

# A STUDY ON DEEP VISION-BASED FACE ANTI-SPOOFING METHODS

Le Hoang Thien

<sup>1</sup> University of Information Technology, Ho Chi Minh City, Vietnam  
<sup>2</sup> Vietnam National University, Ho Chi Minh City, Vietnam

## ABSTRACT

Face biometric systems are increasingly vulnerable to attacks using printed photos, replayed videos, or 3D masks (Presentation Attacks - PAs). This research studies Face Anti-Spoofing (FAS) methods using deep vision models to detect such threats. Key components include fine-grained texture analysis and depth map estimation from single images. Experiments on OULU-NPU AND SiW datasets aim to enhance security for eKYC and access control systems.

## INTRODUCTION

Face recognition is widely used in modern security systems. but is vulnerable to simple presentation attacks. Comprehensive studies [3] emphasize the need for an additional layer of liveness detection.

Recent CVPR trends include using deep learning to extract fine-grained textures and estimate depth maps from single RGB images [1, 2]. This study systematically explores state-of-the-art FAS techniques based on deep vision models.

## RESEARCH OBJECTIVES

- 1 **Input**
  - Study deeplearning architectures specialized for FAS.
- 2 **Analyze** benchmark datasets like OULU NPU and SiW.
- 3 **Propose** a robust pipeline for effective face anti-spoofing.

## RESEARCH CONTENT & METHODOLOGY

**Datasets:** OULU-NPU AND SIW

- Public benchmark datasets..No diverse attack scenarios.

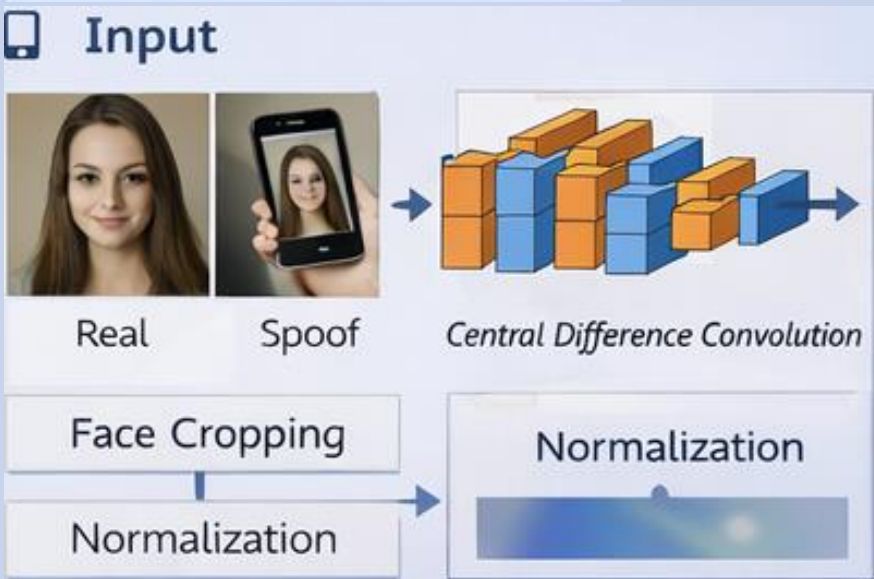
**Approach:**Central Difference Convolution (CDC) focuses on intensity differences between

**Neural Architecture Search (NAS)** for automatic network optimization.

**Depth-map-based** analysis for 30 cues and feature: anaka1s.

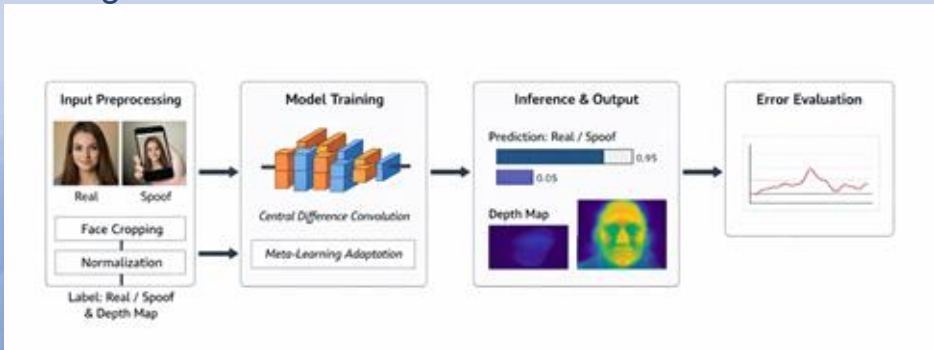
Average Classification Error Rate (ACER) key evaluation metric

## PROBLEM DEFINITION



## PROPOSED SYSTEM PIPELINE

Progress



## EXPECTED RESULTS

- Comprehensive understanding of FAS challenges and methods.
- Robust and adaptable FAS framework
- Foundation for future implementations.