## Kripke - Scattering Kernel

```
datalayout=enum("DZG", "DGZ", "GDZ", "GZD", "ZDG", "ZGD");
CodeReg Scattering {
  if (datalayout == "DGZ") {
     omploop="0.0.0.0";
  } elif (datalayout == "GDZ") {
     looporder=[1,2,0,3,4];
     omploop="0.0.0.0";
  } elif (datalayout == "GZD") {
     looporder=[1,2,3,4,0];
     omploop="0.0.0";
  } elif (datalayout == "ZGD") {
     looporder=[3,4,1,2,0];
     omploop="0";
  } elif (datalayout == "ZDG") {
     looporder=[3,4,0,1,2];
     omploop="0";
  } elif (datalayout == "DZG") {
     looporder=[0,3,4,1,2];
     omploop="0.0";
  sourcepath="scatter "+datalayout+".txt";
  BuiltIn.Altdesc(stmt="0.0.0.0.0.3", source=sourcepath);
  RoseLocus.Interchange(order=looporder);
  RoseLocus.LICM();
 RoseLocus.ScalarRepl();
  Pragma.OMPFor(loop=omploop);
```

## Kripke - Scattering Kernel

```
for(int nm = 0; nm < num_moments; ++nm)
for(int g = 0; g < num_groups; ++g)
for(int gp = 0; gp < num_groups; ++gp)
for(int zone = 0; zone < num_zones; ++zone)
for(int mix = z_mixed[z]; mix < z_mixed[z]+num_mixed[z]; ++mix) {
    int material = mixed_material[mix];
    double fraction = mixed_fraction[mix]:
    int n = moment_to_coeff[nm];

    #####

# Address calculation to be in
#####

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#####

*phi_out += *sigs * *phi * frac

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*phi_out == *
```

```
datalayout=enum("DZG","DGZ","GDZ","GZD","ZDG","ZGD");
CodeReg Scattering {
 if (datalayout == "DGZ") {
     omploop="0.0.0.0";
  } elif (datalayout == "GDZ") {
     looporder=[1,2,0,3,4];
     omploop="0.0.0.0";
  } elif (datalayout == "GZD") {
     looporder=[1,2,3,4,0];
     omploop="0.0.0";
  } elif (datalayout == "ZGD") {
     looporder=[3,4,1,2,0];
     omploop="0";
  } elif (datalayout == "ZDG") {
     looporder=[3,4,0,1,2];
     omploop="0";
  } elif (datalayout == "DZG") {
     looporder=[0,3,4,1,2];
     omploop="0.0";
 sourcepath="scatter "+datalayout+".txt";
 BuiltIn.Altdesc(stmt="0.0.0.0.0.3", source=sourcepath);
 RoseLocus.Interchange(order=looporder);
 RoseLocus.LICM();
 RoseLocus.ScalarRepl();
 Pragma.OMPFor(loop=omploop);
```

