

```
while (true) {  
    int opcode = bytecode[pc++];  
    switch (opcode) {  
        case LOAD_FAST:  
            // LOAD_FAST implementation  
            break;  
        case BINARY_ADD: {  
            PyObject a = stack.pop();  
            PyObject b = stack.pop();  
            stack.push(a._add(b));  
            break;  
        }  
    }  
}
```