplacian of Gaussian



Canny ($\sigma = 1.0$)

Image Sharpening

- Blurring may occur during image scanning or scaling
- Sharpening reduces effects of blurring
- How? Amplify high frequency components
- High frequencies occur at edges
- We need to sharpen edges
- Two main approaches:
 - Using Laplace filter
 - Unsharp masking

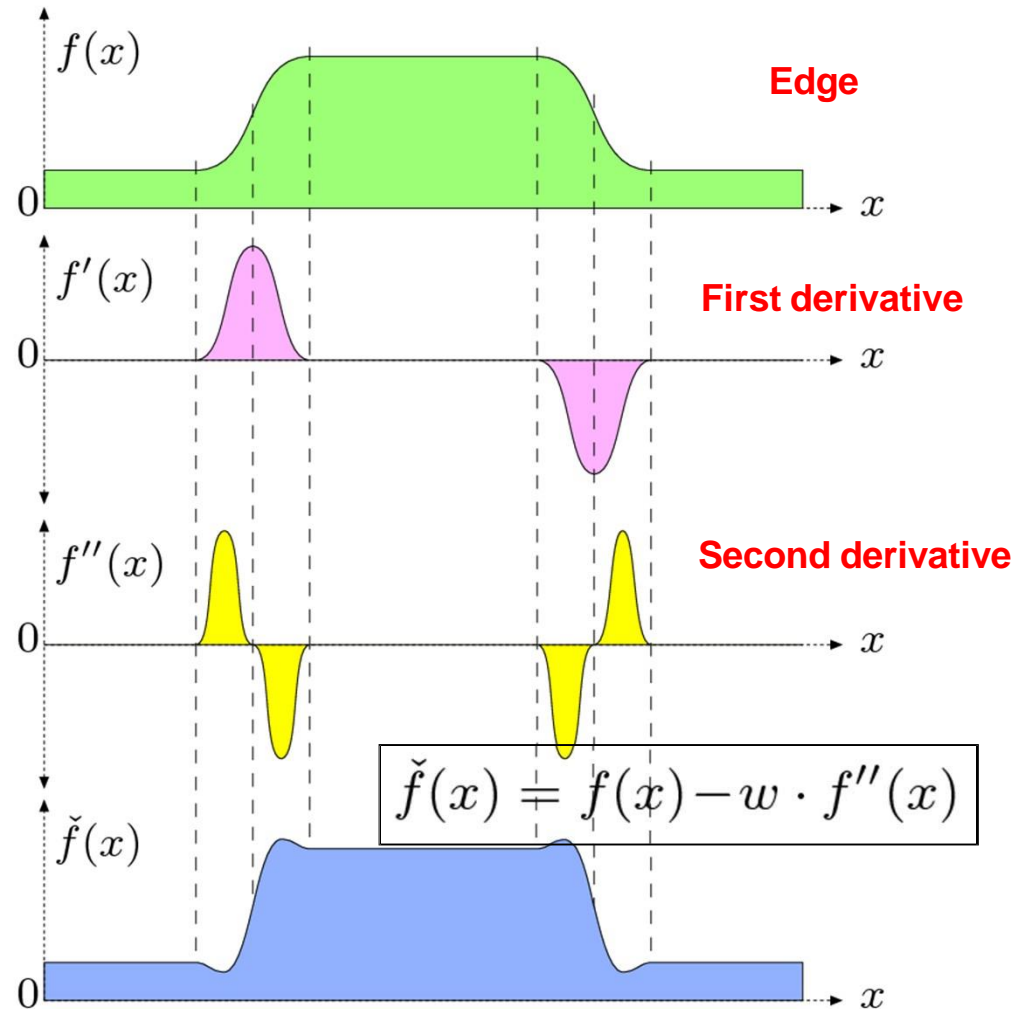
Edge Sharpening using Laplace Filter

$$\check{f}(x) = f(x) - w \cdot f''(x)$$

Image intensity

Weight

2nd derivative of intensity



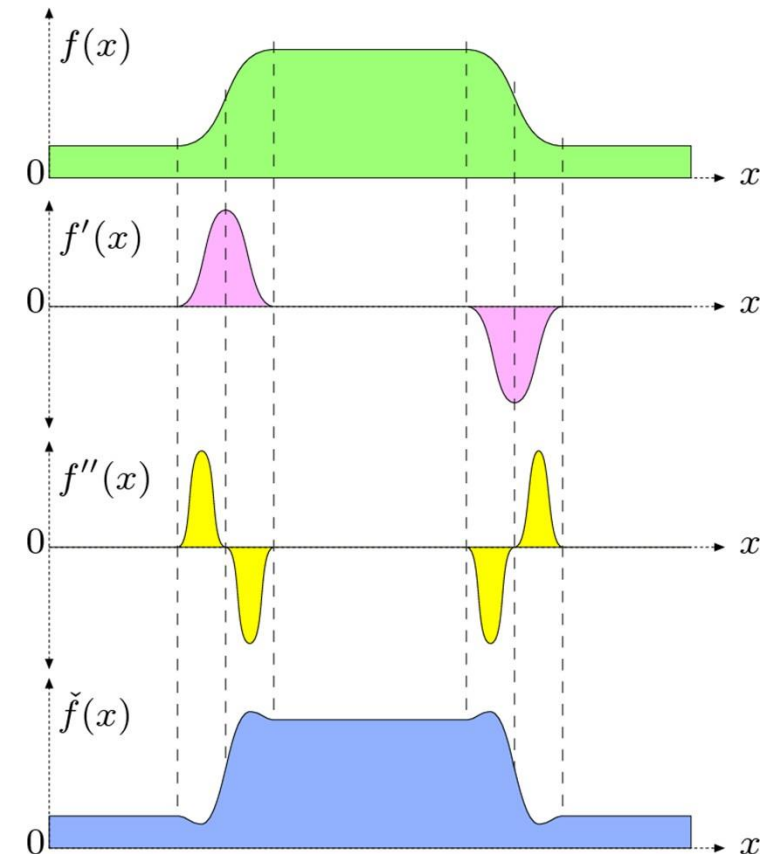
Laplace Operator

- **2D Laplace operator:** combines 2nd derivatives in horizontal and vertical directions
- Laplace operator defined as:

$$(\nabla^2 f)(x, y) = \frac{\partial^2 f}{\partial^2 x}(x, y) + \frac{\partial^2 f}{\partial^2 y}(x, y)$$

2nd derivative
of intensity in
x direction

2nd derivative
of intensity in
y direction

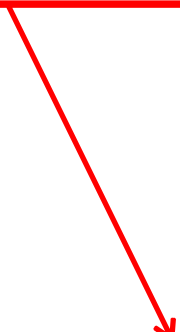


Laplacian Operator (1)

- Laplacian: $(\nabla^2 f)(x, y) = \frac{\partial^2 f}{\partial^2 x}(x, y) + \frac{\partial^2 f}{\partial^2 y}(x, y)$
- Digital approximation of laplacian is:

$$\nabla^2 f(x, y) = [f(x+1, y) - f(x, y)] - [f(x, y) - f(x-1, y)] + [f(x, y+1) - f(x, y)] - [f(x, y) - f(x, y-1)]$$

$$= [f(x+1, y) + f(x-1, y) + f(x, y+1) - f(x, y-1)] - 4f(x, y)$$





0	1	0
1	-4	1
0	1	0

Laplacian Operator (2)

- Laplacian: $(\nabla^2 f)(x, y) = \frac{\partial^2 f}{\partial^2 x}(x, y) + \frac{\partial^2 f}{\partial^2 y}(x, y)$

1d filters that estimate 2nd derivatives along x and y directions

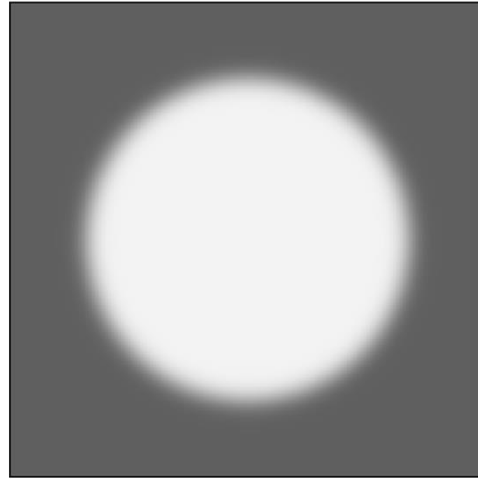
$$\frac{\partial^2 f}{\partial^2 x} \equiv H_x^L = [1 \ -2 \ 1] \quad \text{and} \quad \frac{\partial^2 f}{\partial^2 y} \equiv H_y^L = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$$


$$H^L = H_x^L + H_y^L = \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$


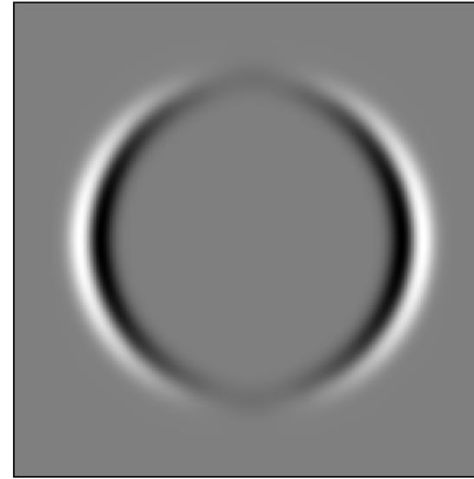
2-dimensional Laplace filter

Results for Laplacian Operator

Synthetic test



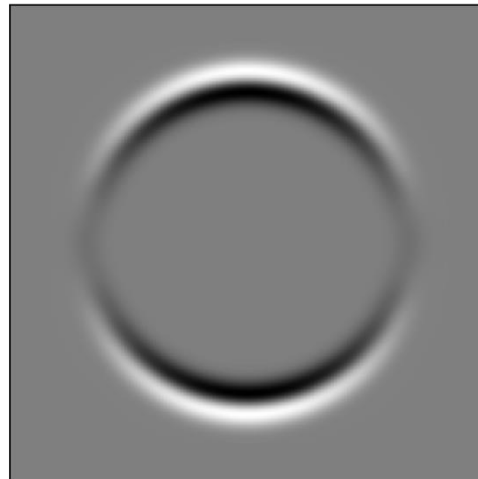
(a)



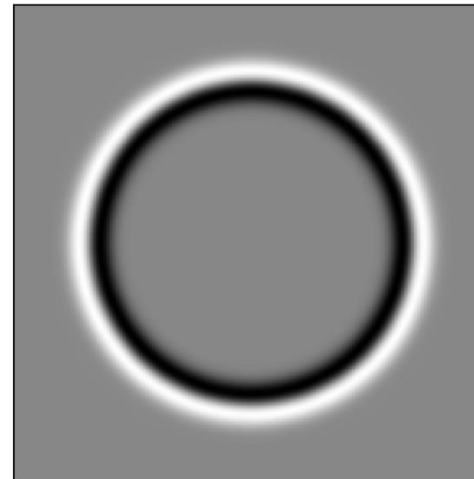
(b)

Second partial
derivative
in horizontal
direction

Second partial
derivative in
Vertical direction



(c)



(d)

Laplace filter



How to Computer Edge Detection?

Gradient Vertical

```
1 vertical_kernel = np.array([[ -1],[ 0],[ 1]])
2
3 gradient_vertical = ndi.convolve(image,vertical_kernel)
4 fig, ax = plt.subplots()
5 ax.imshow(gradient_vertical, cmap='gray');
6 vertical_kernel
```

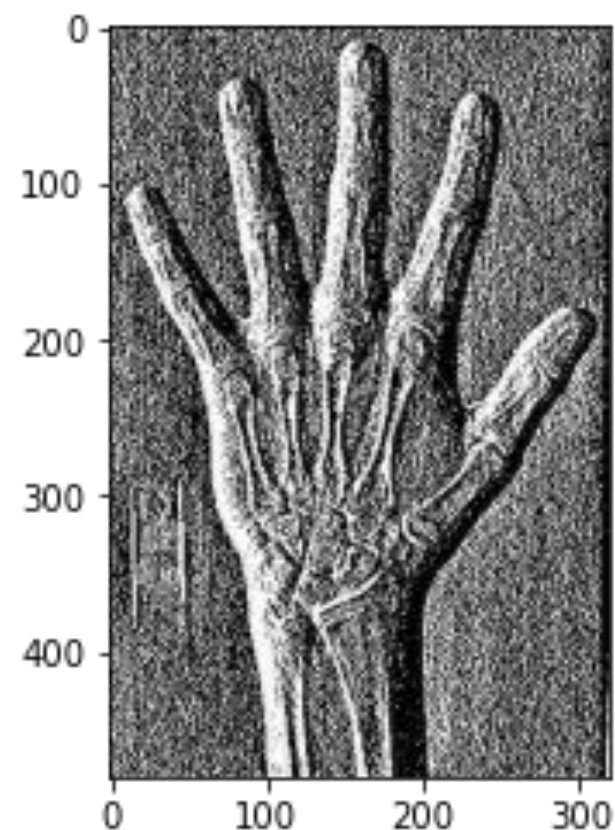
```
array([[ -1],
       [  0],
       [  1]])
```



Gradient Horizontal

```
1 horizontal_kernel = vertical_kernel.T
2 gradient_horizontal = ndi.convolve(imm,horizontal_kernel)
3 fig, ax = plt.subplots()
4 ax.imshow(gradient_horizontal, cmap='gray');
5 horizontal_kernel
6 #print('dtype:', gradient_horizontal.dtype)
```

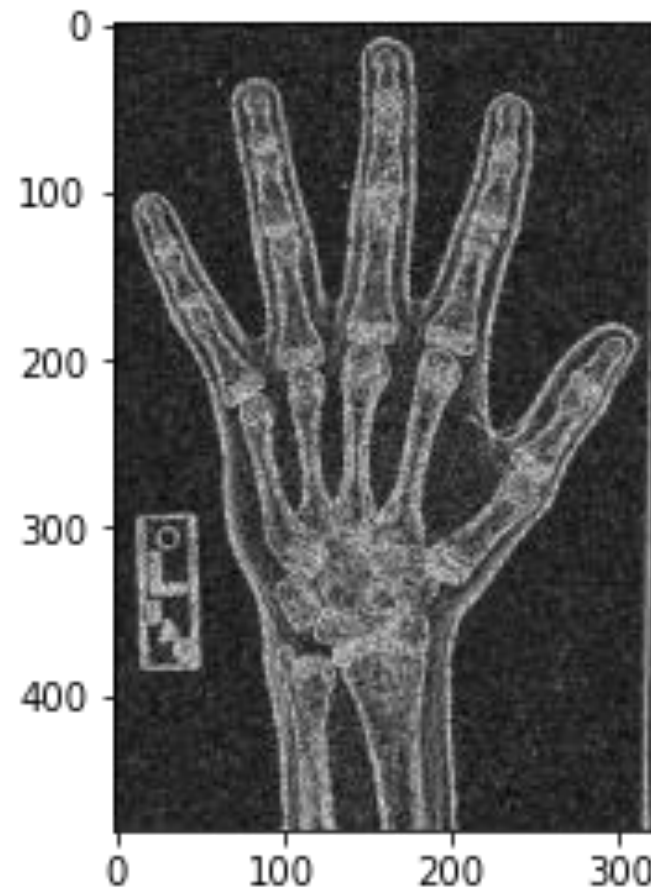
```
array([[ -1,  0,  1]])
```



Gradient Magnitude

```
1 gradient_mag = np.sqrt(gradient_vertical**2 + gradient_horizontal**2)
2 print('dtype:', gradient_mag.dtype)
3 gradient_mag
4
5 print('Min. value:', gradient_mag.min())
6 print('Max value:', gradient_mag.max())
7
8 #-----Untuk membenarkan clipping---#
9 im_eq = gradient_mag/np.amax(gradient_mag) #
10 im_eq = np.clip(im_eq, 0, 255) #
11
12 print('Min. value:', im_eq.min())
13 print('Max value:', im_eq.max())
14 print('dtype:', im_eq.dtype)
15
16 from skimage import img_as_ubyte
17 gradient_mag2 = img_as_ubyte(im_eq) #convert to uint8
18 print('dtype:', gradient_mag2.dtype)
19
20 fig, ax = plt.subplots()
21 ax.imshow(gradient_mag2, cmap='gray')
22 plt.show()
```

```
dtype: float16
Min. value: 0.0
Max value: 15.91
Min. value: 0.0
Max value: 1.0
dtype: float16
dtype: uint8
```



Sobel Filter

```
1 # Apply Sobel filter along both axes
2 sobel_ax0 = ndi.sobel(imm, axis=0) #horizontal axis=0
3 sobel_ax1 = ndi.sobel(imm, axis=1) #vertikal axis=1
4 #sobel_horizontal_kernel = np.array([[ -1, 0, 1], [-2, 0, 2], [-1, 0, 1]])
5 #sobel_vertical_kernel = np.array([[ -1, -2, -1], [ 0, 0, 0], [ 1, 2, 1]])
6 #sobel_ax0 = ndi.convolve(imm, sobel_horizontal_kernel)
7 #sobel_ax1 = ndi.convolve(imm, sobel_vertical_kernel)
8
9 print('dtype:', sobel_ax0.dtype)
10
11 # Calculate edge magnitude
12 #edges = np.sqrt(np.square(sobel_ax0)+np.square(sobel_ax1))
13 edges = np.sqrt(sobel_ax0**2 + sobel_ax1**2)
14 print('dtype mag sobel:', edges.dtype)
15
16 print('Min. value:', edges.min())
17 print('Max value:', edges.max())
18
```

```
19 #-----Untuk membenarkan clipping---#
20 im_edges = edges/np.amax(edges) #
21 im_edges = np.clip(im_edges, 0, 255) #
22
23 print('Min. value:', im_edges.min())
24 print('Max value:', im_edges.max())
25 print('dtype:', im_edges.dtype)
26
27 from skimage import img_as_ubyte
28 edges2 = img_as_ubyte(im_edges) #convert to uint8
29 print('dtype:', edges2.dtype)
30
31 # Plot edge magnitude
32 plt.imshow(edges2, cmap='gray')
33
```

```
dtype: uint8
dtype mag sobel: float16
Min. value: 0.0
Max value: 15.81
Min. value: 0.0
Max value: 1.0
dtype: float16
dtype: uint8
```