🏔 pucpos-gestao 88 ⋯

🌐 Summary 🗐 Backlog ▥ Board 🔁 Timeline +

🔍 Search backlog | Epic ⌄

Epic				
✕				
🗐 No epic				
> 🟥 Simular LAN ⋯				
> 🟩 Publicar jogos ⋯				
> 🟦 Buscar jogos ⋯				
> 🟦 Instalar jogos ⋯				
> 🟥 Vender jogos ⋯				
+ Create epic				

▢ ⌄ Sprint 1 📝 Add dates **(5 work items)** — 27 0 0 **Start sprint** ⋯

🔖 SCRUM-19 Cadastro de gamers	VENDER JOGOS	TO DO ⌄	3	👤
🔖 SCRUM-27 Cadastro de game developers	PUBLICAR JOGOS	TO DO ⌄	3	👤
🔖 SCRUM-28 Login de gamers e game developers	VENDER JOGOS	TO DO ⌄	3	👤
🔖 SCRUM-2 Gamer ativar simulação de LAN	SIMULAR LAN	TO DO ⌄	13	👤
🔖 SCRUM-6 Game developer publicar jogos	PUBLICAR JOGOS	TO DO ⌄	5	👤

+ Create

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5 work items | Estimate: **27**

▢ ⌄ Backlog (4 work items) — 19 0 0 **Create sprint**

🔖 SCRUM-7 Gamer buscar jogos por nome	BUSCAR JOGOS	TO DO ⌄	3	👤
🔖 SCRUM-30 Gamer buscar jogos por filtros	BUSCAR JOGOS	TO DO ⌄	3	👤
🔖 SCRUM-8 Gamer instalar jogos	INSTALAR JOGOS	TO DO ⌄	5	👤
🔖 SCRUM-9 Gamer comprar jogos	VENDER JOGOS	TO DO ⌄	8	👤

+ Create

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🔍 Search timeline | Epic ⌄ | Status category ⌄

Work	18	19	20	21	September 22	23	24	25	26	27	28	October 29	30	1	2	3	4	5	October 6	7	8	9	10	11	12	October 13	14	15	16
Sprints																													
> ⚡ SCRUM-14 Simular LAN																													
> ⚡ SCRUM-15 Publicar jogos																													
> ⚡ SCRUM-16 Buscar jogos																													
> ⚡ SCRUM-17 Instalar jogos																													
> ⚡ SCRUM-18 Vender jogos																													
+ Create Epic																													

Definition of Ready

- ☐ Épico
- ☐ Story points
- ☐ Description
- ☐ Functional Requirements
- ☐ Non-functional Requirements
- ☐ Acceptance Criteria
- ☐ Figma

Definition of Done

- ☐ Unit Tests
- ☐ Integration Tests
- ☐ Pair review
- ☐ Build without warnings
- ☐ Tested on devices (Linux, MacOS, Windows)
- ☐ **NFR:** Accessibility check
- ☐ **NFR:** Security check
- ☐ **NFR:** Performance check
- ☐ UX review
- ☐ Product Owner review
- ☐ Documentation