Nullness not allowed

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- 1. [something] be/equals null
- 2. [something] be equal/equivalent to null
- 3. [something1] or [something2] be/equals null
- 4. [something1] or [something2] be equal/equivalent to null
- 5. [something] parameter be null
- 6. The specified [something] be null
- 7. Any/none of [something] be null
- 8. Either/neither/any/all/both/none parameter(s) be/equals null
- 9. Either/neither/any/all/both/none parameter(s) be equal/equivalent null
- 10. Either/neither [something1] or/nor [something2] be/equals null
- 11. Both [something1] and [something2] be null
- 12. The [type] be null
- 13. [parameter phrase] be/equals null
- 14. [parameter phrase] be equal/equivalent null
- 15. [something]'s value be/equals null
- 16. [something]'s value be equal/equivalent null
- 17. Value of [something] be/equals null
- 18. Value of [something] be equal/equivalent null

@param

- 19. [something] can not be null
- 20. Non-null [something]

Nullness allowed

@param

- 1. [parameter] can/could be null
- 2. [parameter] may be null
- 3. [parameter] can/could be equivalent/equal to null
- 4. [something] parameter can/could be null
- 5. [something] parameter may be null
- 6. [something] parameter can/could be equivalent/equal to null
- 7. Value of [something] can/could be null
- 8. Value of [something] may be null
- 9. Value of [something] can/could be equal/equivalent to null
- 10. [something] null be ignored
- 11. [something] ... or null

Type restriction

@exception; @throws

- 1. [something] be {not} [SpecClassName]
- 2. [something1] or/and [something2] be {not} [SpecClassName]

- 3. [something] be {not} equivalent/equal to [SpecClassName]
- 4. [something1] or/and [something2] be {not} equivalent/equal to [SpecClassName]
- 5. [something] be {not} a class derived from [SpecClassName]
- 6. [something1] or/and [something2] be {not} a class derived from [SpecClassName]
- 7. [something] be {not} an instance of [type]
- 8. [something1] or/and [something2] be {not} an instance of [type]
- 9. [something] be {not} an instance of [type1] or [type2]
- 10. [something1] or/and [something2] be {not} an instance of [type1] or [type2]

Range limitation

@exception; @throws

- 1. [something] >/</= [value]
- 2. [something] be {not} less/greater/larger/equal/equivalent than/to [value]
- 3. [something] equals [value]
- [something1] or/and [something2] be {not} less/greater/larger/equal/equivalent than/to [value]
- Computing [expression] be {not} less/greater/larger/equal/equivalent than/to [value]
- 6. Computing either [expression1] or [expression2] be {not} less/greater/larger/equal/equivalent than [value]
- 7. Product/sum of [something1] and [something2] be {not} less/greater/larger/equal/equivalent than/to [value]
- 8. [something] be {not} negative/positive/false/true

- 9. [something1] or/and [something2] be {not} negative/positive/false/true
- 10. [something1] and [something2] be {not} the same
- 11. [something1] equals [something2]
- 12. [something] be {not} in/out of/outside of range [range value]
- 13. [something] be {not} in/out of bounds
- 14. [something] be {not} [value]
- 15. [range expression] (only the expression, like)
- 16. [something] be {not} between [value1] and [value2]
- 17. [something] be {not} [value set]
- 18. [something] be {not} one of [value set]
- 19. [something] be {not} one of following: [value set]
- 20. [something] be {not} one of supported data, which are [value set]

@param:

- 21. [something] can/must {not} be negative/positive/non-negative/non-positive
- 22. [something] must be greater/less/larger than [value]
- 23. [something] be greater/less/larger than [value]