## 

```
1 def order_pizza():
       order pizza = []
       topping = ("Bacon cheesy", "bacon cheesy", "Chicken green curry", "chicken green curry", "Ha
 3
       pizza_size = ("Small", "small", "s", "S", "Medium", "medium", "m", "M", "Large", "large", "l
 4
       print("""This is Damina Pizza. We have 5 toppings pizza.
 5
 6
       1.Bacon cheesy
 7
       2.Chicken green curry
 8
      3.Hawaiian
 9
      4.Spicy chicken
      5.Pepperoni""")
10
11
       print("Type 'exit' to exit.")
12
13
      while True:
           pizza = input("- What topping would you like to order today? ")
14
           if pizza == "exit":
15
16
               if len(order_pizza) == 0:
                   return "thank you for coming"
17
18
               else:
19
                   return order pizza
20
           elif pizza in topping:
21
               size = input("- What size please? Small, Medium, Large: ")
22
23
               order_pizza.append(size)
               if size in pizza_size:
24
                   crust = input("- What type of pizza crust do you like? Hand-tossed, Thin: ")
25
26
                   order pizza.append(crust)
27
28
           else:
               return """you are typing the wrong word. Please kindly check it, Make sure you typed
29
30
31
           order_pizza.append(pizza)
           return f"your order is {size} size {pizza} {crust} crust."
32
 1 order pizza()
    This is Damina Pizza. We have 5 toppings pizza.
        1.Bacon cheesy
        2. Chicken green curry
        3.Hawaiian
        4. Spicy chicken
        5.Pepperoni
    Type 'exit' to exit.
    - What topping would you like to order today? Spicy chicken
    - What size please? Small, Medium, Large: L
    - What type of pizza crust do you like? Hand-tossed, Thin: Thin
    'your order is L size Spicy chicken Thin crust.'
 1 order pizza()
```

```
This is Damina Pizza. We have 5 toppings pizza.
       1.Bacon cheesy
       2.Chicken green curry
       3.Hawaiian
       4.Spicy chicken
       5.Pepperoni
   Type 'exit' to exit.
   - What topping would you like to order today? exit
1 order_pizza()
   This is Damina Pizza. We have 5 toppings pizza.
       1.Bacon cheesy
       2.Chicken green curry
       3.Hawaiian
       4.Spicy chicken
       5.Pepperoni
   Type 'exit' to exit.
    - What topping would you like to order today? bacon
   'you are typing the wrong word. Please kindly check it, Make sure you typed order
   s correctly and then try again.'
```

1

## 🗸 😳 🥞 HW02 - pao ying chob 🖐 🤞 😝

```
1 #!pip install emoji
 2 import emoji
 3 import random
 1 def play_game():
 2
 3
      print("""Let's Play Pao Ying Chub! Together 
 4
      type h = 'Hammer'
 5
      type s = 'Scissor'
      type p = 'Paper'
 6
 7
      and you can type 'exit' to exit game""")
      options = ["h", "s", "p"]
 8
 9
      user_score = 0
      com score = 0
10
11
12
      while True:
13
           user_selected = input("puk ka pao ying chub! ")
           com selected = random.choice(options)
14
15
           if user_selected == com_selected:
16
17
               user score += 0
               com_score += 0
18
               print("this round is tie!")
19
20
               print(f"your score = {user_score}")
               print(f"computer score = {com_score}")
21
22
           elif (user_selected == "h" and com_selected == "s") or (user_selected == "s" and com_sel
23
24
               user score += 1
```

```
25
               com score += 0
26
               print("you win \( \begin{align*}{c} \text{this round"} \)
27
               print(f"your score = {user score}")
28
               print(f"computer score = {com_score}")
29
30
           elif (user_selected == "h" and com_selected == "p") or (user_selected == "s" and com_sel
31
               user_score += 0
               com score += 1
32
               33
               print(f"your score = {user score}")
34
               print(f"computer score = {com score}")
35
36
           elif user selected == "exit":
37
               if user_score == com_score:
38
                   print (f"your score: {user score}")
39
                   print (f"computer score: {com score}")
40
                   return "Thank for playing Tie!!"
41
42
               elif user score > com score:
43
                   print (f"your score: {user score}")
                   print (f"computer score: {com score}")
44
45
                   return "Thank for playing You are Winner"
               elif user score < com score:
46
                   print (f"your score: {user score}")
47
48
                   print (f"computer score: {com score}")
                   return "Thank for playing You are Loser"
49
50
               break
51
52
           else:
53
               return "△Something Wrong Please Try Again△"
```

1 play\_game()

```
Let's Play Pao Ying Chub! Together 😚
    type h = 'Hammer'
    type s = 'Scissor'
    type p = 'Paper'
    and you can type 'exit' to exit game
puk ka pao ying chub! p
you win 😝 this round
your score = 1
computer score = 0
puk ka pao ying chub! h
you win≅ this round
your score = 2
computer score = 0
puk ka pao ying chub! s
you lose w this round
your score = 2
computer score = 1
puk ka pao ying chub! s
this round is tie!
your score = 2
computer score = 1
puk ka pao ying chub! s
this round is tie!
your score = 2
computer score = 1
puk ka pao ying chub! s
this round is tie!
your score = 2
computer score = 1
puk ka pao ying chub! s
this round is tie!
your score = 2
computer score = 1
puk ka pao ying chub! p
this round is tie!
your score = 2
computer score = 1
puk ka pao ying chub! p
you win ≅ this round
your score = 3
computer score = 1
puk ka pao ying chub! p
you lose 🙄 this round
your score = 3
computer score = 2
puk ka pao ying chub! p
this round is tie!
your score = 3
computer score = 2
puk ka pao ying chub! p
this round is tie!
your score = 3
computer score = 2
puk ka pao ying chub! p
this round is tie!
```



## 6 HW03 - create ATM class 6 6





```
1 class ATM:
     def __init__(self, name, password, bank, balance):
```

```
3
           self.name = name
 4
           self.password = password
 5
           self.bank = bank
           self.balance = balance
 6
 7
       def deposit(self, amt):
 8
 9
           get pass = int(input("Please enter your password: "))
           if get pass == self.password:
10
               self.balance += amt
11
               return f"The operation is complete, Balance: {self.balance} Bath"
12
13
           else:
14
               print("Password is incorrect, Please try again.")
15
16
       def withdraw(self, amt):
17
           get pass = int(input("Please enter your password: "))
           if get pass == self.password:
18
               if amt <= self.balance:</pre>
19
                   self.balance -= amt
20
21
                   print(f"Balance: {self.balance} Bath")
22
                   return f"Withdraw {amt} Bath from ATM"
23
               else:
24
                   print("Insufficient balance")
25
           else:
26
               print("Password is incorrect, Please try again.")
27
       def transfer(self, account name, amt):
28
29
           get pass = int(input("Please enter your password: "))
30
           if get pass == self.password:
31
               if amt <= self.balance:</pre>
32
                   self.balance -= amt
                   print(f"Balance: {self.balance} Bath")
33
                   return f"Transfer money {amt} Bath to {account name}."
34
35
               else:
36
                   print("Insufficient balance")
37
           else:
38
               print("Password is incorrect, Please try again.")
39
40
       def transfer(self, account name, amt):
           get_pass = int(input("Please enter your password: "))
41
           if get pass == self.password:
42
               if amt <= self.balance:</pre>
43
                   self.balance -= amt
44
                   print(f"Balance: {self.balance} Bath")
45
46
                   return f"Transfer money {amt} Bath to {account name}."
47
               else:
48
                   print("Insufficient balance")
49
           else:
50
               print("Password is incorrect, Please try again.")
51
52
       def change pass(self, new pass):
53
           get_pass = int(input("Please enter your password: "))
54
           if get pass == self.password:
55
               self.password = new pass
56
               print("Password change successfully!")
57
           else:
```

```
print("Old password is incorrect, Please try again.")
58
59
       def check balance(self):
60
           get_pass = int(input("Please enter your password: "))
61
           if get pass == self.password:
62
               print(f"{self.name} have {self.balance} Bath in {self.bank} bank.")
63
64
           else:
               print("Password is incorrect, Please try again.")
65
66
 1 cus1 = ATM("Mind", 757697, "KBANK", 500000)
 2 cus2 = ATM("Moss", 932303, "BAY", 1000000)
 3 cus3 = ATM("Mint", 360864, "BBL ", 70000)
 4 cus4 = ATM("Meji", 967051, "SCB", 30000)
 1 cus4.deposit(200000)
    Please enter your password: 967051
     'The operation is complete, Balance: 230000 Bath'
 1 cus4.withdraw(5000)
    Please enter your password: 967051
    Balance: 225000 Bath
     'Withdraw 5000 Bath from ATM'
 1 cus4.transfer("Mai", 200)
    Please enter your password: 967051
    Balance: 224800 Bath
     'Transfer money 200 Bath to Mai.'
 1 cus4.transfer("Mai", 200000000)
    Please enter your password: 967051
    Insufficient balance
 1 cus4.change pass(111222)
    Please enter your password: 967051
    Password change successfully!
 1 cus4.check_balance()
    Please enter your password: 967051
    Password is incorrect, Please try again.
 1 cus4.check_balance()
    Please enter your password: 111222
    Meji have 224800 Bath in SCB bank.
```

√ 4s completed at 9:45 PM