

## EDUCATION

---

| Pune, India | Indira Institute of Management | Expected Graduation-2017 |
|-------------|--------------------------------|--------------------------|
|-------------|--------------------------------|--------------------------|

- Master of Computer Application in Computer Science, CGPA: 5.9
- Coursework: Operating System, Computer Organization, Software Engineering, Design and Analysis of Algorithm, Web Technologies, Mobile Computing, Optimization Techniques, Java.

| Jaipur, India | Jaipur National University | 2011-14 |
|---------------|----------------------------|---------|
|---------------|----------------------------|---------|

- Bachelor in Computer Application, CGPA: 7.5
- Coursework: C/C++ Programming, Databases, Optimization Techniques, Computer Networks, Java, VB.NET, PHP

| Jaipur, India | Jaipuria Vidyalaya | 2009-11 |
|---------------|--------------------|---------|
|---------------|--------------------|---------|

- Higher Secondary Certificate, CBSE, Score: 58%
- Secondary School Certificate, CBSE, Score: 51.6%

## TECHNICAL EXPERIENCE

---

### Projects

- **mCRM:** A web based application designed to send email to the customer's by using mailgun api. (Technology Used: PHP, JavaScript, CSS3, HTML, Angular)
- **Dead Assassin:** A Platformer game designed on reply system. All the actions are recorded and replayed back. Won 7<sup>th</sup> place out of 11000. (Technology Used: Java, libGDX, Box2d)
- **NPlayer:** Casual music player designed to entertain user. It is designed with the aim of simplicity and fast response time. (Technology Used: Android, Java, SQLite)
- **ChatApp:** A web based application designed for user to user interaction with the add-on facility of group chat. (Technology Used: Html, JavaScript, JQuery, PHP, CSS3)
- **Quiz 2.0:** A DOS based game designed to entertain the user. All questions are put randomly so there is unique pattern every time user tries to play. (Technology Used: C++)
- **Encrypter:** Application designed to encrypt the message using RSA algorithm. (Technology Used: C)
- **Cosmos:** A web based application for room chat which uses long polling mechanism. (Technology Used: PHP, Html, JavaScript, JQuery, CSS3)
- **Shuffler:** A simplistic game designed to entertain the user. (Technology Used: VB.NET)

## ADDITIONAL EXPERIENCE AND AWARDS

---

- **Seventh Prize, IndiaHacks:** Competition conducted by HackerEarth in Bangalore for game development and secured 7<sup>th</sup> rank out of 11000 participants.
- **Third Rank, Android Competition:** Secured 3<sup>rd</sup> position in Android Competition organized by IIT at Inter-State Level.
- **Second Position, Inter-College Gaming Competition:** “Technorazz” event organized by Jaipur National University in which secured 2<sup>nd</sup> position in both “NFS Most Wanted” and “CS 1.6”.
- **Among 300, International Informatics Olympiad:** Among top 300 in International Informatics Olympiad organized by silverzone.

## LANGUAGES AND TECHNOLOGY

---

- **Programming Languages:** C, C++, Java, VB.Net, PHP
- **Database Programming:** MySQL, Microsoft SQL
- **Web Development Languages:** HTML, CSS, JavaScript, Ajax, JQuery, Angular
- **Designing:** After Effects, Adobe Premier
- **Game Development:** Box2d, libGDX
- **Tools:** Android SDK, Git

## LINKS

---

- GitHub: <https://github.com/theyogendraDanwar>
- LinkedIn: <https://in.linkedin.com/in/yogendradanwar>