Yogendra Danwar

Frontend Developer

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WORK EXPERIENCE

Frontend Developer
QED42

06/2017 – Present

Projects

- Alt News - Released Beta Version of ios version app on the market. Created admin dashboard to manage and process requests coming from the android and ios app. ⌁
- Go City - Created v2 of the site by using react as a headless system with Drupal to make dynamic changes to a particular part of the website that resulted in the 15% user visits and 10% decrease in the load time. Created generic react components for the site with redux as the state management library. ⌁
- Newell Brands - Created Structural patterns using Pattern Lab that resulted in the 20% decrease in the loading times. ⌁
- Nomadx - Created Reusable Components to optimize the performance and maintain the coding structure. Improve UI using Styled Component to use the same piece of code with multiple functionalities. Used Redux Ducks approach for folder structuring of the project. Implemented Google Map View functionality to show the listings of the flats. ⌁

Trainee
QED42

01/2017 – 06/2017

Projects

- Drupal Camp Pune - Created UI design for the "Drupal Camp Pune" event.
- Illinois Legal Aid Online - Created the JavaScript widget for the supporting partners. Reduced the load time for the website by 20%. Created UI/UX Accessibility Report using tools like ac-checker and wave. Implemented Search for the forms using apache solr. ⌁
- Nar Votesane - Created UI Design for the site. ⌁

EDUCATION

MCA
Pune University

2014 – 2017

Courses

- Operating System, Computer Organization, Software Engineering, Design and Analysis of Algorithms, Web Technologies, Mobile Computing, Optimization Techniques, Java.

BCA
Jaipur National University

2011 – 2014

Courses

- C/C++ Programming, Databases, Optimization Techniques, Computer Networks, Java, VB.NET, PHP

SKILLS

React · React Native · Flutter · SCSS · Javascript · HTML · Electron · GraphQL · Firebase · Golang

PERSONAL PROJECTS

cricket schedule ⌁
- displays the running and upcoming cricket details

primeVideo_Clone ⌁
- Clone of the prime video created using React Native with the use of latest React Hooks implemented.

React-Redux-Boilerplate ⌁
- Created the react redux boilerplate with best common packages involved with Redux ducks module structuring

React Native Authentication ⌁
- Created a react-native login snippet for the user. The code is customizable according to the user needs. no extra library used made using a single react native library (Technology Used: React Native).

react-hooks ⌁
- Created the redux modular environment using hooks

web-socket chat ⌁
- Build chat environment from web-socket

Dead Assassin
- A Platformer game designed on reply system. All the actions are recorded and replayed back. Won 7th place out of 11000. (Technology Used: Java, libGDX, Box2d).

ACHIEVEMENTS

India Hacks
Competition conducted by HackerEarth in Bangalore for game development and secured 7th rank out of 11000 participants.

Among 300, International Informatics Olympiad
Among top 300 in International Informatics Olympiad organized by Silverzone.

TOOLS

Git · VS CODE · JIRA · Adobe Premiere · Sublime Text · WebStorm