

Aho-Corasick Algorithm for Pattern Searching - GeeksforGeeks

Given an input text and an array of k words, `arr[]`, find all occurrences of all words in the input text. Let n be the length of text and m be the total number characters in all words, i.e. $m = \text{length}(\text{arr}[0]) + \text{length}(\text{arr}[1]) + \dots + \text{length}(\text{arr}[k-1])$. Here k is total numbers of input words.

Example:

```
Input: text = "ahishers"
       arr[] = {"he", "she", "hers", "his"}
```

Output:

```
Word his appears from 1 to 3
Word he appears from 4 to 5
Word she appears from 3 to 5
Word hers appears from 4 to 7
```

If we use a linear time searching algorithm like **KMP**, then we need to one by one search all words in `text[]`. This gives us total time complexity as $O(n + \text{length}(\text{word}[0]) + O(n + \text{length}(\text{word}[1]) + O(n + \text{length}(\text{word}[2]) + \dots + O(n + \text{length}(\text{word}[k-1]))$. This time complexity can be written as **$O(n \cdot k + m)$** .

Aho-Corasick Algorithm finds all words in **$O(n + m + z)$** time where z is total number of occurrences of words in text. The Aho–Corasick string matching algorithm formed the basis of the original Unix command `fgrep`.

1. **Preprocessing** : Build an automaton of all words in `arr[]` The automaton has mainly three functions:

Go To : This function simply follows edges of Trie of all words in `arr[]`. It is represented as 2D array `g[][]` where we store next state for current state and character.

Failure : This function stores all edges that are followed when current character doesn't have edge in Trie. It is represented as 1D array `f[]` where we store next state for current state.

Output : Stores indexes of all words that end at current state. It is represented as 1D array `o[]` where we store indexes

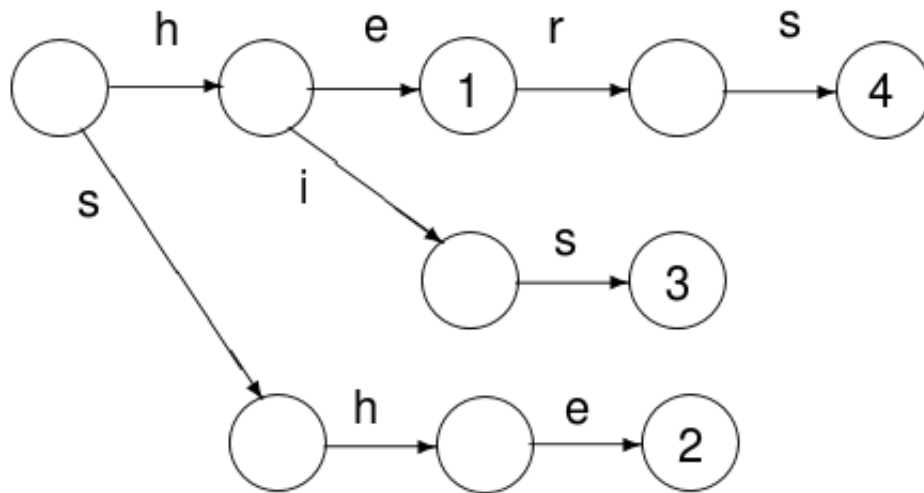
of all matching words as a bitmap for current state.

2. **Matching** : Traverse the given text over built automaton to find all matching words.

Preprocessing:

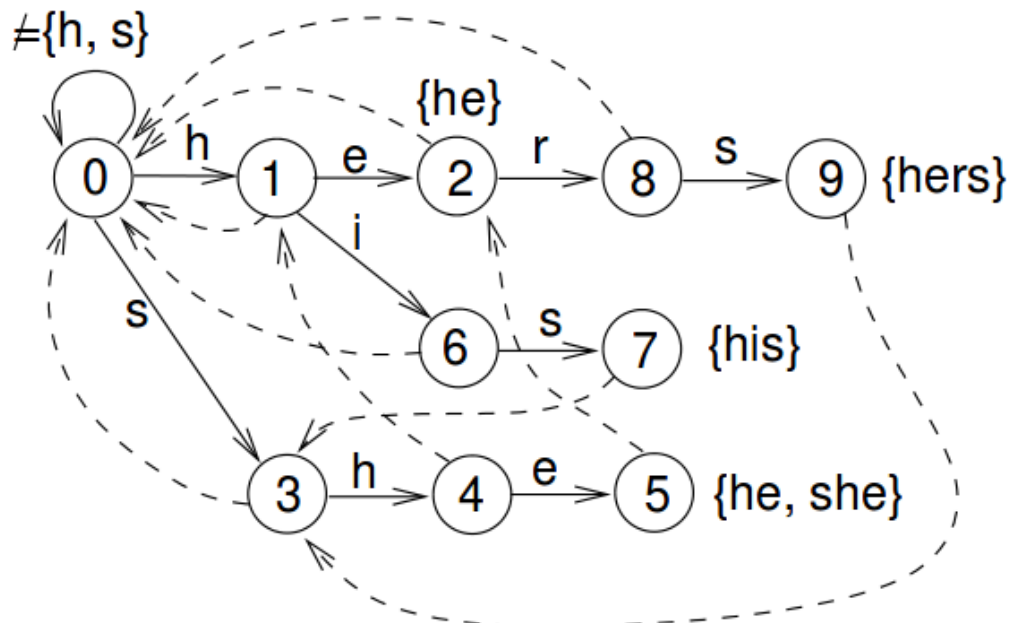
1. We first Build a [Trie](#) (or Keyword Tree) of all words.

Trie for arr[] = {he, she, his, hers}



This part fills entries in goto g[] and output o[].

2. Next we extend Trie into an automaton to support linear time matching.



Dashed arrows are failed transactions.

Normal arrows are Goto (or Trie) transactions

This part fills entries in failure f[] and output o[].

Go to :

We build [Trie](#). And for all characters which don't have an edge at root, we add an edge back to root.

Failure :

For a state s , we find the longest proper suffix which is a proper prefix of some pattern. This is done using Breadth First Traversal of Trie.

Output :

For a state s , indexes of all words ending at s are stored. These indexes are stored as bitwise map (by doing bitwise OR of values). This is also computing using Breadth First Traversal with Failure.

Below is C++ implementation of Aho-Corasick Algorithm

```
// C++ program for implementation of Aho Corasick algorithm
// for string matching
using namespace std;
#include <bits/stdc++.h>

// Max number of states in the matching machine.
// Should be equal to the sum of the length of all keywords.
const int MAXS = 500;

// Maximum number of characters in input alphabet
const int MAXC = 26;

// OUTPUT FUNCTION IS IMPLEMENTED USING out[]
// Bit i in this mask is one if the word with index i
// appears when the machine enters this state.
int out[MAXS];

// FAILURE FUNCTION IS IMPLEMENTED USING f[]
int f[MAXS];

// GOTO FUNCTION (OR TRIE) IS IMPLEMENTED USING g[][]
int g[MAXS][MAXC];

// Builds the string matching machine.
// arr - array of words. The index of each keyword is important:
// "out[state] & (1 << i)" is > 0 if we just found word[i]
// in the text.
// Returns the number of states that the built machine has.
// States are numbered 0 up to the return value - 1, inclusive.
int buildMatchingMachine(string arr[], int k)
{
```

```

// Initialize all values in output function as 0.
memset(out, 0, sizeof out);

// Initialize all values in goto function as -1.
memset(g, -1, sizeof g);

// Initially, we just have the 0 state
int states = 1;

// Construct values for goto function, i.e., fill g[][]
// This is same as building a Trie for arr[]
for (int i = 0; i < k; ++i)
{
    const string &word = arr[i];
    int currentState = 0;

    // Insert all characters of current word in arr[]
    for (int j = 0; j < word.size(); ++j)
    {
        int ch = word[j] - 'a';

        // Allocate a new node (create a new state) if a
        // node for ch doesn't exist.
        if (g[currentState][ch] == -1)
            g[currentState][ch] = states++;

        currentState = g[currentState][ch];
    }

    // Add current word in output function
    out[currentState] |= (1 << i);
}

// For all characters which don't have an edge from
// root (or state 0) in Trie, add a goto edge to state
// 0 itself
for (int ch = 0; ch < MAXC; ++ch)
    if (g[0][ch] == -1)
        g[0][ch] = 0;

// Now, let's build the failure function

// Initialize values in fail function
memset(f, -1, sizeof f);

```

```

// Failure function is computed in breadth first order
// using a queue
queue<int> q;

// Iterate over every possible input
for (int ch = 0; ch < MAXC; ++ch)
{
    // All nodes of depth 1 have failure function value
    // as 0. For example, in above diagram we move to 0
    // from states 1 and 3.
    if (g[0][ch] != 0)
    {
        f[g[0][ch]] = 0;
        q.push(g[0][ch]);
    }
}

// Now queue has states 1 and 3
while (q.size())
{
    // Remove the front state from queue
    int state = q.front();
    q.pop();

    // For the removed state, find failure function for
    // all those characters for which goto function is
    // not defined.
    for (int ch = 0; ch <= MAXC; ++ch)
    {
        // If goto function is defined for character 'ch'
        // and 'state'
        if (g[state][ch] != -1)
        {
            // Find failure state of removed state
            int failure = f[state];

            // Find the deepest node labeled by proper
            // suffix of string from root to current
            // state.
            while (g[failure][ch] == -1)
                failure = f[failure];

            failure = g[failure][ch];
        }
    }
}

```

```

        f[g[state][ch]] = failure;

        // Merge output values
        out[g[state][ch]] |= out[failure];

        // Insert the next level node (of Trie) in Queue
        q.push(g[state][ch]);
    }
}

return states;
}

// Returns the next state the machine will transition to using goto
// and failure functions.
// currentState - The current state of the machine. Must be between
//                0 and the number of states - 1, inclusive.
// nextInput - The next character that enters into the machine.
int findNextState(int currentState, char nextInput)
{
    int answer = currentState;
    int ch = nextInput - 'a';

    // If goto is not defined, use failure function
    while (g[answer][ch] == -1)
        answer = f[answer];

    return g[answer][ch];
}

// This function finds all occurrences of all array words
// in text.
void searchWords(string arr[], int k, string text)
{
    // Preprocess patterns.
    // Build machine with goto, failure and output functions
    buildMatchingMachine(arr, k);

    // Initialize current state
    int currentState = 0;

    // Traverse the text through the built machine to find
    // all occurrences of words in arr[]

```

```

for (int i = 0; i < text.size(); ++i)
{
    currentState = findNextState(currentState, text[i]);

    // If match not found, move to next state
    if (out[currentState] == 0)
        continue;

    // Match found, print all matching words of arr[]
    // using output function.
    for (int j = 0; j < k; ++j)
    {
        if (out[currentState] & (1 << j))
        {
            cout << "Word " << arr[j] << " appears from "
                << i - arr[j].size() + 1 << " to " << i << endl;
        }
    }
}

// Driver program to test above
int main()
{
    string arr[] = {"he", "she", "hers", "his"};
    string text = "ahishers";
    int k = sizeof(arr)/sizeof(arr[0]);

    searchWords(arr, k, text);

    return 0;
}

```

Output:

```

Word his appears from 1 to 3
Word he appears from 4 to 5
Word she appears from 3 to 5
Word hers appears from 4 to 7

```

Source:

<http://www.cs.uku.fi/~kilpelai/BSA05/lectures/slides04.pdf>

This article is contributed by **Ayush Govil**. Please write comments if you find anything incorrect, or you

want to share more information about the topic discussed above