Radio Shack

Tandy Color Computer :: OVERVIEW

📼 Tape

Games can be loaded on the Color Computer via cartridge, tape or disk. Cartridges should load automatically. After loading a tape through the OSD, use the CLOAD or CLOADM command. If you get an error, try the other one. Disks can be in two major formats. If you get a strange listing when you type DIR, try typing DOS.

LOAD BASIC PROGRAM

LOAD	CLOAD "file-name"
RUN	RUN

LOAD BINARY PROGRAM

LOAD	CLOADM "file-name"
RUN	EXEC

💾 Disk

DIRECTORY LISTING

DIR	DIR
CHANGE DISK	DRIVE <number>

LOAD BASIC PROGRAM

LOAD	LOAD "file-name"
RUN	RUN
LOAD AND RUN	RUN "file-name"

LOAD BINARY PROGRAM

LOAD	LOADM "file-name"
RUN	EXEC

LOAD OS9 OR NITROS

LOAD	DOS

🔲 ROMS

ROMS USED

boot0.rom - 32k CoCo3 ROM
boot1.rom - 8K extended color basic rom

ERROR CODES

A0	18	Already Open
BS	8	Bad Subscript
CN	16	Cannot Continue
DD	9	Attempt to Redimension Array
DN	19	Device Number Error
DS	24	Direct Statement
/0	10	Division by Zero
FC	4	Illegal Function Call
FD	17	Bad File Data
FM	21	Bad File Mode
HP	39	Hires Print Error
ID	11	Illegal Direct Statement
IE	23	Input Past End of File
IO	20	Input/Output Error
LS	14	String Too Long
NF	0	Next Without For
NO	22	File Not Open
OD	3	Out of Data
OM	6	Out of Memory
OS	13	Out of String Space
OV	5	Overflow
RG	2	Return without Gosub
SN	1	Syntax Error
ST	15	String Formula Too Complex
TM	12	Type Mismatch
UL	7	Undefined Line

MiSTer FPGA