# YOGENDRA DANWAR

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### **EMPLOYMENT**

Software Trainee QED42 2017

### **Drupal Camp Pune**

- · Created initial UI design for the "Drupal Camp Pune" event.
- Implemented backend functionality using Drupal

# Software Engineer, Intern Appwallaz 2016

### Awakey 2.0

- · Created backend api's for the android application.
- Added functionality like notifications, one time password using google firebase.

#### Subleaseu

- Implemented initial UI design for the web application.
- · Added gateway for the payment services.

## ActionForCommunity

- Implemented initial UI design for the web application.
- · Added PayUmoney gateway payment services.

#### **EDUCATION**

# Pune, India Pune University 2017

- Master in Computer Application, CGPA: 6.3
- Coursework: Operating System, Computer Organization, Software Engineering, Design and Analysis of Algorithm, Web Technologies, Mobile Computing, Optimization Techniques, Java.

### Jaipur, India Jaipur National University 2011-14

- Bachelor in Computer Application, CGPA: 7.6
- Coursework: C/C++ Programming, Databases, Optimization Techniques, Computer Networks, Java, VB.NET,
  PHP

# **TECHNICAL EXPERIENCE**

### **Projects**

- **Drupal Camp Pune:** A website designed for the event that was going to organized in Pune. (Technology Used: Drupal, JQuery, SCSS, PHP, Twig)
- **Top-Git:** A web based application designed to find the top GitHub projects with the help of filters. (Technology Used: HTML5, CSS3, JavaScript, JQuery, Angular)
- mCRM: A web based application designed to send email to the customer's by using mailgun api. (Technology Used: PHP, JavaScript, CSS3, HTML, Angular)
- Dead Assassin: A Plat former game designed on reply system. All the actions are recorded and replayed back.
  Won 7<sup>th</sup> place out of 11000. (Technology Used: Java, libGDX, Box2d)
- **NPlayer:** Casual music player designed to entertain user. It is designed with the aim of simplicity and fast response time. (Technology Used: Android, Java, SQLite)

• **ChatApp:** A web based application designed for user-to-user interaction with the add-on facility of group chat. (Technology Used: Html, JavaScript, JQuery, PHP, CSS3)

### **ADDITIONAL EXPERIENCE AND AWARDS**

- **Seventh Prize, India Hacks:** Competition conducted by HackerEarth in Bangalore for game development and secured 7<sup>th</sup> rank out of 11000 participants.
- Third Rank, Android Competition: Secured 3<sup>rd</sup> position in Android Competition organized by IIT at Inter-State Level.
- **Second Position, Inter-College Gaming Competition:** "Techno razz" event organized by Jaipur National University in which secured 2<sup>nd</sup> position in both "NFS Most Wanted" and "CS 1.6".
- Among 300, International Informatics Olympiad: Among top 300 in International Informatics Olympiad organized by Silverzone.

# **LANGUAGES AND TECHNOLOGIES**

- Programming Languages: C, C++, Java, VB.Net, PHP
- · Database Programming: MySQL, Microsoft SQL
- Web Development Languages: HTML, CSS, SCSS, JavaScript, Ajax, JQuery, Angular, Angular 4, Vue.js
- · Designing: After Effects, Adobe Premier
- Game Development: Box2d, libGDX
- · CMS: Drupal
- Tools: Android SDK, Git, Sublime Text, Eclipse, VsCode

### LINKS

- GitHub: https://github.com/theyogendraDanwar
- LinkedIn: https://in.linkedin.com/in/yogendradanwar
- · HackerEarth: https://www.hackerearth.com/@yogendra14
- Portfolio: <a href="https://theyogendradanwar.github.io/X-Portfolio/">https://theyogendradanwar.github.io/X-Portfolio/</a>